```
keras.models import Model
     keras.preprocessing.image import ImageDataGenerator
     keras.layers import Input, Conv2D, Dropout, MaxPooling2D, Conv2DTranspose, concatenate
from
     keras.optimizers import Adam
from
from
     keras.callbacks import ModelCheckpoint
from
     keras.utils import to categorical, Sequence
from keras import backend as K
    skimage.io import imread, imsave
from
     skimage.external.tifffile import TiffWriter
from
from scipy.ndimage import interpolation
from copy import deepcopy
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import os
import glob
import time
from google.colab import drive
drive.mount('/content/gdrive')
import os
os.chdir('/content/gdrive/My Drive/data')
img_train_path = ('/content/gdrive/My Drive/data/2Dimages/train_img')
lesion_train_path = ('/content/gdrive/My Drive/data/2Dimages/train_lesion')
img_valid_path = ('/content/gdrive/My Drive/data/2Dimages/valid_img')
lesion_valid_path = ('/content/gdrive/My Drive/data/2Dimages/valid_lesion')
img_test_path = ('/content/gdrive/My Drive/data/2Dimages/test_img')
lesion_test_path = ('/content/gdrive/My Drive/data/2Dimages/test_lesion')
seed = 2021
img size = (128, 64)
data_args = dict(
       rescale=1./255,
       rotation range=10.,
       width shift range=0.1,
       height shift range=0.1,
       zoom range=0.1,
       shear range=0.1,
       horizontal flip=True,
       fill mode='constant',
       cva1=0)
img train final = ImageDataGenerator(**data args)
lesion train final = ImageDataGenerator(**data args)
img valid final = ImageDataGenerator(rescale=1./255)
lesion_valid_final = ImageDataGenerator(rescale=1./255)
img test final = ImageDataGenerator(rescale=1./255)
lesion test final = ImageDataGenerator(rescale=1./255)
flow args = dict(target size=img size,
                                color mode = 'grayscale',
                                batch size =
                                               32,
```

```
class_mode = None,
seed = seed)
```

```
img train generator = img train final.flow from directory(img train path, **flow args)
lesion train generator = lesion train final.flow from directory (lesion train path, **flow args)
train generator = zip(img train generator, lesion train generator)
img_valid_generator = img_valid_final.flow_from_directory(img_valid_path, **flow args)
lesion_valid_generator = lesion_valid_final.flow_from_directory(lesion_valid_path, **flow_args)
valid generator = zip(img valid generator, lesion valid generator)
img_test_generator = img_test_final.flow_from_directory(img_test_path, **flow_args)
lesion test generator = lesion test final.flow from directory(lesion test path, **flow args)
test generator = zip(img test generator, lesion test generator)
x = img train generator. getitem (0)
print (x. shape)
y = lesion_train_generator.__getitem__(0)
print (v. shape)
     Found 35 images belonging to 1 classes.
     Found 35 images belonging to 1 classes.
    Found 78 images belonging to 1 classes.
    Found 78 images belonging to 1 classes.
    Found 79 images belonging to 1 classes.
     Found 79 images belonging to 1 classes.
     (32, 128, 64, 1)
     (32, 128, 64, 1)
def check masks (data batch, labels batch, predictions=None):
   if predictions is None:
       predictions = np. zeros like(labels batch)
   plt. figure (figsize=(8,8))
   for i, (img, mask, pred) in enumerate(zip(data_batch, labels_batch, predictions)):
              # image only
              plt. subplot (3, 3, i+1)
              h = plt.imshow(np.squeeze(img), aspect='auto')
              h. set cmap ('gray')
              plt.axis('off')
              plt.title('image %d'% (i+1))
              # overlay mask + image
              plt. subplot (3, 3, i+4)
              merged = 0.7*np.tile(img, (1, 1, 3))
              if pred. max() == 0:
                     merged[:,:,1] += 0.7*np.squeeze(mask)
              else:
                     merged[:,:,0] += 0.7*np. squeeze(pred)
              merged[merged>1] = 1
              h = plt.imshow(merged, aspect='auto')
              plt.axis('off')
              if pred. max() == 0:
                     nlt title ('mack with image %d'% (i+1))
```

```
else:
    plt.title('Predictions')

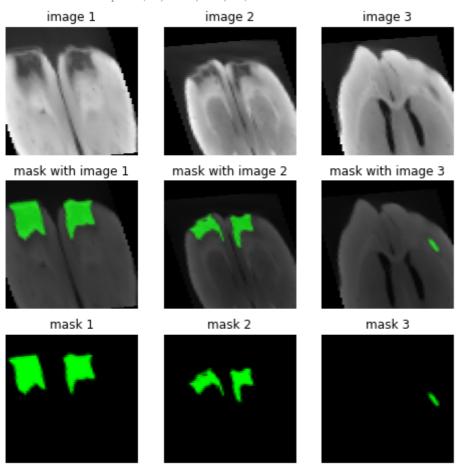
# overlay mask + prediction
plt.subplot(3, 3, i+7)
masks = np.concatenate([pred, np.zeros(mask.shape[:2]+(2,))], axis=2)
masks[:,:,1] += np.squeeze(mask)
plt.imshow(masks, aspect='auto')
plt.axis('off')
if pred.max()>0:
    plt.title('Dice: %1.3f' % dice(mask, pred))
else:
    plt.title('mask %d'% (i+1))

if i==2:
    break
```

```
# check dataset
for data_batch, labels_batch in train_generator:
    print('data batch shape:', data_batch.shape)
    print('labels batch shape:', labels_batch.shape)
    break
```

check_masks(data_batch, labels_batch)

data batch shape: (32, 128, 64, 1) labels batch shape: (32, 128, 64, 1)



```
one weight = 0.95 # class weights
zero weight = 0.05
def weighted_binary_crossentropy(y_true, y_pred):
       # Original binary crossentropy (see losses.py):
       # K. mean (K. binary_crossentropy (y_true, y_pred), axis=-1)
       # Calculate the binary crossentropy
       b_ce = K.binary_crossentropy(y_true, y_pred)
       # Apply the weights
       weight_vector = y_true * one_weight + (1. - y_true) * zero_weight
       weighted b ce = weight vector * b ce
       # Return the mean error
       return K. mean (weighted b ce)
smooth = 1.
def dice(y true, y pred): # for numpy arrays
       y_true_f = y_true.reshape(-1)
       y_pred_f = y_pred.reshape(-1)
       intersection = np. sum(y_true_f*y_pred_f)
       if np. sum(y_true_f + y_pred_f) == 0:
              return 1.0
       return (2. * intersection) / (np. sum(y_true_f) + np. sum(y_pred_f))
def dice_coef(y_true, y_pred):
       y_true_f = K.flatten(y_true)
       y pred f = K. flatten(y pred)
       intersection = K. sum(y true f * y pred f)
       if K. sum(y_true_f + y_pred_f) == 0:
              return 1.0
       return (2. * intersection + smooth) / (K. sum(y_true_f) + K. sum(y_pred_f) + smoot
def dice_coef_loss(y_true, y_pred):
       return -dice coef(y true, y pred)
def Unet 2d(loss fn=dice coef loss, 1r=1e-3, act='relu', init='he normal', pad='same', dropou
       inputs = Input(img size + (1,))
       c1 = Conv2D(16, (3, 3), activation=act, kernel_initializer=init, padding=pad)
                                                                                       (inpu
       c1 = Dropout(0.1) (c1) if dropout else c1
       c1 = Conv2D(16, (3, 3), activation=act, kernel initializer=init, padding=pad)
                                                                                        (c1)
       p1 = MaxPooling2D((2, 2)) (c1)
       c2 = Conv2D(32, (3, 3), activation=act, kernel initializer=init, padding=pad)
                                                                                       (p1)
       c2 = Dropout(0.1) (c2) if dropout else c2
       c2 = Conv2D(32, (3, 3), activation=act, kernel_initializer=init, padding=pad)
                                                                                      (c2)
       p2 = MaxPooling2D((2, 2)) (c2)
       c3 = Conv2D(64, (3, 3), activation=act,
                                                  kernel initializer=init. padding=pad)
                                                                                        (p2)
```

```
с3
          = Dropout (0.2) (c3) if dropout else c3
          = Conv2D(64, (3, 3), activation=act,
                                                 kernel initializer=init, padding=pad)
       сЗ
                                                                                       (c3)
       p3 = MaxPooling2D((2, 2)) (c3)
       c4
          = Conv2D (128,
                         (3, 3), activation=act, kernel initializer=init, padding=pad)
                                                                                         (p3)
          = Dropout(0.2) (c4) if dropout else c4
       c4 = Conv2D(128,
                         (3, 3), activation=act, kernel_initializer=init,
                                                                           padding=pad)
                                                                                         (c4)
       p4 = MaxPooling2D(pool size=(2, 2)) (c4)
       с5
          = Conv2D (256,
                          (3, 3), activation=act, kernel_initializer=init,
                                                                           padding=pad)
                                                                                         (p4)
       c5 = Dropout(0.3) (c5)
                                 if dropout else c5
       c5 = Conv2D(256,
                         (3, 3), activation=act, kernel_initializer=init, padding=pad)
                                                                                         (c5)
          = Conv2DTranspose (128, (2, 2), strides=(2, 2), padding=pad) (c5)
       u6
       u6 = concatenate([u6, c4])
       c6 = Conv2D(128,
                         (3, 3), activation=act, kernel_initializer=init, padding=pad)
                                                                                         (u6)
          = Dropout (0.2) (c6) if dropout else c6
          = Conv2D(128, (3, 3), activation=act, kernel initializer=init, padding=pad)
                                                                                         (c6)
          = Conv2DTranspose(64, (2, 2), strides=(2, 2), padding=pad) (c6)
       u7 = concatenate([u7, c3])
       c7 = Conv2D(64, (3, 3), activation=act, kernel_initializer=init, padding=pad)
                                                                                        (u7)
       c7 = Dropout(0.2) (c7) if dropout else c7
          = Conv2D(64, (3, 3), activation=act, kernel_initializer=init, padding=pad)
                                                                                        (c7)
       c7
          = Conv2DTranspose(32, (2, 2), strides=(2, 2), padding=pad) (c7)
       u8
          = concatenate([u8, c2])
       118
          = Conv2D(32, (3, 3), activation=act, kernel initializer=init, padding=pad)
                                                                                        (u8)
       с8
          = Dropout(0.1) (c8) if dropout else c8
       с8
          = Conv2D(32, (3, 3), activation=act, kernel_initializer=init, padding=pad)
                                                                                        (c8)
       с8
       u9
          = Conv2DTranspose(16, (2, 2), strides=(2, 2), padding=pad) (c8)
          = concatenate([u9, c1], axis=3)
          = Conv2D(16, (3, 3), activation=act, kernel initializer=init, padding=pad)
                                                                                        (u9)
          = Dropout(0.1) (c9) if dropout else c9
       с9
       с9
          = Conv2D(16, (3, 3), activation=act, kernel_initializer=init, padding=pad)
                                                                                        (c9)
       outputs = Conv2D(1, (1, 1), activation='sigmoid') (c9)
       model = Model(inputs=[inputs], outputs=[outputs])
       model.compile(optimizer=Adam(lr=lr), loss=loss fn, metrics=[dice coef])
       model. summary()
       return model
K. clear session()
model = Unet_2d(loss_fn=weighted_binary_crossentropy)
checkpoint = ModelCheckpoint(filepath='U net.h5', monitor='val loss', save best only=True)
history = model.fit_generator(
       train generator,
       steps per epoch=30,
       epochs=20,
```

1:1 /:

```
validation_data=valid_generator,
validation_steps=10,
verbose=1,
callbacks=[checkpoint])
```

```
/usr/local/lib/python3.7/dist-packages/tensorflow/python/keras/engine/training.py:1844: User'
       warnings.warn(' Model.fit generator is deprecated and '
     Epoch 1/20
                                  ======] - 152s 5s/step - loss: 0.0453 - dice coef: 0.1602 - va
     30/30 [====
     Epoch 2/20
     30/30 [====
                                  ======] - 48s 2s/step - loss: 0.0318 - dice coef: 0.2253 - va
     Epoch 3/20
     30/30 [====
                                 =======] - 48s 2s/step - loss: 0.0259 - dice coef: 0.2694 - va
     Epoch 4/20
     30/30 [====
                                  ======] - 48s 2s/step - loss: 0.0204 - dice_coef: 0.3833 - va
     Epoch 5/20
     30/30 [===
                                   =====] - 48s 2s/step - loss: 0.0161 - dice coef: 0.4919 - va
     Epoch 6/20
     30/30 [====
                                   ======] - 48s 2s/step - loss: 0.0131 - dice coef: 0.6126 - va
     Epoch 7/20
     30/30 [====
                                  =======] - 48s 2s/step - loss: 0.0126 - dice coef: 0.6434 - va
     Epoch 8/20
     30/30 [====
                                  ======] - 48s 2s/step - loss: 0.0126 - dice_coef: 0.6392 - va
     Epoch 9/20
                                  ======] - 48s 2s/step - loss: 0.0113 - dice coef: 0.6863 - va
     30/30 [====
     Epoch 10/20
     30/30 [====
                                     =====] - 48s 2s/step - loss: 0.0106 - dice_coef: 0.6895 - va
     Epoch 11/20
     30/30 [====
                                    =====] - 48s 2s/step - loss: 0.0101 - dice_coef: 0.7154 - va
     Epoch 12/20
     30/30 [=====
                                  =======] - 48s 2s/step - loss: 0.0106 - dice coef: 0.7232 - va
     Epoch 13/20
     30/30 [====
                                     ====] - 48s 2s/step - loss: 0.0103 - dice coef: 0.7296 - va
     Epoch 14/20
     30/30 [====
                                  ======] - 48s 2s/step - loss: 0.0095 - dice_coef: 0.7433 - va
     Epoch 15/20
     30/30 [=====
                                  =======] - 48s 2s/step - loss: 0.0093 - dice coef: 0.7372 - va
     Epoch 16/20
     30/30 [====
                                 =======] - 48s 2s/step - loss: 0.0095 - dice coef: 0.7652 - va
     Epoch 17/20
     30/30 [====
                                     =====] - 48s 2s/step - loss: 0.0093 - dice coef: 0.7682 - va
     Epoch 18/20
     30/30 [=====
                                 ======] - 48s 2s/step - loss: 0.0091 - dice coef: 0.7860 - va
     Epoch 19/20
     30/30 [=====
                               Epoch 20/20
     30/30 [====
                                  ======] - 48s 2s/step - loss: 0.0088 - dice coef: 0.7532 - va
def plot_performance(history):
       dicec = history.history['dice_coef']
       val dice = history.history['val dice coef']
       loss = history.history['loss']
       val loss = history.history['val loss']
       epochs = range(len(dicec))
```

plt.figure(figsize=(10, 4))

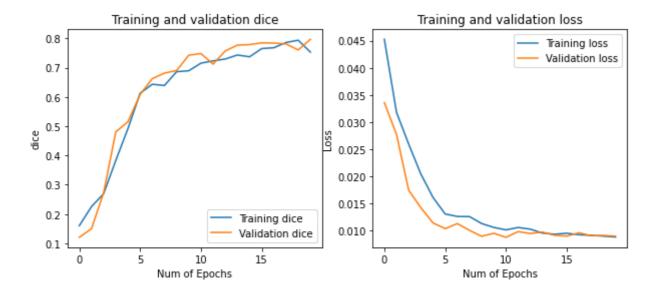
plt. subplot (1, 2, 1)

```
plt.plot(epochs, dicec, label='Training dice')
plt.plot(epochs, val_dice, label='Validation dice')
plt.xlabel("Num of Epochs")
plt.ylabel("dice")
plt.title('Training and validation dice')
plt.legend()

plt.subplot(1,2,2)

plt.plot(epochs, loss, label='Training loss')
plt.plot(epochs, val_loss, label='Validation loss')
plt.xlabel("Num of Epochs")
plt.ylabel("Loss")
plt.title('Training and validation loss')
plt.legend()
```

plot_performance(history)



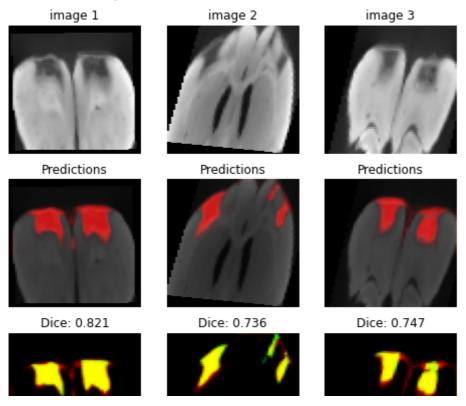
```
# load best model
model.load_weights('U_net.h5')

# training set performance
for data_batch, labels_batch in train_generator:
        print('data batch shape:', data_batch.shape)
        print('labels batch shape:', labels_batch.shape)
        break

predict_batch = model.predict_on_batch(data_batch)

check masks(data batch, labels batch, predict batch)
```

data batch shape: (3, 128, 64, 1) labels batch shape: (3, 128, 64, 1)



validation set performance
for data_batch, labels_batch in valid_generator:
 print('data batch shape:', data_batch.shape)
 print('labels batch shape:', labels_batch.shape)
 break

predict_batch = model.predict_on_batch(data_batch)

check_masks(data_batch, labels_batch, predict_batch)

data batch shape: (14, 128, 64, 1) labels batch shape: (14, 128, 64, 1)



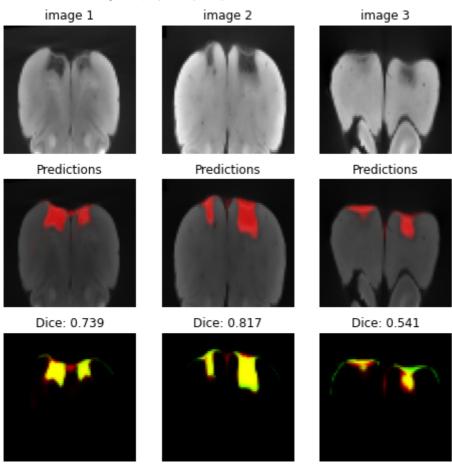
test set performance

for data_batch, labels_batch in test_generator:
 print('data batch shape:', data_batch.shape)
 print('labels batch shape:', labels_batch.shape)
 break

predict_batch = model.predict_on_batch(data_batch)

check_masks(data_batch, labels_batch, predict_batch)

data batch shape: (15, 128, 64, 1) labels batch shape: (15, 128, 64, 1)



✓ 0秒 完成时间: 下午4:21