

KEVIN GUZMAN

IOS Developer

Portfolio: <https://kevinguzman-dev.xyz/>

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iOS Developer with over 4 years of experience designing and delivering high-quality native applications using **Swift**, **SwiftUI**, and **UIKit**. Specialized in building responsive, accessible, and scalable apps with strong expertise in **Core Data**, **Combine**, **GraphQL**, and modern Apple frameworks. Skilled in ensuring code reliability through unit and UI testing (**XCTest**) and optimizing performance with **GCD** and **Instruments**. Experienced in implementing **CI/CD** pipelines with **Azure DevOps**, applying Agile (**Scrum**) practices, and collaborating with designers and product teams to translate **Figma** designs into pixel-perfect user interfaces. Adept at integrating advanced iOS features such as Push Notifications, Background Tasks, and In-App Purchases, while monitoring app stability and engagement with Firebase and Sentry.

WORK EXPERIENCE

Linktic - *Senior Developer*

October 2024 - Present

- Collaborated on the development of **Hellion**, a healthcare management application for hospitals in Risaralda, implementing responsive and accessible user interfaces.
- Contributed to the **General Prosecutor's Office of Colombia** app, optimizing asset, user, and judicial process management through digitization and workflow automation.
- Managed version control and CI/CD processes using **Azure DevOps**.
- Participated in **Scrum ceremonies** (daily stand-ups, sprint planning, reviews) to ensure iterative, high-quality deliveries.
- Designed and refined UI components in **Figma**, working closely with UX/UI teams to ensure design accuracy.

Pepiln - *IOS Developer*

January 2024 - October 2024

- Developed and maintained a robust iOS application using **Swift**, **SwiftUI**, and **UIKit**, following **Apple's Human Interface Guidelines**.
- Applied **Scrum** methodology with Jira for agile task management and efficient delivery.
- Translated Figma designs into **responsive, pixel-perfect iOS interfaces**.
- Optimized data handling and performance using **Combine**, **URLSession**, and local persistence with **Core Data**.
- Ensured code quality with **unit and UI testing** (XCTest).
- Monitored app performance and user behavior using **Firebase Analytics**, **Crashlytics**, and **Sentry**.
- Integrated advanced native features including **Push Notifications**, **Background Tasks**, and **In-App Purchases** via **StoreKit**.

IT Oeste – *iOS Developer*

December 2021 - January 2024

- Delivered multiple iOS applications from scratch using **Swift**, **SwiftUI**, and **UIKit**, ensuring performance and scalability.
- Improved responsiveness and memory usage through **Instruments**, **GCD**, and efficient **ARC** management.
- Wrote comprehensive **unit and UI tests** with XCTest to maintain high code quality.
- Increased user engagement using **Firebase Analytics**, **Crashlytics**, and **Remote Config**.
- Collaborated with designers, product managers, and backend teams to deliver **high-quality native iOS solutions** on schedule.

SKILLS

Technical Skills

iOS Development: Swift, SwiftUI, UIKit, Combine, Core Data, XCTest (Unit & UI Testing), MVC, MVVM, Git, CI/CD, Azure DevOps, Xcode, Apple Human Interface Guidelines.

Methodologies: Agile (SCRUM), Jira.

EDUCATION

Sena CDIT – *Information systems analysis and development technologist*

October 2018 - October 2020

USanJose University – *Systems Engineering*

July 2024 - July 2025

Certificates

- iOS development and Swift - *Udemy*
- Scrum Fundamentals - *Vabro*