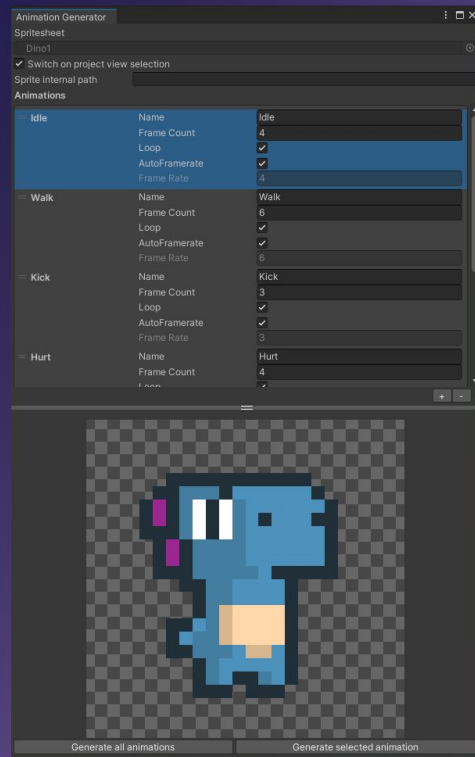
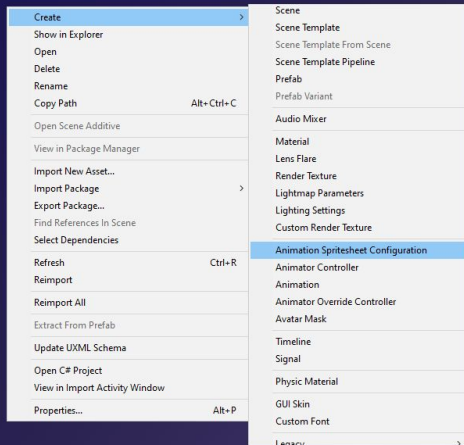


Animation Generator

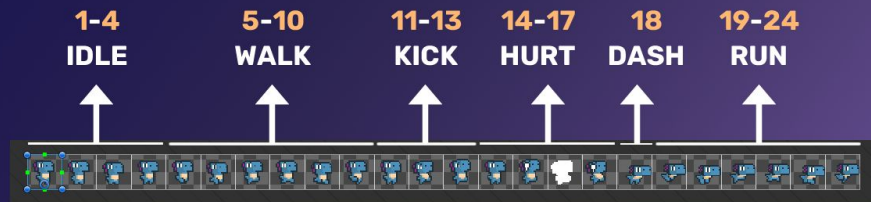
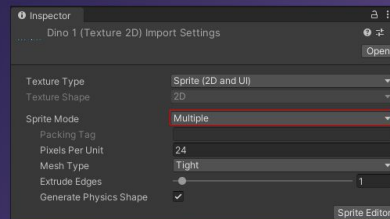


Create a **SpriteSheetConfiguration** asset

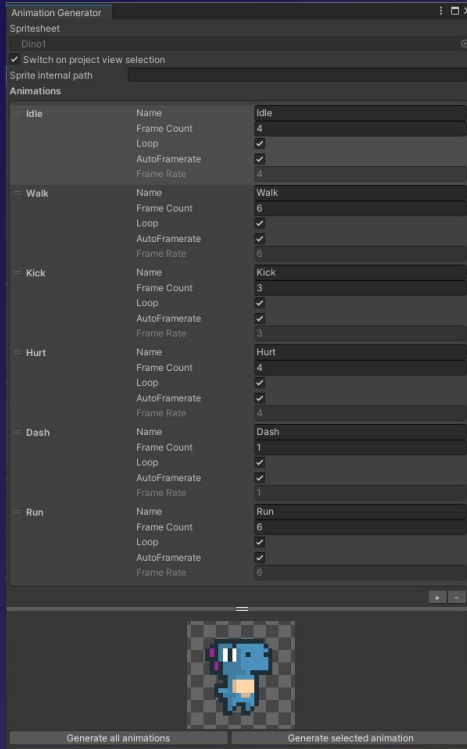


... and open it

Select a **spritesheet** with **ordered sprites**



Add animations details...



... and click **Generate**

Re-use the same **configuration** accross all **spritesheets** that follows the same pattern

