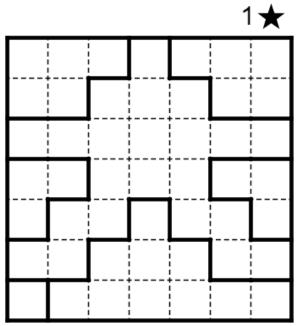
Introduction + Star Battles

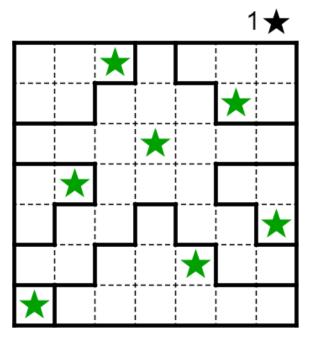
Course materials: I will email the lecture slides and links to puzzles after each class. I will also email the syllabus.

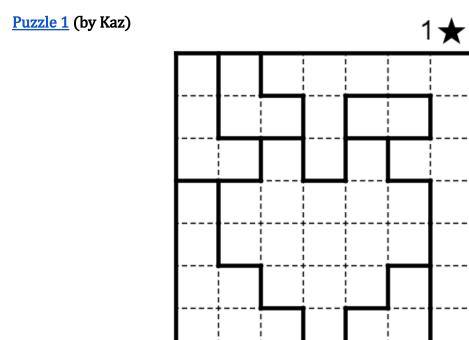
Contacting me: See the email I sent.

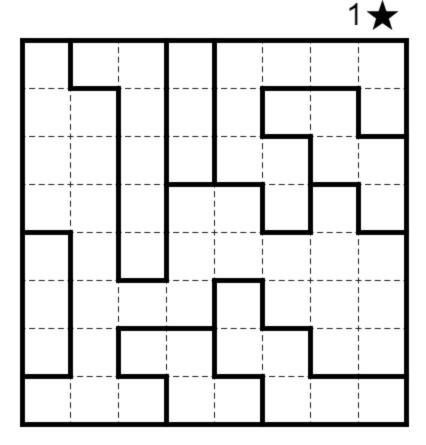
Star Battle rules: Place 1 star in each row and column. No two stars are touching (horizontally, vertically, or diagonally). Each region has exactly 1 star.

Example puzzle and solution:



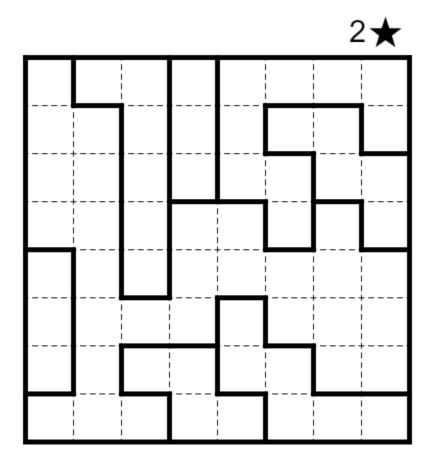


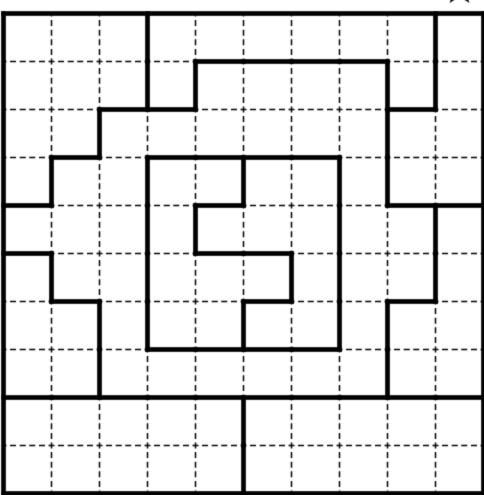




Puzzle 3 (by fff_create)

The number at the top right tells how many stars to put in each row, column, and region!



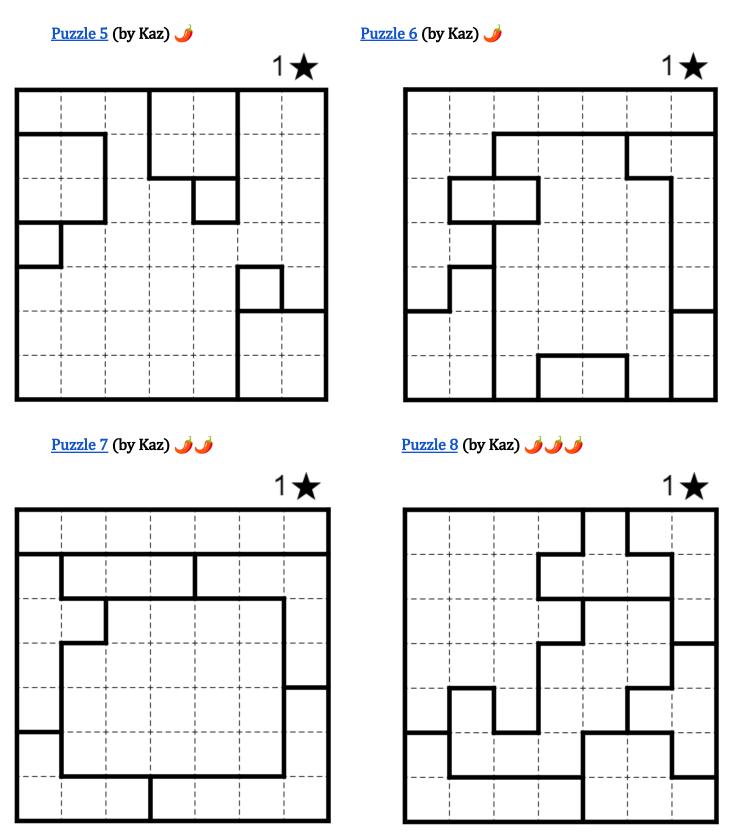


Tips

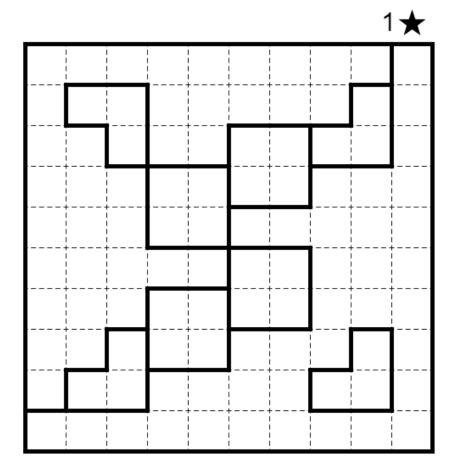
- Work at your own pace!
 - This isn't a speed contest (unless you want it to be)
 - Skill comes with **experience** with logic puzzles and similar activities
 - Everybody can solve any puzzle on this handout, given enough time/effort
- All the puzzles on this handout can be solved without guessing!
 - It's okay to guess
 - (although I personally find solving logically more fun)
- Notation!
 - Use whatever notation you understand best
 - \circ e.g. Write \times (or some other symbol) when a cell doesn't have a star
 - o Mark when a 1x2 or 2x2 area contains a star
 - Analyze a row (or groups of rows) (or columns)

Now it's your turn! Classwork/homework: Complete 3 puzzles.

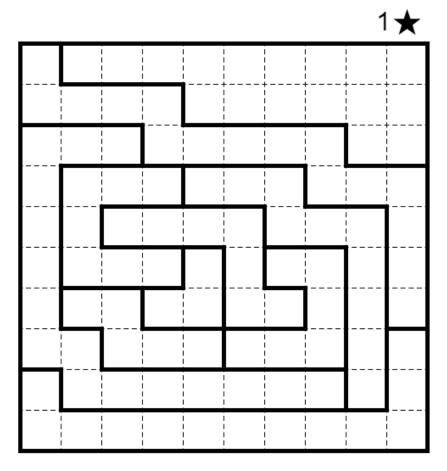
The amount of *is* a *very rough* indication of difficulty. For example puzzle 5 is objectively easier than puzzle 6 (in case it looked sus to you: it was inspired by Sam Chen), yet both have only one *is*. Sounds like whoever made this handout did a poor job.



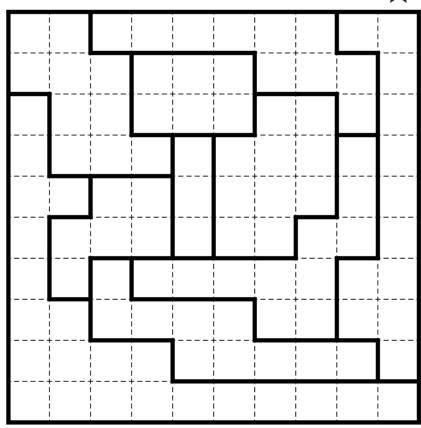
Puzzle 9 (by m98561442)



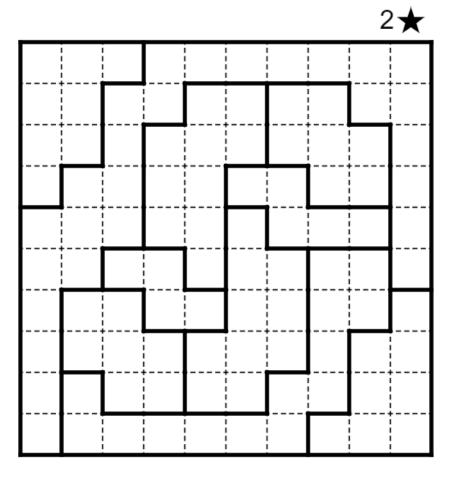
Puzzle 10 (by Kaz)

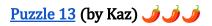


Now it's time to place **two** stars in every row, column, and region!



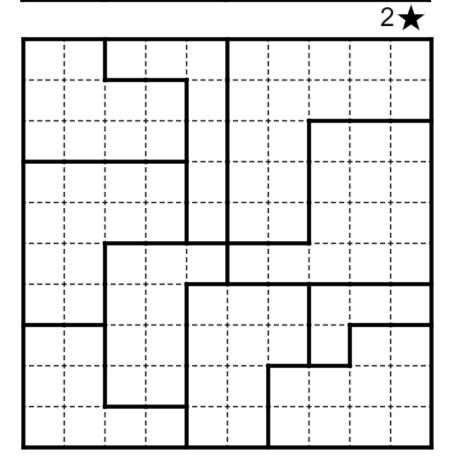
Puzzle 12 (by Walker Anderson)





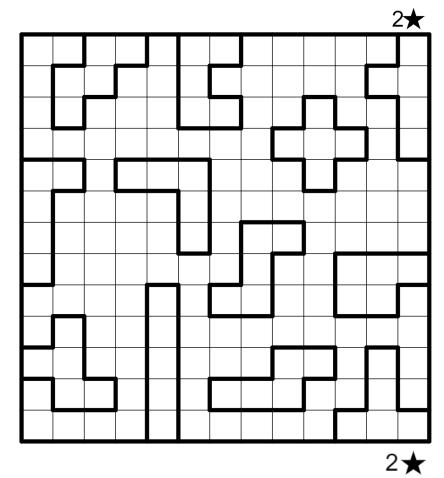
2*

Puzzle 14 (by QUad R ANgle)



Puzzle 15 (by Carl Worth)





Puzzle 16 (by Phistomefel)



