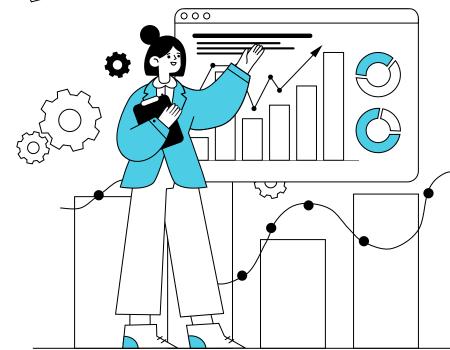


Map-based journal app

ARI WILFORD, ARYANA MOHAMMADI, HEZZY SEGAL, KEVIN LI



















CS B.A., Class of '25

CS B.A., Class of 25

Firebase & backend integration



CS B.A., Class of '25

Map views, location tracking and updating

ARYANA

CS B.A., Class of '24

Home page, expanded map page, settings page, tab bar navigation, HealthKit integration

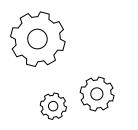
KEVIN

CS M.S., Class of '24

Project idea, UI design, logo design, Geournal entry interfaces (calendar, day, detailed entry, image and location pickers)



€







Geournal is a geo-based diary app that enables users to create diary entries enriched with images tied to specific locations. Users can visually explore their memories on a map, offering a personalized and location-centric way to document and relive their experiences. Use cases include everyday use, traveling, and day trips.



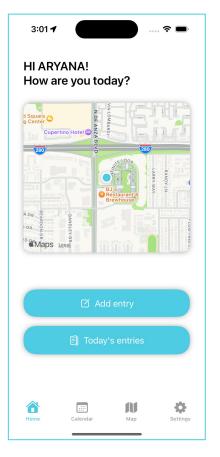


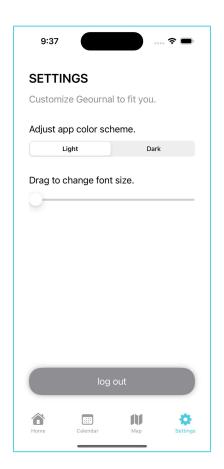














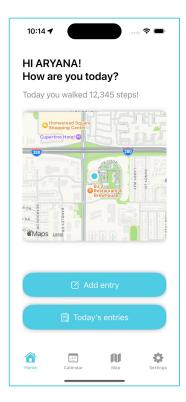


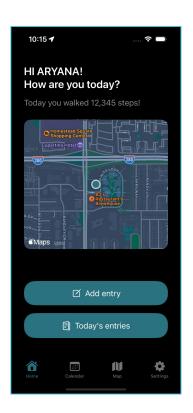


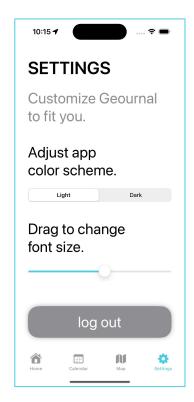
ARYANA

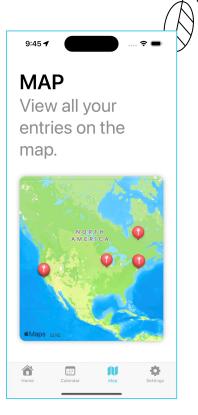


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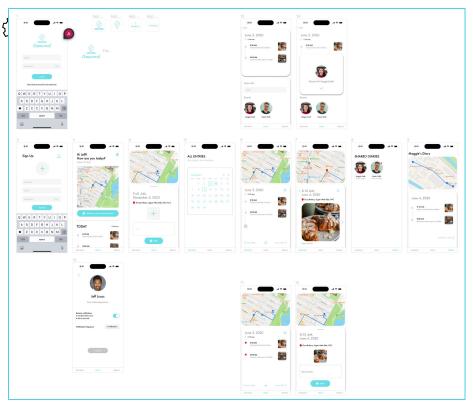


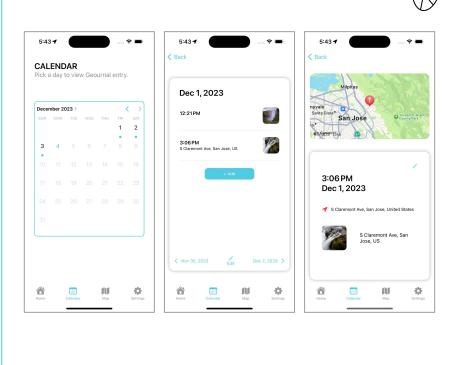


KEVIN









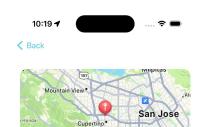


HEZZY

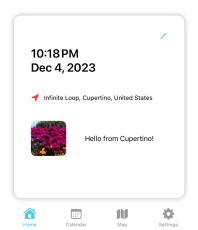








Saratoga



```
14 struct LocationMapView: UIViewRepresentable {
                 @ObservedObject var locationManager = LocationManager()
                  func makeUIView(context: Context) -> MKMapView {
                           let mapView = MKMapView(frame: UIScreen.main.bounds)
                           mapView.showsUserLocation = true
                           mapView.userTrackingMode = .follow
                           mapView.delegate = context.coordinator
                           return mapView
                func updateUIView(_ uiView: MKMapView, context: Context) {
                 func makeCoordinator() -> Coordinator {
                           return Coordinator(self)
                  class Coordinator: NSObject, MKMapViewDelegate {
                          var parent: LocationMapView
                          init(_ parent: LocationMapView) {
                                    self.parent = parent
                          // Update the region when the user's location changes
                           func mapView(_ mapView: MKMapView, didUpdate userLocation: MKUserLocation) 43
                                    let region = MKCoordinateRegion(center: userLocation.coordinate, latity_/_
                                             longitudinalMeters: 1000)
                                     mapView.setRegion(region, animated: true)
 43 brazil-final-project ) im brazil-final-project ) im Views ) Marchael (Marchael Project ) 
            struct detailView: View (
                     func getAnnotations() {
                            // Remove existing overlays
                            annotations.removeAll()
                            annotations = []
                            // Append other annotations from entriesForSelectedDate
                             for entry in entriesForSelectedDate {
                                    if let location = entry.location (
                                             let coordinate = CLLocationCoordinate2D(latitude: location.latitude
                                            let currAnnotation = MKPointAnnotation()
                                            currAnnotation.coordinate = coordinate
                                             annotations.append(currAnnotation)
                                             coordinates.append(currAnnotation.coordinate)
                                    if let region = regionToFitAnnotations() {
                                             self.region = region
                            areAnnotationsPopulated = !annotations.isEmpty //update to indicate whether
                     private func regionToFitAnnotations() -> MKCoordinateRegion? {
                            guard let firstAnnotation = annotations.first else { return nil }
```

```
class LocationManager: NSObject, ObservableObject, CLLocationManagerDelegate {
       private func setupLocationManager() {
          // startUpdatingLocation()
27
28
       func startUpdatingLocation() {
               locationManager.startUpdatingLocation()
31
32
       func locationManager(_ manager: CLLocationManager, didUpdateLocations locations
34
           guard let newLocation = locations.last else { return }
35
           // getting loc every 40 meters
37
           if let lastLocation = lastLocation, newLocation.distance(from: lastLocation
               currentLocation = newLocation
               self.lastLocation = newLocation
40
           } else {
               // If the user hasn't moved 40 meters, update lastLocation
               self.lastLocation = newLocation
           currentLocation = newLocation
45
46 }
```

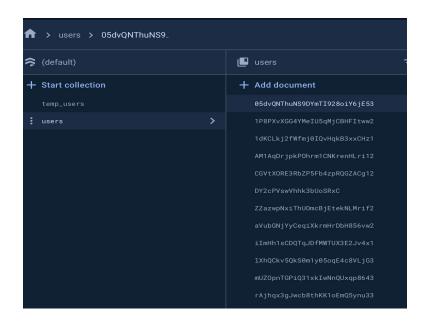
LOCATION UPDATES TRACK CURRENT LOCATION—CAN ALSO CONSTANTLY UPDATE USER **LOCATION IN FUTURE**



ARI







LOGIN REQUIRES USER VERIFICATION. USERS WHO SIGN UP ARE GRANTED A TEMPORARY DATA FOLDER ON FIREBASE UNTIL THEY VERIFY THEIR EMAIL ADDRESS. INCLUDED PASSWORD RESET AS WELL.







Check Your Email

We've sent a verification link to your email. Please check your inbox and click on the link to complete the registration process.



ARI

```
func fetchDataForCurrentUser(completion: @escaping () -> Void) {
   guard let currentUserID = Auth.auth().currentUser?.uid else {
       print("User not logged in.")
   print("Fetching data for user ID: \(currentUserID)")
   db.collection("users").document(currentUserID).getDocument { documentSnapshot, error in
       if let error = error {
          print("Error fetching user document: \((error.localizedDescription)")
          completion()
       guard let document = documentSnapshot, document.exists else {
          print("User document does not exist.")
          completion()
       print("Document data: \(document.data() ?? [:])")
       if let dataArray = document.data()?["data"] as? [[String: Anv]] {
          let data = dataArray.map { dataItem in
              var location: DataModel.Location? = nil
               if let locationData = dataItem["location"] as? [String: Double] {
                  location = DataModel.Location(
                      latitude: locationData["latitude"] ?? 0.0.
                      longitude: locationData["longitude"] ?? 0.0
               let timestamp = (dataItem["timestamp"] as? Timestamp()
              return DataModel(
                  id: dataItem["id"] as? String ?? "",
                  senderID: dataItem["senderID"] as? String ?? "",
                  content: dataItem["content"] as? String ?? "",
                  timestamp: timestamp,
                   imageURL: dataItem["imageURL"] as? String,
                   location: location
          print("Fetched data: \(data)")
          DispatchQueue.main.asvnc {
               let sortedData = self.sortDataByTimestamp(data)
              self.data = sortedData
              print("Updated data in the ViewModel: \((self.data)")
              self.decoratedDates = self.getAllDecoratedDates()
              print("dates", self.decoratedDates)
               completion()
      } else {
          print("No data found in the user document.")
          completion()
```

```
// Function to send data
func sendData(content; String, image; UIImage?, date; Date, manuallyPickedLocation; CLLocationCoordinate2D?, completion; @escaping (Error?) -> Void) {
   guard let currentUserID = Auth.auth().currentUser?.uid else { return }
   var dataItem: [String: Any] = [
       "id": UUID().uuidString,
       "senderID": currentUserID,
        "content": content,
        "timestamp": date
   if let image = image {
       // Upload the image to Firebase Storage
        uploadImage(image) { imageURL, error in
           if let error = error {
               completion(error)
           // Add the imageURL to the data item
           dataItem["imageURL"] = imageURL
           // Update Firestore with the data item
           self.updateFirestoreWithDataAndLocation(currentUserID, dataItem, manuallyPickedLocation: manuallyPickedLocation, completion)
   } else {
      // No image provided, directly update Firestore
       updateFirestoreWithDataAndLocation(currentUserID, dataItem, manuallvPickedLocation: manuallvPickedLocation, completion)
```

FUNCTIONS LIKE THE SCREENSHOTS SHOWN WERE CREATED FOR BACKEND USE TO ALLOW DATA, INCLUDING IMAGES TO BE SENT, FETCHED, SORTED BY USER ENTRY DATE, EDITED, DELETED, AND MORE.



DATA IS STORED ON FIREBASE AS AN ARRAY
INSIDE OF A USER'S INDIVIDUAL FOLDER WHICH
CONTAINS THEIR ENTRY STRING, AS WELL AS
ANY IMAGES, LOCATION INFORMATION AND THE
TIME THE ENTRY WAS CREATED.





NEXT STEPS

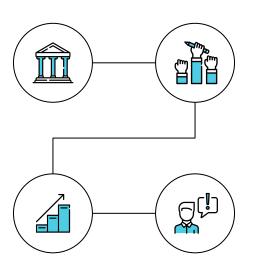


ROUTES

Implement background location tracking to generate daily user routes

EFFICIENCY

Increase efficiency of data fetching algorithms



CUSTOMIZATION

Add additional customization features (e.g., font, accent color, etc.)

ANNOTATIONS

Add additional interactions with map annotations on map views

THANKS!

Do you have any questions?

Ari Wilford Aryana Mohammadi Hezzy Segal Kevin Li

