Keras_yolov3實作教學

2019/12/19 TA-侑學

Outline

Introduction

• 實作

• 訓練自己的model

檔案連結-請先下載

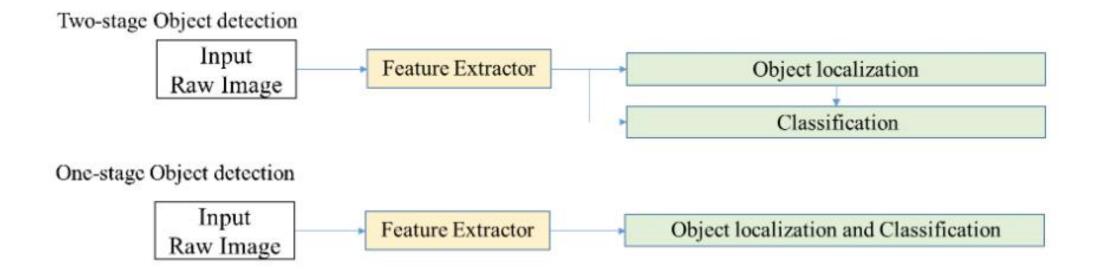
• https://drive.google.com/file/d/1gViUGFXEVYmyQm6s5aiWp7 VVhNGzl4tQ/view?usp=sharing

Introduction

- YOLO全名 You only look once , 顧名思義就是只要學習過一一次即可 , 代表學習的速度很快。
- YOLO是one stage的物件偵測方法,也就是只需要對圖片作一次 CNN架構便能夠判斷圖形內的物體位置與類別。



現今兩種Object detection方法



現今兩種Object detection方法

One-stage methods Two-stage methods (YOLO, SSD, FPN) (RCNN, FRCNN) Stage1-Localization Sliding Region **RPN** Window Proposal Localization+Classification Stage2-Classifier Feature Extractor + Classifier

Yolo發展-YoloV1

- 1.從 RCNN、fast RCNN、faster RCNN、Yolo 的思路一路發展上來,Yolo 最大的特色是直接 end-to-end 做物件偵測,利用整張圖片作為神經網路的輸入,直接預測 bounding box 坐標位置、bounding box 含物體的 confidence 和物體所屬的類別。
- 2. YoloV1 計算快速,能夠達到 real-time 速度需求,缺點是對位置的預測不夠精確,且小物體預測效果較差。

Yolo發展 - YoloV2

- 1. YoloV2 針對 YoloV1 的缺點做了一些改進:
- 2. 引入 Faster RCNN 中的 anchor box,不再直接 mapping bounding box 的座標,而是預測相對於 anchor box 的參數,並使用 K-Means 求 anchor box 比例。
- 3. 去掉 fully connected layer,改成全部皆為 conv layer。
- 4. 每層加上 batch normalization,去掉 dropout。
- 5. 增加解析度:增加 ImageNet pre-train 的解析度,從 224×224 提升至 448×448。

YoloV3-邊界框預測

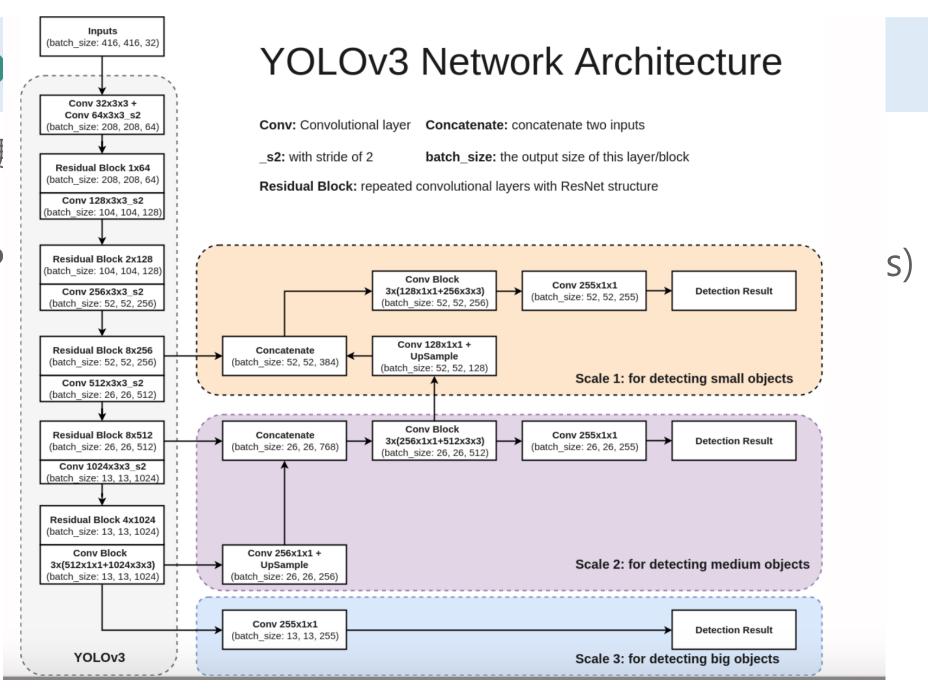
 邊界框預測 - YOLOv3在邊界框的預測上,改成以logistic regression來預測邊界框包含物體的分數。YOLOv3只把與groundtruth重疊率最高的那個邊界框認作滿分1,不是被認作最好的那些 邊界框,就不會對分類或是邊界框座標的損失有做貢獻。

• 分類預測 - YOLOv3改用independent logistic classifiers,並搭配binary cross-entropy來衡量分類上的損失。

Yo

1. 夏

• 2. P



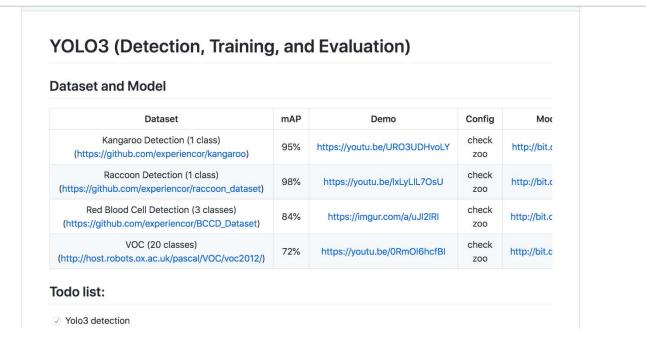
Why use YOLO?

• 簡單的安裝步驟

• 不需要調動太多的參數,即可有良好的訓練效果

實作

- Google drive 連結: https://drive.google.com/file/d/1QYu-pUQ8Dwlx7AKdW1k4-rifz8xouhOd/view?usp=sharing
- 此次實作的keras-yolov3版本為: https://github.com/experiencor/keras-yolo3
- 詳細運作可看此篇的說明



資料夾內部

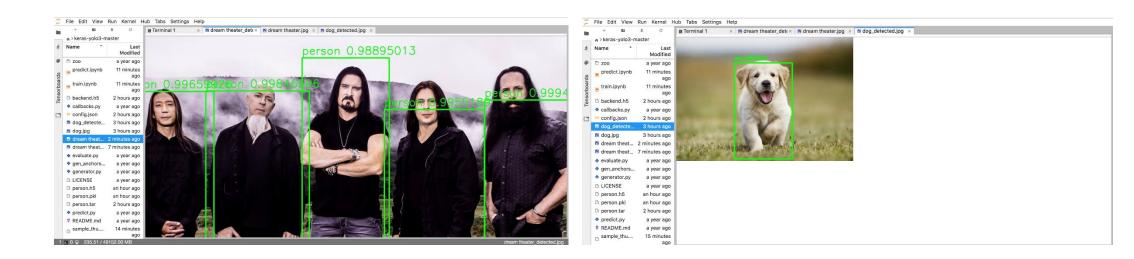
- 主要使用train.py, predict.py , train.ipynb , predict.ipynb
- 當訓練的時候如果怕會斷線可使用.py的方式執行,在hub上可使用.ipynb執行即可
- 畫框的部分則是在utils中的bbox.py檔案裡面

資料夾內部

- 可使用train.ipynb檔案進行操作,如果使用ipynb檔就不需要再另外執行cmd指令
- Train.ipynb裡包含了predict的程式(最後一段),訓練完model後可直接執行,或者另外拉出來,就不用每次都重新執行程式。
- 主要會用到的train.py 以及predict.py ,畫框的部分則是在utils中的bbox.py檔案裡面

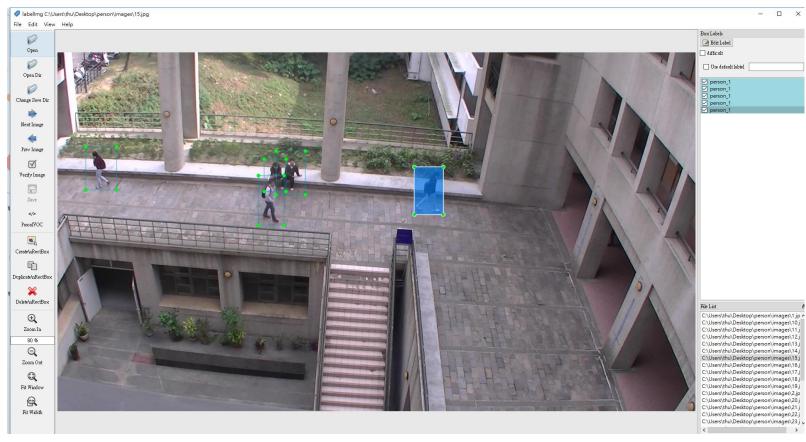
測試

- 可執行這行指令產出結果
- python3 yolo3_one_file_to_detect_them_all.py -w yolo3.weights -i dog.jpg
- -w 代表載入權重的位置, -i 代表載入擋案的位置
- 執行完後會呈現detect 結果,可自行測試



訓練自己的model

- 要進行訓練之前需要準備 image 跟 label ,也就是上上禮拜學的標記。
- 將label儲存成Pascal VOC格式之後再存儲的時候比較不會有問題
- 如果label還不熟悉得請參考之前的資料標記講義



• 在做資料標記時,要特別掌握每個框的大小,不能差距過大,否則很容易誤判。

• 要注意再丟進去訓練之前一定要檢查每一張相片都要有label到,否則則會噴錯。

- 至於要標記多少張則是需要case by case
- 在做訓練的時候,執行train的時候就不能執行其他程式了,會造成OOM(Out Of Memory)。

• 常用需要更動的參數

Names	参數說明
labels	照片裡有label到的名子
anchors	錨點,可用預設或gen_anchor.py
train_image_folder	存放訓練資料照片的路徑
train_annot_folder	存放訓練資料labels的路徑
cache_name	pickle 檔,會儲存訓練的紀錄(資料更動後需要刪除,否則則會讀取前一次的訓練資料)
saved_weights_name	你所要存放的權重名稱
nb_epochs	訓練的圈數

- 再準備好資料之後可新增一資料夾(ex:person), 然後打開 config.json去修改你要讀取的資料。
- 容易OOM的話可將batch size調小
- 如果有複數Labels可用,隔開(ex:["person_1"," apple"])

Python檔執行

- · 如果不知自己的anchors要設多少可使用(也可用預設即可)
- pyhton3 gen_anchors.py -c config.json 獲取推薦值

```
jovyan@jupyter-kevincho-40aiacademy-2etw:~/keras-yolo3$ python3 gen_anchors.py -c config.json
[Errno 21] Is a directory: './person/annots/.ipynb checkpoints'
Ignore this bad annotation: ./person/annots/.ipynb checkpoints
./person/images/1.jpg
./person/images/10.jpg
./person/images/11.jpg
./person/images/12.jpg
./person/images/13.jpg
 ./person/images/14.jpg
 /person/images/15.jpg
 /person/images/16.jpg
 /person/images/17.jpg
 /person/images/18.jpg
 /person/images/19.jpg
 ./person/images/2.jpg
 /person/images/20.jpg
 ./person/images/21.jpg
 ./person/images/22.jpg
 /person/images/23.jpg
 ./person/images/24.jpg
 ./person/images/25.jpg
 ./person/images/26.jpg
 /person/images/3.jpg
 /person/images/4.jpg
 /person/images/5.jpg
 /person/images/6.jpg
 /person/images/7.jpg
 /person/images/8.jpg
 ./person/images/9.jpg
iteration 1: dists = 249.85984916983142
iteration 2: dists = 35.16874714947593
iteration 3: dists = 20.06209145177064
iteration 4: dists = 9.900296449156652
iteration 5: dists = 12.248173094546878
iteration 6: dists = 7.459747519496492
iteration 7: dists = 4.4981561237806975
iteration 8: dists = 1.3073398704477113
average IOU for 9 anchors: 0.93
13,48, 15,40, 15,57, 16,47, 17,58, 18,53, 19,48, 20,63, 20,53
```

- 將以上參數設定完畢後便可開始訓練
- pyhton3 train.py –c config.json

```
jovyan@jupyter-kevincho-40aiacademy-2etw:~/keras-yolo3$ python3 train.py -c confiq.json
 opt/conda/lib/python3.6/site-packages/h5py/ init .py:36: FutureWarning: Conversion of the second argument of issubdtype from `float` to `np.floating` is deprecated. In future, it will
be treated as `np.float64 == np.dtype(float).type`.
  from . conv import register converters as register converters
Using TensorFlow backend.
valid annot folder not exists. Spliting the trainining set.
Seen labels:
               {'person 1': 135}
Given labels: ['person 1']
Training on:
               ['person 1']
2019-03-17 15:20:51.028416: I tensorflow/core/platform/cpu feature quard.cc:141] Your CPU supports instructions that this TensorFlow binary was not compiled to use: SSE4.1 SSE4.2 AVX AVX2
2019-03-17 15:20:51.291583: I tensorflow/core/common runtime/qpu/qpu device.cc:1405] Found device 0 with properties:
name: GeForce GTX 1080 Ti major: 6 minor: 1 memoryClockRate(GHz): 1.582
pciBusID: 0000:0e:00.0
totalMemory: 10.92GiB freeMemory: 274.50MiB
2019-03-17 15:20:51.291649: I tensorflow/core/common runtime/gpu/gpu device.cc:1484] Adding visible gpu devices: 0
2019-03-17 15:20:51.580121: I tensorflow/core/common runtime/qpu/qpu device.cc:965] Device interconnect StreamExecutor with strength 1 edge matrix:
2019-03-17 15:20:51.580182: I tensorflow/core/common runtime/qpu/qpu device.cc:971]
2019-03-17 15:20:51.580194: I tensorflow/core/common runtime/gpu/gpu device.cc:984] 0: N
2019-03-17 15:20:51.580348: I tensorflow/core/common runtime/qpu/qpu device.cc:1097] Created TensorFlow device (/job:localhost/replica:0/task:0/device:GPU:0 with 210 MB memory) -> physica
1 GPU (device: 0, name: GeForce GTX 1080 Ti, pci bus id: 0000:0e:00.0, compute capability: 6.1)
2019-03-17 15:20:51.581102: E tensorflow/stream executor/cuda/cuda driver.cc:903] failed to allocate 210.50M (220725248 bytes) from device: CUDA ERROR OUT OF MEMORY
```

- Train 完之後會跑出.pkl以及.h5檔
- 這時候可用python3 predict.py -c config.json -i (檔案)來查看 預測
- 檔案預設存放在output資料夾內

```
(myenv) jovyan@jupyter-kevincho-40aiacademy-2etw:~/keras-yolo3$ python3 predict.py -c config.json -i sample thu.mp4
                              packages/h5py/ init .py:36: FutureWarning: Conversion of the second argument of issubdtype from `float` to `np.floating` is deprecated. In future, it will
be treated as `np.float64 == np.dtype(float).type`.
 from . conv import register converters as register converters
Using TensorFlow backend.
2019-03-17 16:03:34.053971: I tensorflow/core/platform/cpu feature quard.cc:141] Your CPU supports instructions that this TensorFlow binary was not compiled to use: SSE4.1 SSE4.2 AVX AVX2
2019-03-17 16:03:34.350549: I tensorflow/core/common runtime/qpu/qpu device.cc:1405] Found device 0 with properties:
name: GeForce GTX 1080 Ti major: 6 minor: 1 memoryClockRate(GHz): 1.582
pciBusID: 0000:0e:00.0
totalMemory: 10.92GiB freeMemory: 274.50MiB
2019-03-17 16:03:34.350614: I tensorflow/core/common runtime/gpu/gpu device.cc:1484] Adding visible gpu devices: 0
2019-03-17 16:03:34.742895: I tensorflow/core/common runtime/gpu/gpu device.cc:965] Device interconnect StreamExecutor with strength 1 edge matrix:
2019-03-17 16:03:34.742971: I tensorflow/core/common runtime/qpu/qpu device.cc:971]
2019-03-17 16:03:34.742991: I tensorflow/core/common runtime/qpu/qpu device.cc:984] 0: N
2019-03-17 16:03:34.743166: I tensorflow/core/common runtime/gpu/gpu device.cc:1097] Created TensorFlow device (/job:localhost/replica:0/task:0/device:GPU:0 with 210 MB memory) -> physica
1 GPU (device: 0, name: GeForce GTX 1080 Ti, pci bus id: 0000:0e:00.0, compute capability: 6.1)
2019-03-17 16:03:34.744300: E tensorflow/stream executor/cuda/cuda driver.cc:903] failed to allocate 210.50M (220725248 bytes) from device: CUDA ERROR OUT OF MEMORY
```

Jupyter notebook

Train

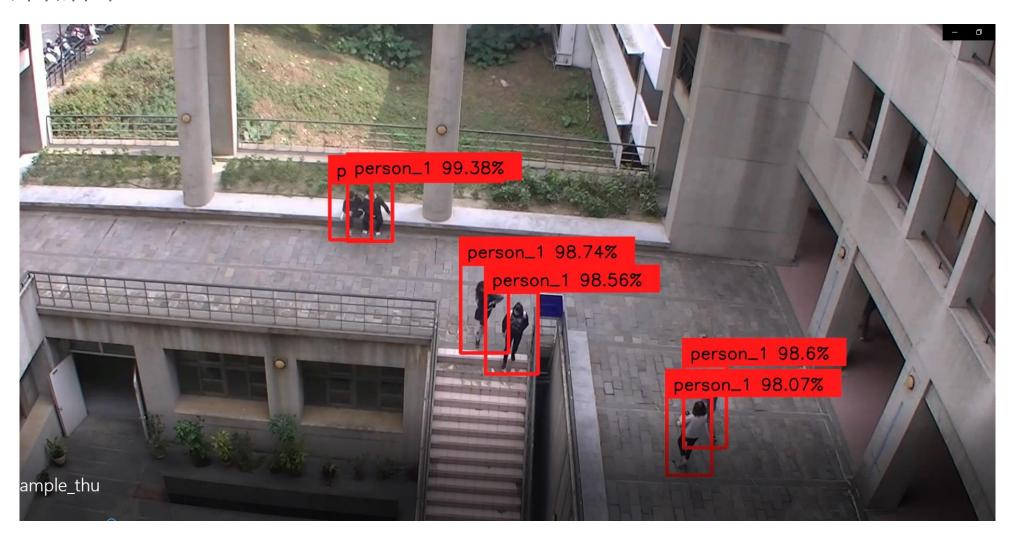
- 改動需要用到的參數, train_annot_folder, train_image_folder, labels, saved_weights_name, nb_epochs 等
- 如果有複數labels的時候,Seen labels 與Given labels需要對齊,否則output 的labels會出錯
- 當有出現Epochs的訓練時代表已開始訓練

```
[Errno 21] Is a directory: './person/annots/.ipynb_checkpoints'
Ignore this bad annotation: ./person/annots/.ipynb_checkpoints
valid_annot_folder not exists. Spliting the trainining set.
Seen labels: {'person_1': 135}
Given labels: ['person_1']
Training on:
               ['person 1']
/opt/conda/lib/python3.6/site-packages/keras/callbacks.py:999: UserWarning: `epsilon` argument is depreca
ted and will be removed, use `min_delta` instead.
 warnings.warn('`epsilon` argument is deprecated and '
Epoch 1/103
resizing: 416 416
resizing: 288 288
resizing: 288 288
resizing: 288 288
resizing: 320 320
resizing: 352 352
resizing: 288 288
resizing: 416 416
resizing: 320 320
- 40s - loss: 563.0123 - yolo_layer_1_loss: 55.7123 - yolo_layer_2_loss: 156.2393 - yolo_layer_3_loss: 3
51.0607
```

Predict

- •訓練結束後可執行Predict.ipynb,並更改input_path,labels,與load_model裡的名字
- 在input_path中可放入.mp4或圖片檔皆可predict
- Predict完的結果可在output資料夾裡查看

• 察看結果



實作參考

- Yolo實作影片
- https://www.youtube.com/watch?v=DhkuUVzK2Vw&t=4s
- ·看Yolo3代碼的筆記(寫得也就自己能到懂)
- https://www.twblogs.net/a/5bf34200bd9eee040518bf66

AND

After Detection

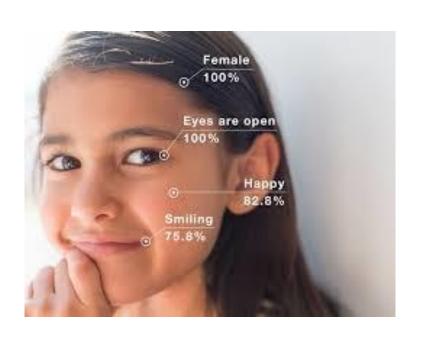
What else you can do?

Face recognition

Face recognition



原理



- 人臉識別是由一系列的幾個相關問題組成的:
- 1.找到一張圖片中的所有人臉。
- 2.對於每一張臉來說,無論光線明暗或面朝別處,它依舊能夠識別出是同一個人的臉。
- 3.能夠在每一張臉上找出可用於與他人區分的獨特之處,比如說眼睛有多大,臉有多長等等。
- 4.將這張臉的特點與已知的所有人臉進行比較,以確定這個人的姓名。

Tracking

Tracking



Pose Estimation

Pose

Real-time Multi-Person 2D Pose Estimation Using Part Affinity Fields

Zhe Cao, Tomas Simon, Shih-En Wei, Yaser Sheikh Carnegie Mellon University

Semantic Segmentation

Semantic Segmentation

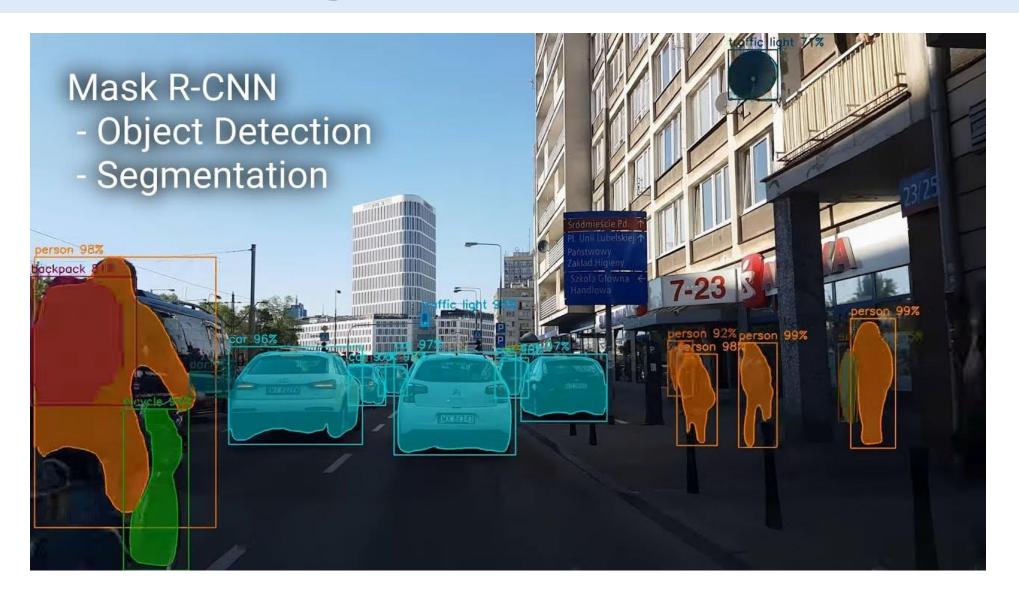
ICNet for Real-Time Semantic Segmentation on High-Resolution Images

Hengshuang Zhao¹ Xiaojuan Qi¹ Xiaoyong Shen¹ Jianping Shi² Jiaya Jia¹

¹The Chinese University of Hong Kong ²SenseTime Group Limited

Each frame in the video is processed independently at the rate of 30 fps on a 1024*2048 resolution image.

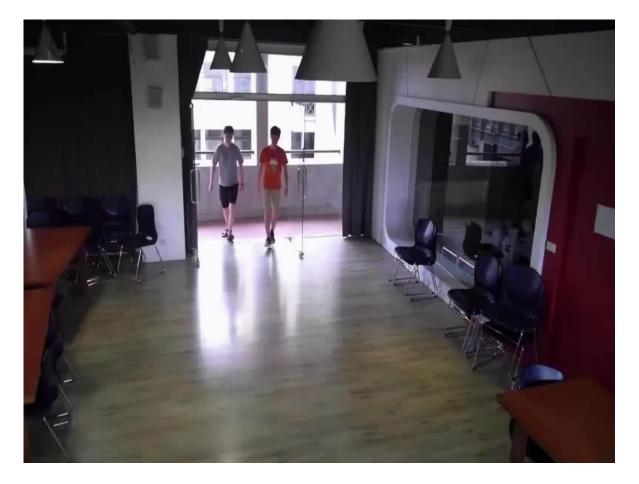
Semantic Segmentation



Person re-identificaiton

Person re-identificaiton

Cam1 Cam2





Thanks