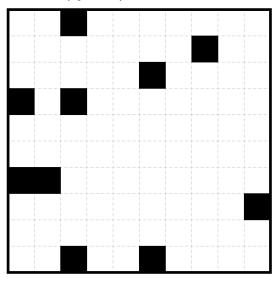
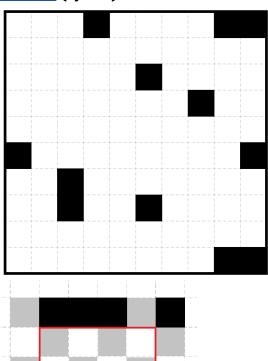
## Simple Loop, Masyu

**Simple Loop rules:** Draw a non-intersecting loop through all empty cells. The loop travels horizontally or vertically through the centers of cells.

Puzzle 1 (by Scor)



Puzzle 2 (by Kaz)



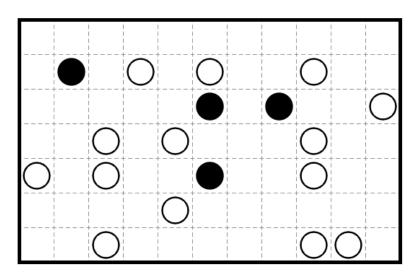
Parity:

# gray entrances - # white entrances = 2 \* (# gray cells - # white cells)

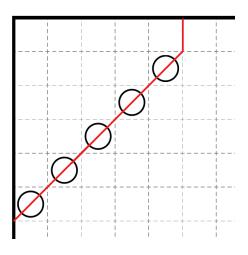
**Masyu rules:** Draw a loop through some cells, which travels through each white and black circle.

- The loop turns on **and** and travels straight through the cells before and after the **.**
- The loop goes straight through \_\_\_, and turns in at least one of the cells on either side.

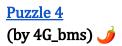
Puzzle 3 (by Kaz)

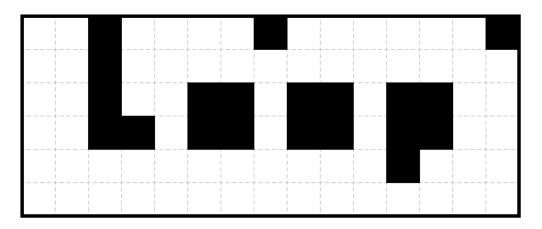


## Advanced trick:

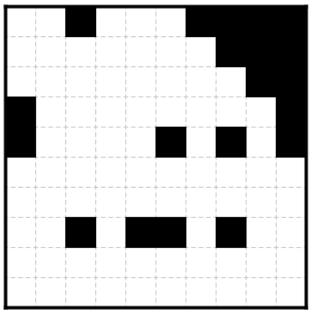


Now it's your turn! Try to complete 3 puzzles.

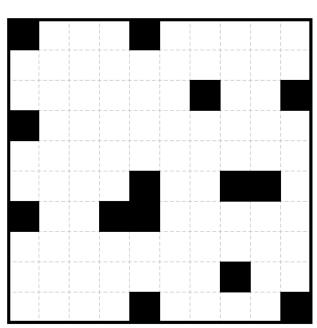




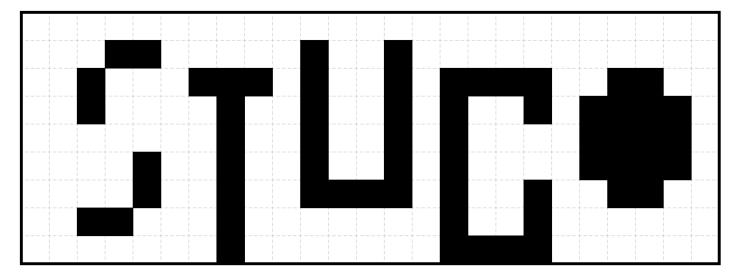
<u>Puzzle 5</u> (by もや) 🥠

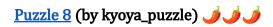


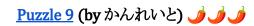
Puzzle 6 (by pleiades\_puz)

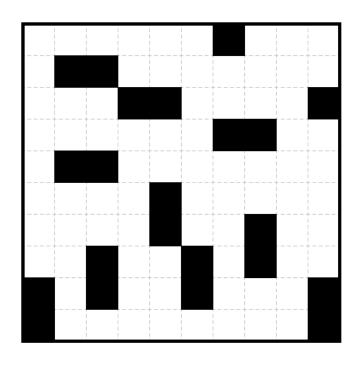


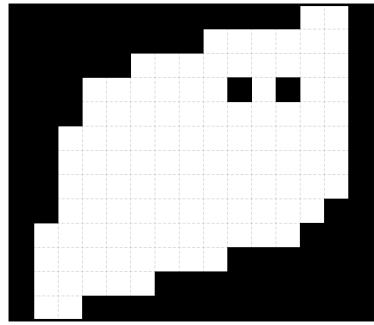
Puzzle 7 (by Kaz)







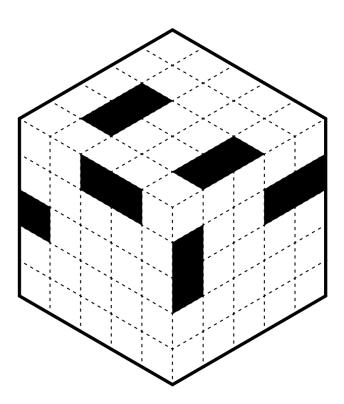


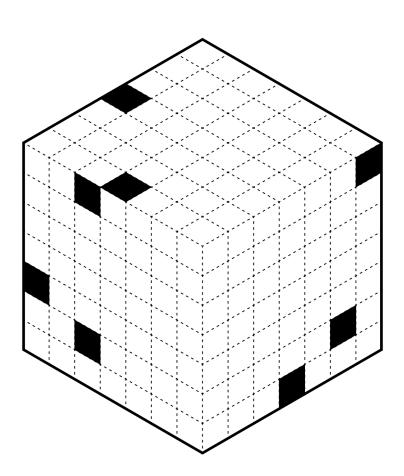


Puzzle 10 (by Kaz)

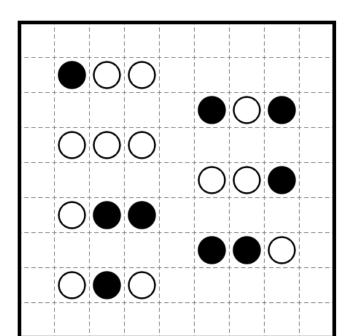
Puzzle 11 (by Jack Lance)

Who said the grid had to be square?

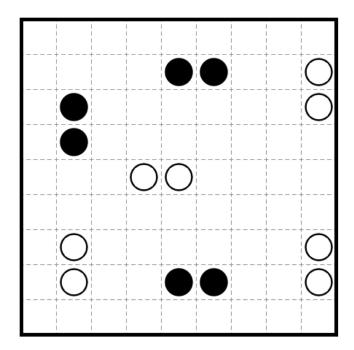




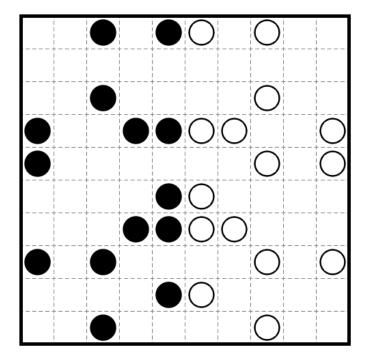
Puzzle 12 (by simorin\_puzzle) 🥠



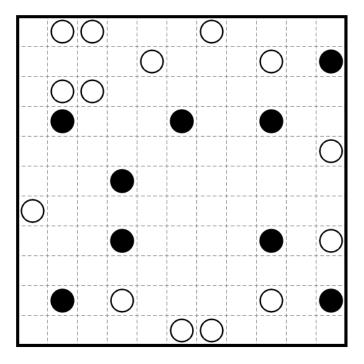
Puzzle 13 (by Kaz)

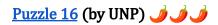


Puzzle 14 (by poison\_islands)

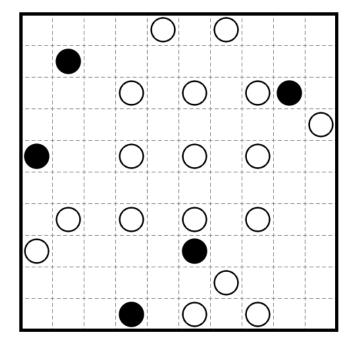


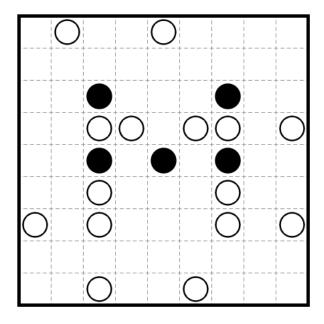
<u>Puzzle 15</u> (by もや) <u></u>



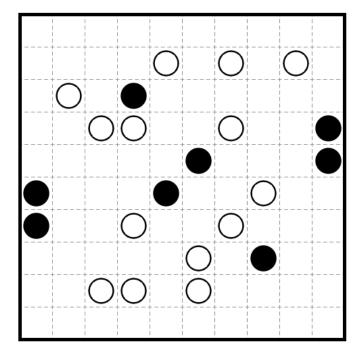


Puzzle 17 (by boboquack)

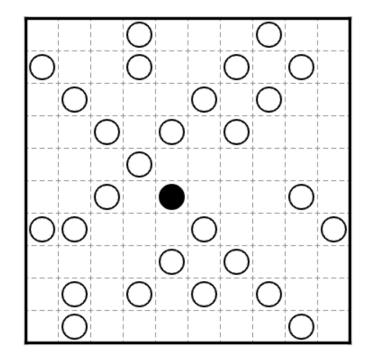




Puzzle 18 (by Menderbug)



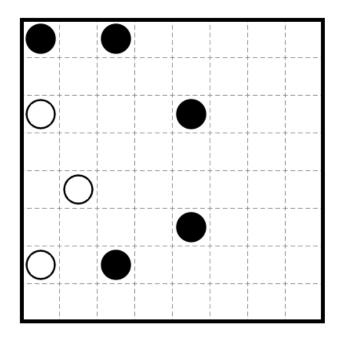
Puzzle 19 (by Aubin Danzo)

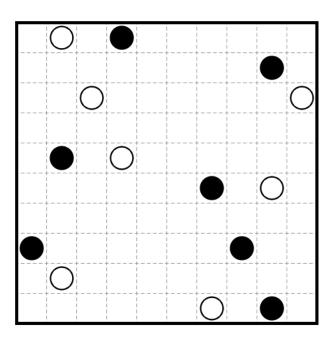


All the puzzles on this page follow a variant rule: No two consecutive line segments in the loop may have the same length!

Puzzle 20 (by David McNeill)







Puzzle 22 (by Kaz)

