

Kevin Munoz-Rivera

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SUMMARY

CS & Software B.A. student at UW Tacoma with experience in Java, OOP, and data structures. Built interactive Java applications and games using clean class design and algorithmic problem-solving. Over five years of leadership improving workflows and training teams. Seeking opportunities in software or game development.

EDUCATION

University of Washington Tacoma — B.A. Computer Science & Software (Expected 2026)
Minor: Business Administration
Relevant Coursework: Data Structures, OOP, Software Design

TECHNICAL SKILLS

Java Skills: OOP, Data Structures, Algorithms, Debugging, File I/O

Professional Skills: Leadership, Communication, Team Collaboration, Time Management, Conflict Resolution, Adaptability

PROJECTS

Where's Waldo — Java (Text-Based Game)

- Developed a randomized search game using arrays, loops, OOP, randomization, and input validation.
- Added win/lose states, feedback, and multiple rounds for a complete user experience.

Word Guessing Game — Java

- Loaded words from a text file into an ArrayList; randomly selected a word for each playthrough.
- Used a char array to reveal letters, track remaining attempts, and prevent duplicate guesses.

PROFESSIONAL EXPERIENCE

Assistant Manager — 1915 KC House | SeaTac, WA (Mar 2019–Present)

- Reduced closing time by up to 60 minutes through workflow improvements and scheduling changes.
- Trained and mentored 15+ employees, improving performance and team retention.
- Managed inventory, supply flow, and vendor coordination to ensure smooth operations.
- Led shift from toxic to collaborative culture, strengthening morale and efficiency.