Assignment 1 CS-433 Spring 2014

Due Date: 3/20/2014 at 11:55 pm (No extensions) You may work in groups of 3

Goals:

- 1. To better comprehend the classical ciphers covered in class.
- 2. To successfully implement the 5 classical ciphers covered in class.
- 3. To understand the challenges of implementing ciphers.

Overview

In this assignment you shall implement the following classical ciphers:

- Playfair
- Row Transposition
- Railfence
- Vigenre
- Caesar (by popular demand)

Your program shall be called cipher and shall be executed as:

./cipher <CIPHER NAME> <KEY> <ENC/DEC> <INPUTFILE> <OUTPUT FILE>

where

- CIPHER NAME: Is the name of the cipher. Valid names are:
 - PLF: Playfair
 - RTS: Row Transposition
 - RFC: Railfence
 - VIG: Vigenre
 - CES: Caesar
- KEY: the encryption key to use.
- ENC/DEC: whether to encrypt or decrypt, respectively.
- INPUT FILE: the file from which to read the input.

• OUTPUT FILE: the file to which the output shall be written.

The program shall then read the input file, encrypt/decrypt the file contents using the specified key and cipher, and write the encrypted/decrypted contents to the specified file. (Your program shall be tested on very large as well as small files). For example: ./cipher VIG security ENC in.txt out.txt will read the contents of file in.txt, encrypt them using the Vigenre cipher and key security, and write the encrypted contents to out.txt.

THE CLASS FILES

You may use C++, Java, or Python. Your code must be runnable on the Titan Server. Sample files have been provided for C++. Each cipher shall be implemented as a separate class. All classes shall implement a common interface defined in CipherInterface.h (see sample codes and description below). This class shall not be modified. You shall then write a driver program, called cipher, that shall use your classes. CipherInterface class defines the following abstract methods:

- CipherInterface(): the default constructor.
- virtual bool setKey(const string& key): Sets the key to use for encryption/decryption.
- virtual string encrypt(const string& plaintext): encrypts a string of plaintext and returns the cipher text string.
- virtual string decrypt(const string& ciphertext): decrypts a string of ciphertext and returns the decrypted plaintext.

You shall then write a separate class for **each** cipher. The class must implement the **CipherInterface** interface. In order to accomplish this, you shall use *inheritance* (you must if you are using C++. If you are using Java, you may, if you want, use Java's interface construct. See http://docs.oracle.com/javase/tutorial/java/concepts/interface.html for details):

```
class PlayFair: public CipherInterface
{
        PlayFair() { }

        virtual bool setKey(const string& key)
        {
            ... Playfair implementation ...
        }

        ...
}
```

You are strongly encouraged to implement each cipher class in it's own .h and .cpp files e.g. For Playfair cipher, use Playfair.h and Playfair.h.

Your driver program, cipher.cpp, shall then have the structure similar to the following:

```
...HEADER FILES ....
...CODE FOR PARSING THE COMMAND LINE PARAMETERS...
...CODE FOR READING THE FILE ...
/* An interface class */
CipherInterface* cipher = NULL;
if (the cipher is Playfair)
   /* Assuming Playfair is implemented using class Playfair */
   cipher = new Playfair();
   cipher -> setKey (the key);
else if (the cipher is Vigen re)
      /{*}\ Assuming\ Vigenere\ is\ implemented\ using\ class\ Vigenere\ */
      cipher = new Vigenere();
      cipher -> setKey (the key)
}
// Handle the other ciphers
```

The sample folder contains files Playfair.h and Playfair.cpp which declare and define the skeleton for implementing the Playfair cipher, respectively. A minimal driver program file (in C++) has been provided for you: cipher.cpp. The driver program can be compiled as described in the next part. You must modify this file to implement the aforementioned functionality.

COMPILING YOUR PROGRAM

Again, Your program must be implemented using C++, Java, or Python and must be runnable on the Titan server. You must also include a Makefile which compiles all of your code when the user types make at the command line. A sample Makefile has been provided. Simply type make at the terminal in order to compile the program. If you are not sure how to write or modify the makefile please check the following resources.

- C++ make files: http://www.delorie.com/djgpp/doc/ug/larger/makefiles.html
- Java make files: http://www.cs.swarthmore.edu/newhall/unixhelp/javamakefiles.html

- Google "writing Makefiles"
- Ask the instructor (don't be afraid!)

EXTRA CREDIT:

Research and learn **Hill Cipher** (not covered in class). Implement the Hill Cipher using the CipherInterface interface.

SUBMISSION GUIDELINES:

- This assignment may be completed using C++, or Java.
- Please hand in your source code electronically (do not submit .o or executable code) through **TITANIUM**. You must make sure that this code compiles and runs correctly.
- Only one person within each group should submit.
- Write a README file (text file, do not submit a .doc file) which contains
 - Names and email addresses of all partners.
 - The programming language you use (e.g. C++ or Java)
 - How to execute your program.
 - Whether you implemented the extra credit.
 - Anything special about your submission that we should take note of.
- Place all your files under one directory with a unique name (such as p1-[userid] for assignment 1, e.g. p1-mgofman1).
- Tar the contents of this directory using the following command. tar cvf [directory_name].tar [directory_name] E.g. tar -cvf p1-mgofman1.tar p1-mgofman1/
- Use TITANIUM to upload the tared file you created above.

Grading guideline:

- Program compiles: 5'
- Correct Playfair cipher: 20'
- Correct Vigenre cipher: 20'
- Correct Row Transposition cipher: 20'
- Correct Railfence cipher: 20'
- Correct Caesar cipher: 10'
- README file included: 5'

- BONUS: 5 points
- Late submissions shall be penalized 10%. No assignments shall be accepted after 24 hours.

Academic Honesty:

Academic Honesty: All forms of cheating shall be treated with utmost seriousness. You may discuss the problems with other students, however, you must write your **OWN codes and solutions**. Discussing solutions to the problem is **NOT** acceptable (unless specified otherwise). Copying an assignment from another student or allowing another student to copy your work **may lead to an automatic F for this course**. Moss shall be used to detect plagiarism in programming assignments. If you have any questions about whether an act of collaboration may be treated as academic dishonesty, please consult the instructor before you collaborate. Details posted at http://www.fullerton.edu/senate/documents/PDF/300/UPS300-021.pdf.