# MonoDroid Examples

## Areas to Highlight

### Activities

### Content Providers

### Services

### Broadcast Receievers

### Intents

## Basic Click a button and update text

### Shows:

#### Basic layout

#### Click Handlers

##### Show Java vs. C#

##### Simplification over Java

## Google Image Search

### Utilization of Third Party

#### RestSharp

### Business logic reuse

### UI differences between MonoDroid and MonoTouch