

Shopee Code League 2022 - Qualification Round

Mar 19, 2022, 03:00 PM SGT - Mar 19, 2022, 06:15 PM SGT

INSTRUCTIONS	PROBLEMS	SUBMISSIONS	LEADERBOARD	ANALYTICS	JUDGE	
← Problems / Shopee Xp	ress Delivery					
Shopee Xp	ress Delive	ery				
Max. score: 100						
This problem is n	o longer available	e for practice. Apolog	gy for any inconvenier	nce!		

00	0	1	2	3	4	5	6	7
0	go					1		
1		1					2	
2								
3				1				
4						2		2
5								
6			3					3
7				2				end

Description

Bob is a Shopee Xpress deliveryman and is delivering a package to his destination. He started his journey from one of our Shopee warehouses at position (0, 0), and his destination is at the bottom-right corner of the map. For example, if the map is an 8x8 grid, the destination is (7, 7).

Each step, his car can move 1 square up, down, left, or right. If his car reaches a black hole, it can teleport to any other location connected to the black hole at no cost, he also can skip the teleport feature. For example, if the car reaches black hole A at position (1, 1), Bob can teleport to position (0, 5) without costing an additional step.

Find the least number of steps (shortest path) that Bob can take to move from (0, 0) to the destination.

So, one path of least steps for example map is:

 $0.0 \rightarrow 0.1 \rightarrow 1.1/0.5 \rightarrow 1.5 \rightarrow 1.6/7.3 \rightarrow 7.2 \rightarrow 6.2/6.7 \rightarrow 7.7$, the answer is 7.

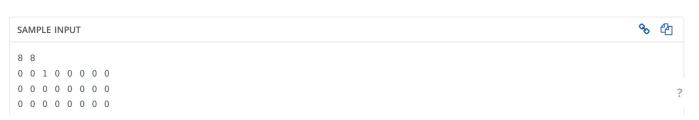
Input:

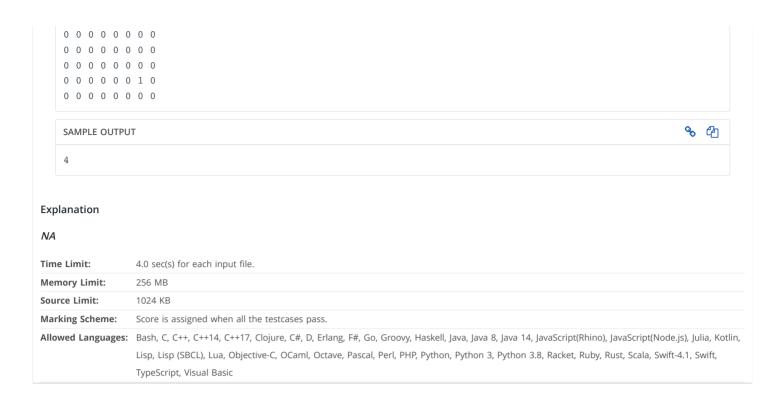
The first line contains two numbers M, N ($1 \le M$, $N \le 1000$). M refers to the number of rows in the map, and N refers to the number of columns in the map.

The next M rows contain N values x_{ij} ($0 \le x[i][j] \le 255$), where 0 means that position (i, j) is an empty square, and non-zero values mean that a black hole is present in the square. Non-zero values are guaranteed to have at least 2 or more instances on the map.

Output:

To print the integer of the least number of steps needed.





CODE EDITOR

```
Save
                                                                                  Python 3 (python 3.9.5)
     m, n = map(int, input().split())
 1
 2
 3
     def solve(arr, m, n, bh):
 4
          steps = [[-1 \text{ for i in range(n)}] for i in range(m)]
 5
          steps[0][0] = 0
          frontier = [(0, 0)]
 6
 7
          solved = False
          res = -1
 8
 9
          def update(x, y, step):
10
11
              nonlocal res
12
               nonlocal solved
               if x == n-1 and y == m-1:
13
14
                   res = step
15
                   solved = True
16
                   return 0
              if steps[y][x] == -1:
17
18
                   steps[y][x] = step
19
                   frontier.append((x, y))
20
                   if arr[y][x] != 0:
                        bhs = bh[arr[y][x]]
21
22
                        for coord in bhs:
23
                             xx, yy = coord
                             if xx != x and yy != y and steps[yy][xx] == -1:
24
25
                                 steps[yy][xx] = step
26
                                 frontier.append((xx, yy))
27
                                                                                                              1:1 vscode
                                                                                Compile & Test code
                                                                                                       Submit code
       Test against custom input ▼
```

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