

# CS70 In Simpler Terms - Note 11

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## 1 Error Correcting Codes

Suppose you are trying to send a message of  $n$  packets. There are two cases:

- Erasure code:  $k$  packets are erased, so you need at least  $n + k$  packets
- General error:  $k$  packets are corrupted, so you need at least  $n + 2k$  packets  
*This can be thought about intuitively in that if there are  $k$  corrupt packets, then you are left with  $2k$  good packets, and the  $2k$  good packets match up so you are more confident with your decision on which packets are corrupt*  
Suppose you are trying to reconstruct  $P(x)$  from the  $(n + 2k)^+$  packets

- (good)  $P(i) = r(i)$  (received) for at least  $n + k$  packets
- let  $E(x) = (x - e_1) \dots (x - e_k)$ , where  $e_i$  is a corrupted packet, and there are  $k$  of those
- $P(i)E(i) = r_i E(i)$  for  $1 \leq i \leq n + 2k$  (all packets)  
since  $P(i) = r_i$  for good packets and  $E(i) = 0$  for corrupt packets
- We now need to show that this is solvable:

- \* Let  $Q(x) = P(x)E(x)$ , then  $P(x) = \frac{Q(x)}{E(x)}$
- \*  $P(x)$  is of degree  $n - 1$  ( $n$  packets are necessary to construct an  $n - 1$  degree polynomial),  $E(x)$  is of degree  $k$ , so  $Q(x)$  is of degree  $n + k - 1$ ,
- \*  $Q(x) = a_{n+k-1}x^{n+k-1} + \dots a_1x + a_0$  and there are  $n + k$  unknown coefficients
- \*  $E(x) = 1x^k + (b_{k-1}x^{k-1} + \dots b_1x + b_0)$  and there are  $k$  unknown coefficients
- \* There are a total of  $n + 2k$  unknown coefficients, and since we have  $n + 2k$  total packets, we can construct  $n + 2k$  equations, and when *the number of equations = number of variables*, it's solvable!
- \* **Note:** If the question states that the polynomial is restricted to a finite field, remember to  $(\text{mod } q)$  constantly, where  $q$  is the field you are working within

*Example:*

- let  $E(x) = x + b_0$
- if  $k = 1, b_0 = 6$ , and the field  $q = 7$   
 $\Rightarrow E(x) = (x + 6) \pmod{7} \equiv (x - 1) \pmod{7}$ , so  $e_1 = 1$   
Your solution to  $E(x) = x - 1$

## 2 Secret Sharing

*Example:*

- any group of  $k$  can reconstruct the polynomial,  $P(x)$  to figure out the secret code (usually at  $P(0)$ )
- If the group is  $k - 1$  or fewer, then they can't construct the polynomial easily *it will later be shown that having a group of  $k - 1$  people gives you no more information about the secret code than being given no values at all.*
- Let  $q$  be a very large prime number  $\gg n, s$
- $P(x)$  is of degree  $k - 1$  and  $P(0) = s$  (secret code)
- $P(x) = a_1x^n + a_2x^{n-1} + \dots a_n + s$
- $P(1)$  is given to the first person,  $P(2)$  is given to the second person, ...  $P(n)$  is given to the  $n$ th person
- If there are only  $k - 1$  values,  $s$  can take on the values  $\{0, 1, \dots, q - 1\} = q$  values still (as described in the chart from the previous note). And since you are working over  $(\text{mod } q)$ , there were  $q$  possibilities to begin with! so you had no more information with  $k - 1$  values than with 0 values...

## 3 More Examples

- $P(x)$  degree 4,  $Q(x)$  is degree 2. What is the maximum number of intersections of the two polynomials?
  - $P(x) - Q(x) = 0$  has at most 4 zeroes = 4 points of intersections
- Simplify (remove the denominator) for the following:
 
$$\frac{(x-4)(x-5)}{2} \pmod{7} \equiv (x-4)(x-5)\left(\frac{1}{2} \pmod{7}\right)$$
  - $\frac{1}{2} \pmod{7} \equiv \frac{8}{2} \pmod{7} \equiv 4 \pmod{7}$  OR
  - $\frac{1}{2} \pmod{7} = x \pmod{7} \Rightarrow 1 \equiv 2x \pmod{7} \Rightarrow 2^{-1} = 4 \equiv 4 \pmod{7}$