

	0	0	0	0	0	
# 2	0	0	0	0	0	
2	0	0	0	0	0	
	0	0	0	0	0	

Status	meaning
0	unknown
1	must ignore
-1	missed shot
2	hit target
3	better target
4	must hit

Initialization:

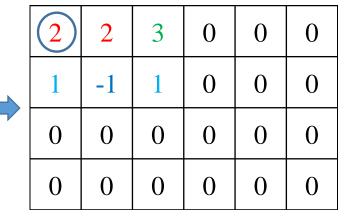
Target0={0,1,2,...,22,23};

Target1=Target3=Target4={ };

	3	2	3	0	0	0
	1	3	1	0	0	0
	0	0	0	0	0	0
	0	0	0	0	0	0

,	3	0	0	0		
1	<u>-1</u>	1	0	0	0	
0	0	0	0	0	0	
0	0	0	0	0	0	

3



Trial 1: zone **1**=(0,1) hit 1, 9 to go!!

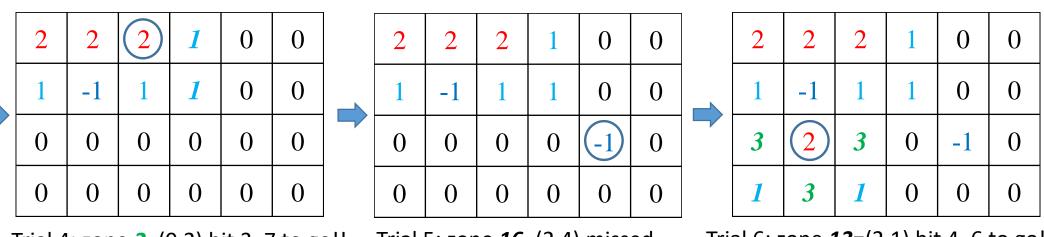
Target0=Target0 - {1,0,7,2,6,8};

Target1= $\{6,8\}$;

Target3={**0,7,2**};

Trial 2: zone **7**=(1,1) missed Target3=Target3 – $\{7\}$;

Trial 3: zone *o*=(0,0) hit 2, 8 to go!! Target3=Target3 – $\{0\}$;



Trial 4: zone 2=(0,2) hit 3, 7 to go!! Target0=Target0 - $\{3,9\}$; Target1=Target1 $\cup \{3,9\}$;

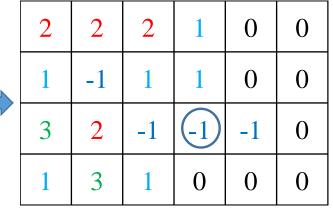
Target3=Target3 $- \{2\}=\{\}$;

Trial 5: zone **16**=(2,4) missed Target0=Target0 - {**16**};

Trial 6: zone 13=(2,1) hit 4, 6 to go!! Target0=Target0 - $\{13,12,14,19,18,20\}$; Target1=Target1 $\cup \{18,20\}$; Target3=Target3 $\cup \{12,14,19\}$;

	2	2	2	1	0	0
7	1	-1	1	1	0	0
	3	2	<u>-1</u>	3	-1	0
	1	3	1	0	0	0

Trial 7: zone **14**=(2,2) missed Target3=Target3 – {**14**} \cup {**15**};



Trial 8: zone **15**=(2,3) missed Target3=Target3 – {**15**};

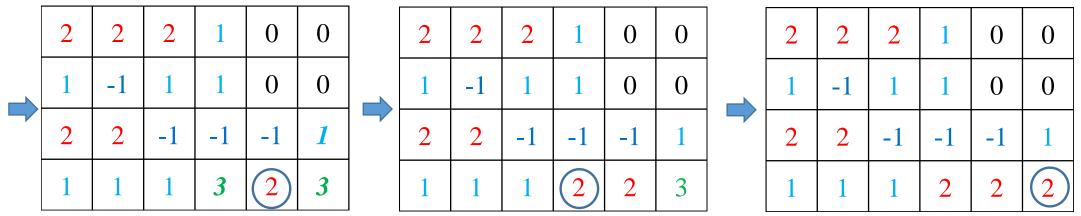
 2
 2
 2
 1
 0
 0

 1
 -1
 1
 1
 0
 0

 2
 2
 -1
 -1
 -1
 0

 1
 1
 1
 0
 0
 0

Trial 9: zone 12=(2,0) hit 5, 5 to go!! Target1=Target1 $\cup \{19\}$; Target3=Target3 $- \{12,19\}=\{\}$;



Trial 10: zone 22=(3,4) hit 6, 4 to go!! Trial 11: zone 21=(3,3) hit 7, 3 to go!! Trial 12: zone 23=(3,5) hit 8, 2 to go!! Target3=Target3 - {**21**}; Target0=Target0 - {**22**,**21**,**23**,**17**}; Target3=Target3 - {23}={ };

Target1=Target1 \cup {17};

Target3=Target3 \cup {21,23};

2	2	2	1	3	-1	2	2	2	1	3	-1		2	2	2	1	2	-1
1	-1	1	1	4	3	1	-1	1	1	2	3	1	1	-1	1	1	2	-1
2	2	-1	-1	-1	1	2	2	-1	-1	-1	1		2	2	-1	-1	-1	1
1	1	1	2	2	2	1	1	1	2	2	2		1	1	1	2	2	2

Trial 13: zone **5**=(0,5) missed

Target0=Target0 - {**5**,**4**,**11**,**10**};

Target3=Target3 \cup {4,11};

Target4=Target4 \cup {**10**};

Trial 14: zone **10**=(1,4) hit 9, 1 to go!! Trial 15: zone **4**=(0,4) hit 10, 0 to go!! DONE!! Target4=Target4 - {10}={ }; Target3=Target3 - {**4**,**11**}={ };