#!/usr/bin/python

#coding:utf-8

import random,time

money=10000

print '''欢迎来到达外首家线上娱乐中心！

下注前，请认真阅读游戏规则：

庄(电脑)和玩家各发5张牌

数字相加，大者胜；

一方为10的整数倍，则中牛；

A为1；

J为11；

Q为12；

K为13'''

raw\_input('输入回车跳过！')

while True:

if money==0:

break

if money<0:

print "你不仅输光了，还欠了%s元"%money

break

while money>0:

s1=int(random.randint(1,13))

s2=int(random.randint(1,13))

s3=int(random.randint(1,13))

s4=int(random.randint(1,13))

s5=int(random.randint(1,13))

ps1=int(random.randint(1,13))

ps2=int(random.randint(1,13))

ps3=int(random.randint(1,13))

ps4=int(random.randint(1,13))

ps5=int(random.randint(1,13))

print '你现在共有%s元'%money

bet=int(raw\_input("请下注(最小1000元):"))

if bet<1000:

print "玩不玩？不玩滚"

time.sleep(2)

break

elif bet>1000:

print "对不起，只接受1000元！土豪请移步万元区"

time.sleep(2)

break

money=money-bet

d1=s1+s2+s3+s4+s5

d2=d1%10

pd1=ps1+ps2+ps3+ps4+ps5

pd2=pd1%10

#为客户替换1，11，12，13为A，J，Q，K

if s1==1:

s1='A'

elif s1==11:

s1='J'

elif s1==12:

s1='Q'

elif s1==13:

s1='K'

else:

s1='%s'%s1

if s2==1:

s2='A'

elif s2==11:

s2='J'

elif s2==12:

s2='Q'

elif s2==13:

s2='K'

else:

s2='%s'%s2

if s3==1:

s3='A'

elif s3==11:

s3='J'

elif s3==12:

s3='Q'

elif s3==13:

s3='K'

else:

s3='%s'%s3

if s4==1:

s4='A'

elif s4==11:

s4='J'

elif s4==12:

s4='Q'

elif s4==13:

s4='K'

else:

s4='%s'%s4

if s5==1:

s5='A'

elif s5==11:

s5='J'

elif s5==12:

s5='Q'

elif s5==13:

s5='K'

else:

s5='%s'%s5

#为庄(电脑)替换1，11，12，13为A，J，Q，K

if ps1==1:

ps1='A'

elif ps1==11:

ps1='J'

elif ps1==12:

ps1='Q'

elif ps1==13:

ps1='K'

else:

ps1='%s'%ps1

if ps2==1:

ps2='A'

elif ps2==11:

ps2='J'

elif ps2==12:

ps2='Q'

elif ps2==13:

ps2='K'

else:

ps2='%s'%ps2

if ps3==1:

ps3='A'

elif ps3==11:

ps3='J'

elif ps3==12:

ps3='Q'

elif ps3==13:

ps3='K'

else:

ps3='%s'%ps3

if ps4==1:

ps4='A'

elif ps4==11:

ps4='J'

elif ps4==12:

ps4='Q'

elif ps4==13:

ps4='K'

else:

ps4='%s'%ps4

if ps5==1:

ps5='A'

elif ps5==11:

ps5='J'

elif ps5==12:

ps5='Q'

elif ps5==13:

ps5='K'

else:

ps5='%s'%ps5

#判断结果，定输赢

if 9>=d2>pd2>0:

money=money+bet\*2

print ('你的牌面为 %s,%s,%s,%s,%s,%10d'%(s1,s2,s3,s4,s5,d2))

print ('庄的牌面为 %s,%s,%s,%s,%s,%10d'%(ps1,ps2,ps3,ps4,ps5,pd2))

time.sleep(1)

print "你赢了，获得了2倍底注奖励"

elif 0<d2<pd2<=9:

#money=money-bet

print ('你的牌面为 %s,%s,%s,%s,%s,%10d'%(s1,s2,s3,s4,s5,d2))

print ('庄的牌面为 %s,%s,%s,%s,%s,%10d'%(ps1,ps2,ps3,ps4,ps5,pd2))

time.sleep(1)

print "你输了，失去了本次底注"

elif d2==0:

money=money+bet\*50

print ('你的牌面为 %s,%s,%s,%s,%s,%10d'%(s1,s2,s3,s4,s5,d2))

print ('庄的牌面为 %s,%s,%s,%s,%s,%10d'%(ps1,ps2,ps3,ps4,ps5,pd2))

time.sleep(1)

print "WIN，WIN，WIN 你中了牛，奖励50倍底注"

elif pd2==0:

money=money-bet\*50

print ('你的牌面为 %s,%s,%s,%s,%s,%10d'%(s1,s2,s3,s4,s5,d2))

print ('庄的牌面为 %s,%s,%s,%s,%s,%10d'%(ps1,ps2,ps3,ps4,ps5,pd2))

time.sleep(1)

print "LOW,LOW,LOW 你被庄爆牛了，失去50倍底注"

else:

money=money+bet

print ('你的牌面为 %s,%s,%s,%s,%s,%10d'%(s1,s2,s3,s4,s5,d2))

print ('庄的牌面为 %s,%s,%s,%s,%s,%10d'%(ps1,ps2,ps3,ps4,ps5,pd2))

time.sleep(1)

print "哎，点数一样阿，可惜"

time.sleep(2)

print '''

你因为输光了，被丢了出去.'''