Kevin Li
Computer Science Student

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Third year Computer Science and Software Engineering student at University of Washington Bothell. Interests in AI/Machine Learning, computer science and mathematics education, and all things related to new tech. Experience using Java and C++, and previous work experience in youth education in STEM and foreign language.

PROFESSIONAL EXPERIENCE

LEGO Engineering Teaching Assistant | Play-Well TEKnologies | Seattle, Washington, United States
Jun 2022–September 2022

- Assisted in teaching educational camps to K-5 via LEGOs to learn engineering techniques.
  - Helped design lesson plans
  - Maintained a safe and orderly learning environment while still promoting fun
  - Memorized and taught build instructions to 20-30 students at a time

Language Teaching Aide | Punahou School | Honolulu, Hawaii, United States
Dec 2019–April 2020

- Worked as a After School Japanese Teaching Assistant to help kids K-6 learn more about the Japanese language and culture.
  - Worked with teachers to take attendance and assist with lessons
  - Monitoring students during break and maintained a controlled environment
  - Helped organize and fill out attendance database
  - Prepare materials for the next day of class

EDUCATION

University of Washington Bothell | Bothell, WA
September 2024 - June 2026
Bachelor's degree, Computer Science and Software Engineering – Transfer Student

University of Washington | Seattle, WA
September 2021 - December 2023
Bachelor's degree

Punahou School | Honolulu, HI
August 2014 - June 2021
High School Diploma

SKILLS

- Java
- C++
- Bilingual Communication (Japanese, English)
- STEM Education
- Youth Mentoring
- Team Collaboration
- Curriculum Development

COURSEWORK

- Data Structures, Algorithms, And Discrete Mathematics I
- Data Structures, Algorithms, And Discrete Mathematics II
- Technical Writing
- Elements of Statistical Methods
- Linear Algebra
- Database Systems
- Computer Programming I
- Computer Programming II
- Software Engineering