

# Kevin Hoang

## Contact

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## Education

Cal Poly Pomona  
B.Sc. Computer Science  
Expected graduation May 2024  
GPA: 3.2

## Relevant Courses

Algorithm design  
Data structures  
Game development  
GUI programming  
Object-oriented  
programming

## Skills

- Java
- Python
- C#
- UI programming
- Game design (Unity)
- App development (Android Studio)
- SQL
- Git

## Objective

Soon-to-be computer science graduate looking to gain experience in the field of software development.

## Projects

### Card game app

- Team-oriented development of a fully functional Android app (transitions, sound, and user-friendly interface) using Java.
- Responsible for implementing the functionality/mechanics of the game and designing a usable graphic interface.

### Mini game program

- Team-developed program that consisted of mini games with Hangman, color matching, Sudoku, and Pong.
- Responsible for the implementation of high scores (displaying, file writing, and its algorithm).
- Responsible for creating graphical objects for the pong game and coding their mechanics.

### Zodiac Website

- An account-based website that delivered horoscope readings to users.
- Responsible for creating the internal logic of the website and modernizing the look with the CSS file.

### Payment system

- A program that replicates a gym app utilizing a database, with capabilities, such as creating an account, editing account information, purchasing a subscription etc.
- Responsible for programming the interfaces, implementing user input validation, and creating functionalities accessing the database.