

Question 1.

Answer: `copyin()` is used to copy a block of memory from user-level address to kernel address; `copyout()` is used to copy a block of memory from kernel address to user-level address

Question 2.

Answer: `UIO_USERSPACE` means userspace and `UIO_USERISPACE` means user instruction space. When the memory move occurs only in the kernel we use `UIO_SYSSPACE` instead.

Question 3.

Answer: If we don't close the file opened, the user program might be able to modify it.

Question 4.

Answer: `md_usermode`.

Question 5.

Answer: Define `userptr_t` as a pointer to a one-byte structure, so it won't mix with other pointers. It can cast `vaddr` from `vaddr_t` into `userptr_t` so that the value of `vaddr` can be assigned to be the user address space.

Question 6.

Answer: Currently it calls `painc` which will cause the kernel to crash. We want to kill the current process instead of shutting down the whole kernel.

Question 7.

Answer: At the time that `mips_syscall()` and `kill_curthread()` is invoked the interrupt is enabled.

Question 8.

Answer: `vfs_open()`.

Question 9.

Answer: Operations that can be done on vnode: `vnode_init`, `vnode_kill`, `vnode_incref`, `vnode_decref`, `vnode_incopen`, `vnode_decopen`, `vnode_check`. There is no need to create two vnodes while two different processes are trying to open the same file.