

Computer Vision HW3 Report

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Part1:

1. solve_homography(u, v):

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7 def solve_homography(u, v):
8     N = u.shape[0]
9     if v.shape[0] is not N:
10         print('u and v should have the same size')
11         return None
12     if N < 4:
13         print('At least 4 points should be given')
14     # if you take solution 2:
15     A = np.zeros((2*N, 9))
16     b = np.zeros((2*N, 1))
17     # TODO: compute H from A and b
18     for i in range(4):
19         A[2 * i][0] = u[i][0]
20         A[2 * i][1] = u[i][1]
21         A[2 * i][2] = 1
22         A[2 * i][6] = -( u[i][0] * v[i][0] )
23         A[2 * i][7] = -( u[i][1] * v[i][0] )
24         A[2 * i][8] = -v[i][0]
25         A[2 * i + 1][3] = u[i][0]
26         A[2 * i + 1][4] = u[i][1]
27         A[2 * i + 1][5] = 1
28         A[2 * i + 1][6] = -( u[i][0] * v[i][1] )
29         A[2 * i + 1][7] = -( u[i][1] * v[i][1] )
30         A[2 * i + 1][8] = -v[i][1]
31     U, s, vh = np.linalg.svd(A.transpose() @ A, full_matrices = False)
32     H = U[:, 8].reshape(3,3)
33     return H
```

2. Answer:



Part2:

1. Answer:



2. Decoded link:

<http://media.ee.ntu.edu.tw/courses/cv/18F/>

Part3:

1. Question: Can you get the parallel bars from the top view?
2. Answer: No, I can't. Because the red line in Fig.1 is not a straight line (like yellow line).

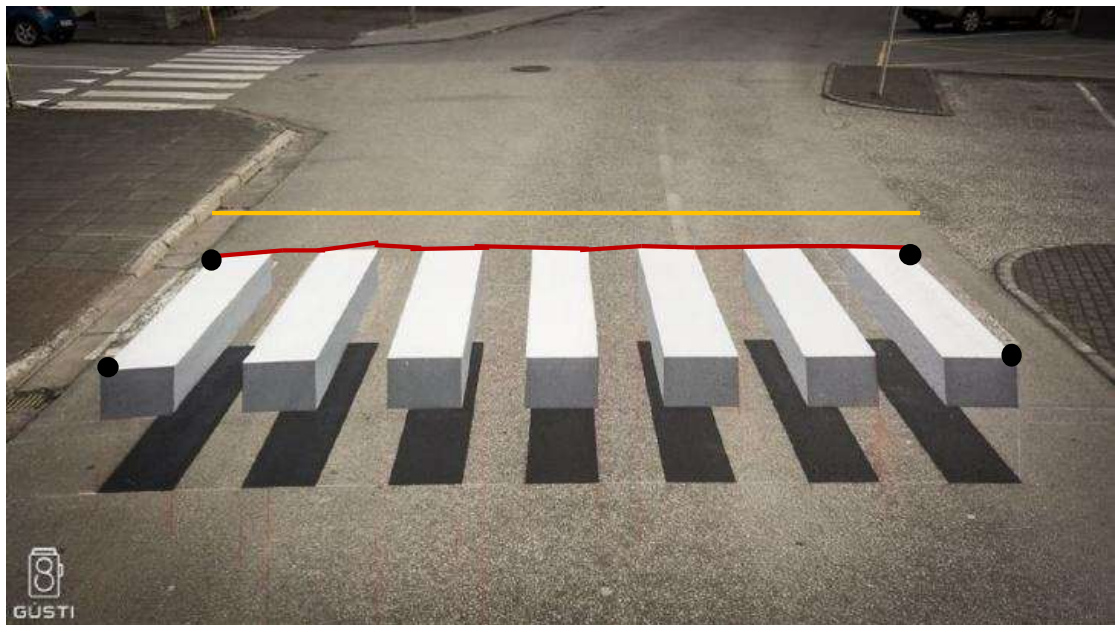


Fig.1

So if we use the four black corners in Fig.1 to do homography, we will get Fig.2 below, whose white bars is unparallel.

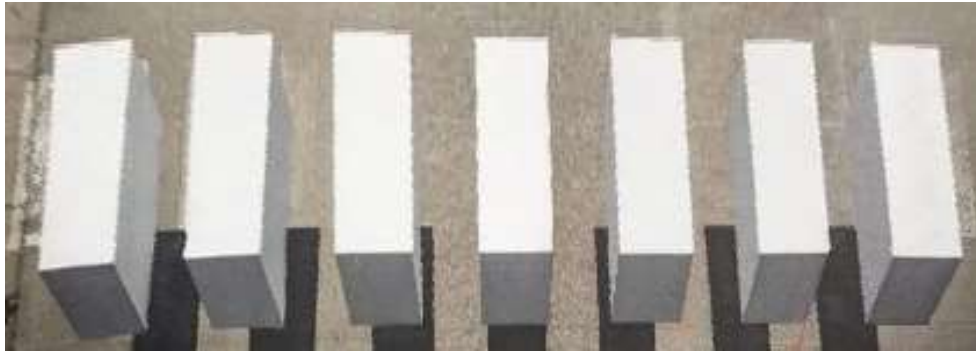


Fig.2