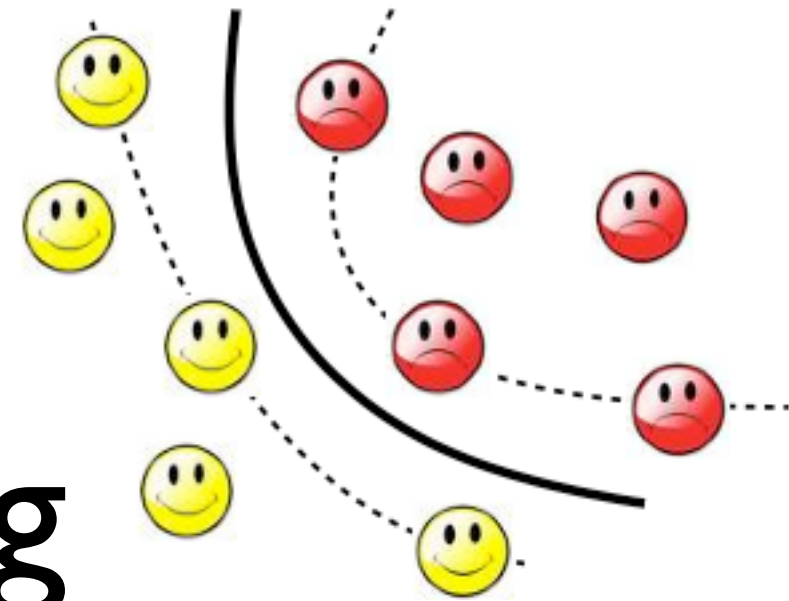




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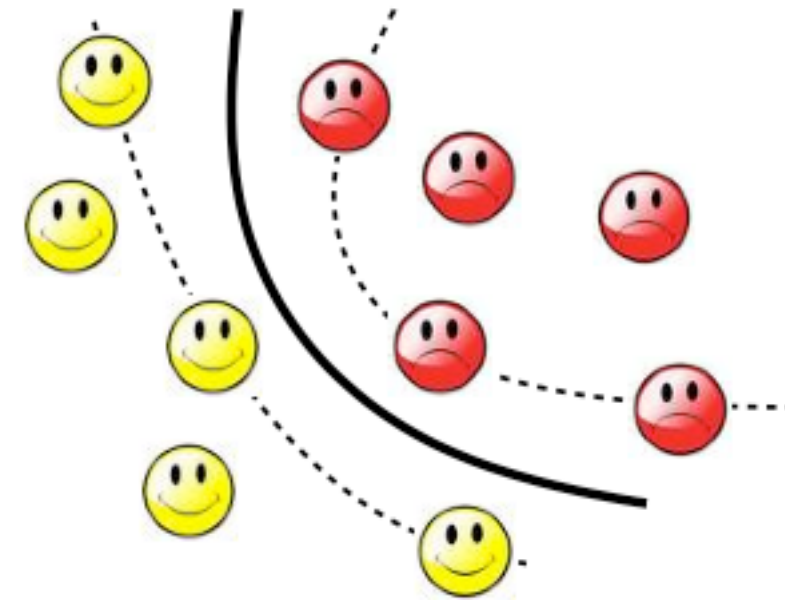
# Machine Learning and Data Mining (COMP 5318)

Logistic Regression

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# Announcements

- This lecture is based on:
  - Murphy's book: Chapters 8, 14
  - Ullman's book: Chapter 12



# Quick Review

# Supervised learning

- Learn a mapping function  $f$  from  $\mathbf{x}$  to  $y$

$$y = f(\mathbf{x})$$

- If  $y \in \{1, 2, \dots, C\}$  the problem is called classification
- If  $y \in \mathbb{R}$  the problem is called regression

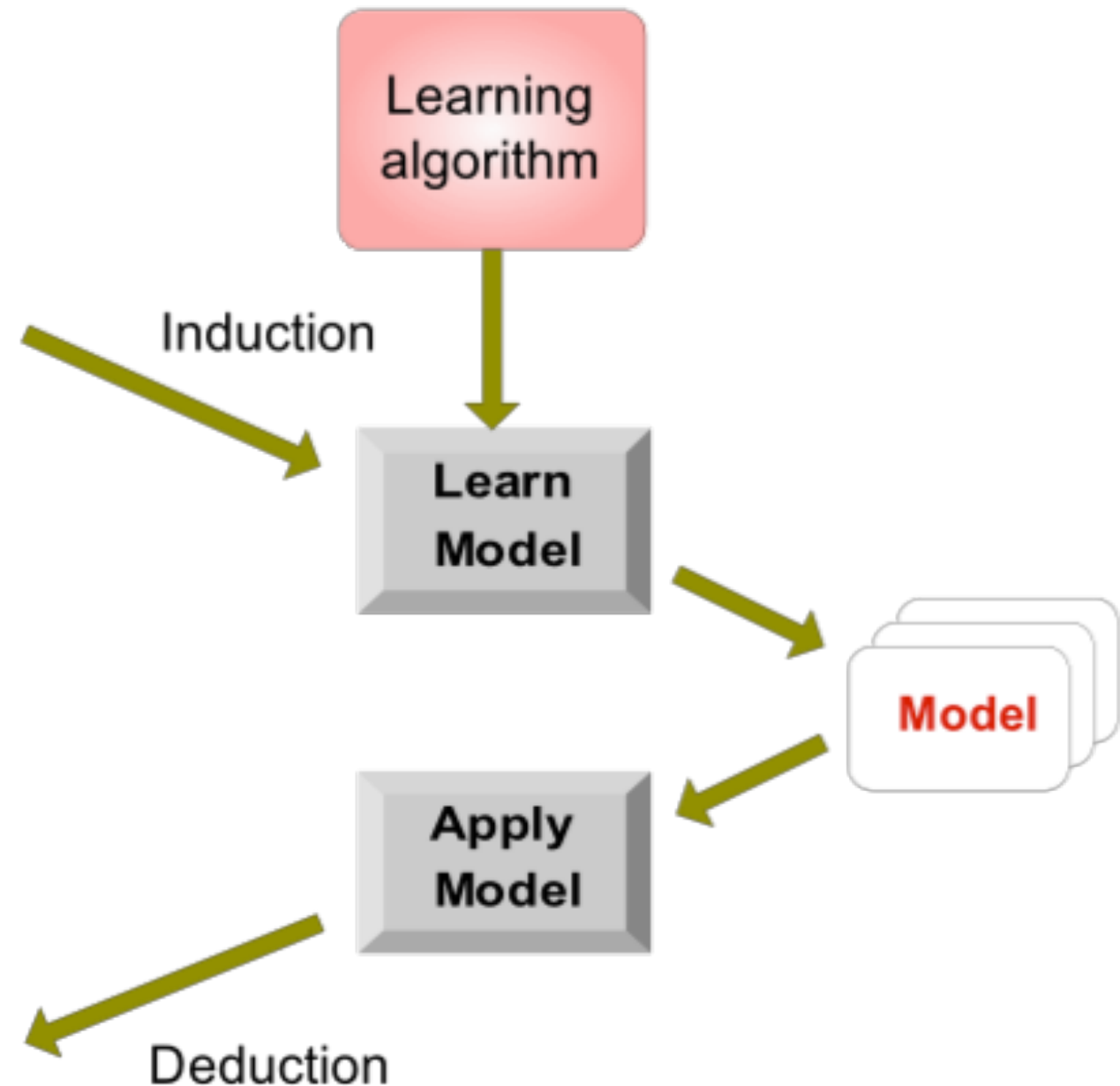
# Illustrating Classification Task

Tid	Attrib1	Attrib2	Attrib3	Class
1	Yes	Large	125K	No
2	No	Medium	100K	No
3	No	Small	70K	No
4	Yes	Medium	120K	No
5	No	Large	95K	Yes
6	No	Medium	60K	No
7	Yes	Large	220K	No
8	No	Small	85K	Yes
9	No	Medium	75K	No
10	No	Small	90K	Yes

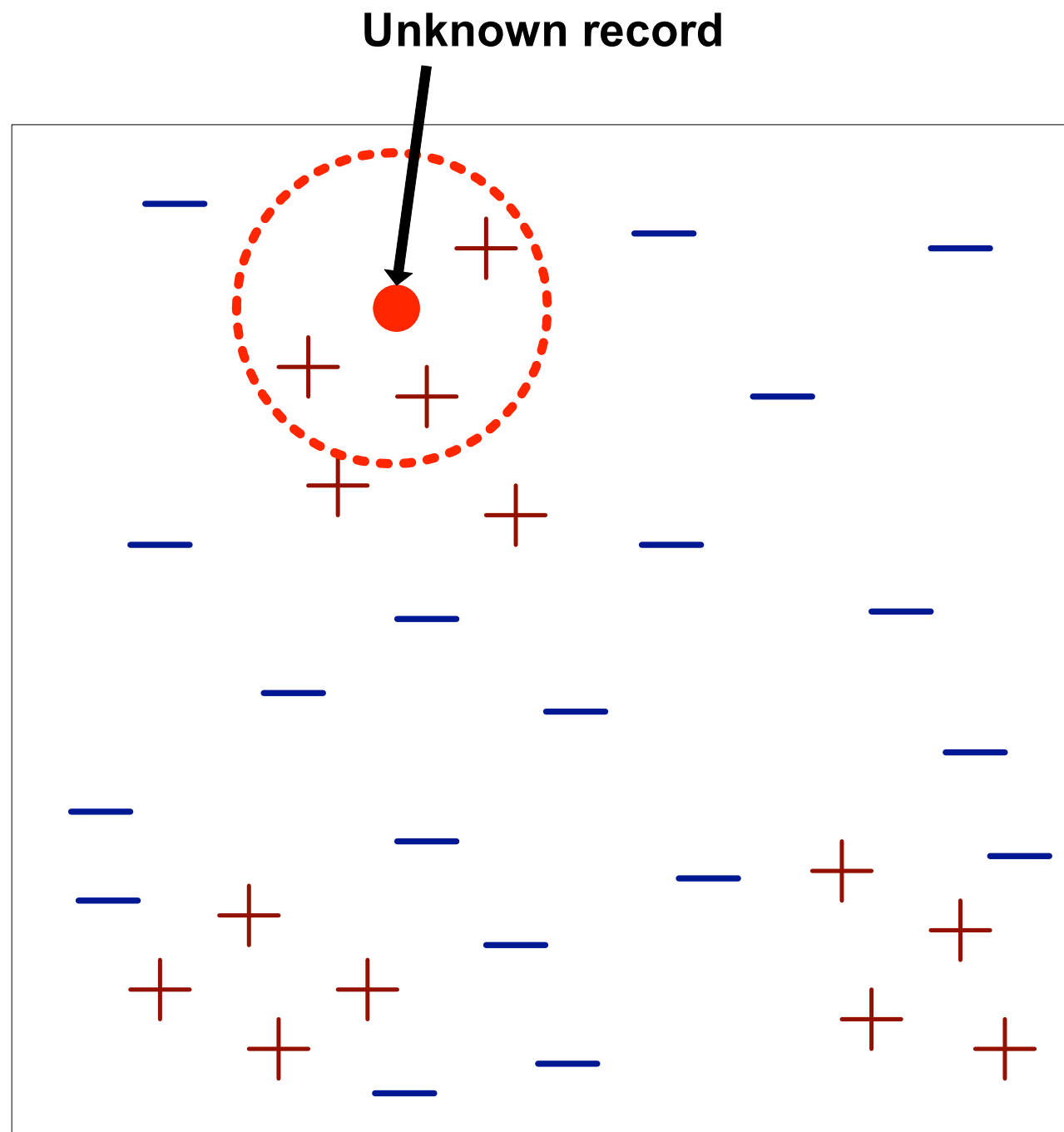
Training Set

Tid	Attrib1	Attrib2	Attrib3	Class
11	No	Small	55K	?
12	Yes	Medium	80K	?
13	Yes	Large	110K	?
14	No	Small	95K	?
15	No	Large	67K	?

Test Set

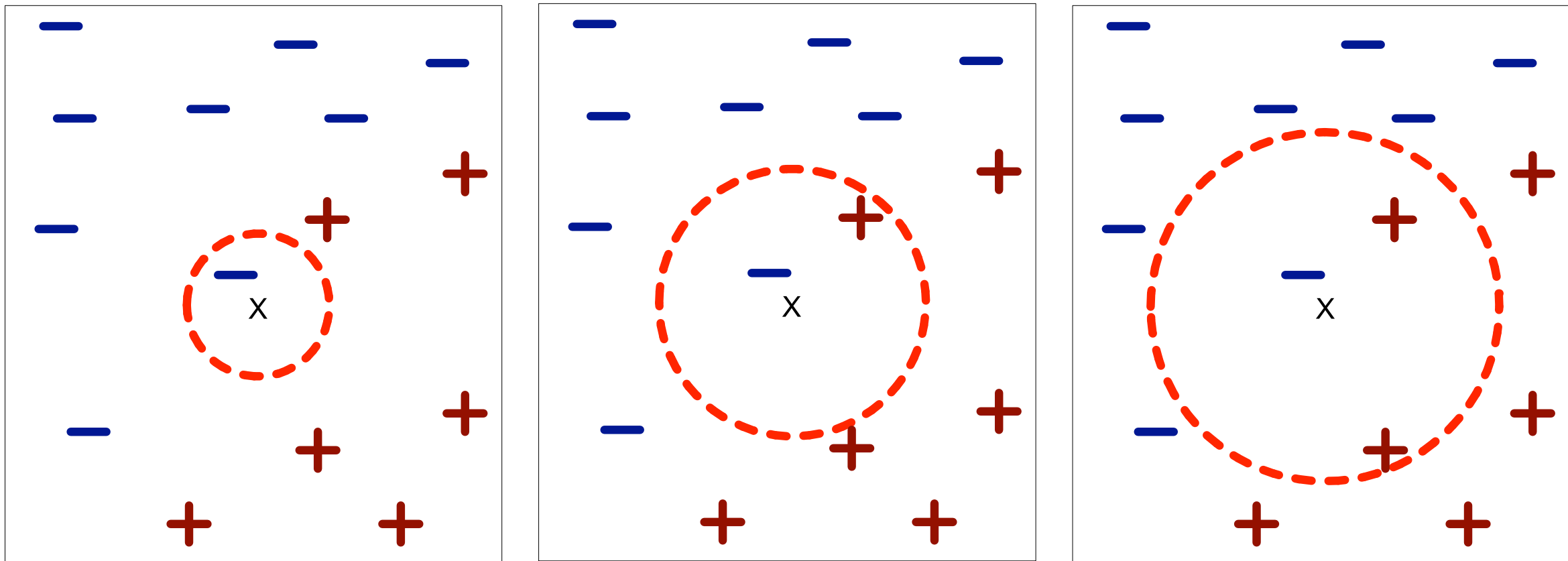


# Nearest Neighbour Classifiers



- Requires three things
  - The set of stored records
  - Distance Metric to compute distance between records
  - The value of  $k$ , the number of nearest neighbours to retrieve
- To classify an unknown record:
  - Compute distance to other training records
  - Identify  $k$  nearest neighbours
  - Use class labels of nearest neighbours to determine the class label of unknown record (e.g., by taking majority vote)

# Definition of Nearest Neighbour



(a) 1-nearest neighbor

(b) 2-nearest neighbor

(c) 3-nearest neighbor

**K-nearest neighbours** of a record  $x$  are data points that have the  $k$  smallest distance to  $x$

# Bayesian Classifiers

- Approach:
  - compute the posterior probability  $P(C \mid A_1, A_2, \dots, A_n)$  for all values of  $C$  using the Bayes' theorem

$$P(C \mid A_1 A_2 \dots A_n) = \frac{P(A_1 A_2 \dots A_n \mid C) P(C)}{P(A_1 A_2 \dots A_n)}$$

- Choose value of  $C$  that maximises  
 $P(C \mid A_1, A_2, \dots, A_n)$
- Equivalent to choosing value of  $C$  that maximises  
 $P(A_1, A_2, \dots, A_n \mid C) P(C)$
- How to estimate  $P(A_1, A_2, \dots, A_n \mid C)$ ?





# Naïve Bayes Classifier

- Assume independence among attributes  $A_i$  when class is given:
- $P(A_1, A_2, \dots, A_n | C) = P(A_1 | C_j) P(A_2 | C_j) \dots P(A_n | C_j)$
- Can estimate  $P(A_i | C_j)$  for all  $A_i$  and  $C_j$ .
- New point is classified to  $C_j$  if  $P(C_j) \prod P(A_i | C_j)$  is maximal.

# How to Estimate Probabilities from Data?



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#	Refund	Status	Salary	Class
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

- Class:  $P(C) = N_c/N$

- e.g.,  $P(No) = 7/10$ ,  
 $P(Yes) = 3/10$

- For discrete attributes:

$$P(A_i | C_k) = |A_{ik}| / N_{C^k}$$

- where  $|A_{ik}|$  is number of instances having attribute  $A_i$  and belongs to class  $C_k$

- Examples:

$$P(Status=Married|No) = 4/7$$

$$P(Refund=Yes|Yes) = 0$$

# Example of Naïve Bayes Classifier



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Name	Give Birth	Can Fly	Live in Water	Have Legs	Class
human	yes	no	no	yes	mammals
python	no	no	no	no	non-mammals
salmon	no	no	yes	no	non-mammals
whale	yes	no	yes	no	mammals
frog	no	no	sometimes	yes	non-mammals
komodo	no	no	no	yes	non-mammals
bat	yes	yes	no	yes	mammals
pigeon	no	yes	no	yes	non-mammals
cat	yes	no	no	yes	mammals
leopard shark	yes	no	yes	no	non-mammals
turtle	no	no	sometimes	yes	non-mammals
penguin	no	no	sometimes	yes	non-mammals
porcupine	yes	no	no	yes	mammals
eel	no	no	yes	no	non-mammals
salamander	no	no	sometimes	yes	non-mammals
gila monster	no	no	no	yes	non-mammals
platypus	no	no	no	yes	mammals
owl	no	yes	no	yes	non-mammals
dolphin	yes	no	yes	no	mammals
eagle	no	yes	no	yes	non-mammals

**A: attributes**

**M: mammals**

**N: non-mammals**

$$P(A | M) = \frac{6}{7} \times \frac{6}{7} \times \frac{2}{7} \times \frac{2}{7} = 0.06$$

$$P(A | N) = \frac{1}{13} \times \frac{10}{13} \times \frac{3}{13} \times \frac{4}{13} = 0.0042$$

$$P(A | M)P(M) = 0.06 \times \frac{7}{20} = 0.021$$

$$P(A | N)P(N) = 0.004 \times \frac{13}{20} = 0.0027$$

$$P(A|M)P(M) > P(A|N)P(N)$$

**=> Mammals**

Give Birth	Can Fly	Live in Water	Have Legs	Class
yes	no	yes	no	?

# Metrics for Performance Evaluation

- Focus on the predictive capability of a model
  - Rather than how fast it takes to classify or build models, scalability, etc.
- Confusion Matrix:

	PREDICTED CLASS		
		Class=Yes	Class=No
ACTUAL CLASS	Class=Yes	a	b
	Class=No	c	d

a: TP (true positive)  
b: FN (false negative)  
c: FP (false positive)  
d: TN (true negative)



# Cost-Sensitive Measures

$$\text{Precision (p)} = \frac{a}{a + c}$$

$$\text{Recall (r)} = \frac{a}{a + b}$$

$$\text{F - measure (F)} = \frac{2rp}{r + p} = \frac{2a}{2a + b + c}$$

**a: TP (true positive)**

**b: FN (false negative)**

**c: FP (false positive)**

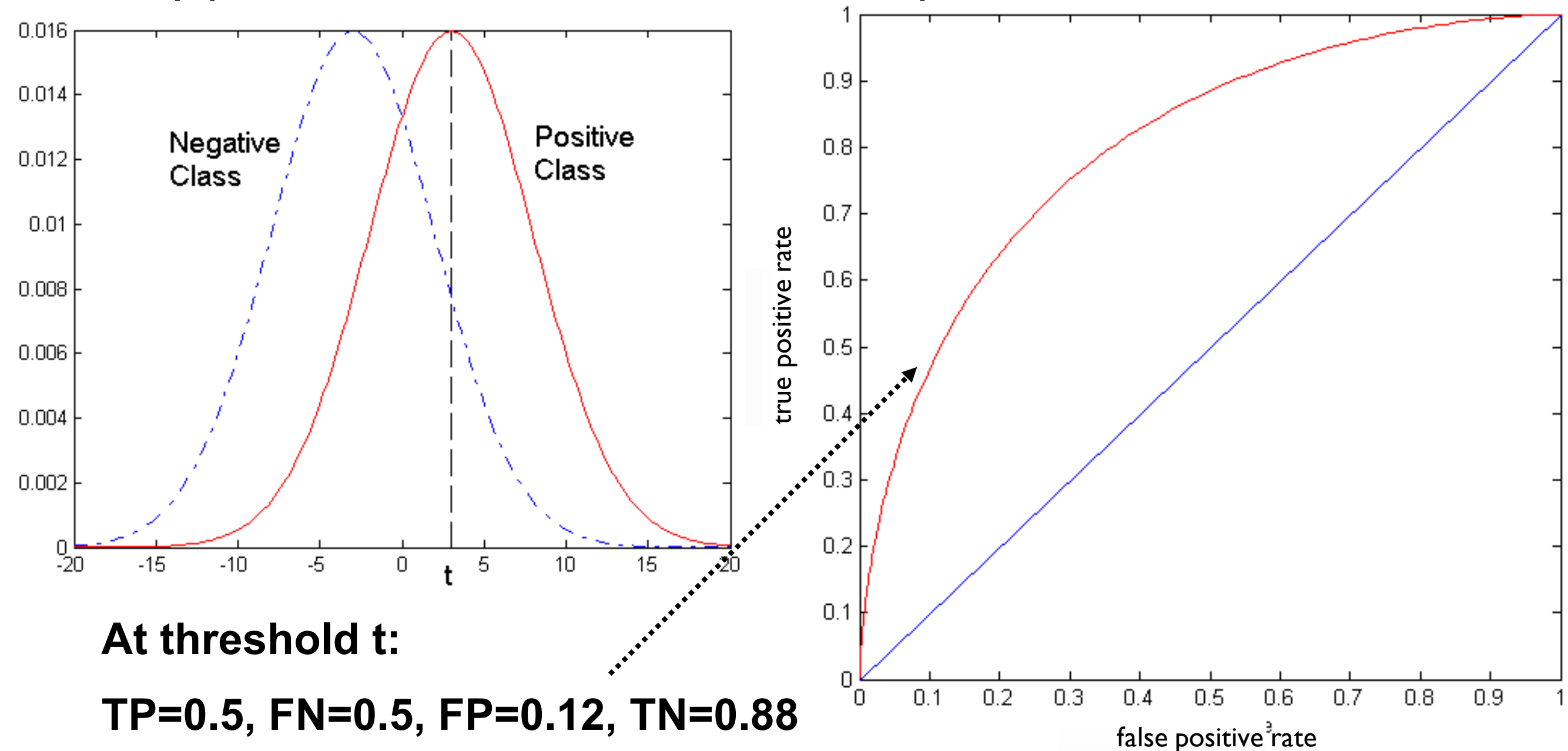
**d: TN (true negative)**

- Precision is biased towards  $C(\text{Yes} | \text{Yes})$  &  $C(\text{Yes} | \text{No})$
- Recall is biased towards  $C(\text{Yes} | \text{Yes})$  &  $C(\text{No} | \text{Yes})$
- F-measure is biased towards all except  $C(\text{No} | \text{No})$

$$\text{Weighted Accuracy} = \frac{w_1 a + w_4 d}{w_1 a + w_2 b + w_3 c + w_4 d}$$

# ROC Curve

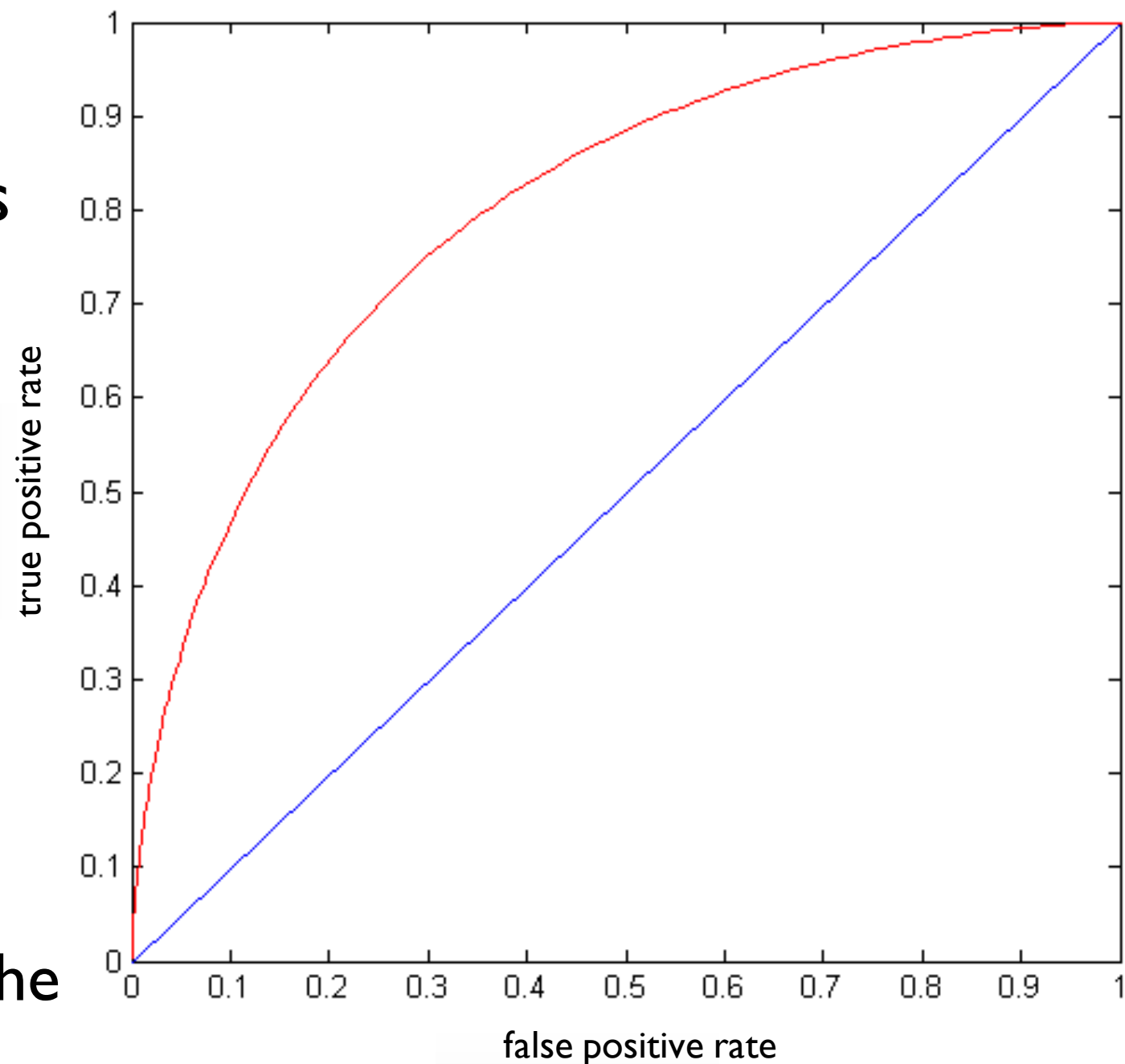
- 1-dimensional data set containing 2 classes (positive and negative)
- any points located at  $x > t$  is classified as positive



# ROC Curve

(FPR, TPR):

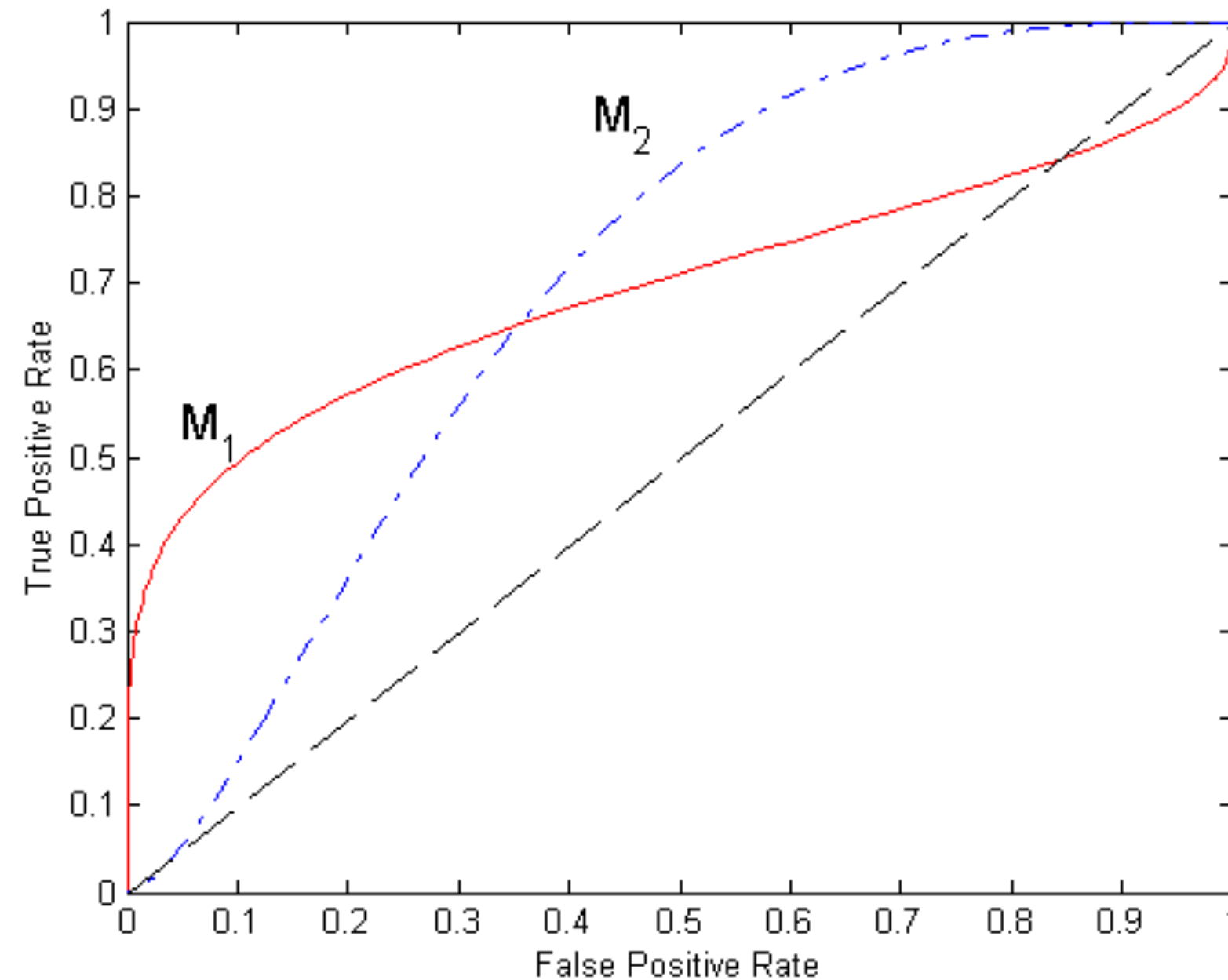
- $(0,0)$ : declare everything to be negative class
- $(1,1)$ : declare everything to be positive class
- $(0,1)$ : ideal
- Diagonal line:
  - Random guessing
  - Below diagonal line:
    - prediction is opposite of the true class



# Using ROC for Model Comparison



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- No model consistently outperform the other
- $M_1$  is better for small FPR
- $M_2$  is better for large FPR
- Area Under the ROC curve
  - Ideal:
    - Area = 1
  - Random guess:
    - Area = 0.5



# How to construct a ROC curve



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Instance	$P(+ A)$	True Class
1	0.95	+
2	0.93	+
3	0.87	-
4	0.85	-
5	0.85	-
6	0.85	+
7	0.76	-
8	0.53	+
9	0.43	-
10	0.25	+

- Use classifier that produces posterior probability for each test instance  $P(+ | A)$
- Sort the instances according to  $P(+ | A)$  in decreasing order
- Apply threshold at each unique value of  $P(+ | A)$
- Count the number of TP, FP, TN, FN at each threshold
- TP rate, TPR =  $TP/(TP+FN)$
- FP rate, FPR =  $FP/(FP + TN)$

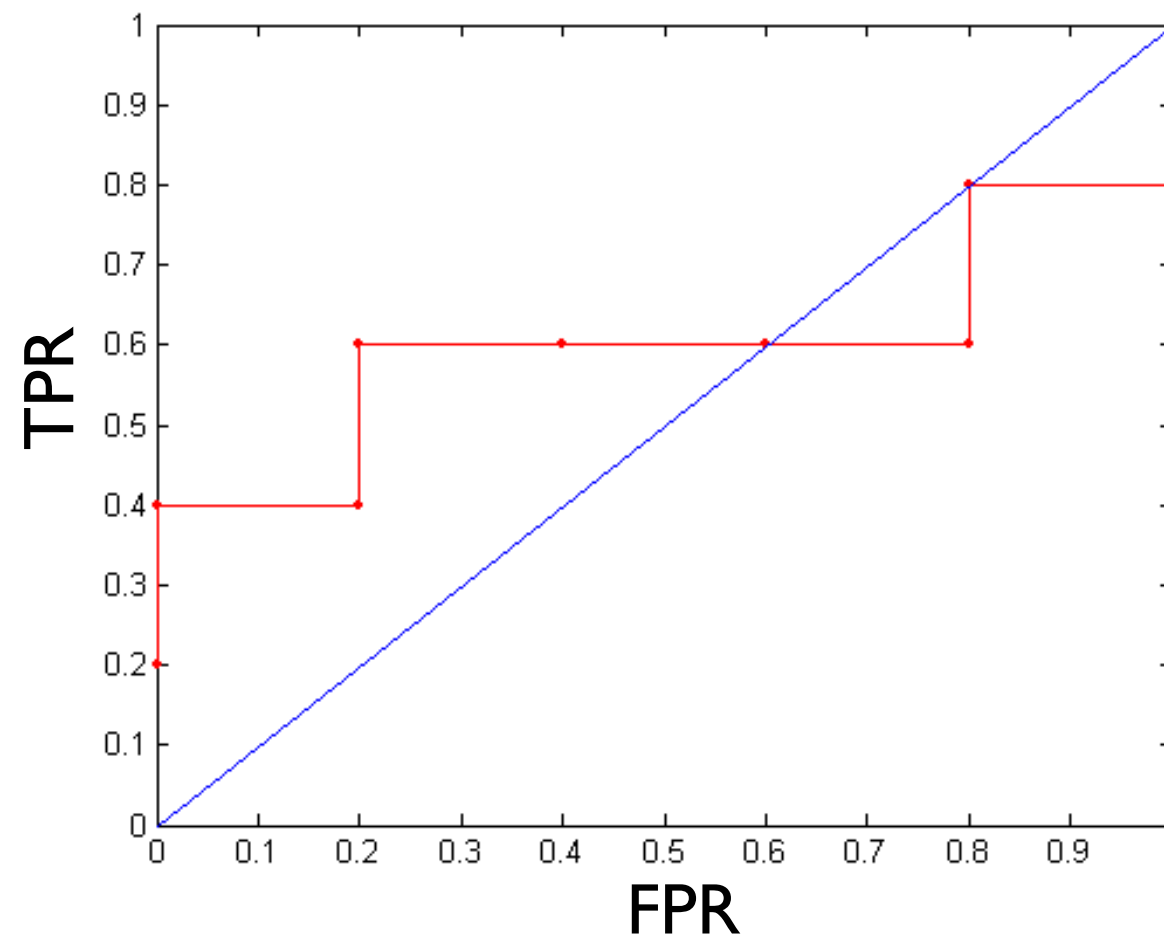
# How to construct a ROC curve

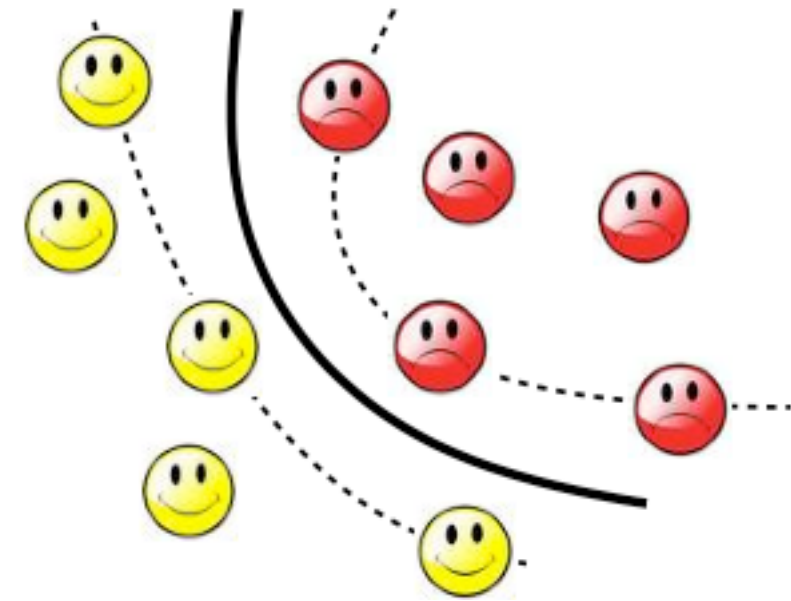


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Class	+	-	+	-	-	-	+	-	+	+	
Threshold $\geq$	0.25	0.43	0.53	0.76	0.85	0.85	0.85	0.87	0.93	0.95	1.00
TP	5	4	4	3	3	3	3	2	2	1	0
FP	5	5	4	4	3	2	1	1	0	0	0
TN	0	0	1	1	2	3	4	4	5	5	5
FN	0	1	1	2	2	2	2	3	3	4	5
TPR	1	0.8	0.8	0.6	0.6	0.6	0.6	0.4	0.4	0.2	0
FPR	1	1	0.8	0.8	0.6	0.4	0.2	0.2	0	0	0

ROC Curve:





# Classification II

# Loss functions

- Squared error, 0-1 Loss

$$L(y, \hat{y}) = (y - \hat{y})^2$$

$$L(y, \hat{y}) = I(y \neq \hat{y})$$

- Minimise risk, (expected risk, empirical risk)

$$R(\hat{f}) = E_{\mathbf{x}, y} L(f(\mathbf{x}), \hat{f}(\mathbf{x}))$$

$$\hat{R}(\hat{f}) = \frac{1}{n} \sum_{i=1}^n L(y_i, \hat{f}(\mathbf{x}_i))$$

# Loss for density estimation

- Suppose output is  $\hat{p}(y|\mathbf{x})$  , truth is  $p(y|\mathbf{x})$
- Use KL (Kullback-Leibler) divergence

$$L(p(y|\mathbf{x}), \hat{p}(y|\mathbf{x})) = KL(p(y|\mathbf{x}), \hat{p}(y|\mathbf{x})) = \sum_y p(y|\mathbf{x}) \log \frac{p(y|\mathbf{x})}{\hat{p}(y|\mathbf{x})}$$

- Risk is expected negative log likelihood

$$R(\hat{p}) = -E_{\mathbf{x}} \sum_y p(y|\mathbf{x}) \log \hat{p}(y|\mathbf{x}) = -E_{\mathbf{x},y} \log \hat{p}(y|\mathbf{x})$$

# Estimation vs Inference

- Learning as optimisation (frequentist): Given  $D$ , choose  $\hat{f}$  to approximate  $f$  as closely as possible, so as to minimise (future) expected risk
- Usually compute parameter estimate  $\hat{\theta}$
- Learning as inference (Bayesian): Given  $D$ , compute posterior over functions  $p(f|D)$

- Or posterior over parameters

$$p(\theta|D) = \frac{p(D|\theta)p(\theta)}{p(D)}$$

- Decision theory demonstrates that one of the best ways to minimise frequentist risk is to be Bayesian.

# Generative vs Discriminative

- Generative approach:
  - Model  $p(y, \mathbf{x}) = p(\mathbf{x}|y)p(y)$
  - Use Bayes' theorem  $p(y|\mathbf{x}) = \frac{p(\mathbf{x}|y)p(y)}{p(\mathbf{x})}$
- Discriminative approach:
  - Model  $p(y|\mathbf{x})$  directly

# Naïve Bayes Classifier

Generative model:

$$p(\mathbf{x}, \mathcal{C}_k) = p(\mathcal{C}_k)p(\mathbf{x}_n|\mathcal{C}_k) = \pi \mathcal{N}(\mathbf{x}_n | \boldsymbol{\mu}_k, \Sigma_k)$$

class posterior

class conditional density

class prior

$$p(\mathcal{C}_k | \mathbf{x}) = \frac{p(\mathbf{x} | \mathcal{C}_k)p(\mathcal{C}_k)}{\sum_{\mathcal{C}_j} p(\mathbf{x} | \mathcal{C}_j)p(\mathcal{C}_j)}$$

normalising constant



# Logistic Regression

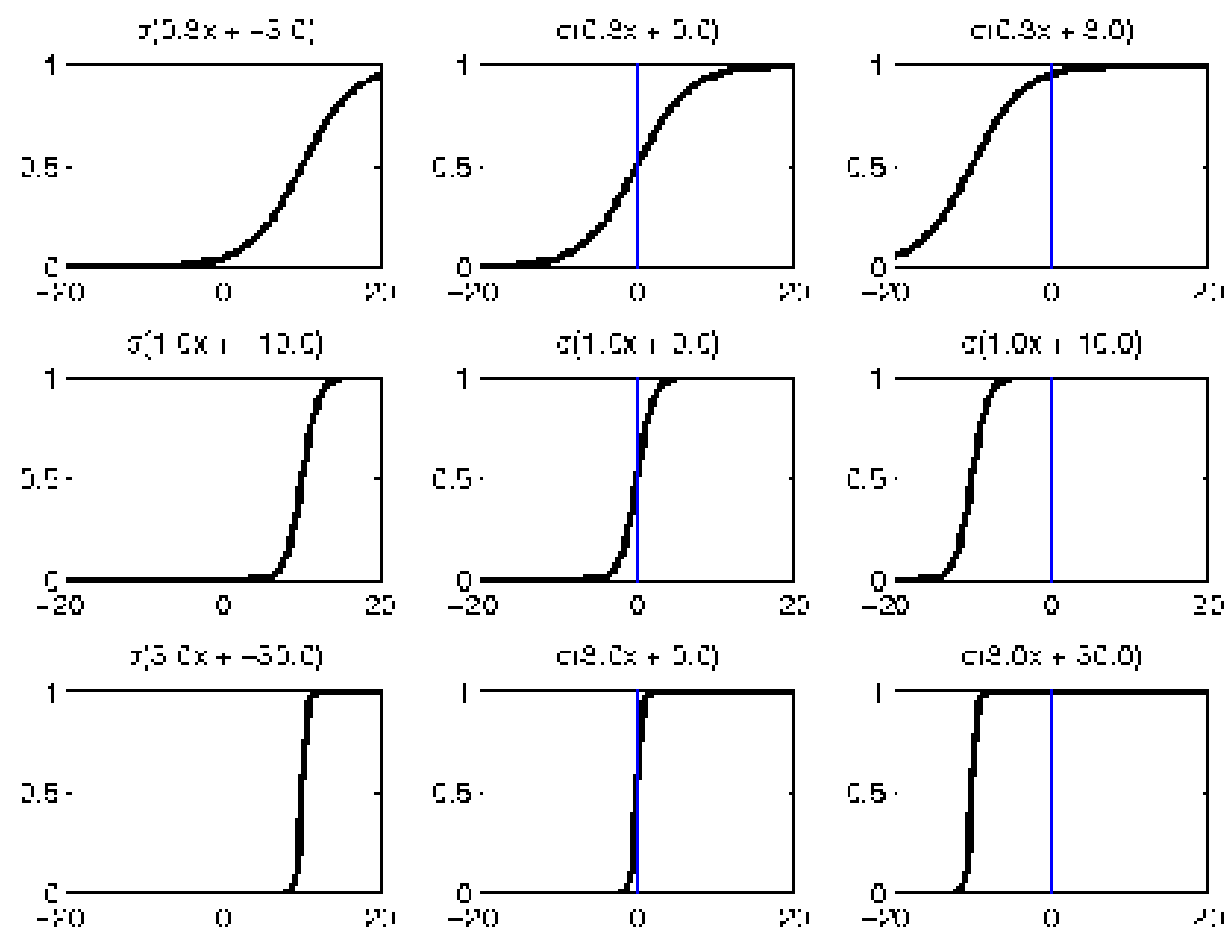
# Logistic Regression

- Discriminative model for binary classification

$$p(y|\mathbf{x}, \mathbf{w}) = \text{Ber}(y|\sigma(\eta)) = \sigma(\eta)^y (1 - \sigma(\eta))^{1-y}$$

$$\eta = \mathbf{w}^T \mathbf{x}$$

$$\sigma(\eta) \stackrel{\text{def}}{=} \frac{1}{1 + \exp(-\eta)} = \frac{e^\eta}{e^\eta + 1}$$

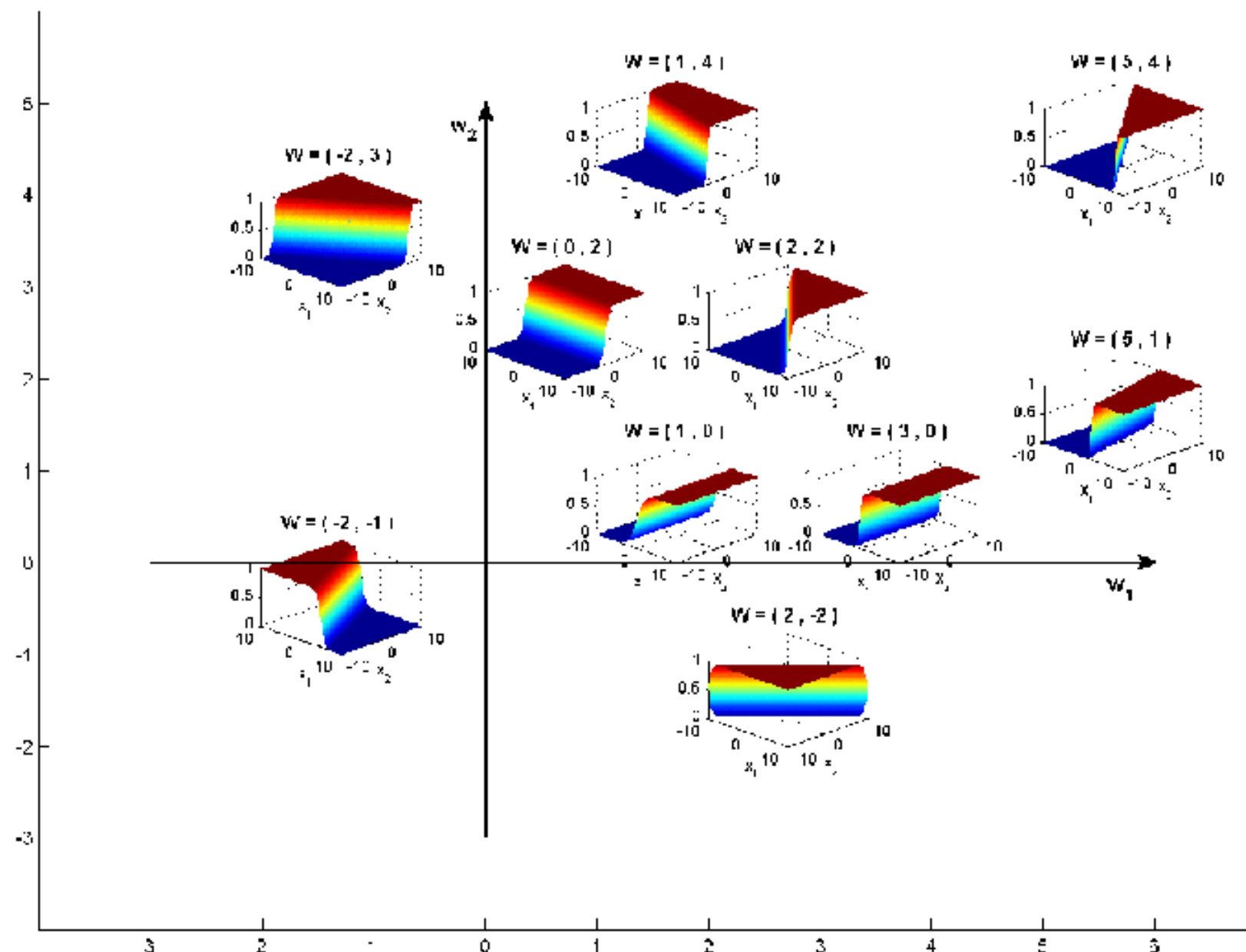


Sigmoid  
or  
Logistic  
function

# Decision boundary

- Logistic Regression in 2D

$$p(y = 1 | \mathbf{x}, \mathbf{w}) = \sigma(\mathbf{w}^T \mathbf{x})$$



# Logistic Regression

- Assumes a parametric form for directly estimating  $P(Y | X)$ . For binary concepts, this is:

$$P(Y = 0|X) = \frac{1}{1 + \exp(w_0 + \sum_{i=1}^n w_i X_i)}$$

$$\begin{aligned} P(Y = 1|X) &= 1 - P(Y = 0|X) \\ &= \frac{\exp(w_0 + \sum_{i=1}^n w_i X_i)}{1 + \exp(w_0 + \sum_{i=1}^n w_i X_i)} \end{aligned}$$

- Equivalent to a one-layer backpropagation neural net.
- Logistic regression is the source of the sigmoid function used in backpropagation.
- Objective function for training is somewhat different.

# Logistic Regression as a Log-Linear Model

- Logistic regression is basically a linear model, which is demonstrated by taking logs.

$$\begin{aligned} \text{Assign label } Y = 0 \text{ iff } 1 &< \frac{P(Y = 0 | X)}{P(Y = 1 | X)} \\ &1 > \exp(w_0 + \sum_{i=1}^n w_i X_i) \\ &0 > w_0 + \sum_{i=1}^n w_i X_i \end{aligned}$$

- Also called a **maximum entropy model (MaxEnt)** because it can be shown that standard training for logistic regression gives the distribution with maximum entropy that is consistent with the training data.

# Logistic Regression Training

- Weights are set during training to maximise the **conditional data likelihood** :

$$W \leftarrow \operatorname{argmax}_W \prod_{d \in D} P(Y^d | X^d, W)$$

where  $D$  is the set of training examples and  $Y^d$  and  $X^d$  denote, respectively, the values of  $Y$  and  $X$  for example  $d$ .

- Equivalently viewed as maximising the **conditional log likelihood** (CLL)

$$W \leftarrow \operatorname{argmax}_W \sum_{d \in D} \ln P(Y^d | X^d, W)$$

# Logistic Regression Training

- Like neural-nets, can use standard gradient descent to find the parameters (weights) that optimise the CLL objective function.
- Many other more advanced training methods are possible to speed up convergence.
  - Conjugate gradient
  - Generalised Iterative Scaling (GIS)
  - Modified Iterative Scaling (MIS)
  - Limited-memory quasi-Newton (L-BFGS)
  - Stochastic gradient descent

# Logistic Regression Training

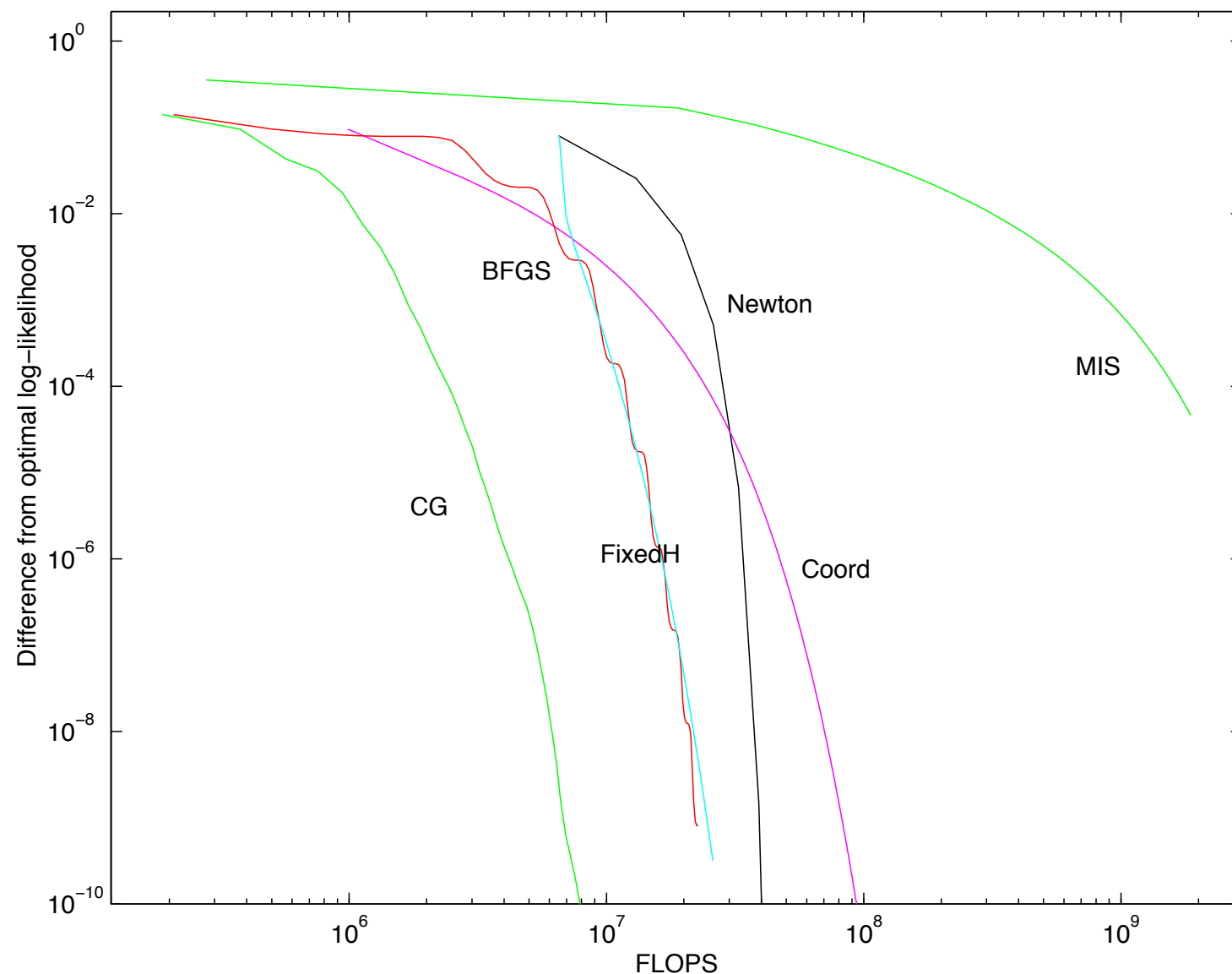


Figure 1: Cost vs. performance of six logistic regression algorithms. The dataset had 300 points in 100 dimensions. “CG” is conjugate gradient (section 4), “Coord” is coordinate-wise Newton, “FixedH” is Fixed-Hessian, and “MIS” is modified iterative scaling. CG also has the lowest actual time in Matlab.

See: “A comparison of numerical optimizers for logistic regression” by Thomas Minka, 2003.



# Preventing Overfitting in Logistic Regression

- To prevent overfitting, one can use **regularisation** (a.k.a. smoothing) by penalising large weights by changing the training objective:

$$W \leftarrow \operatorname{argmax}_W \sum_{d \in D} \ln P(Y^d | X^d, W) - \frac{\lambda}{2} \|W\|^2$$

Where  $\lambda$  is a constant that determines the amount of smoothing

- This can be shown to be equivalent to assuming a Gaussian prior for  $W$  with zero mean and a variance related to  $1/\lambda$ .

# Multinomial Logistic Regression

- Logistic regression can be generalised to multi-class problems (where  $Y$  has a multinomial distribution).
- Effectively constructs a linear classifier for each category.

# Relation Between NB and Logistic Regression

- Naïve Bayes with Gaussian distributions for features (GNB), can be shown to give the same functional form for the conditional distribution  $P(Y | X)$ .
  - But converse is not true, so Logistic Regression makes a weaker assumption.
- Logistic regression is a **discriminative** rather than generative model, since it models the conditional distribution  $P(Y | X)$  and directly attempts to fit the training data for predicting  $Y$  from  $X$ . Does not specify a full joint distribution.

# Relation Between NB and Logistic Regression (continued)

- When conditional independence is violated, logistic regression gives better generalisation if it is given sufficient training data.
- GNB converges to accurate parameter estimates faster ( $O(\log n)$  examples for  $n$  features) compared to Logistic Regression ( $O(n)$  examples).
- Experimentally, GNB is better when training data is scarce, logistic regression is better when it is plentiful.

# Summary

- Logistic Regression
- Binary Classification