

Kev Luke Martin
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PERSONAL PROFILE

Fullstack developer with 4 years commercial experience in software development currently seeking a role in full stack or front end to further learn to code efficiently with a team. Previously worked at Stannah on their ERP fixing bugs on their HR page, moreover, contributed suggestions on renovating their legacy system to create a time sheet of engineerings' log time and inventory, compared using the JSON retrieved by Maxoptra's web and mobile API services.

EXPERIENCE

JavaScript - Java - Jakarta EE - Android - XML - Kotlin - Jetpack Compose - MySQL

WORK EXPERIENCE

Level Entry Developer – Open GI – 2022 to 2024

- Amended broker UI JSON data with new TypeScript HTML components.
- Code reviewed the team's large features. I.e. REST calls, factory classes.
- Implemented and unit tested request/response classes, and JSON translators.
- Implemented UI to capture customers previous address and move in dates.
- Developed previous address backend validation and derive the move out date to the move in date of the next previous address.

Junior Developer – Transalis – 2019 to 2020

- Translated customers orders with XSTL to integrate with our systems.
- Integrated customers orders to their suppliers systems.
- Created a new profile for clients with batch script.
- Configure the routing between the trading partner and our server.
- Email handling with the trading partner to test connect with test orders, invoices, etc.

Java Developer – Stannah – 2017 to 2018

- Fixed bugs on HR and sales screens, and holiday timeline display error.
- Developed services to send dates to check which vehicle equipment are on date.
- Developed a screen for stairlift engineers to log their jobs and time slots.
- Implemented calls to check logs with Maxoptra's api to track engineers times.

EDUCATION

University of Portsmouth – 2020 to 2021

Postgraduate diploma in Creative Technologies PASS

- Swing GUI Library
- Q-Learning algorithms
- Multidimensional Arrays
- Game development in Python and Java

University of Portsmouth – 2015 to 2019

BSc (Hons) Computing: 2:1

- 3D Graphics
- Neural Networks
- Network Protocols
- Visual applications
- Software engineering
- Relational Databases
- Android Development.
- Dynamic Web Development
- Object Oriented Programming

Highbury College – 2015

- Mathematics: A*

Portsmouth College – 2013 to 2015

- Applied Science: C
- Information Technology: B
- Creative Media: Distinction Star (A*)

INTERESTS

Front End Software Development

- Fetching data via Ajax for blog entries from blogger API.
- Developed android apps to manage tasks, notes and schedules.
- Maintaining my portfolio pages with images and style languages to size images.

Client-Server Development

- Hosted Spring boot server on Heroku server for managing logs.
- Developed mobile apps to send base64 images to servers endpoint.
- Developed JPA entity classes to persist MYSQL databases using POJOs.

3D Graphics

- Developed JavaScript code with WebGL to render earth and a satellite.
- Used blender to create character models and animation during my bachelors degree.