

Night - Drive

Overview :

For my project I want to create a game similar to retro-racing games, except in 3D. My game will hopefully feature a procedurally generated track that will include some obstacles for the player to avoid. There will hopefully be some kind of music visualisation with the background scenery.

Storyboard :



Music :

Music will play as a huge inspiration and feature to my project. The music I use for my project will hopefully set the tone. Hopefully this music will also influence some visuals in my game.

Dance with the Dead Artist :

<https://open.spotify.com/artist/2KtnZQwMQJN3uyI8eHZRvm>

Hotline Miami Soundtrack :

<https://open.spotify.com/playlist/4uj6bJgjBtW7r91ognROc7>