## Introduction to UI and UX Design
*80%* ⌃

Get an introduction to UI and UX Design and the key methodologies such as Product Design Life Cycle, Double Diamond, and Design Thinking.

Practice concepts | View cheatsheet

| | | |
|---|---|---|
| ✓ | Informational | Welcome to Introduction to UI and UX Design |
| ✓ | Article | What are UI and UX Design? |
| ✓ | Lesson | Key Methodologies of UI and UX Design |
| ✓ | Article | The UI and UX Career Landscape |
| 🔒 | Quiz | Introduction to UI and UX Design |

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## Wireframes
*33%* ⌃

Apply design frameworks to create low-fidelity wireframe deliverables.

Practice concepts | View cheatsheet

| | | |
|---|---|---|
| ✓ | Lesson | **Wireframes** |
| 🔒 | Project | Wirecademy: Ridgeline |
| 🔒 | Quiz | Wireframes |

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## Prototyping with Figma
*60%* ⌃

Transform low-fidelity wireframes into high-fidelity, interactive prototypes using Figma.

Practice concepts | View cheatsheet

| | | |
|---|---|---|
| ✓ | Lesson | Prototyping with Figma |
| ✓ | Article | Sharing and Exporting Figma Files |
| 🔒 | Project | Prototype: Ridgeline |
| 🔒 | Quiz | Prototyping with Figma |
| ✓ | Informational | Intro to UI and UX Design: Next Steps |

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