## First-Order Logic: Prolog

**Due** Dec 7, 2020 by 11:59pm **Points** 12 **Submitting** a file upload

This assignment will use First Order Logic in the form of prolog programs in order to represent knowledge.

Prolog is a language that you can install on your home computer, or you can build small programs online at: <a href="https://swish.swi-prolog.org/">https://swish.swi-prolog.org/</a> (<a href="https://swish.swi-prolog.org/">https://swish.swi-prolog.org/</a> which has an interactive online IDE.

Using prolog, we'll build a few different knowledge bases and see if we're able to resolve queries about them.

## Kinship Domain

Let's redo the kinship predicates that we talked about in lecture.

Start with the following knowledge:

```
parent(charles, william).
parent(charles, harry).
parent(elizabeth, charles).
parent(george, elizabeth).
parent(george, margaret).
parent(elizabeth, anne).
parent(elizabeth, andrew).
parent(elizabeth, edward).
parent(anne, peter).
parent(anne, zara).
parent(annew, beatrice).
parent(andrew, beatrice).
parent(andrew, eugenie).
parent(edward, louise).
parent(edward, james).
```

(It's like I've been watching the most recent season of The Crown or something.)

Encode into your program the following knowledge:

- The definition of **child** in terms of the **parent** predicate.
- The definition of sibling in terms of the parent predicate.
  - When finished, the query sibling(anne, X). should resolve to:
    - X = charles
    - X = andrew
    - X = edward
- The definition of cousin in terms of other predicates (assuming we mean specifically first cousin, not anything removed, etc.)
  - When finished, the query **cousin(beatrice, X)**. should resolve to:

- X = william
- X = harry
- X = peter
- X = zara
- X = louise
- X = james
- The definition of ancestor in terms of other predicates.
  - When finished the query ancestor(X, louise). should resolve to:
    - X = edward
    - X = george
    - X = elizabeth
  - ... and not result in an infinite loop!

## Lists and Sorting

In prolog, lists are defined using square brackets, and the pipe character | is used to separate out the head and tail of a list. A very common construction in prolog predicates is [H | T], which binds H to the first item and T to be a list that is the remaining items (Head and Tail.) Another common construction is using the \_ character as a variable, if we don't care about the value of said variable.

Thus, the adding the following to a KB:

```
len([], 0).
len([_ | T], N) :- len(T, M), N is M+1.
```

Adds a recursive definition of length for lists. As a ground fact, an empty list has length 0.

The recursive definition is that a list can be bound to [\_, T] which separates it into the variable \_, which is the first item, and variable T, which is the rest of the list. Then, that is true if the tail has length M and there is another variable N that is M+1.

As you solve this problem, do not use any built-in procedures.

- Using these tools, write a prolog clauses that define the predicate sorted(L) which is true if and only
  if list L is in ascending sorted order.
- 2. Write prolog clauses for the predicate **perm(L, M)** which is true if and only if L is a permutation of M.
- 3. Define mysort(L, M) where M is a sorted version of L using perm and sorted.
- 4. Run mysort on longer versions of L until you lost patience. What is the time complexity of your algorithm?

Sorted(L)	Ratings		Pts
	3 pts Full Marks	0 pts No Marks	3 pts
perm(L,M)	3 pts Full Marks	0 pts No Marks	3 pts
mysort(L,M) function (2 points) + run (2 points) + time complexity (2 points)	6 pts Full Marks	0 pts No Marks	6 pts

Total Points: 12