

## Java 面向对象程序设计

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第三次课的内容

子类extends父类

改写、新增

super

Object

继承

无法继承的类

无法改写的方法

赋值1次的常量

final

抽象类、接口

abstract

interface

implements

多态

子类"当作" 父类使用

运行子类方法

匿名内部类

#### 复习多态: "简单工厂模式"

```
ppublic interface TV{
                                                TV. java
            public void play();
 public class HaierTV implements TV{
      public void play() {
          System.out.println("This is Haier TV.");
5
                             HaierTV. java
1 public class HisenseTV implements TV{
      public void play() {
         System.out.println("This is HisenseTV");
                         HisenseTV. java
    public class TVFactory{
         public static Tv produceTv(String brand) {
              if (brand.equals ("HaierTv"))
                   return new HaierTv();
              if (brand.equals("HisenseTv"))
                   return new HisenseTv();
              return null;
                                       TVFactory, java
```

```
import javax.xml.parsers.*;
    import org.w3c.dom.*;
    import org.xml.sax.SAXException;
    import java.io.*;
 5 public class XMLUtilTV{
        public static String getBrandName() {
            try{
                    DocumentBuilderFactory dFactory = DocumentBuilderFactory.newInstance();
                    DocumentBuilder builder = dFactory.newDocumentBuilder();
                    Document doc = builder.parse(new File("configTV.xml"));
                    NodeList nl = doc.getElementsByTagName("brandName");
                    Node classNode = nl.item(0).getFirstChild();
14
                    String brandName = classNode.getNodeValue().trim();
16
                    return brandName:
            } catch (Exception e) {
                System.out.println(e.getMessage());
19
                return null;
                                                   XMLUtilTV, java
23 L}
```

```
public class Main{
  public static void main(String args[]){
      Tv tv;
      String brandName = XMLUtilTV.getBrandName();
      tv = TVFactory.produceTv(brandName);
      tv.play();
  }
      Main. java
```

#### 复习多态: "工厂方法模式"

```
public interface TV{
                                                     TV. java
             public void play();
  public class HaierTV implements TV{
       public void play(){
           System.out.println("This is Haier TV.");
5
                                HaierTV. java
1 public class HisenseTV implements TV{
      public void play() {
          System.out.println("This is HisenseTV");
5
                            HisenseTV. java
   public interface TVFactory{
         public TV produceTV();
                                           TVFactory, java
   public class HaierTVFactory implements TVFactory {
        public TV produceTV(){
            return new HaierTV();
                                  HaierTVFactory. java
  public class HisenseTVFactory implements TVFactory {
       public TV produceTV(){
          return new HisenseTV();
                          HisenseTVFactory, java
```

```
import javax.xml.parsers.*;
                                                       XMLUtil. java
    import org.w3c.dom.*;
    import org.xml.sax.SAXException;
    import java.io.*;
 5 public class XMLUtil{
        public static Object getBean(){
            try{
                DocumentBuilderFactory dFactory = DocumentBuilderFactory.newInstance();
                DocumentBuilder builder = dFactory.newDocumentBuilder();
                Document doc = builder.parse(new File("config.xml"));
11
                NodeList nl = doc.getElementsByTagName("className");
                Node classNode = nl.item(0).getFirstChild();
14
                String cName = classNode.getNodeValue();
                Class c = Class.forName(cName);
16
                Object obj = c.newInstance();
                return obj;
19
            catch (Exception e) {
21
                e.printStackTrace();
                return null;
24
```

```
public class Main{
   public static void main(String args[]){
       TV tv;
       TVFactory factory;
       factory = (TVFactory)XMLUtil.getBean();
       tv = factory.produceTV();
       tv.play();
   }

Main. java
```

## 目的——扩展功能时,尽量不改现有代码。

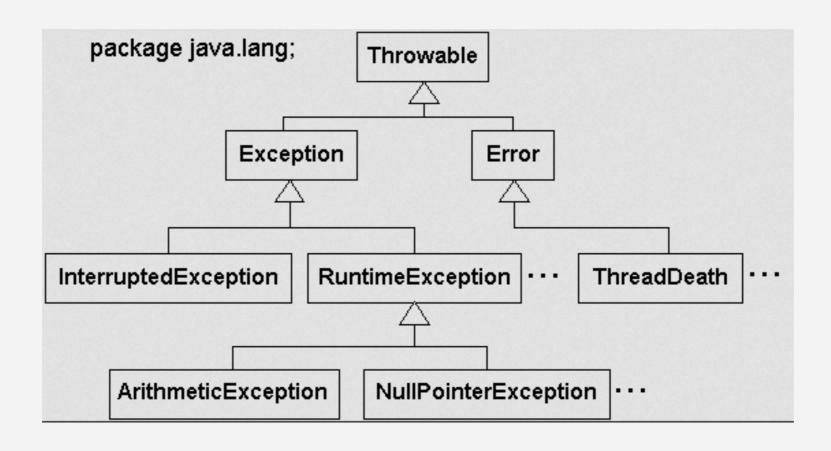
实现开闭原则:对修改关闭,对扩展开放。 Open for extension, but closed for modification.

```
public class Example20{
   public static void main(String[] args){
        int result = divide(4, 0);
        System.out.println(result);
   }
   public static int divide(int x, int y){
        int result = x/y;
        return result;
   }
}
```

```
Exception in thread "main" java.lang.ArithmeticException: / by zero
at Example20.divide(Example20.java:7)
at Example20.main(Example20.java:3)
```

# 有"异常": Exception

#### Java中的异常(Exception)、错误(Error)



## 能否捕捉程序中的异常?如图所示。





```
public class Example20{
       public static void main(String[] args) {
          try{
               int result = divide(4, 0);
 4
 5
               System.out.println(result);
           }catch (Exception e) {
 6
               System.out.println("捕捉的异常信息为: "+e.getMessage());
 8
 9
       public static int divide(int x, int y) {
10
11
           int result = x/y;
           return result;
12
13
14 }
```

```
public class Example20{
       public static void main(String[] args) {
               int result = divide(4, 0);
 5
               System.out.println(result);
            catch (Exception e) {
 6
               System.out.println("捕捉的异常信息为: "+e.getMessage());
               return;
 8
            Finally{
 9
               System.out.println("进入finally代码块");
10
11
            //此处代码不会执行
12
           System.out.println("程序继续向下执行.....");
13
14
15
       public static int divide(int x, int y) {
           int result = x/y;
16
17
           return result;
18
+19 }
```



### 程序员就是不写异常捕捉(处理)代码怎么办?

## throws

#### throws关键词

```
public class Example20{
       public static void main(String[] args) {
           try{
               int result = divide(4, 0);
               System.out.println(result);
           }catch (Exception e) {
 6
               System.out.println("捕捉的异常信息为: "+e.getMessage());
               return;
 8
 9
           }finally{
               System.out.println("进入finally代码块");
10
11
           //此处代码不会执行
12
           System.out.println("程序继续向下执行.....");
13
14
       public static int divide (int x, int y) throws Exception
15
16
           int result = x/y;
17
           return result;
18
·19 }
```

## 或者,继续throws,就像p146那样

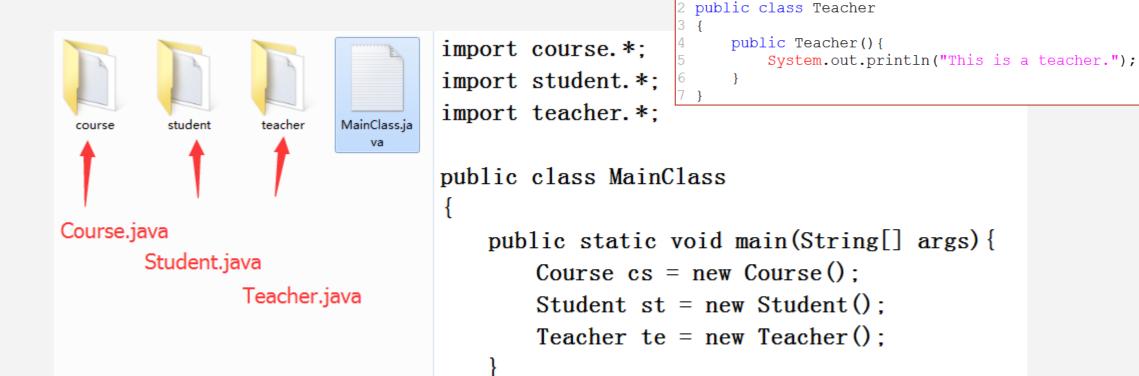


还可以自定义异常! P147-149

### 太多文件,如何更合适地管理?用package



#### java文件所在目录src



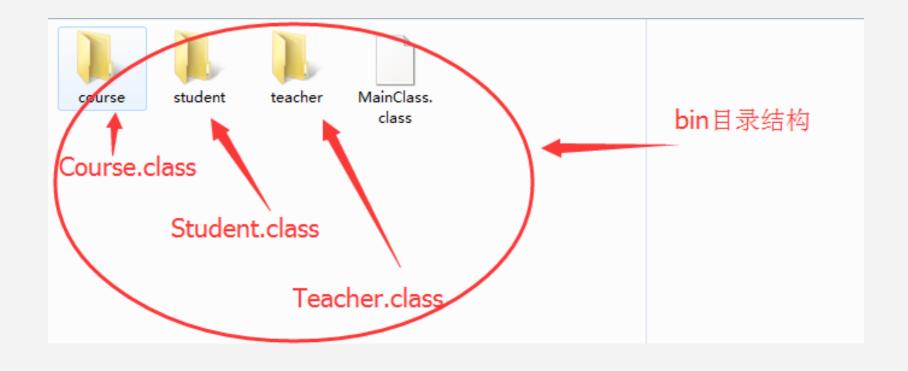
```
package student;
public class Student

public Student()

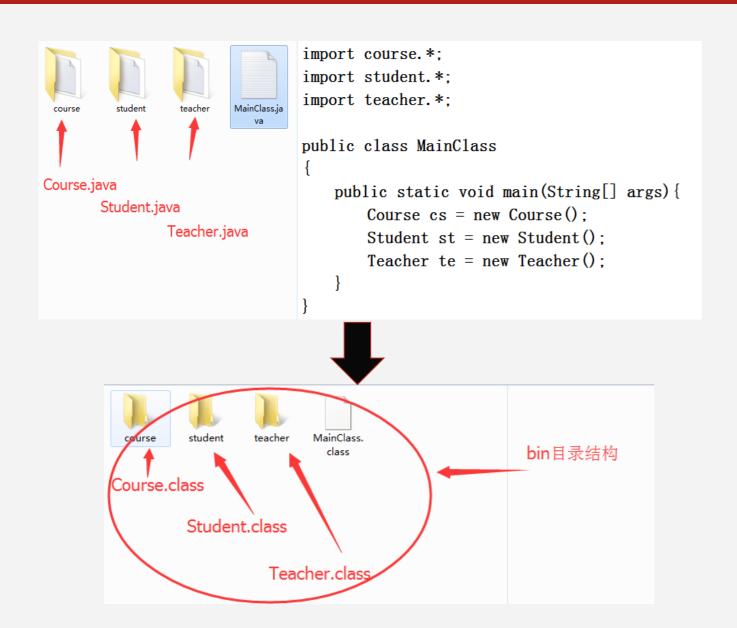
{
        System.out.println("This is a student.");
}
```

package teacher; 🔷

#### class文件所在目录bin



#### 如何从src的java文件,变成bin中的class文件?



```
pkgdaemon\src>javac -d ../bin course/Course.java
```

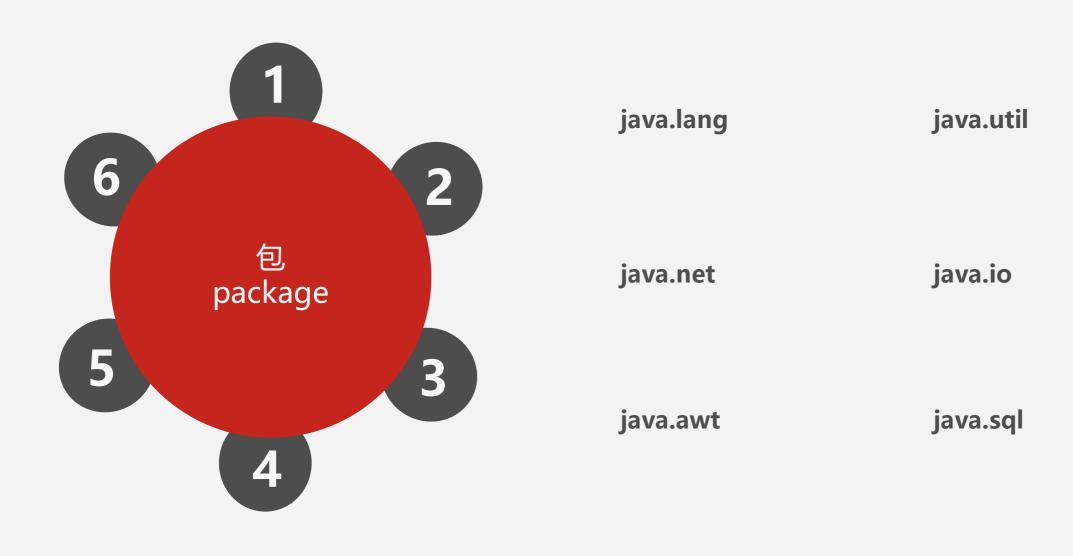
```
pkgdaemon\src>javac -d ../bin student/Student.java
```

```
pkgdaemon\src>javac -d ../bin teacher/Teacher.java
```

```
pkgdaemon\src>javac -d ../bin MainClass.java_
```

pkgdaemon\bin>java MainClass

#### java中自带的包





这么多的class,如何打包成1个供使用?

# jar

√pkgdaemon\bin>jar -cvf MainClass.jar.

在有Main方法的那个类所在的文件夹中执行。

## 改MANIFEST.MF,加入口类(P156)。

C:∖>java -jar MainClass.jar

运行打包后的文件



■private: 类内访问

■default: 包内访问

■protect: 包内访问+继承 (子类) 访问

■public: 不受限

第四次课的内容

try{}catch{} finally throws 捕捉异常

编译时 运行时 自定义异常 异常分类

包 package import 用途 jar

访问控制 private default protected public