Kevin Dinh

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EDUCATION

Drexel University Philadelphia, PA

Bachelor of Science in Computer Science, Minor in Finance

Concentrations: Artificial Intelligence, Software Engineering

Expected Graduation: 2028

GPA: 3.7

Relevant Coursework: Data Structures & Algorithms, Object-Oriented Programming, Software Design & Development with Agile, Linear Algebra, Discrete Mathematics

TECHNICAL SKILLS

Programming Languages: Java, Python, JavaScript, TypeScript, HTML/CSS, Dart, SQL, C

Frameworks/Libraries: React, Firebase, Flask, pandas, NumPy, Scikit-learn, PyTorch

Developer Tools: Git, Linux/Unix, VS Code, Jupyter Notebooks, Docker, Kubernetes, AWS, REST API Development, CI/CD Pipelines, SDLC, Test-Driven Development

EXPERIENCE

Undergraduate Researcher - Co-Design of Spiking BERT

September 2025 - Present

Drexel University - Department of Electrical & Computer Engineering

Philadelphia, PA

- Fine-tuned BERT on 9 GLUE benchmark datasets, achieving accuracy of 86% and F1-score of 84%, using PyTorch and Hugging Face Transformers
- Developed a spiking BERT model in PyTorch and Spiking Jelly that achieved 88% accuracy on GLUE benchmarks, while reducing simulated energy consumption by 70%
- Optimized training workflow with GPU acceleration, completing 50+ fine-tuning experiments on GLUE tasks and reducing training time by 35% with mixed precision and batch size tuning

Tech Instructor

Lawrer Education

Jun 2025 - Aug 2025

Los Angeles, CA

- Taught Python, Java, Robotics, and Game Development to 20+ students per session, reinforcing core programming concepts, algorithms, and debugging practices
- \bullet Designed and guided projects in object-oriented programming and game mechanics, boosting student project completion and engagement by 30%
- Provided one-on-one tutoring sessions to assist students in troubleshooting code and implementing solutions across multiple languages and platforms

Projects

${\bf ASLearn\ Hackathon\ Project}\ |\ {\it OpenCV,\ YOLOvX,\ Python,\ Jupyter}$

September 2024 – Present

- Led a 4 member team to build an AI-powered web platform that teaches American Sign Language (ASL) through real-time gesture recognition
- Developed and trained an AI model using OpenCV and YOLOvX to detect and classify ASL signs via webcam
- Automated the dataset collection process using a Jupyter Notebook script that leveraged Python's os module to capture labeled training images every 5 seconds

Moodify | Spotify API, Python, Flask, HTML, CSS, OAuth 2.0

September 2024 – Present

- Built a Flask-based web app integrating Spotify API to generate playlists based on user mood inputs
- Implemented secure OAuth 2.0 authentication to access user playlists and preferences
- \bullet Leveraged Spotify's Recommendations API to generate playlists tailored to 5 mood states, improving personalization
- Enhanced front-end responsiveness, achieving a 20% reduction in page load time across mobile and desktop browsers

WellMate | Flutter, Dart, Firebase Authentication

January 2025 - Present

- Developed a goal-tracking app using Flutter and Firebase to monitor wellness habits and progress
- Implemented secure user authentication and personalized data sync using Firebase, reducing login and data load time to 2 seconds
- Led 3 sprints in an Agile development cycle, contributing 10+ code commits per week
- Tracked 100+ goal completions and weight entries using structured habit and progress models stored in Realtime Database