**Instructions**

**Group Info**

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| --- | --- | --- | --- | --- |
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| Operations | Expected Outcome |
| Press and release A or key1  (Use PS2 at ff200100) | Car changes left one lane (if there is one to the left). LEDR will flash to mimic turn signals |
| Press and release D or key0  (Use PS2 at ff200100) | Car changes right one lane (if there is one to the right). LEDR will flash to mimic turn signals |
| Press and release any key if crash into obstacles | LEDR will flash to mimic hazard light before action and game over will be displayed. Game will restart after action. |

Also, even though we didn`t experience any errors in the test runs, try pressing continue if the game doesn`t start properly.