Program	5: Grading Rubric 1	NAME		
J	G	Late:	Points:	/ 75
Applied	concepts			
Turned 1	In (10 points):			
	Source Code (2 - 3 files)	(3)	Uploaded	l zipped application (2)
	Screen dumps (5)			
Applied	Concepts (45 points):			
	Input grid size and numl	per of generations using	ng text boxes and but	tons(3)
	Library of Actors (.dll fi	le) (10)		
	Enter number of eac	ch actor (3)		
	Randomly generate initi	al positions for actors	(4)	
	Switch to instantiate objects (3)			
	Display each object's in	nage (6)		
	Output number of remai	ning objects – uses st	atic variables (6)	
	Use of inheritance and p	oolymorphism (scale 1	-10)	
	Extra			
Violation	ns/Unnecessary code/St	yle (20 points):		
	Violates encapsulation (-	3)		
J	Unnecessary code or structure (-2)			
	Commenting (-1 to -10)			
	Empty methods (-2)			
	Bad Naming and Title Ca	aptions (-2)		
Extra cr	edit (10 points):			
J	Jser can click to place ac	etors on grid (5)	☐ Has interf	aces (5)