Kevin Karsch

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EXPERIENCE

Co-founder, CTO   Lightform, 2014-Present

Management
- Invented, shipped and supported three generations of AR hardware, software and cloud products
- Managed the technical leaders of the company, including VP of Eng and four manager/lead direct reports
- Developed hiring processes to find high-potential, passionate employees, resulting in zero senior engineering leadership voluntary turnover, and 3.6%/year voluntary turnover overall

Leadership
- Worked with CEO to define, promote and achieve company vision of advancing ambient display technology
- Engaged with stakeholders, customers, and analytics to inform company strategy and product roadmaps
- Developed processes to communicate company goals and values to employees on a regular cadence

R&D
- Led Project LFX, a steerable, ambient display prototype
- Architected and managed the creation of the "Lightform Scan" algorithm that powers all Lightform devices
- Directed the development of Lightform's IP portfolio, resulting in 8 patents (3 granted to date)

Software
- Implemented graphics/UI/network components and infrastructure for Lightform desktop software
- Regularly contributed features and patches across all Lightform products
- Performed regular code reviews and mentored junior developers

Co-founder   Subliminl, 2012-2014

- Developed core IP for inserting advertisements into images and video without interrupting the viewer
- Implemented proof-of-concept subliminal advertisement social media application

Research Engineer   Precision Augmented Reality Works, 2013

- Created software to detect changes in retail store displays for inventory management
- Implemented a method to automatically register 3D inventory models with image data

Research Engineer   Lumenco, 2012-2013

- Developed software for displaying glasses-free, 3D media via autostereoscopy
- Created an algorithm to synthesize extreme viewpoints from stereo images and videos

EDUCATION

PhD in Computer Science   University of Illinois Urbana-Champaign

Learning methods to estimate lighting, materials and geometry from pictures and/or videos; one application is to use these estimates to realistically render objects for augmented/mixed reality.
- Thesis: Inverse Rendering Techniques for Physically Grounded Image Editing
- Internships: Adobe Research (Kalyan Sunkavalli, Sunil Hadap), MSR (Ce Liu, Sing Bing Kang)
- Advisors: David Forsyth, Derek Hoiem

BS in Mathematics, Computer Science   University of Missouri-Columbia

- Summa Cum Laude with Departmental Honors in Mathematics and Computer Science

PUBLICATIONS

- Zicheng Liao, **Kevin Karsch**, Hongyi Zhang, David A. Forsyth. An Approximate Shading Model with Detail Decomposition for Object Relighting, *IJCV 2019*.

- Brittany Factura, Laura LaPerche, Phil Reyneri, Brett Jones, **Kevin Karsch**. Lightform: Procedural Effects for Projected AR, *SIGGRAPH (Emerging Tech) 2018*.

- Giang Bui, Brittany Morago, Truc Le, **Kevin Karsch**, Zheyu Lu, Ye Duan. Integrating videos with LIDAR scans for virtual reality, *VR 2016*.

- Brett Jones, Rajinder Sodhi, Pulkit Budhiraja, **Kevin Karsch**, Brian Bailey, David A. Forsyth. Projectibles: Optimizing Surface Color For Projection, *UIST 2015*.

- Zicheng Liao, **Kevin Karsch**, David A. Forsyth. An Approximate Shading Model for Object Relighting, *CVPR 2015*.

- **Kevin Karsch**. Inverse Rendering Techniques for Physically Grounded Image Editing, *PhD Thesis (UIUC 2015)*.

- Pulkit Budhiraja, Rajinder Sodhi, Brett Jones, **Kevin Karsch**, Brian Bailey, David A. Forsyth. Where's My Drink? Enabling Peripheral Real World Interactions While Using HMDs, *Tech Report (2015)*.

- **Kevin Karsch**, Ce Liu, Sing Bing Kang. DepthTransfer: Depth extraction from video using non-parametric sampling, *TPAMI 2014*.

- **Kevin Karsch**, Kalyan Sunkavalli, Sunil Hadap, Nathan Carr, Hailin Jin, Raphael Fonte, Michael Sittig, David A. Forsyth. Automatic Scene Inference for 3D Object Compositing, *TOG 2014 (Presented at SIGGRAPH 2014)*.

- **Kevin Karsch**, Mani Golparvar-Fard, David A. Forsyth. ConstructAide: Analyzing and Visualizing Construction Sites through Photographs and Building Models, *SIGGRAPH Asia 2014*.

- **Kevin Karsch**, David A. Forsyth. Blind Recovery of Spatially Varying Reflectance from a Single Image, *SIGGRAPH Asia 2014 Workshop on Indoor Scene Understanding (best paper)*.

- **Kevin Karsch**, Zicheng Liao, Jason Rock, Jonathan T. Barron, Derek Hoiem. Boundary Cues for 3D Object Shape Recovery, *CVPR 2013*.

- **Kevin Karsch**, Ce Liu, Sing Bing Kang. Depth Extraction from Video Using Non-parametric Sampling, *ECCV 2012 (oral presentation)*.

- **Kevin Karsch**, Varsha Hedau, David A. Forsyth, Derek Hoiem. Rendering synthetic objects into legacy photographs, *SIGGRAPH Asia 2011*.

- **Kevin Karsch**, John C. Hart. Snaxels on a plane, *NPAR 2011 (best paper honorable mention)*.

- Mark A. Livingston, Zhuming Ai, **Kevin Karsch**, Gregory O. Gibson. User interface design for military AR applications, *VR 2011*.

- Qing He, **Kevin Karsch**, Ye Duan. Semi-automatic 3D segmentation of brain structures from MRI, *Int J Data Min Bioinform*.

- Qing He, Shawn E. Christ, **Kevin Karsch**, Dawn Peck, Ye Duan. Shape analysis of corpus callosum in phenylketonuria using a new 3D correspondence algorithm, *SPIE Medical Imaging 2010*.

- Qing He, Ye Duan, **Kevin Karsch**, Judith Miles. Detecting 3D Corpus Callosum abnormalities in autism based on anatomical landmarks, *Psychiatry Res 2010*.

- Qing He, Ye Duan, Xiaotian Yin, Xianfeng Gu, **Kevin Karsch**, Judith Miles. Shape analysis of corpus callosum in autism subtype using planar conformal mapping, *SPIE Medical Imaging 2009*.

- Qing He, Shawn E. Christ, **Kevin Karsch**, Amanda J. Moffitt, Dawn Peck, Ye Duan. Detecting 3D Corpus Callosum abnormalities in phenylketonuria, *Int J Comput Biol Drug Des 2009*.

- Qing He, Ye Duan, Xiaotian Yin, Xianfeng Gu, **Kevin Karsch**, Judith Miles. Detecting corpus callosum abnormalities in autism subtype using planar conformal mapping, *Int J Numer Meth Biomed Engng 2009*.

- **Kevin Karsch**, Qing He, Ye Duan. A Fast, Semi-automatic Brain Structure Segmentation Algorithm for Magnetic Resonance Imaging, *BIBM 2009*.

- Qing He, **Kevin Karsch**, Ye Duan. A Novel Algorithm for Automatic Brain Structure Segmentation from MRI, *ISVC 2008*.

- **Kevin Karsch**, Brian Grinstead, Qing He, Ye Duan. Web based brain volume calculation for magnetic resonance images, *EMBC 2008*.

- Qing He, **Kevin Karsch**, Ye Duan. Abnormalities in MRI traits of corpus callosum in autism subtype, *EMBC 2008*.

- Qing He, **Kevin Karsch**, Ye Duan. Detecting thalamic abnormalities in autism using cylinder conformal mapping, *ISVC 2008*.

- **Kevin Karsch**, Robert Drzymala. Electronic transmission of Gamma Knife records to a radiation oncology record and verify system and e-mail, *Medical Physics 2008*.

- Robert Drzymala, **Kevin Karsch**, James Alaly, Divya Khullar, Yu Wu, Joseph Deasy. Import of Gamma Knife Model C treatment plans into CERR, *Medical Physics 2008*.

PATENTS

- **Kevin Karsch**, Rajinder Sodhi, Brett Jones, Pulkit Budhiraja, Phil Reyneri, Douglas Rieck, Andrew Kilkenny, Ehsan Noursalehi, Derek Nedelman, Laura LaPerche, Brittany Factura. Method for augmenting a scene in real space with projected visual content, *US10373325B1*.

- Rajinder Sodhi, Brett Jones, **Kevin Karsch**, Pulkit Budhiraja, Phil Reyneri, Douglas Rieck, Andrew Kilkenny. System and methods for augmenting surfaces within spaces with projected light, *US10805585B2*.

- David A. Forsyth, **Kevin Karsch**, Mani Golparvar-Fard. 4D vizualization of building design and construction modeling with photographs, *US9852238B2*.

- Mark A. Raymond, Hector Andres Porras Soto, **Kevin Karsch**. Conversion of a digital stereo image into multiple views with parallax for 3D viewing without glasses, *US9786253B2*.

- **Kevin Karsch**, Zicheng Liao, David A. Forsyth. Relighting fragments for insertion into content, *US9471967B2*.

- **Kevin Karsch**, Ce Liu, Sing Bing Kang. Automatic 2D-to-stereoscopic video conversion, *US9414048B2*.

- **Kevin Karsch**, Varsha Hedau, David A. Forsyth, Derek Hoiem. Inserting objects into content, *US9330500B2*.

- **Kevin Karsch**, Kalyan Sunkavalli, Sunil Hadap, Nathan Carr, Hailin Jin. Automatic geometry and lighting inference for realistic image editing, *US9299188B2*.

PI FUNDING

- NSF, SBIR IIb. *Projected augmented reality systems for large scale enterprise deployment*, 2019-2021.
- NSF, SBIR TECP. *Automatic calibration and realignment of projection mapping systems*, 2017-2019.
- NSF, SBIR II. *Reliable, scalable projection mapping systems with reusable content*, 2016-2018.
- NSF, SBIR Ib. *Self-contained projection mapping systems*, 2015-2016.
- NSF, SBIR I). *A unified system for low-cost, scalable projection mapping*, 2015-2016.

BOOK CHAPTERS

- **Kevin Karsch**, Ce Liu, Sing Bing Kang. DepthTransfer: Depth extraction from video using non-parametric sampling. In *Dense Image Correspondences for Computer Vision* (Tal Hassner, Ce Liu eds). Springer International Publishing, 2016, Chapter 9, pages 173-206.

ACADEMIC SERVICE

- Reviewer. *CVPR, ECCV, ICCV, SIGGRAPH, SIGGRAPH Asia, TPAMI, IJCV*, 2012-Present.

TEACHING

TA (Computational Photography)   University of Illinois

- Lectured on image-based lighting, rendering methods, and 3D reconstruction
- Developed, tested and graded course projects

Guest Lecturer   University of Illinois

- Courses: Computer Graphics, Computer Vision, Computational Photography

TA (Computer Graphics)   University of Missouri

- Instructed classes of over 30 graduate and undergraduate students
- Guided students to develop 3D simulations using OpenGL and QT

Residential Advisor   University of Missouri

- Instructed courses for incoming freshman
- Provided academic and social advising to a diverse population of students

PRESS

- Lightform Turning Surfaces Into Screens
- No Headset Required: Lightform Is AR In The Real World
- Lightform: The Magical Little Device that Transforms While Rooms into Screens
- Lightform raises $5M to turn old projectors into augmented reality machines
- Lightform unveils $699 augmented-reality projection device from the brains behind Xbox IllumiRoom
- Lightform computer brings glasses-free augmented reality 'anywhere'
- Lightform Emerges With $2.6 Million For Glasses-Free AR Tech
- Projection AR to make every surface come alive! Our investment in Lightform.
- How to Grab a Drink Without Leaving Virtual Reality.
- Student Startup Lumenous Brings Projection Mapping Out of the Arena
- Wearable Device Technology & Projection Mapping Startup Win Top Prizes at Cozad New Venture Competition.
- UI Computer Science Student Wins $30,000 Prize.
- CS Graduate Student Named Winner of the $30,000 Lemelson-MIT Illinois Student Prize.
- CGI: Now as easy as ABC.
- Whose Fingers Are On The Victoria's Secret Model's Shoulder?
- Software Realistically Adds 3-D Objects to Old Photos.

- Smart Image Editor Adds Fake Objects to Photos.
- Way Cooler Than Photoshop: Add 3D Objects to 2D Photos.
- Software Seamlessly Inserts New Objects Into Existing Photographs.
- Kevin Karsch, Image Adventurer.
- New Technology Can Convert Pictures into 3-D Images.
- Today's 'What Hath God Wrought?' Tech Moment.

AWARDS

- Digital Design of the Year – Dezeen Awards, 2018.
- Best Overall New Product – Infocomm, 2018.
- CVPR Outstanding Reviewer, 2017.
- Cozad New Venture Competition Winner, 2014.
- Beckman Institute Artificial Intelligence Award, 2013.
- Lemelson-MIT Illinois Student Prize, 2012.
- National Science Foundation Graduate Research Fellowship (NSFGRF), 2010.
- National Defense Science and Engineering Graduate Fellowship (NDSEG), 2010.
- Diffenbaugh Fellowship, 2009.
- Phyllis Ann Heysell Scholarship, 2009.
- CRA Outstanding Undergraduate Award – Finalist, 2009.
- Barry M. Goldwater Scholar, 2008.
- Curtis and Barbara Benton Scholarship in Engineering, 2008.
- John M. Kuhlman Scholarship, 2008.
- Arts and Science Quadrangle Award, 2008.
- Helen M. Barrett Memorial Scholarship, 2008.
- Ralph K. and Maxine J. Hibbs Scholarship, 2007.
- Outstanding Student Award in Engineering, 2007.
- William R. Kimmel Engineering Scholarship, 2007.
- Lloyd E. Hightower Fund for Excellence in Engineering, 2006.
- Missouri Bright Flight Scholar, 2006.
- Missouri University Excellence Award, 2006.

SKILLS

- **Languages**: C/C++, Python, Matlab
- **Libraries**: OpenCV, Qt/QML, OpenGL/GLES, Libav/FFmpeg, PCL, Tensorflow/PyTorch
- **Build/deploy**: CMake, Conan, Docker, Yocto, Jenkins
- **Tools**: Git, Jira, Figma, Adobe Ps/Ae/Ai/Dn, PlantUML, Blender, Unity
- **Project management**: Scrum, Kanban