Zixuan Kevin Fan

Developer, Designer, and Creative
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Education

Parsons School of Design
MFA Candidate Design and Technology
Expected 2020
Dean's Merit Scholarship

University of California, Los Angeles
BS Electrical and Computer
Engineering
BS Economics (21 units completed)
Minor in Italian
IEEE– Eta Kappa Nu (HKN)
Upsilon Pi Epsilon (UPE)

Skills

Development
Vue.js, Node.js, XCode, Swift, Python, C,
C++, Matlab, php, Gulp, Shell Script, Git

Processing, openFramework

Design
Photoshop, Sketch,
User–centered research & testing

Interaction Prototyping
Framer.js, Arduino
After Effect

Language
English (fluent), Chinese (native),
Italian (fluent) & Japanese (elementary)

Experience

NetEase
UX Design Intern | Hangzhou, China | 2018.6 – 2018.8
Improved gaming design and prototype efficiency by helping design an internal web platform used by 500+ people in the *NetEase Pangu Creator Studio*. Implemented front–end using Vue.js and presented the tool to a panel of 60+ people.

Parsons School of Design
Teaching Assistant | New York, NY | 2018.1 – present

Designed Realities Lab with Dunne & Raby
Collab | New York, NY | 2017.8 – 2018.1

Daily Bruin
Project Manager | Los Angeles, CA | 2016.9 – 2017.6

Projects

Eve App: an event app for UCLA students ↗
Founder | 2017.1 – 2017.6
Designed and developed the iOS client and overall user experience of the App. Assembled a team of 4 to work on Facebook Graph API, Django and iOS UIs.
UCLA Hack On The Hill: 1st place
App Installed: 135

Bill–Util: an all–in–one app for daily utilities ↗
Collaboration with Matthew Lin | 2017.2 – 2017.4
Redesigned and implemented the 2nd version of the App. Updated features such as realtime currency API and slider UI components
App Installed: 818