

Entity Relationship Model/Diagram



Database model and ERD

- Database model
 - a model that determines the logical structure of a database and
 - fundamentally determines in which manner data can be
 - o stored,
 - o organised, and
 - o manipulated
- ERD is the basic building block for database modelling
- ERD consists of THREE main components
 - Entity
 - Attributes
 - Relationship



Entity

- Each entity corresponds to a table in which we store data about a particular thing, e.g., Student, Course, Lecturer {they are Nouns & Singular!}
- Drawn as a box
 - How to keep track of data regarding which <u>employee</u> works in which <u>department</u>?
 - In fact, we have to collect data on both employees and departments in TWO tables, thus we have TWO entities:
 - Employee
 Department
 Entity
 Department



Attributes

- Describe characteristics of an entity, e.g. attributes for the Employee entity are employee number, first name, last name, job title etc.
 - Attributes of an entity are listed within the entity box
 - Primary key is underlined

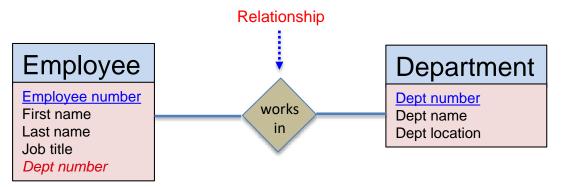
School of Information and Communication Technology

Foreign key is made italic PK underlined **Employee** Department **Employee number** Dept number First name Dept name Attributes for Last name Attributes for **Dept location** Department Job title **Employee** Dept number FK italic



Relationship

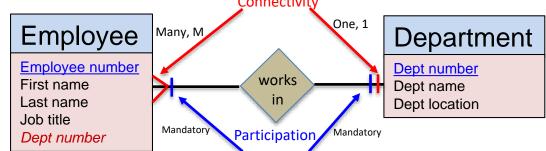
- Illustrates an association (business rule) between two entities
- A relationship has a name that is a verb
- Example: What is the relationship between Employee and Department?
 - Employee works in Department





Relationship (continued)

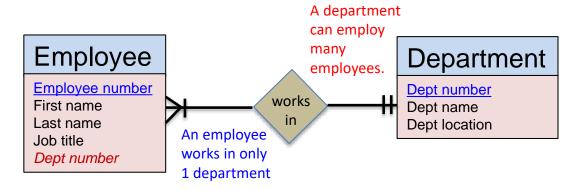
- But what is an actual business rule between Employee and Department entities?
 - An employee works in a department and
 - A department can employ many employees.
- Connectivity specifies
 - The type of relationship between 2 entities: 1:1; 1:M; M:N
 - The maximum number of times an instance of an entity can be related to instances of the other entity in a relationship between 2 entities.
- Participation specifies the minimum number of times an instance of an entity can be related to instances of the other entity in a relationship between 2 entities: optional and mandatory.





Relationship (continued)

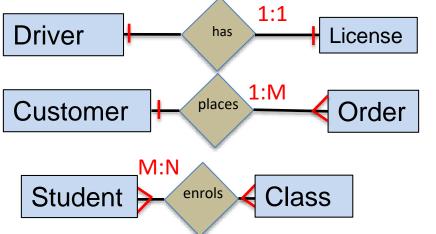
- Now business rules are there:
 - An employee works in a department and
 - A department can employ many employees.





Connectivity types: 1:1, 1:M, M:N

- Total THREE types of relationships exist based on connectivity:
 - one-to-one or 1:1,
 - one-to-many or 1:M,
 - many-to-many or M:N
- Identify a specific relationship (connectivity) between the entity pair below





Participation types: '0' or '1'

- Total TWO types of participation exist in a relationship:
 - Optional = 0,
 - Mandatory = 1,
- Identify a specific participation between the entity pair below
- Depends on given business rule

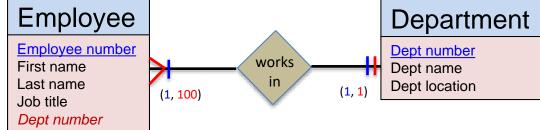




Relationship (continued)

- Cardinality
 - Assigns a specific range of values (min, max) for each entity in a relationship between 2 entities.
 - The range (min, max) values for each entity specify its maximum and minimum occurrences associated with a single occurrences of the other entity in the relationship.
 - **Example:** A department can employ at least employee but not more than 100, whereas an employee works in one and only one department.

In Crow's Foot notations, cardinality is expressed by the symbols of connectivity (max) and participation (min).

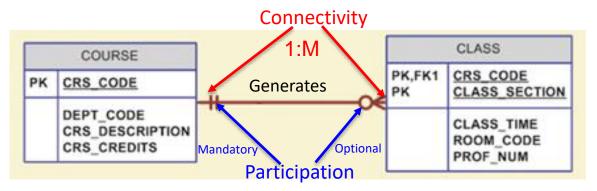


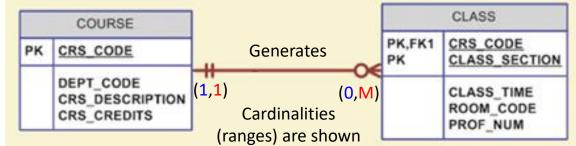


Relationship (continued) - another example

Business rules:

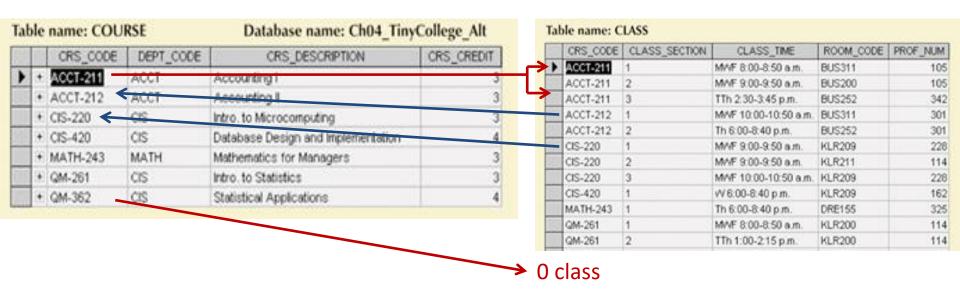
A COURSE may generate many CLASSES, but a CLASS is generated by only one COURSE.





Relationship (continued) - another example





Cardinalities are:

- One COURSE (instance) generates 0 or many CLASSES. (Left to right)
- One CLASS is generated by 1 and only 1 COURSE. (Right to Left)



Thank you.