

## Kevin Ferri

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### WORK EXPERIENCE

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#### NEW YORK MAGAZINE

New York, NY

*Front-end Developer*

June 2014 – present

- Build features, infrastructure, and overall user experience for New York Media products including nymag.com, thecut.com, vulture.com, and grubstreet.com using HTML, CSS, and JavaScript (VanillaJs and Node.js)
- Develop features for an in house content management system to enable writers and web producers to create content on New York Media's digital news brands
- Coordinate with designers and product managers to create prototypes and determine UX feasibility
- Develop responsive and interactive editorial web features for article pages
- Fix bugs and improve legacy products

#### NEW YORK MAGAZINE

New York, NY

*Software Engineer Intern*

Summer 2013

- Developed front-end of product development team blog
- Prototyped front-end of new commenting system
- Prototyped front end of a mobile application written in Play (Scala)

#### CRUMPETA CONSULTING LLC

Stamford, CT

*Intern Web Developer*

Summer 2012

- Prototyped interactive educational games targeted to toddlers and young children
- Modified and maintained features for sites built in Drupal
- Worked on prototypes for potential future applications or features on current applications

#### SCHOOL OF INFORMATICS AND COMPUTING

Bloomington, IN

*Primary Lab Instructor for Introduction to Informatics (5 Semesters)*

2012 – 2014

- Lead a lab of approximately 30 students
- Taught HTML, CSS, Python, SQL, Human-Computer Interaction and Design
- Responsible for teaching concepts and grading lab and lecture assignments

### EDUCATION

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#### INDIANA UNIVERSITY, School of Informatics and Computing, GPA: 3.6/4.0

Bloomington, IN

*Bachelor of Science in Informatics*

2010 – 2014

- Cognate: Computer Science

#### RELEVANT COURSEWORK

- Data Structures
- Software Systems
- Information Representation
- Math Foundations in Informatics
- Finite Mathematics
- Discrete Structures in Computer Science
- Senior Capstone: Individual development of a Software System
- Introduction to Computer Science
- Human-Computer Interaction Design and Programming
- Mastering the World Wide Web

### TECHNICAL SKILLS

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- Web Development: HTML5, CSS3, JavaScript, Node.js, MongoDB, MySQL, REST APIs
- Frameworks/Tools: Express, Rails, Git, Gulp, npm
- Languages: Java, Scheme