## COS30019 Introduction to Artificial Intelligence

# ASSIGNMENT 2 INFERENCE ENGINE

**REPORT** 

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#### (1) Student Details

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#### (2) Instructions

To start this program type the following:

iengine <method> <filename>

Where <method> is the algorithm used to implement the Truth Table, Backward Chaining or Forward Chaining.

1. TT: Truth Table

2. BC: Backwards Chaining

3. FC: Forward Chaining

<filename>: is the name of the text file with arguments of a horn-form and a query (e.g. test1.txt)

The output is:

Truth Table

Yes: n (number of entailments), or

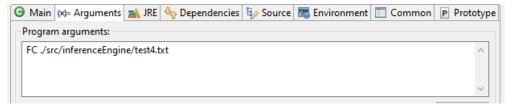
No: meaning query does not entail the KB.

Forward and Backward Chaining output the propositional variables entailed from the KB found during the algorithm's execution period instead of the number of entailments.

e.g.

Yes: a, b, p2, p3, p1, d

Or pass the arguments into the IDE manually



#### (3) Introduction

This report is an inference engine for propositional logic in software based on the Truth Table (TT)

checking, and Backward Chaining (BC) and Forward Chaining (FC) algorithms. Your inference engine will take as arguments a Horn-form Knowledge Base KB and a query q which is a proposition symbol and

determine whether q can be entailed from KB.

#### (4) Implementation

```
Example
Tell
p2=> p3; p3 => p1; c => e; b&e => f; f&g => h; p1=>d; p1&p3 => c; a; b; p2;
Ask
d

Where p2=> p3; p3 => p1; c => e; b&e => f; f&g => h; p1=>d; p1&p3 => c; are CLAUSES c, a, b, p2 are FACTS
d is QUERY
=> is Implication SYMBOL
& is Conjunction SYMBOL
```

#### (5) Features

#### Knowledge Base (KB)

Split a text file into Clause, Fact, Query and Symbol. Clause is the character with the statement type (e.g. '=>', '<=>', '&', '/', '~', etc.) and another character. Fact is the standalone characters at the end of the TELL phase. Query is the last character after the ASK. Symbol is the statement type (e.g. '=>', '<=>', '&', '/', '~', etc.). The more complex and lengthy KB, the more the run time of the algorithms. However for this assignment, only implication and and (i.e. =>, &) are used.

```
reader.readLine();

String tell = reader.readLine();

tell = tell.replaceAll(regex: "\s", replacement: "");

String[] sentence = tell.split(regex: ";");

for (int i = 0; i < sentence.length; i++) {
   if (sentence[i].contains(s: "=>")) {
      clauses.add(new HornClause(sentence[i]));
   } else {
      facts.add(sentence[i]);
   }
}
```

#### **Truth Table**

The Truth Table method follows the mathematical Propositional Logic of KB  $\vdash \alpha$  which means KB entails sentence Alpha if and only if alpha is true in cases that KB is true.

A model of the Truth Table is designed to include all symbols within the text file and is 2<sup>n</sup> deep and the number of symbols long. The depth of a truth table grows exponentially with the number of symbols.

Generate a grid with columns and rows using a maths function.

```
columns = items.size();
rows = ( ( int ) Math.pow ( a: 2, ( items.size() ) ) );
grid = new boolean[ rows ][ columns ];
```

The Knowledge Base is developed and tested by using the developed Truth Table and using some logical methods that test the clauses and return a value to put into the KB. The depth of the KB is the same as the developed Truth Table and to map each point correctly the vector of symbols is used for ordering.

The algorithm tests the KB's entailment to find a solution. It maps the query location and tests each KB clause against each one and then tests if the developed Truth Table query symbol is true. The count increases if it returns true and continuously loop through the next line on the KB and Truth Table until the end.

```
public void createGrid()
   for ( int i = 0; i < clauses.size(); i++ )</pre>
       for ( int j = 0; j < clauses.get( i ).literalCount(); <math>j++ )
           items.add( clauses.get( i ).getLiteralsAtIndex( j ) );
       items.add( clauses.get( i ).getEntailedLiteral() );
   Set<String> hashset = new HashSet<>();
   hashset.addAll(items);
   items.clear();
   items.addAll(hashset);
   columns = items.size();
   rows = ( ( int ) Math.pow ( a: 2, ( items.size() ) ));
   grid = new boolean[ rows ][ columns ];
   formulaResult = new boolean[ rows ];
   for ( int i = 0; i < rows; i++ )
       formulaResult[ i ] = true;
   literalIndex = new int[ clauses.size() ][ 2 ];
   factIndex = new int[ facts.size() ];
   entailed = new int[ clauses.size() ];
   queryResult = new boolean[ rows ];
   queryIndex = 0;
   count = 0;
```

#### **Forward Chaining**

The Forward Chaining (FC) algorithm works by drawing conclusions based on known facts. Known facts represent the initial state and the target state (i.e. query). FC an automated process, not knowing whether the clauses investigated will contribute to the goal state and keep searching through the clause. The algorithm keeps on repeating the same inference process to achieve data. As a result, the FC may find that it is performing a number of additional operations that are unrelated to the destination. Consequently, the FC might find a number of additional redundant operations unrelated to the goal. Therefore, BC is considered to be a more efficient algorithm than FC.

#### **Backward Chaining**

The backward chaining (BC) algorithm starts from the target state (i.e. query). Then it repeats all the clauses from the target state in the opposite direction to prove the query through sub goals. This process checks if the query can be derived from the KB.

```
@Override
public boolean resultPassed(){

   queries.add( query );

   while ( queries.size() > 0 )
   {
      String currentQuery = queries.remove(index: 0);

      outputFacts.add( currentQuery );

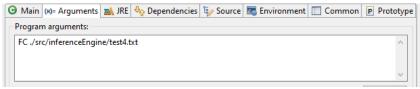
      if(! compareFacts( currentQuery ) )
      {
        if(! compareClauses( currentQuery ) )
        {
            return false;
        }
      }
    }
    return true;
}
```

#### (6) Bugs

All necessary features have been implemented (i.e. Truth Table, Forward Chaining and Backward Chaining).

**Bug #1:** iengine.exe file was compiled successfully using Launch4J with a JAR file, however our team was unable to run it. By using an IDE like Eclipse, manual entering of arguments is a substitute method to run the project. If the marker can't run the exe file, please use manual entering method instead.

E.g.



#### (7) Missing

This assignment has not done the complex symbols that work with the Truth Table scenario. Right now it only supports implication and conjunction. However the algorithms should run smoothly with the current set up. Additional symbols are part of the extra research which our team did not have enough time to implement.

```
~ for negation (¬)
& for conjunction (∧)
|| for disjunction (∨)
=> for implication (⇒)
<=> for biconditional (⇔)
```

#### (8) Test Cases

```
Test case 1 (test_HornKB.txt)

Tell

p2=> p3; p3 => p1; c => e; b&e => f; f&g => h; p1=>d; p1&p3 => c; a; b; p2;

Ask

d

Truth Table

YES: 3

Forward Chaining

YES: a, b, p2, p3, p1, d

Backward Chaining

YES: p2, p3, p1, d
```

```
Test case 2 (test2.txt)
TELL
a&b=>d; b=>c; c&a=>d; b&d=>e; c&e=>f; d=>b; a; c;
Truth Table
YES: 1
Forward Chaining
YES: a, c, d, b, d, e, c, f
Backward Chaining
YES: a, d, b, e, c, f
Test case 3 (test3.txt)
TELL
a&z=> b; a => b; a;
ASK
b
Truth Table
 YES: 2
Forward Chaining
YES: a, b
Backward Chaining
NO
Test case 4 (test4.txt)
TELL
a \Rightarrow b;
ASK
С
 Truth Table
NO
Forward Chaining
 Backward Chaining
```

NO

#### (9) Acknowledgements / Resources

https://en.wikipedia.org/wiki/List\_of\_logic\_symbols was used to help develop a Truth Table. <a href="https://careercup.com/question?id=17632666">https://careercup.com/question?id=17632666</a> was used to understand how to populate a Truth Table with T/F combination.

http://aima.cs.berkeley.edu/algorithms.pdf was used to research about logical agents and the algorithms in this project.

https://youtu.be/EZJs6w2YFRM was used to help understand Forward and Backward Chaining better.

https://www.cs.cmu.edu/afs/cs/academic/class/15381-s07/www/slides/022707reasoning.pdf was used to learn about logic and reasoning.

Pseudo codes were used to understand the algorithms.

#### **Truth Table**

```
function TT-Entails?(KB, \alpha) returns true or false
symbols \leftarrow \text{a list of the proposition symbols in } KB \text{ and } \alpha
\text{return TT-Check-All}(KB, \alpha, symbols, [])
function TT-Check-All}(KB, \alpha, symbols, model) returns true or false
\text{if Empty?}(symbols) \text{ then}
\text{if PL-True?}(KB, model) \text{ then return PL-True?}(\alpha, model)
\text{else return } true
\text{else do}
P \leftarrow \text{First}(symbols); rest \leftarrow \text{Rest}(symbols)
\text{return TT-Check-All}(KB, \alpha, rest, \text{Extend}(P, true, model) \text{ and}
\text{TT-Check-All}(KB, \alpha, rest, \text{Extend}(P, false, model)
```

#### **Forward Chaining**

```
function PL-FC-Entails?(KB,q) returns true or false
local variables: count, a table, indexed by clause, initially the number of premises inferred, a table, indexed by symbol, each entry initially false agenda, a list of symbols, initially the symbols known to be true

while agenda is not empty do
p \leftarrow \text{POP}(agenda)
unless inferred[p] do
inferred[p] \leftarrow true
for each Horn clause c in whose premise p appears do
decrement count[c]
if count[c] = 0 then do
if \text{Head}[c] = q then return true
\text{PUSH}(\text{Head}[c], agenda)
return false
```

#### **Backward Chaining**

```
function FOL-BC-ASK(KB, query) returns a generator of substitutions return FOL-BC-OR(KB, query, \{\})

function FOL-BC-OR(KB, goal, \theta) returns a substitution for each rule in FETCH-RULES-FOR-GOAL(KB, goal) do

(lhs \Rightarrow rhs) \leftarrow \text{STANDARDIZE-VARIABLES}(rule)

for each \theta' in FOL-BC-AND(KB, lhs, UNIFY(rhs, goal, \theta)) do

yield \theta'

function FOL-BC-AND(KB, goals, \theta) returns a substitution if \theta = failure then return else if LENGTH(goals) = 0 then yield \theta else

first, rest \leftarrow \text{FIRST}(goals), REST(goals)

for each \theta' in FOL-BC-OR(KB, SUBST(\theta, first), \theta) do

for each \theta'' in FOL-BC-AND(KB, rest, \theta') do

yield \theta''
```

#### (10) Research

By using the blow formula, we can estimate the runtime of a Truth Table that has a large size.

$$a_{t_1} = a_1 + (2 \times n)$$
 $a_{t_2} = a_1 \times 2 + (2 \times n)$ 
 $a_{t_3} = a_2 \times 2 + (2 \times n).....a_{t_n} = a_{n-1} \times 2 + (2 \times n)$ 

Note:  $a_1 = 40$  with the formula starting at  $2^{18}$ 

When a Truth Table is 2<sup>n</sup> in size, the size and run time correlate with each other exponentially. That said, a 2<sup>n</sup> when n is 30,40 etc would take hours to run and require a more efficient algorithm since the current ones are not guaranteed to successfully handle the run time.

That being said, Truth Table is not always the most efficient method of checking the facts for a query. In the event of large databases, Backward Chaining would be more preferably used as it will require less action and run time in the algorithm to execute and search for the solution.

Size (2 <sup>n</sup> )	10	14	16	18	20	30
Time taken (s)	<1	~2	~11	~95	~218	~201600

#### (11) Summary Report

This project was done swiftly and in a timely manner. Both members had no trouble communicating with each other via Discord and Github. Regular weekly meetings were conducted to ensure the project was done in checkpoints (2-3 meetings per week).

Team Member	Contribution	Contribution Percentage (%)
James Kilby	Report cover page, contents, formatting, research, cleaning up. Main, class, and Truth Table programming in C++ (original code version).	45%
Le Bao Duy Nguyen	Coded 3 algorithms in Java.  Report documenting and testing test cases.  Initially the project was in C++ but switched language due to not having enough time to learn C++. James helped a lot by showing me how to split a text file into KB and how Truth Table works.	55%

#### (12) Conclusion

This report details the required steps to use our Java program, specify the desired inference engine algorithm, and how to format text files to properly signify facts, clauses, and queries. It details our group's understanding of inference engines, propositional logic, and how to program a knowledge base.

Truth Table, Forward Chaining, and Backward Chaining each have their advantages and disadvantages. Truth Tables tend to be exponentially resource-heavy compared to the Chaining methods. Forward Chaining has the potential to waste processing time on unnecessary clauses that don't contribute to answering a posed query, whereas Backward Chaining limits itself to necessary clauses. The best algorithm for the job will depend on the context in which it is used.