

# Zixuan Kevin Fan

Developer, Designer, and Creative  
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## Education

### Parsons School of Design

MFA Candidate Design and Technology  
Expected 2020  
Dean's Merit Scholarship

### University of California, Los Angeles

BS Electrical and Computer  
Engineering  
BS Economics (21 units completed)  
Minor in Italian  
IEEE- Eta Kappa Nu (HKN)  
Upsilon Pi Epsilon (UPE)

## Skills

### Development

React.js, Vue.js, Node.js, XCode, Swift,  
Python, C, C++, Matlab, php, Gulp, Shell  
Script, Git

Processing, openFramework

### Design

Photoshop, Sketch  
User-centered research & testing

### Interaction Prototyping

FramerX, Arduino  
After Effect

### Language

English (fluent), Chinese (native),  
Italian (fluent) & Japanese (elementary)

## Experience

### NetEase

UX Design Intern | Hangzhou, China | 2018.6 - 2018.8  
Improved gaming design and prototype efficiency by helping design an internal web platform used by 500+ people in the *NetEase Pangu Creator Studio*. Implemented front-end using Vue.js and presented the tool to a panel of 60+ people.

### Parsons School of Design

Teaching Assistant | New York, NY | 2018.1 - present

### Designed Realities Lab with Dunne & Raby

Collab | New York, NY | 2017.8 - 2018.1

### Daily Bruin

Project Manager | Los Angeles, CA | 2016.9 - 2017.6

## Projects

### Eve App: an event app for UCLA students [↗](#)

Founder | 2017.1 - 2017.6  
Designed and developed the iOS client and overall user experience of the App. Assembled a team of 4 to work on Facebook Graph API, Django and iOS UIs. UCLA Hack On The Hill: 1st place  
App Installed: 135

### Bill-Util: an all-in-one app for daily utilities [↗](#)

Collaboration with Matthew Lin | 2017.2 - 2017.4  
Redesigned and implemented the 2nd version of the App. Updated features such as realtime currency API and slider UI components  
App Installed: 818