Introduction to Ul Frameworks

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Agenda

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- Introduction to UI Frameworks
- Skeleton, Reset, Normalize, Reboot, etc
- Hello, Skeleton!
- Grid Systems
- Introducing Bootstrap 3.x
- Further Reading

Goals

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- Make you love frameworks!
- Understand the various types that are out there
- When to use (and perhaps when not to use)?



Introduction to Frameworks

What is a framework?

- Best thought of as "building blocks"
- Technically just some code you add to your project
- Typically open source
- Designed to make your life easier

Why use?

- They make your life easier (save time)
- Built upon tried and tested best practices
- Developers are often already familiar with them
- Typically well documented and supported



Why not?

- Code bloat (may offer features that you don't need)
- Updates can break your application
- Theoretical security risk

Framework Examples

Examples

- Utility (Reset, Normalize, Reboot, etc)
- Minimalist Web (Skeleton, etc)
- General Web (Bootstrap, Foundation, Material, etc)
- Rich Web (Kendo)
- Desktop (Photon, etc)
- Mobile (Ionic, Framework 7, etc)

Exercise

Take a Quick look

- Reset: http://meyerweb.com/eric/tools/css/reset
- Skeleton: http://getskeleton.com
- Foundation: http://foundation.zurb.com
- Photon: http://photonkit.com
- Kendo: http://www.telerik.com/kendo-ui
- Ionic: http://ionicframework.com/docs/components
- Framework 7: http://www.idangero.us/framework7/

Notes

- You don't need to know all of them (although you should be aware at the very least)
- Choosing the "right one" could make a big difference to a project
- Considerations
 - Features (and fit for project)
 - Team experience
 - Support (community or 3rd party)

Reset, Normalize, Reboot, Huh?

Reset, Normalize, Reboot, Huh?

- Even though there are "standards" set by the the W3C not all browser vendors (Google, Mozilla, Microsoft, etc) implement them consistently
- Exist to make all browsers behave consistently
- Depending on the framework you use it's likely some form of reseting will already be included

Reset.css

- http://meyerweb.com/eric/tools/css/reset/index.html
- "The goal of a reset stylesheet is to reduce browser inconsistencies in things like default line heights, margins and font sizes of headings, and so on."

Normalize.css

- https://necolas.github.io/normalize.css/
- "Normalize.css makes browsers render all elements more consistently and in line with modern standards. It precisely targets only the styles that need normalizing."

Reboot.css

- http://v4-alpha.getbootstrap.com/content/reboot/
- "Part of Bootstrap's job is to provide an elegant, consistent, and simple baseline to build upon. We use Reboot, a collection of element-specific CSS changes in a single file, to kickstart that."

Hello, Skeleton

Hello, Skeleton

- http://getskeleton.com/
- "A dead simple, responsive boilerplate."
- Features
 - ~400 lines & built with mobile in mind
 - Designed to be a starting point
 - Quick to start with zero compiling or installing







Hello, Skeleton

- Focuses on the following:
 - Grid System
 - Typography
 - Buttons
 - Forms
 - Lists
 - Tables
 - Media Queries

Let's Examine

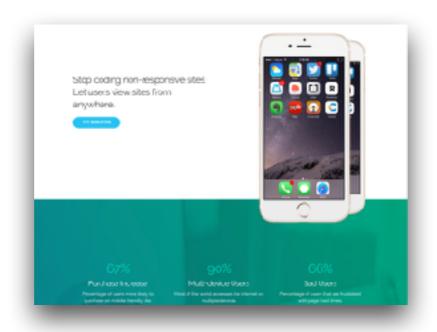
- https://github.com/dhg/Skeleton/blob/master/css/ skeleton.css
- Note the structure / organization
- It's also literally just a collection of the following
 - Rules
 - Classes
 - Media Query Placeholders

```
hr {
margin-top: 3rem;
margin-bottom: 3.5rem;
border-width: 0;
border-top: 1px solid #E1E1E1; }
```

Exercise #1

Replicate the Landing Page Example

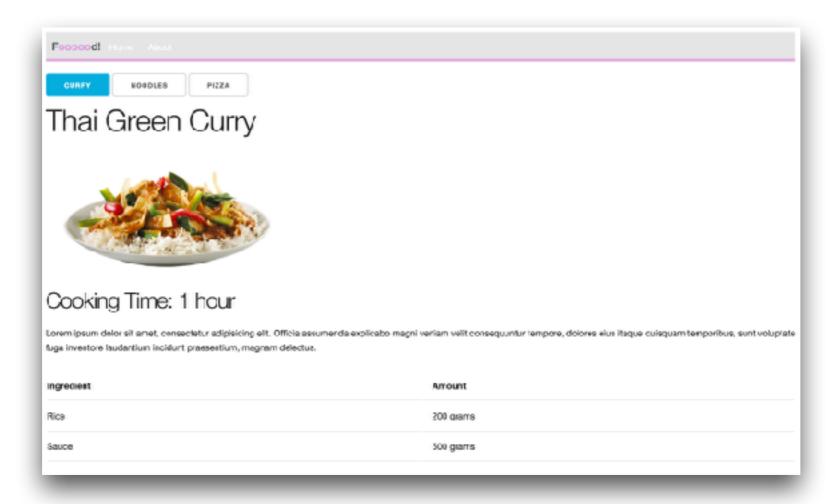
- Pull down everything from the repository on Github:
 - https://github.com/dhg/Skeleton/
- Replicate the following:
 - http://getskeleton.com/examples/landing/



Exercise #2

Extend Fooood!

- Include Skeleton in your project
- Turn each photo into a small recipe / post



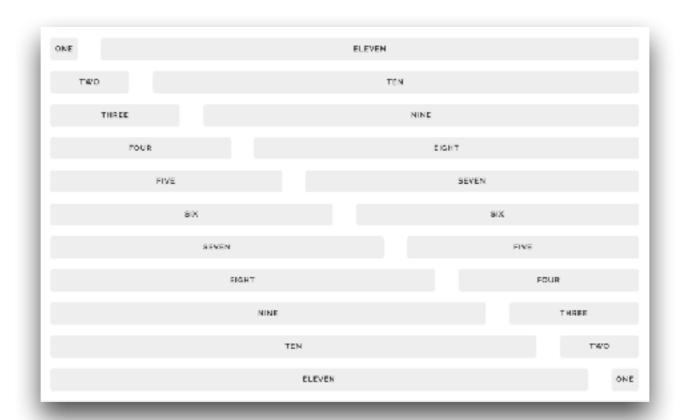
Extend Fooood!

- Leverage some of the following elements
 - Typography
 - Buttons
 - Lists
 - Tables
- Consider some semantic tags: nav, header, article
- Don't worry about the grid or media queries (yet)

Grid Systems

Grid Systems

• "Grid systems are used for creating page layouts through a series of rows and columns that house your content."

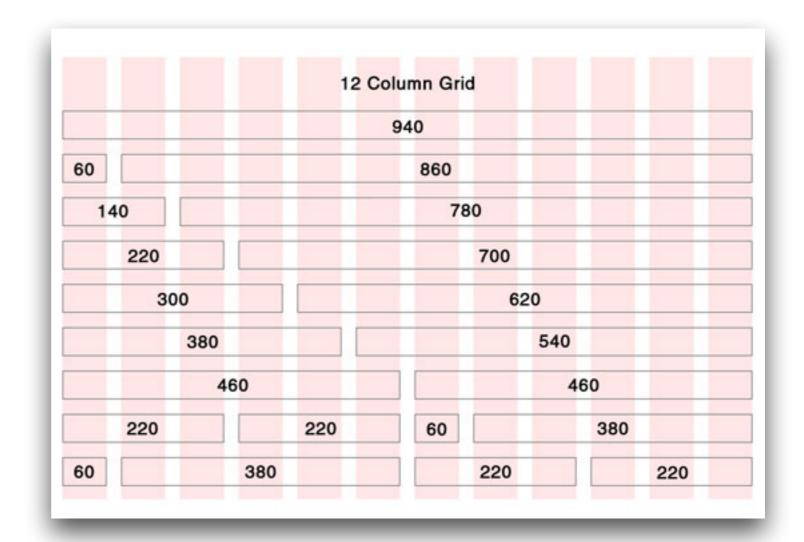


Why Grids?

- Grids establish a meter and rhythm
- Grids define and reflect proportion
- Grids, the rule of thirds, and the golden ratio
- Grids provide a foundation and balance
- Grid work with other key design principles

Grid System Implementations

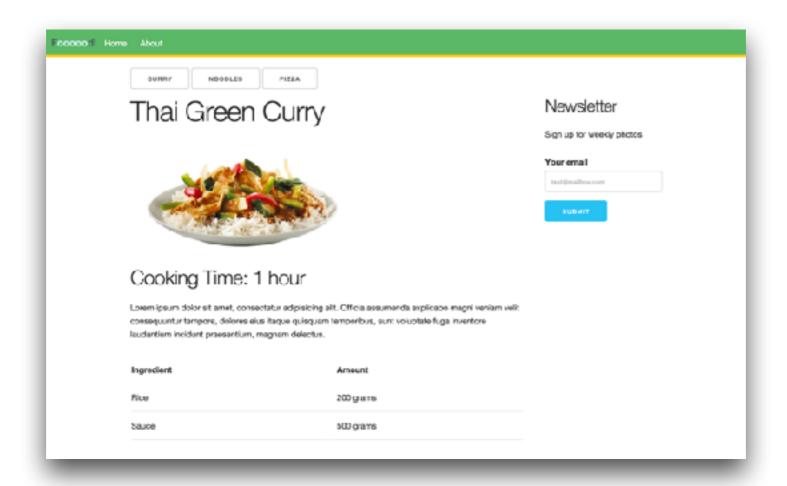
- Skeleton
- 960 Grid
- Bootstrap
- Foundation



Exercise

Use Skeleton's Grid

- Implement a two column layout
- Include a simple form



Introducing Bootstrap

Introduction to Bootstrap

• "Bootstrap is the most popular HTML, CSS, and JS framework for developing responsive, mobile first projects on the web."



Introduction to Bootstrap

- http://getbootstrap.com/getting-started/#examples
- Review the examples...



Cover

A one-page template for building simple and beautiful home pages.



Dashboard

Basic structure for an admin dashboard with fixed sidebar and navbar.



Carousel

Customize the navioar and carousel, then add some new components.



Sign-in page

Custom form layout and design for a simple sign in form.



Blog

Simple two-column blog layout with custom navigation, header, and type.



Justified nav

Greate a custom navbar with justified links. Heads up! Not too Safari friendly.



Further Reading

Further Reading

- Bootstrap Examples: http://getbootstrap.com/getting-started/#examples
- Designing With Grid-Based Approach: https://www.smashingmagazine.com/2009/07/lessons-from-swiss-style-graphic-design/
- The designer's guide to grid theory: http://www.creativebloq.com/web-design/grid-theory-41411345
- Should You Use Bootstrap or Foundation? http://butter.com/use-bootstrap-or-foundation
- Bootstrap's Grid: http://getbootstrap.com/css/#grid