

COMP5338 – Advanced Data Models

Week 7: Neo4j Internal and Data Modelling



Dr. Ying Zhou
School of Computer Science

Property Graph Model

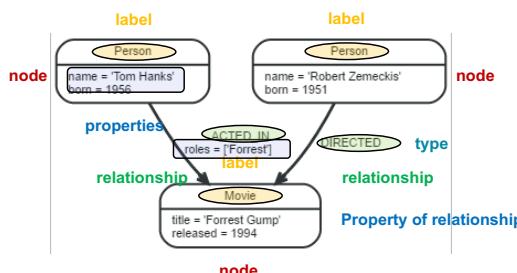


Table concept is not part of the data model

The database is a large graph, could contain independent subgraphs

Community edition only supports one user database; Enterprise edition supports multiple user databases

Logic data model and physical storage model could be totally different

It is theoretically possible to construct a property graph model with any storage backend

Outline

■ Neo4j Storage

■ Neo4j Query Plan and Indexing

■ Neo4j – Data Modeling

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Index-free Adjacency

■ Native storage of relationships between nodes

- ▶ Effectively a pre-computed bidirectional join

■ Traversal is like pointer dereferencing

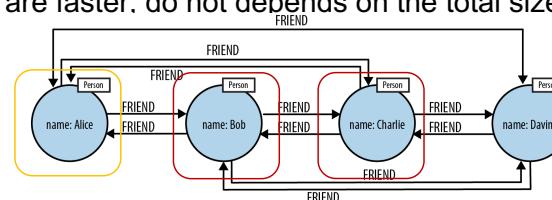
- ▶ Almost as fast as well

■ Index-free Adjacency

- ▶ Each node maintains a direct link to its adjacent nodes
- ▶ Each node is effectively a micro-index to the adjacent nodes

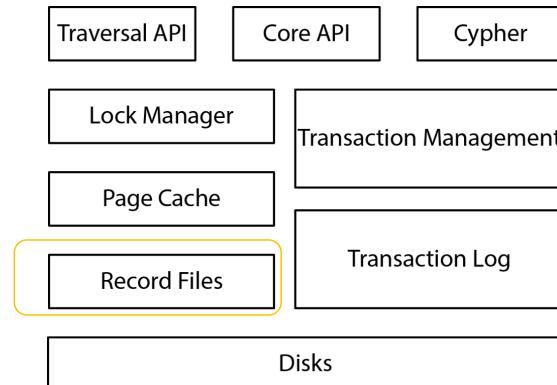
■ Cheaper than global indexes

- ▶ Queries are faster, do not depend on the total size of the graph



Slides 4-11 are based on Graph Database chapter 6.1 and 6.2

Neo4j Architecture



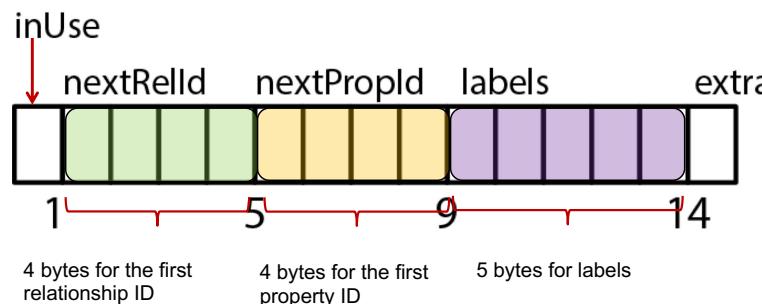
Page 163 of Graph Database



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Node store file

- All node data is stored in **one** node store file
- Physically stored in file named *neostore.nodestore.db*
- Each record is of a **fixed size** – 15 bytes (was 9 bytes in earlier version)
- Offset of stored node = node id * 15 (node id = 100, offset = 1500)
- Deleted IDs in *.id* file and can be reused



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Property Graph and Store files

- Graph data is stored in *store files* on disk
 - Nodes, relationships, properties, labels and types all have their own store files.
 - Check under <neo4j-home>/data/databases/neo4j
 - Separating graph structure and property data promotes fast traversal
- Node, relationship, property, label and type all have system assigned IDs
- They are stored as fixed length record in respective stores
- user's view of their graph and the actual records on disk are structurally dissimilar

A screenshot of a terminal window showing the contents of the file 'neostore.nodestore.db'. The file is a binary dump of node records. The first few lines show the header and some initial data. The file is very large, with many more records following.

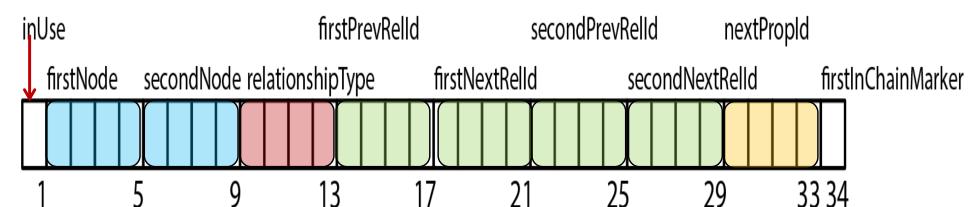
```
568K 1 Oct 22:56 neostore.nodestore.db
88K 1 Oct 22:56 neostore.nodestore.db.id
8.0K 1 Oct 21:09 neostore.nodestore.db.labels
40K 1 Oct 22:56 neostore.nodestore.db.labels.id
1.3M 1 Oct 22:56 neostore.propertystore.db
1.2M 1 Oct 22:56 neostore.propertystore.db.arrays
48K 1 Oct 22:56 neostore.propertystore.db.arrays.id
112K 1 Oct 22:56 neostore.propertystore.db.id
8.0K 1 Oct 22:17 neostore.propertytypestore.db
40K 1 Oct 22:56 neostore.propertytypestore.db.id
8.0K 1 Oct 22:17 neostore.relationshiptypestore.db.names
40K 1 Oct 22:56 neostore.relationshiptypestore.db.names.id
48K 1 Oct 22:56 neostore.propertystore.db.index
8.0K 1 Oct 22:17 neostore.propertystore.db.index.keys
40K 1 Oct 22:56 neostore.propertystore.db.index.keys.id
8.0K 1 Oct 21:34 neostore.propertystore.db.strings
48K 1 Oct 22:56 neostore.propertystore.db.strings.id
```

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Relationship store file

- All relationship data is stored in **one** relationship store file
- Physically stored in file named *neostore.relationshipstore.db*
- Each record is of a fixed size – 34 bytes
- Offset of stored relationship = relationship id * 34
 - So, relationship id = 10, offset = 340



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Implications

- Both Node ID and Property ID are of 4 bytes
 - The maximum ID value is $2^{32} - 1$
 - There is a maximum number of nodes/relationships in a database
 - ID is assigned and managed by the system
 - The corresponding record will be stored in the computed offset
 - The IDs of deleted nodes/relationships will be reused

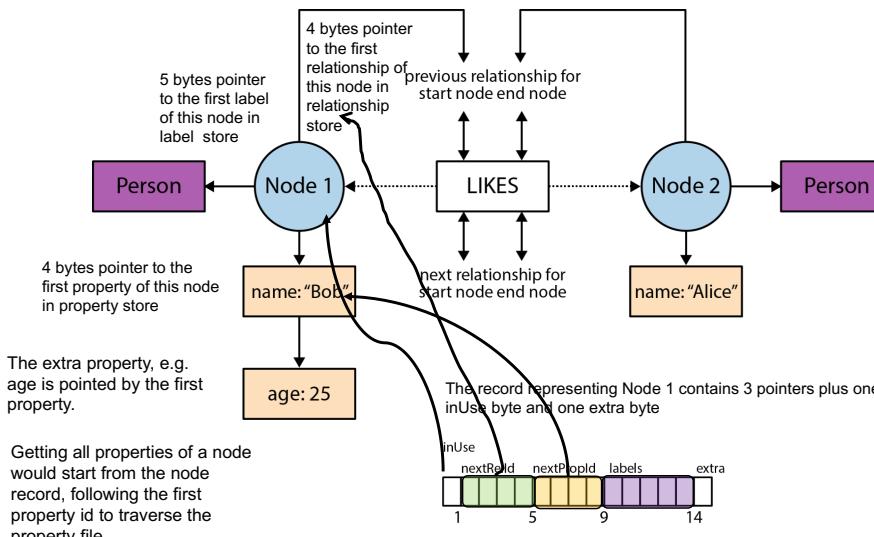
Other Files

- Property store** contains fixed size records to store properties for nodes and relationships
 - Simple properties are stored inline
 - Complex ones such as long string or array property are stored elsewhere
- Node label in node records references data in **label store**
- Relationship type in relationship record references data in **relationship type store**

10K	1 Oct 22:56	neostore.labels.db
568K	1 Oct 22:56	neostore.nodes.db
88K	1 Oct 22:56	neostore.nodes.db.id
8.0K	1 Oct 21:09	neostore.nodes.db.labels
40K	1 Oct 22:56	neostore.nodes.db.laneid
		neostore.propertystore.db
48K	1 Oct 22:56	neostore.propertystore.db.arrays
1.1M	1 Oct 22:56	neostore.relationshipstore.db
96K	1 Oct 22:56	neostore.relationshipstore.db.id
8.0K	1 Oct 22:17	neostore.relationshiptypestore.db
40K	1 Oct 22:56	neostore.relationshiptypestore.db.id
8.0K	1 Oct 22:17	neostore.relationshiptypestore.db.names
40K	1 Oct 22:56	neostore.relationshiptypestore.db.names
		neostore.propertystore.db.index.keys
		neostore.propertystore.db.index.keys.id
		neostore.propertystore.db.strings
48K	1 Oct 22:56	neostore.propertystore.db.strings.id

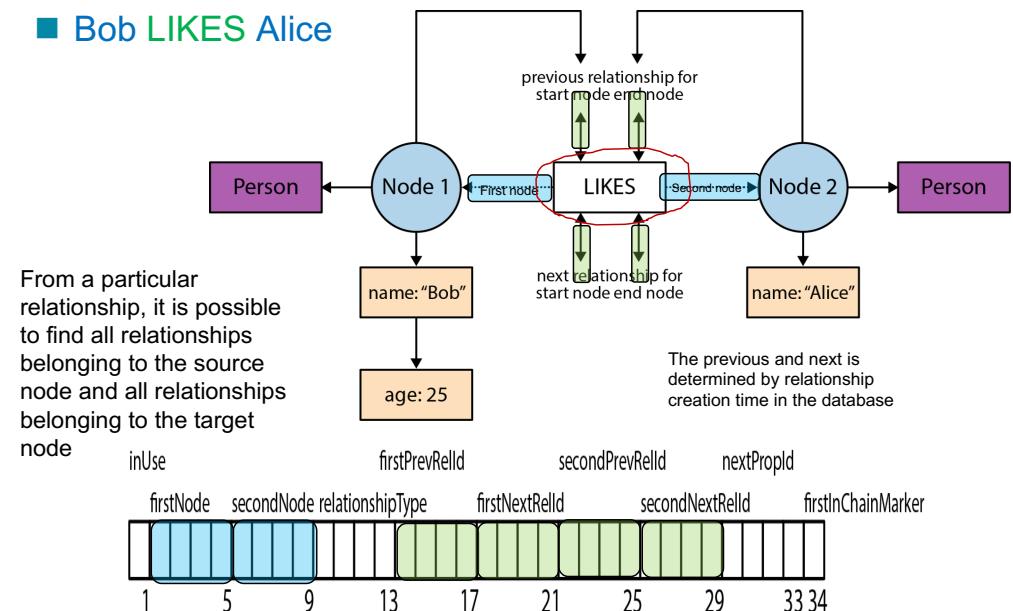
Node structure

- Bob LIKES Alice

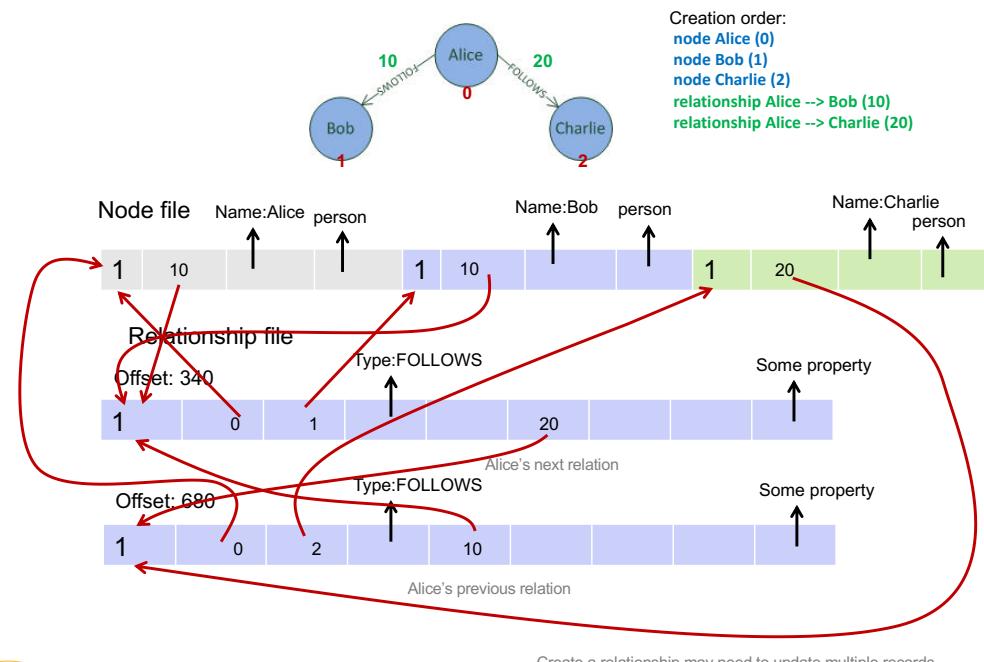


Relationship structure

- Bob LIKES Alice



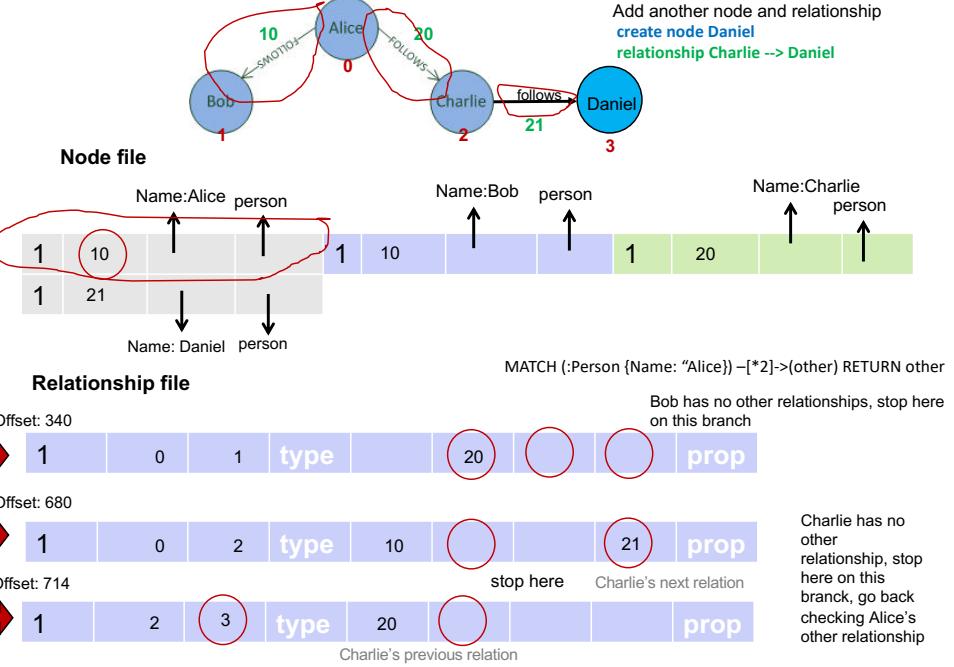
Doubly linked list



*"The node and relationship stores are concerned **only** with the **structure** of the graph, not its property data. Both stores use fixed-sized records so that any individual record's location within a store file can be rapidly computed given its ID. These are critical design decisions that underline Neo4j's commitment to high-performance traversals."*

-- Chapter 6, Graph Databases

Doubly linked list (cont'd)



Outline

- Neo4j Storage
- Neo4j Query Plan and Indexing
- Neo4j – Data Modeling

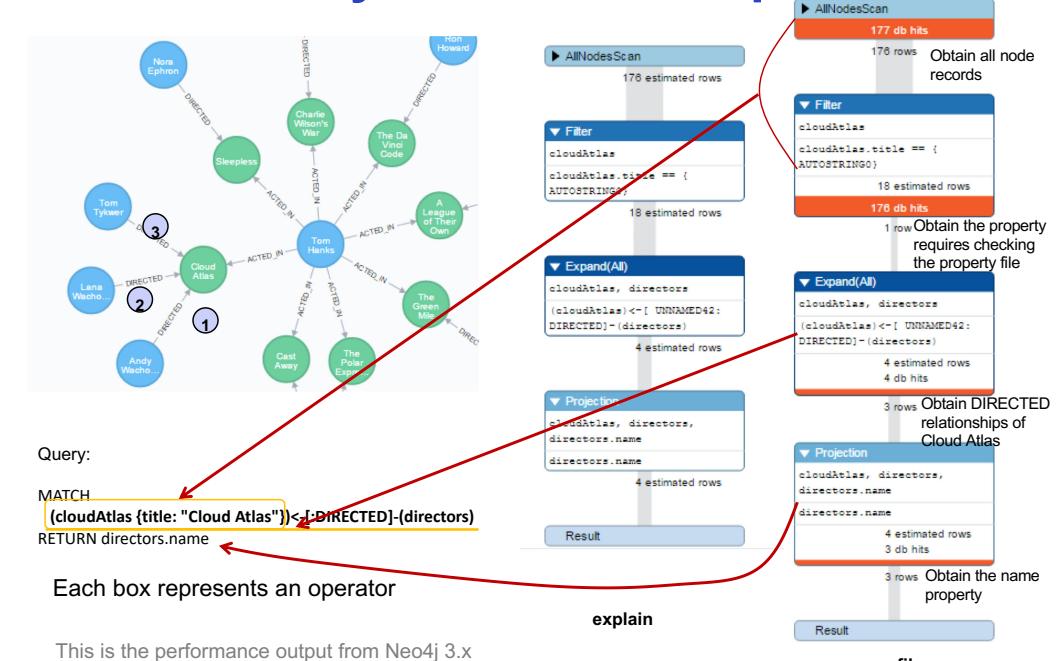


Neo4j Query Execution

- Each Neo4j Query is turned into an execution plan by an **execution planner**
- The **execution plan** is a tree-like structure consists of various **operators**, each implements a specific piece of work
- Query plan stages
 - Starting point (leaf node)
 - Obtaining data from storage engine
 - Expansion by matching given pattern in the query statement
 - Row filtering, skipping, sorting, projection, etc...
 - Combining operations
 - Updating
- Execution plans are evaluated based on statistics maintained by database
 - The number of nodes having a certain label.
 - The number of relationships by type.
 - Selectivity per index.
 - The number of relationships by type, ending with or starting from a node with a specific label.



Query Plan: an example



Evaluation Statistics

- Each operator is annotated with some statistics
- Rows:** The number of rows that the operator produced. This is only available if the query was *profiled*.
- EstimatedRows:** This is the estimated number of rows that is expected to be produced by the operator.
- DbHits:** Some operator needs to retrieve data from or update data in the storage. A *database hit* is an abstract unit of this storage engine work
 - Creating a node, a relationship, a label, a type
 - Deleting a node, a relationship,
 - Getting a node, a property of a node, the label,...
 - Getting a relationship, a property of a label, the type,
 - Updating...



Query Starting Points

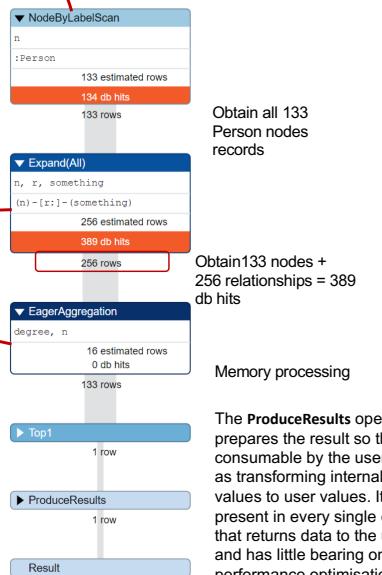
- Most queries start with one or a set of **nodes** except if a relationship ID is specified
 - `MATCH (n1)-[r]->() WHERE id(r)=0 RETURN r, n1`
 - This query will start from locating the first record in the relationship file
- Query may start by scanning all nodes
 - `MATCH(n) RETURN (n)`
 - `MATCH (cloudAtlas {title: "Cloud Atlas"}) <--[:DIRECTED]-(directors) RETURN directors.name`
- Query may start by scanning all nodes belonging to a given label
 - `MATCH (p:Person{name:"Tom Hanks"}) return p`
 - Labels are implicitly indexed
- Query may start by using index



Query starting from labelled node

```

MATCH (n:Person) -[r]-(something)
WITH n, count(something) as degree
ORDER BY degree DESC
LIMIT 1
RETURN n, degree
  
```



Obtain all 133 Person nodes records

Obtain 133 nodes + 256 relationships = 389 db hits

Memory processing

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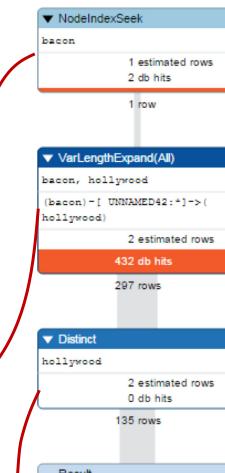
Query Plan With Index

- Neo4j supports index on properties of labelled node
- Index has similar behaviour as those in relational systems
- It can be built on single or composite properties
- Create Index
 - ▶ **CREATE INDEX ON :Person(name)**
- Drop Index
 - ▶ **DROP INDEX ON :Person(name)**

Query:

```

MATCH [bacon:Person {name:"Kevin Bacon"}]-[*1..4]-(hollywood)
RETURN DISTINCT hollywood
  
```



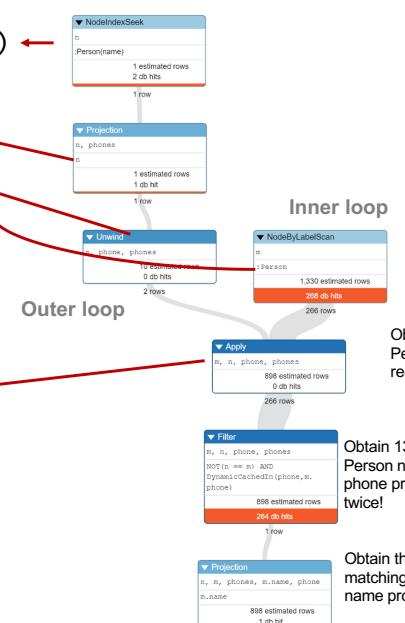
Each row represents a path that may include more than one relationship, so the db hits number is larger than row number

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A relatively complex query and plan

```

MATCH (n:Person{name: "Tom Hanks"}) ←
WITH n.phone as phones, n
UNWIND phones as phone
MATCH (m:Person) ←
WHERE phone in m.phone and n<>m
RETURN m.name
  
```



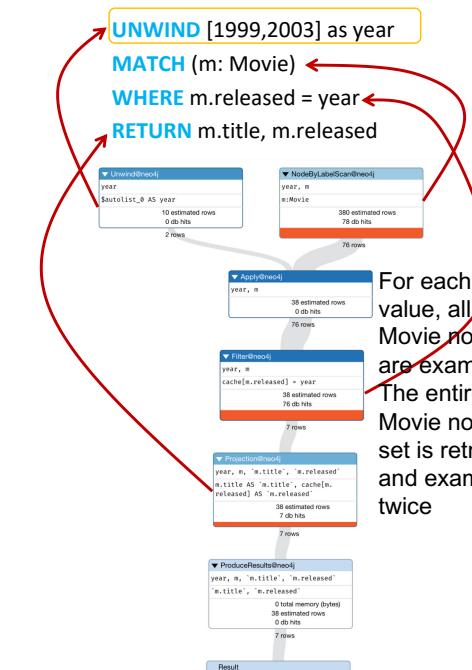
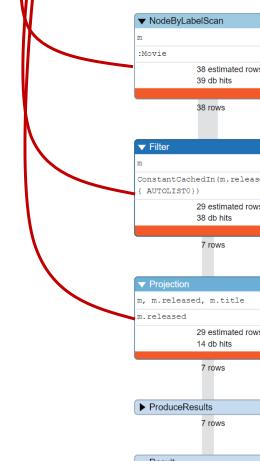
Apply works by performing a nested loop. Every row being produced on the left-hand side of the **Apply** operator will be fed to the leaf operator on the right-hand side, and then **Apply** will yield the combined results

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Comparing Execution Plans

```

MATCH (m: Movie)
WHERE m.released IN [1999,2003]
RETURN m.title, m.released
  
```



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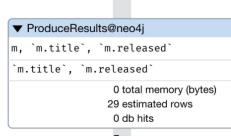
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Comparing Execution Plans (with Index)

```

MATCH (m: Movie)
WHERE m.released IN [1999,2003]
RETURN m.title, m.released
    
```



Similar performance

```

UNWIND [1999,2003] as year
MATCH (m: Movie)
WHERE m.released = year
RETURN m.title, m.released
    
```



For each year value, an index search is performed

CREATE INDEX ON :Movie(released)

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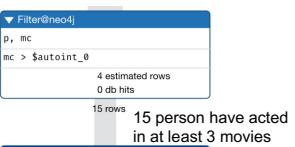
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Option 1

```

MATCH (p:Person)-[:ACTED_IN]->(m:Movie)
WITH p, count(m) AS mc
WHERE mc > 2
MATCH (p)-[:DIRECTED]->(m2:Movie)
RETURN p.name, m2.title
    
```

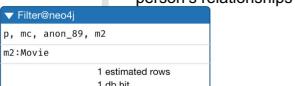
Start with Movie label because there are less Movie nodes than Person nodes



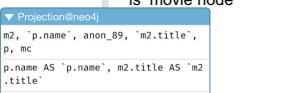
15 person have acted in at least 3 movies



Need to check all 15 person's relationships



Check the other node is movie node



Getting two properties



Check the other nodes are of Person type

Aggregate by p



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Another example of comparison

■ Question: Find out a list of person who has acted in at least three movies and also directed at least one movie

■ Cypher is powerful and flexible

- ▶ It is possible to write very different queries that produce the same results
- ▶ The performance could have big difference
- ▶ The DB engine does not have much knowledge to rewrite the queries as those in SQL
 - Not based on relational algebra

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Option 2

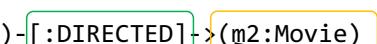
```

MATCH (m1:Movie)<-[a:ACTED_IN]-(p:Person)-[:DIRECTED]->(m2:Movie)
WITH p, count(distinct m1) as ac, m2
WHERE ac > 2
RETURN p.name, m2.title
    
```

38 Movie nodes + 44 relationships

44 Person nodes

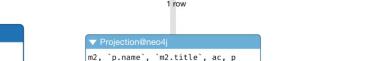
Among 62 relationships only 18 are of ACTED type



Obtain the 18 Movie nodes from the 18 relationships as m1



Aggregation is processed in memory.



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Performance of Creation Operations

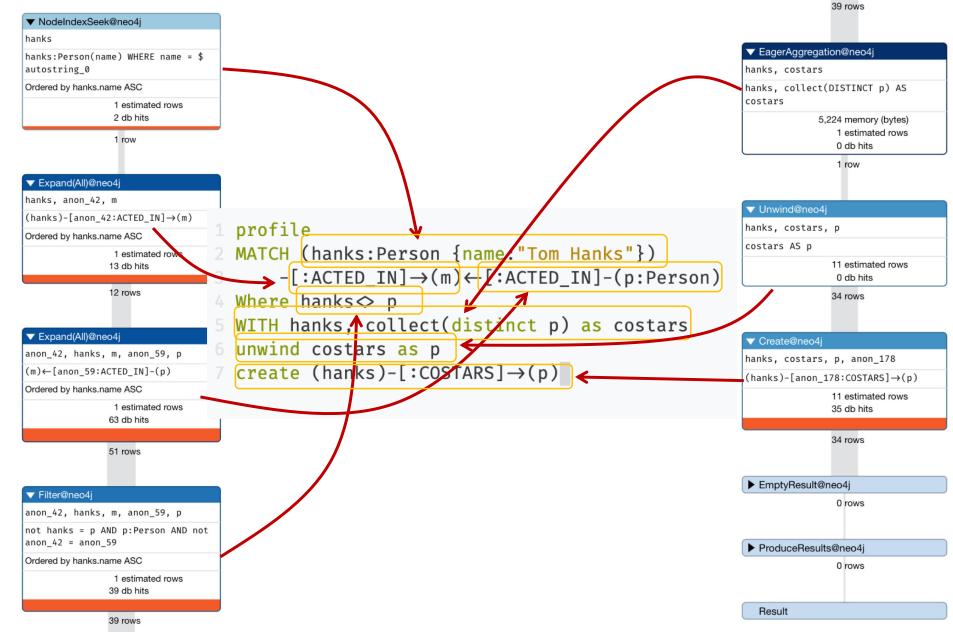
- Example: add COSTARTS relationships for Tom Hanks
- Option 1: using CREATE

```

1 profile
2 MATCH (hanks:Person {name:"Tom Hanks"})
3   -[:ACTED_IN]→(m)←[:ACTED_IN]-(p:Person)
4 Where hanks↔ p
5 WITH hanks, collect(distinct p) as costars
6 unwind costars as p
7 create (hanks)-[:COSTARS]→(p)

```

Profile Result



Option 2: Using MERGE

```

1 profile
2 MATCH (hanks:Person {name:"Tom Hanks"})
3   -[:ACTED_IN]→(m)←[:ACTED_IN]-(p:Person)
4 Where hanks↔ p
5 WITH hanks, p
6 merge (hanks)-[:COSTARS]→(p)

```

Profile Result

For each **p**, check if there is a COSTARS relationship between node **hanks** and node **p**

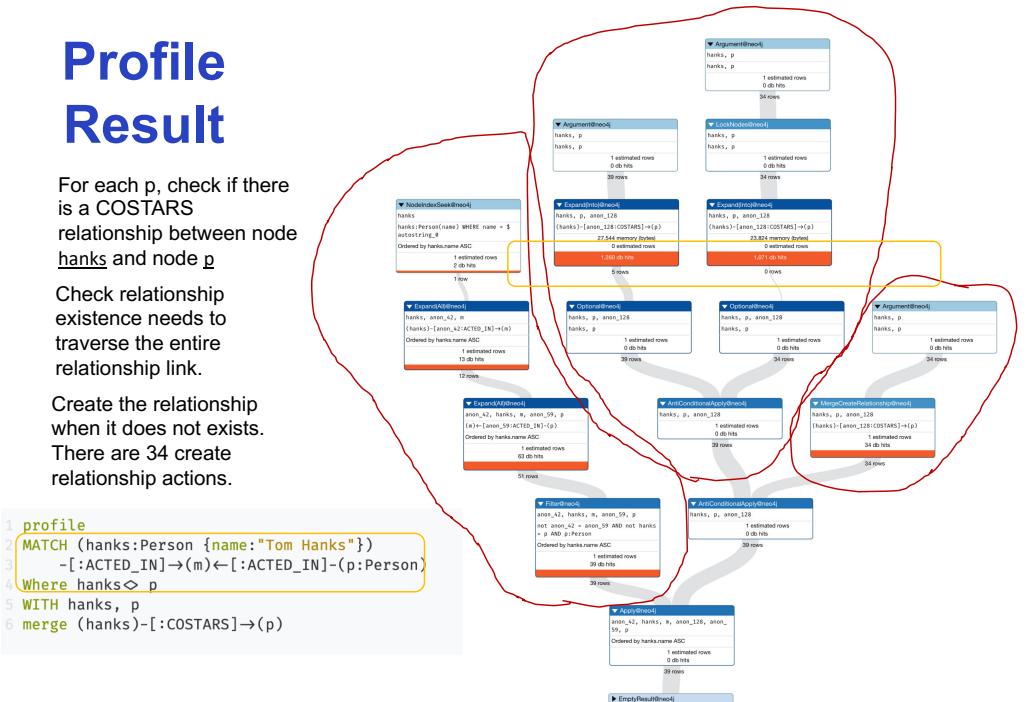
Check relationship existence needs to traverse the entire relationship link.

Create the relationship when it does not exists. There are 34 create relationship actions.

```

1 profile
2 MATCH (hanks:Person {name:"Tom Hanks"})
3   -[:ACTED_IN]→(m)←[:ACTED_IN]-(p:Person)
4 Where hanks↔ p
5 WITH hanks, p
6 merge (hanks)-[:COSTARS]→(p)

```



Transactions

- Neo4j supports full ACID transactions
 - ▶ Similar to those in RDBMS
- Uses locking to ensure consistency
 - ▶ Lock Manager manages locks held by a transaction
- Logging
 - ▶ Write Ahead Logging (WAL)
- Transaction Commit Protocol
 - ▶ Acquire locks (Atomicity, Consistency, Isolation)
 - ▶ Write Undo and Redo records to the WAL
 - for each node, relationship, property changed is written to the log
 - ▶ Write commit record to the log and flush to disk (Durability)
 - ▶ Release locks
- Recovery – if the database server/machine crashes
 - ▶ Apply log records to replay changes made by the transactions



Outline

- Neo4j Storage
- Neo4j Query Plan and Indexing
- **Neo4j – Data Modeling**

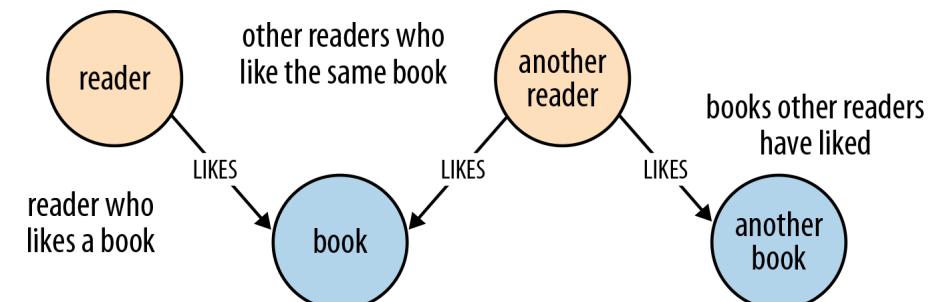
Graph Data Modelling

- Graph data modelling is very closely related with domain modelling
- You need to decide
 - ▶ Node or Relationship
 - ▶ Node or Property
 - ▶ Label/Type or Property
- Decisions are based on
 - ▶ Features of entities in application domain
 - ▶ Your typical queries
 - ▶ Features and constraints of the underlying storage system



Node vs. Relationship

- Nodes for Things, Relationship for Structures
 - ▶ AS A reader who likes a book, I **WANT** to know which books other readers who like the same book have liked, **SO THAT** I can find other books to read.

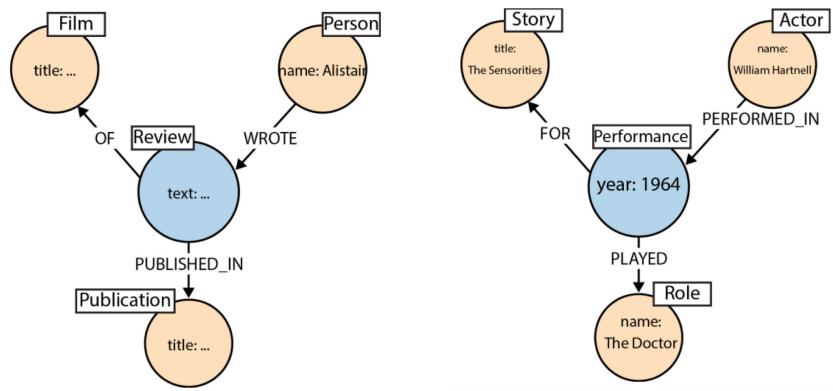


```
MATCH (:Reader {name:'Alice'})-[:LIKES]->(:Book {title:'Dune'})<-[:LIKES]-(:Reader)-[:LIKES]->(books:Book)  
RETURN books.title
```



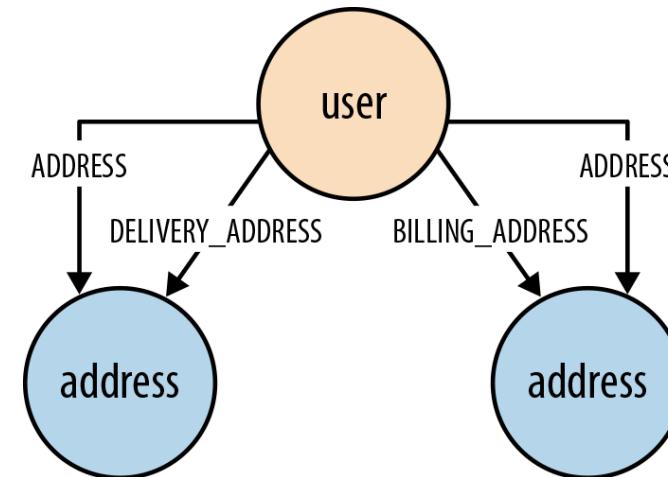
Node vs. Relationship

■ Model Facts as Nodes



Node or Property

■ Represent Complex Value Types as Nodes



Relationship Property or Relationship Type

- E.g. The relationship between user node and address node can be:
 - typed as **HOME_ADDRESS**, **BILLING_ADDRESS** or
 - typed as generic **ADDRESS** and differentiated using a type property `{type:'home'}`, `{type:'billing'}`
- We use fine-grained relationships whenever we have a closed set of relationship types.
 - ▶ Eg. there are only a finite set of address types
 - ▶ If traversal would like to follow generic type **ADDRESS**, we may have to use redundant relationships
 - `MATCH (user)-[:HOME_ADDRESS|WORK_ADDRESS|DELIVERY_ADDRESS]->(address)`
 - `MATCH (user)-[:ADDRESS]->(address)`
 - `MATCH (user:User)-[r]->(address:Address)`

References

- Ian Robinson, Jim Webber and Emil Eifrem, *Graph Databases*, Second Edition, O'Reilly Media Inc.,
 - ▶ You can download this book from the Neo4j site, <https://neo4j.com/graph-databases-book/?ref=home>
 - Chapter 4, Chapter 6
- Neo4j – Reference Manual
 - ▶ <https://neo4j.com/docs/developer-manual/current/>
- Neo4j reference manual: Execution plan operators in detail
 - ▶ <https://neo4j.com/docs/cypher-manual/current/execution-plans/operators/>

