

R Shiny Demo

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What is “Shiny”?

- **Shiny** is an R package that allows you to build interactive web applications directly from R.
- It combines the power of R’s data analysis with the interactivity of web applications, making data visualizations more engaging and dynamic.

Structure of a Shiny App

1. UI (User Interface)

- **Purpose:** Defines the layout and appearance of the app.

Components:

- **fluidPage():** Creates a flexible layout that adjusts to different screen sizes.
- **titlePanel():** Adds a title to the app.
- **sidebarLayout():** Divides the UI into a sidebar and main content area.
- **sidebarPanel():** Contains input controls like sliders, dropdowns, checkboxes.
- **mainPanel():** Displays the output, such as plots, tables, or text.
- **Example:**

UI Example

```
ui <- fluidPage(  
  titlePanel("My Shiny App"),  
  sidebarLayout(  
    | sidebarPanel(  
    |   | selectInput("variable", "Choose a variable:", choices = names(diamonds  
    |   | ),  
    |   | mainPanel(  
    |   |   | plotOutput("myPlot")  
    |   | )  
    | )  
  )  
)
```

Structure of a Shiny App

2. Server Logic

Purpose: Contains the instructions that tell Shiny how to respond to user inputs and generate outputs.

Components:

`renderPlot()`, `renderTable()`, `renderText()`: Functions that generate the outputs.

Reactivity: Automatically updates outputs when inputs change.

How it works: The server function processes user inputs, performs calculations, and updates the outputs accordingly.

Example:

Server Logic Example

```
server <- function(input, output) {  
  output$myPlot <- renderPlot({  
    |   ggplot(diamonds, aes_string(x = input$variable)) +  
    |   |   geom_histogram()  
    |   })  
  }  
}
```

```
shinyApp(ui = ui, server = server)
```

Putting It All Together



3. Running the App



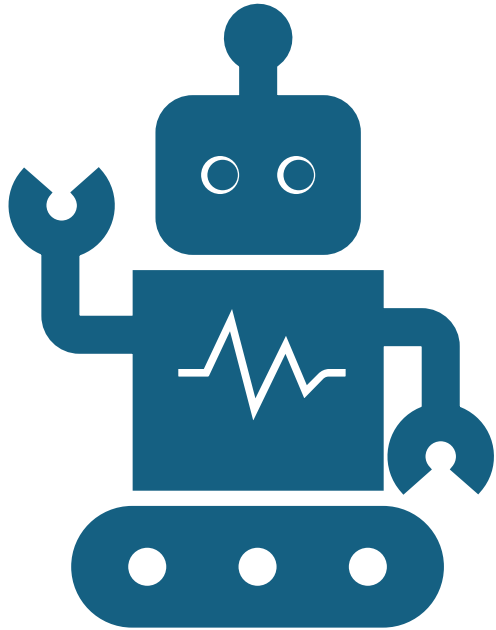
- **Purpose:** Ties the UI and server together into a functional app.



- **shinyApp():** This function launches the Shiny app by combining the UI and server components.



Example:



Recap and Example

Recap of Shiny Components

- **UI:** Controls the layout and inputs of the app.
- **Server:** Contains the logic and reactivity of the app.
- **Running the App:** Combines UI and server to create the app.


```
1 library(shiny)
2 library(ggplot2)
3
4 ui ← fluidPage(
5   titlePanel("Diamonds Visualization"),
6   sidebarLayout(
7     sidebarPanel(
8       selectInput("variable", "Choose a variable:", choices = names(diamonds)),
9       selectInput("plotType", "Choose plot type:", choices = c("Histogram", "Boxplot"))
10    ),
11    mainPanel(
12      plotOutput("myPlot")
13    )
14  )
15 )
16
17 server ← function(input, output) {
18   output$myPlot ← renderPlot({
19     if (input$plotType == "Histogram") {
20       ggplot(diamonds, aes_string(x = input$variable)) + geom_histogram()
21     } else {
22       ggplot(diamonds, aes_string(x = "cut", y = input$variable)) + geom_boxplot()
23     }
24   })
25 }
26
27 shinyApp(ui = ui, server = server)
```

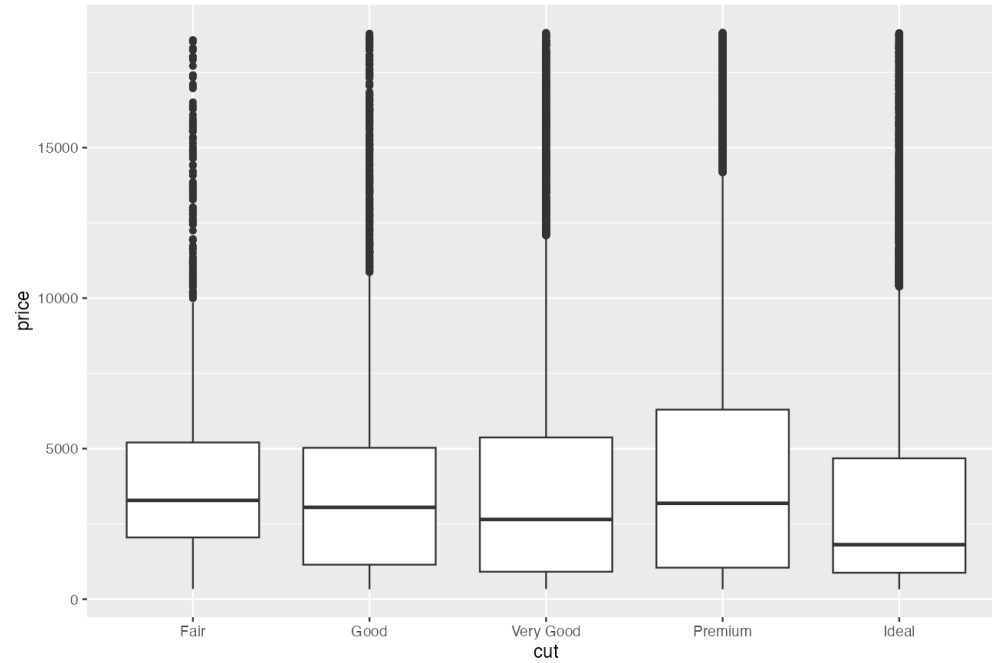
Diamonds Visualization

Choose a variable:

price ▼

Choose plot type:

Boxplot ▼

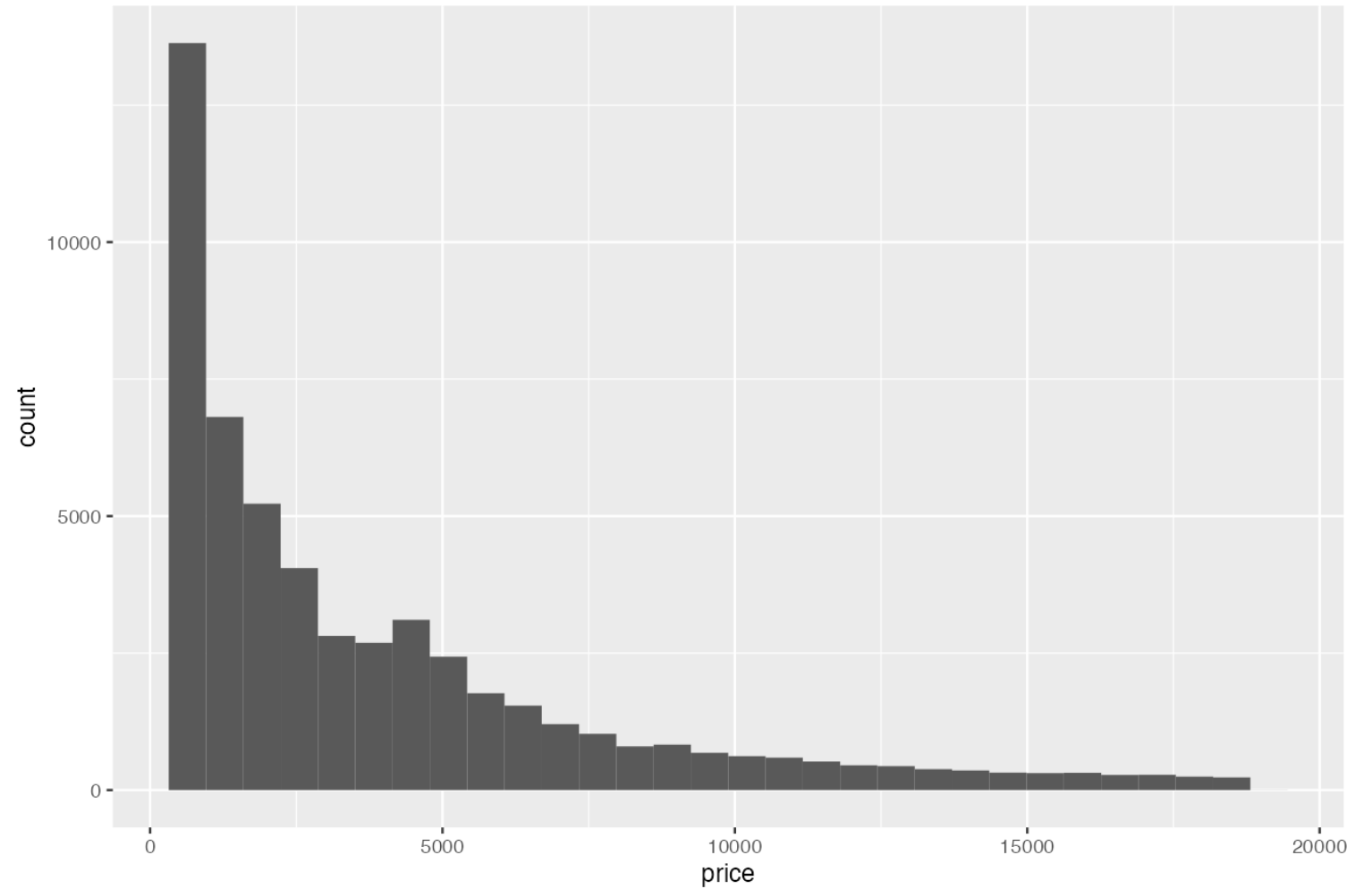


Choose a variable:

price ▼

Choose plot type:

Histogram ▼





Diamonds Dataset Visualization

X-axis Variable:

carat

Y-axis Variable:

price

Plot Type:

Histogram

☐ Logarithmic Scale:

