

Find the Pattern

Efficient  
Phrases

UNCONSCIOUS OMISSION

COLD WINDOWSILL

INSIDIOUS DOMINION

VOLUMINOUS PILLOWS

VIVID DISILLUSIONS

# Data Structures

April 11, 2017

Welcome Back!

Recall

Efficient  
Phrases

UNCONSCIOUS OMISSION

COLD WINDOWSILL

INSIDIOUS DOMINION

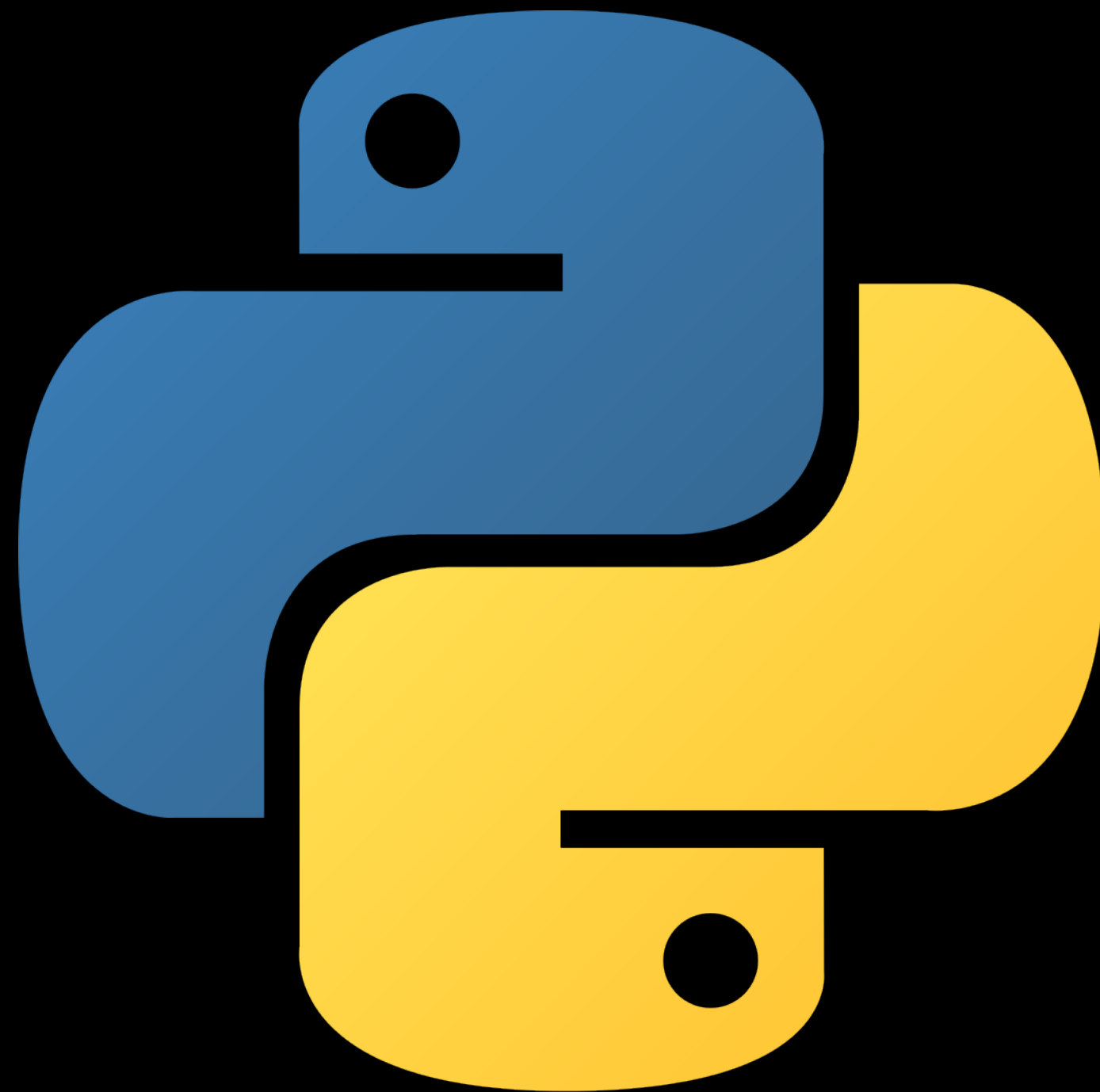
VOLUMINOUS PILLOWS

VIVID DISILLUSIONS

Made only of BCDGIJLMNOPSUWZ

# Time Out for Announcements

# Setting up Python

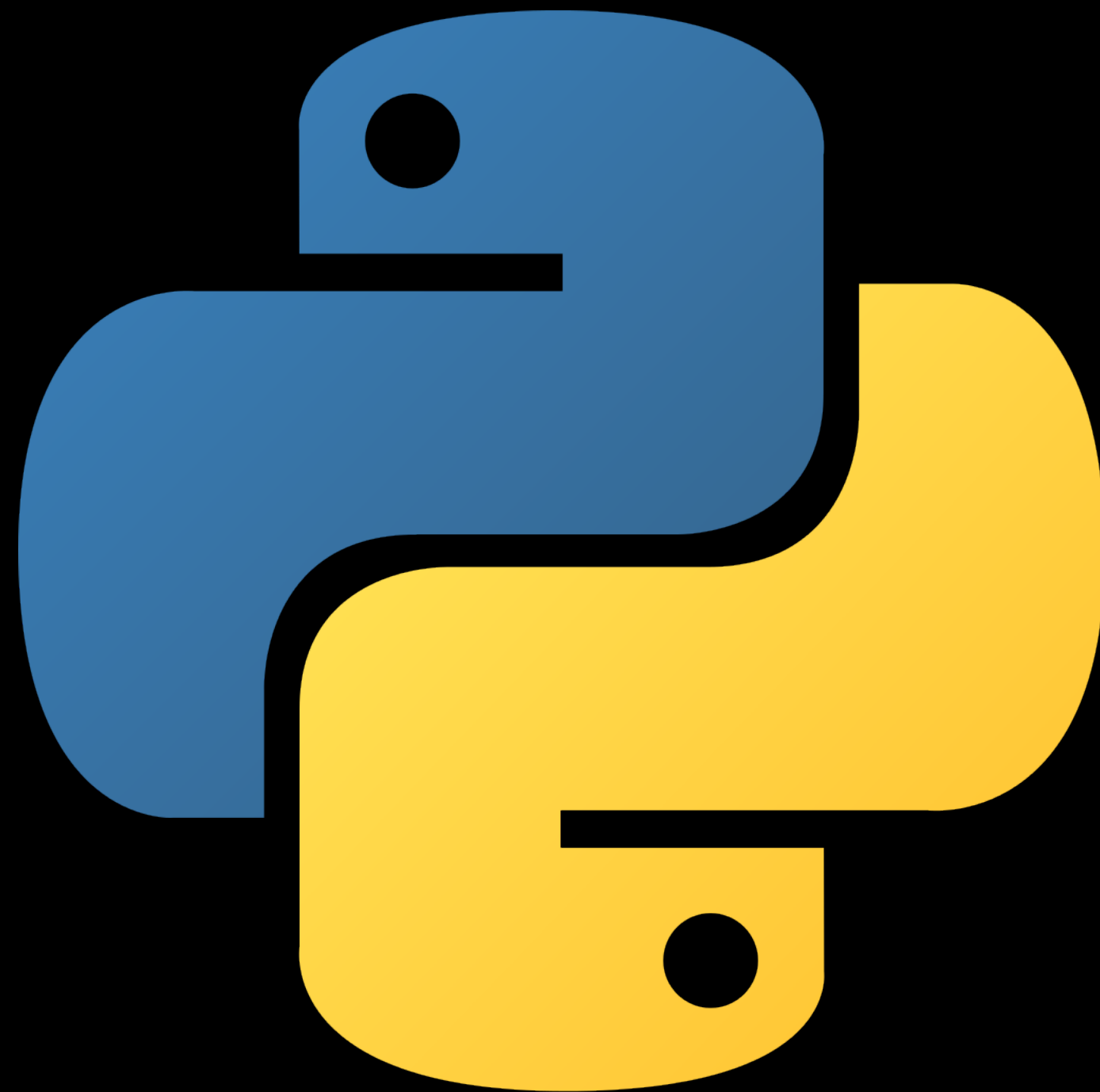


Python 3.4.3

Virtual Environments

Need help? See us after.

# Assignment 0



Q and A for a few Qs

Due tonight @ midnight

Submit via AFS

# Piazza



**1 min** avg. response time

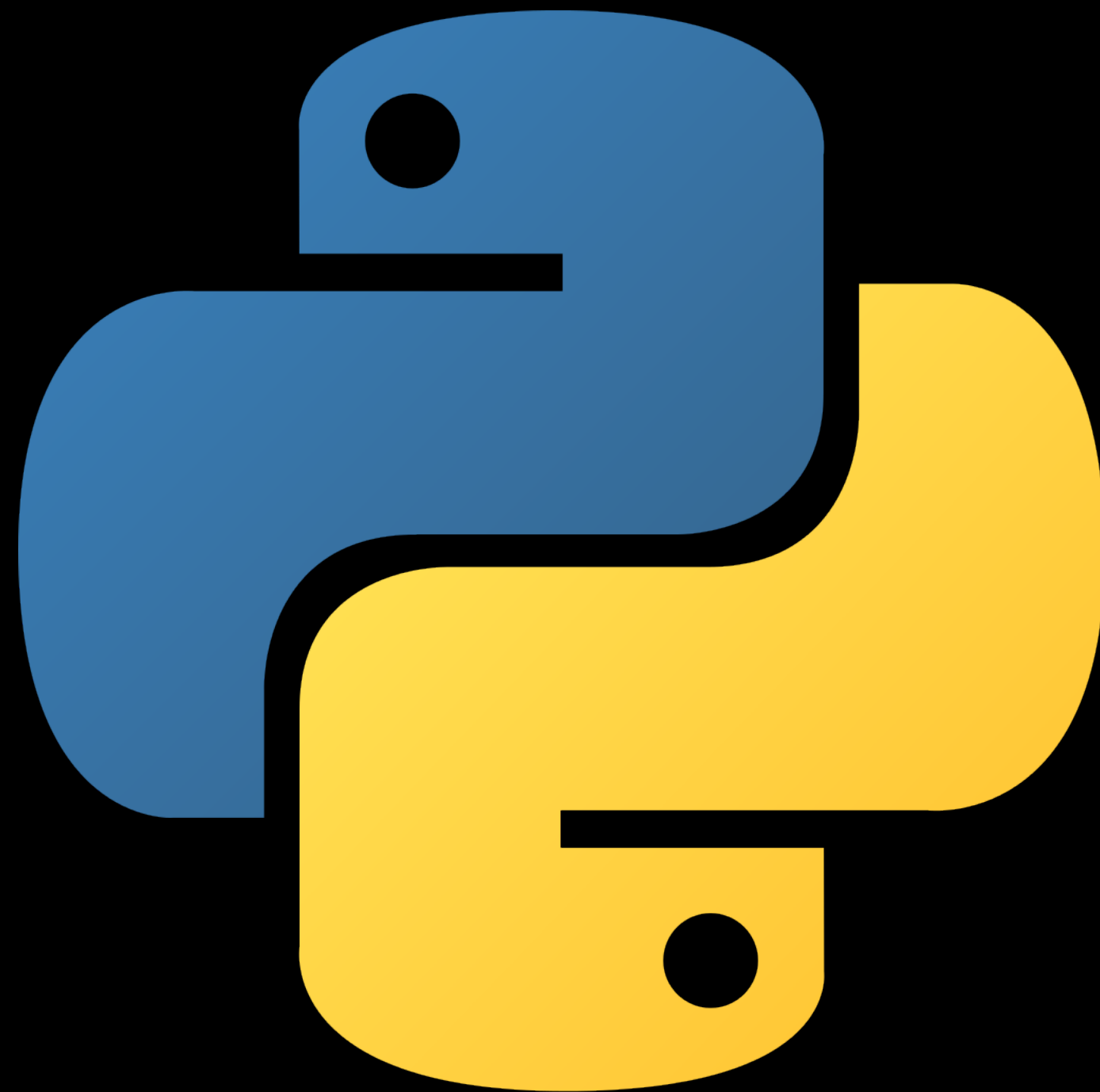
CS 41 on Piazza

Course announcements

Enroll and ask questions



# Assignment 1



Cryptography Suite!  
Caesar, Vigenère, MHKC  
Submission on AFS

# Thursday's Lab



Practice fundamentals

"Sections" with course staff

Bring a charged computer!

# Enrollment Update

# Back to Python!\*

\* Follow along with the examples!

# Data Structures



Lists

Dictionaries

Tuples

Sets

Advanced Looping

Comprehensions

# Lists

Finite, ordered, mutable  
sequence of elements

List

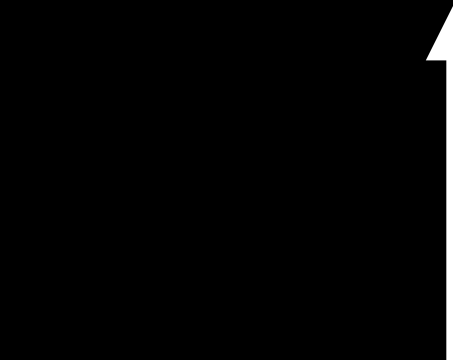
# Lists

easy\_as

=

[1, 2, 3]

Square brackets delimit lists



Commas separate elements



# Basic Lists

```
# Create a new list
```

```
empty = []
```

```
letters = ['a', 'b', 'c', 'd']
```

```
numbers = [2, 3, 5]
```

```
# Lists can contain elements of different types
```

```
mixed = [4, 5, "seconds"]
```

```
# Append elements to the end of a list
```

```
numbers.append(7)    # numbers == [2, 3, 5, 7]
```

```
numbers.append(11)   # numbers == [2, 3, 5, 7, 11]
```

# Inspecting List Elements

# Access elements at a particular index

numbers[0] # => 2

numbers[-1] # => 11

# You can also slice lists – the usual rules apply

letters[:3] # => ['a', 'b', 'c']

numbers[1:-1] # => [3, 5, 7]

# Nested Lists

# Lists really can contain anything – even other lists!

```
x = [letters, numbers]
```

```
x # => [['a', 'b', 'c', 'd'], [2, 3, 5, 7, 11]]
```

```
x[0] # => ['a', 'b', 'c', 'd']
```

```
x[0][1] # => 'b'
```

```
x[1][2:] # => [5, 7, 11]
```

# List Method Reference

# Extend list by appending elements from the iterable  
`my_list.extend(iterable)`

# Insert object before index  
`my_list.insert(index, object)`

# Remove first occurrence of value, or raise ValueError  
`my_list.remove(value)`

# Remove all items  
`my_list.clear()`

# More List Methods

# Return number of occurrences of value

```
my_list.count(value)
```

# Return first index of value, or raise ValueError

```
my_list.index(value, [start, [stop]])
```

# Remove, return item at index (def. last) or IndexError

```
my_list.pop([index])
```

# Stable sort \*in place\*

```
my_list.sort(key=None, reverse=False)
```

# Reverse \*in place\*.

```
my_list.reverse()
```

# General Queries on Iterables

# Length (len)

len([]) # => 0

len("python") # => 6

len([4, 5, "seconds"]) # => 3

# Membership (in)

0 in [] # => False

'y' in 'python' # => True

'minutes' in [4, 5, 'seconds'] # => False

Dictionaries

Keys can be a variety of types,  
as long as they are hashable

Mutable map from hashable  
values to arbitrary objects

Values can be a variety of types too

Dictionary



# Create a Dictionary

```
empty = {}
```

```
type(empty)      # => dict
```

```
empty == dict()  # => True
```

```
a = dict(one=1, two=2, three=3)
```

```
b = {"one": 1, "two": 2, "three": 3}
```

```
a == b  # => True
```

# Access and Mutate

```
b = {"one": 1, "two": 2, "three": 3}
```

```
# Get
```

```
d['one'] # => 1
```

```
d['five'] # raises KeyError
```

```
# Set
```

```
d['two'] = 22 # Modify an existing key
```

```
d['four'] = 4 # Add a new key
```

# Get with Default

```
d = {"CS": [106, 107, 110], "MATH": [51, 113]}
```

```
d["COMPSCI"] # raises KeyError
```

Use `get()` method to avoid the `KeyError`

```
d.get("CS") # => [106, 107, 110]
```

```
d.get("PHIL") # => None (not a KeyError!)
```

```
english_classes = d.get("ENGLISH", [])
```

```
num_english = len(english_classes)
```

Works even if there were no English classes in our dictionary!

# Delete

```
d = {"one": 1, "two": 2, "three": 3}
```

```
del d["one"]
```

Raises `KeyError` if invalid key

```
d.pop("three", default) # => 3
```

Remove and return `d['three']`  
or default value if not in the map

```
d.popitem() # => ("two", 2)
```

Remove and return an arbitrary  
(key, value) pair.  
Useful for destructive iteration

# Dictionaries

```
d = {"one": 1, "two": 2, "three": 3}
```

```
d.keys()
```

```
d.values()
```

```
d.items()
```

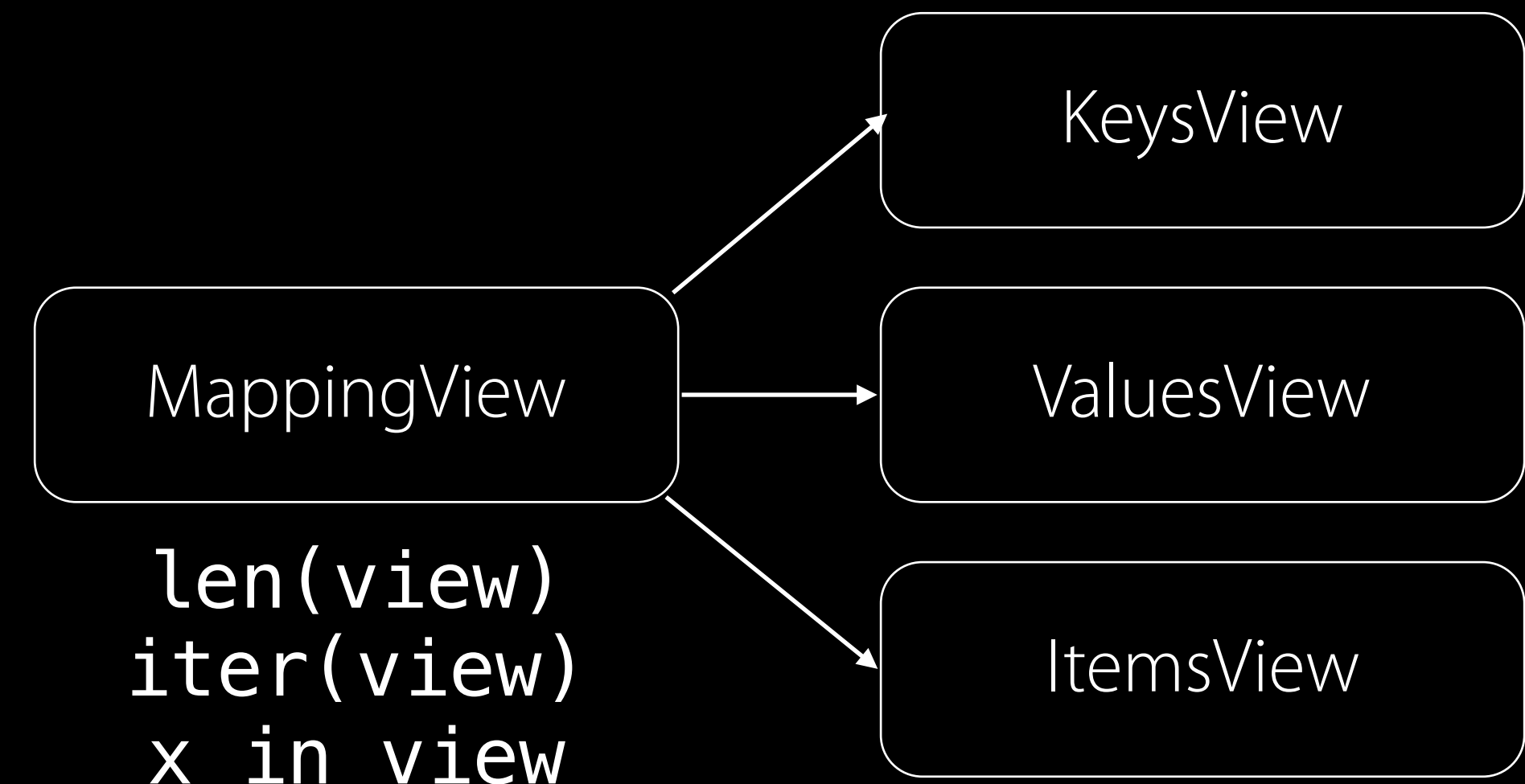
```
len(d.keys()) # => 3
```

```
('one', 1) in d.items()
```

```
for value in d.values():  
    print(value)
```

```
keys_list = list(d.keys())
```

These dictionary views are dynamic,  
reflecting changes in the underlying dictionary!



# Common Dict Operations

```
len(d)
```

```
key in d # equiv. to `key in d.keys()`
```

```
value in d.values()
```

```
d.copy()
```

```
d.clear()
```

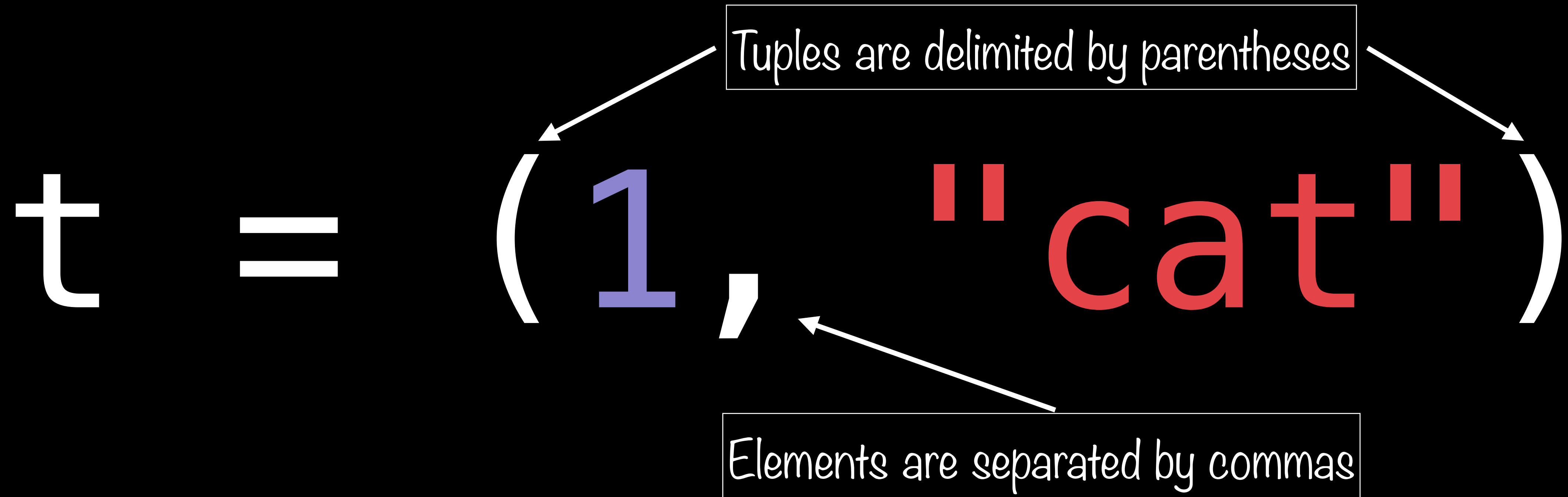
```
for key in d: # equiv. to `for key in d.keys():`  
    print(key)
```

# Tuples

# Immutable Sequences

Tuple





# Primary Motivations

Store collections of heterogeneous data

Think `struct`- or `SQL`-like objects

"Freeze" sequence to ensure hashability

Tuples can be dictionary keys, but lists cannot

Enforce immutability for fixed-size collections

# Tuples

```
fish = (1, 2, "red", "blue")  
fish[0]          # => 1  
fish[0] = 7      # Raises a TypeError
```

You can't change any  
elements in a tuple!

```
len(fish)        # => 4  
fish[:2]         # => (1, 2)  
"red" in fish    # => True
```

Although the usual sequence  
methods still work

# Argument Packing and Unpacking

```
t = 12345, 54321, 'hello!'
print(t) # (12345, 54321, 'hello!')
type(t)  # => tuple
```

Comma-separated Rvalues  
are converted to a tuple

```
x, y, z = t
x # => 12345
y # => 54321
z # => 'hello!'
```

Comma-separated Lvalues  
are unpacked automatically

# Swapping Values

Have  $x = 5$   
 $y = 6$

Want  $x = 6$   
 $y = 5$

```
temp = x
x = y
y = temp
```

```
print(x, y)
# => 6 5
```

Temporary  
Variable

```
x = x ^ y
y = x ^ y
x = x ^ y
```

```
print(x, y)
# => 6 5
```

XOR  
Magic

```
x, y = y, x
```

```
print(x, y)
# => 6 5
```

Tuple Packing

Have  $x = 5$       Want  $x = 6$   
 $y = 6$        $y = 5$

First,  $y, x$  is packed into the tuple  $(6, 5)$

$x, y = y, x$

Then,  $(6, 5)$  is unpacked into the variables  $x$  and  $y$  respectively

# Fibonacci Sequence

```
def fib(n):  
    """Prints the first n Fibonacci numbers."""  
    a, b = 0, 1  
    for i in range(n):  
        print(i, a)  
        a, b = b, a + b
```

# A New Example

```
for index, color in enumerate(['red', 'green', 'blue']):  
    print(index, color)
```

```
# =>
```

```
# 0 red
```

```
# 1 green
```

```
# 2 blue
```

This also means you should almost never use  
`for i in range(len(sequence)):`



# Quirks

```
empty = ()  
singleton = ("value",)  
plain_string = "value" # Note plain_string != singleton  
len(empty) # => 0  
len(singleton) # => 1
```

```
v = ([1, 2, 3], ['a', 'b', 'c'])
```

```
v[0].append(4)
```

```
v # => ([1, 2, 3, 4], ['a', 'b', 'c'])
```

Tuples contain (immutable) references  
to underlying objects!

# Sets

Unordered collection of  
distinct hashable elements

Set

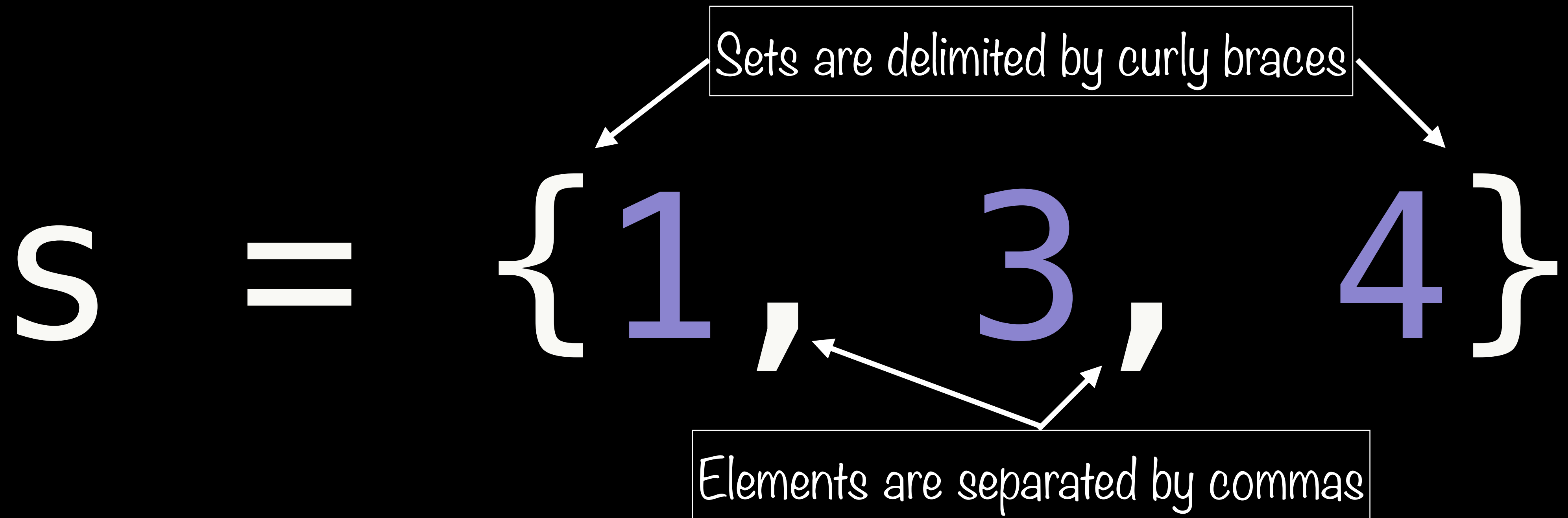
# Primary Motivations

Fast membership testing

$O(1)$  vs.  $O(n)$

Eliminate duplicate entries

Easy set operations (intersection, union, etc.)



Why not {}?

# Common Set Operations

```
empty_set = set()
```

```
set_from_list = set([1, 2, 1, 4, 3]) # => {1, 3, 4, 2}
```

```
basket = {"apple", "orange", "apple", "pear", "banana"}
```

```
len(basket) # => 4
```

```
"orange" in basket # => True
```

```
"crabgrass" in basket # => False
```

$O(1)$  membership testing

```
for fruit in basket:
```

```
    print(fruit, end='/')
```

```
# => pear/banana/apple/orange/
```

# Common Set Operations

```
a = set("mississippi") # {'i', 'm', 'p', 's'}
```

```
a.add('r')
```

```
a.remove('m') # raises KeyError if 'm' is not present
```

```
a.discard('x') # same as remove, except no error
```

```
a.pop() # => 's' (or 'i' or 'p')
```

```
a.clear()
```

```
len(a) # => 0
```

# Common Set Operations

```
a = set("abracadabra") # {'a', 'r', 'b', 'c', 'd'}  
b = set("alacazam")    # {'a', 'm', 'c', 'l', 'z'}
```

# Set difference

```
a - b # => {'r', 'd', 'b'}
```

# Union

```
a | b # => {'a', 'c', 'r', 'd', 'b', 'm', 'z', 'l'}
```

# Intersection

```
a & b # => {'a', 'c'}
```

# Symmetric Difference

```
a ^ b # => {'r', 'd', 'b', 'm', 'z', 'l'}
```



# Rewriting is\_efficient

```
EFFICIENT_LETTERS = "BCDGIJLMNOPSUWZ"
```

```
def is_efficient(word):  
    for letter in word:  
        if letter not in EFFICIENT_LETTERS:  
            return False  
    return True
```

# Rewriting is\_efficient

```
EFFICIENT_LETTERS = set("BCDGIJLMNOPSUWZ")
```

```
def is_efficient(word):  
    return set(word) <= EFFICIENT_LETTERS
```

Is the set of letters in this word a subset of the efficient letters?

# Looping Techniques

# Items in Dictionary

```
knight = {'gallahad': 'the pure', 'robin': 'the brave'}  
for k, v in knight.items():  
    print(k, v)
```

```
# =>
```

```
# gallahad the pure
```

```
# robin the brave
```

# zip

```
questions = ['name', 'quest', 'favorite color']  
answers = ['Lancelot', 'To seek the holy grail', 'Blue']  
for q, a in zip(questions, answers):  
    print('What is your {0}? {1}.'.format(q, a))
```

The `zip()` function generates pairs of entries from its arguments.

```
# =>
```

```
# What is your name? Lancelot.
```

```
# What is your quest? To seek the holy grail.
```

```
# What is your favorite color? Blue.
```

# Reverse Iteration

```
for i in reversed(range(1, 10, 2)):  
    print(i, end=', ')
```

```
# =>
```

```
# 9, 7, 5, 3, 1,
```

To loop over a sequence in reverse,  
first specify the sequence in a forward direction  
and then call the `reversed()` function.

# Sorted Iteration

```
basket = ['pear', 'banana', 'orange', 'pear', 'apple']
```

```
for fruit in sorted(basket):  
    print(fruit)
```

```
# =>
```

```
# apple
```

```
# banana
```

```
# orange
```

```
# pear
```

```
# pear
```

To loop over a sequence in sorted order,  
use the `sorted()` function which returns  
a new sorted list while leaving the source unaltered.

# Comprehensions



# Concise syntax for creating data structures

Comprehensions

# Example

```
squares = []
```

```
for x in range(100):
```

```
    squares.append(x**2)
```

```
print(squares[:5] + squares[-5:])
```

```
# [0, 1, 4, 9, 16, 9025, 9216, 9409, 9604, 9801]
```

[

]

Square brackets indicate that we're building a list

Loop over the specified iterable

[f(xs) for xs in iter]

Apply some operation to  
the loop variable(s) to generate  
new list elements

```
[f(xs) for xs in iter if pred(xs)]
```

Only keep elements that  
satisfy a predicate condition

# Examples of List Comprehensions

```
[word.lower() for word in sentence]
```

```
[word for word in sentence if len(word) > 8]
```

```
[(x, x ** 2, x ** 3) for x in range(10)]
```

```
[(i,j) for i in range(5) for j in range(i)]
```

Be careful - "simple is better than complex"

# Your Turn

[0, 1, 2, 3] → [1, 3, 5, 7]

[3, 5, 9, 8] → [True, False, True, False]

range(10) → [0, 1, 4, 9, ..., 81]

["apple", "orange", "pear"] → ["A", "O", "P"]

["apple", "orange", "pear"] → ["apple", "pear"]

["apple", "orange", "pear"] →

[("apple", 5), ("orange", 6), ("pear", 4)]

# Other Comprehensions

## # Dictionary Comprehensions

```
{key_func(vars):val_func(vars) for vars in iterable}
```

```
{v:k for k, v in d.items()}
```

## # Set Comprehensions

```
{func(vars) for vars in iterable}
```

```
{word for word in hamlet if is_palindrome(word.lower())}
```



# Comprehensions as Higher-Level Transformations

Usually, data structures focus on individual elements.

Comprehensions represent abstract transformations.

Don't say how to build something, just what you want.

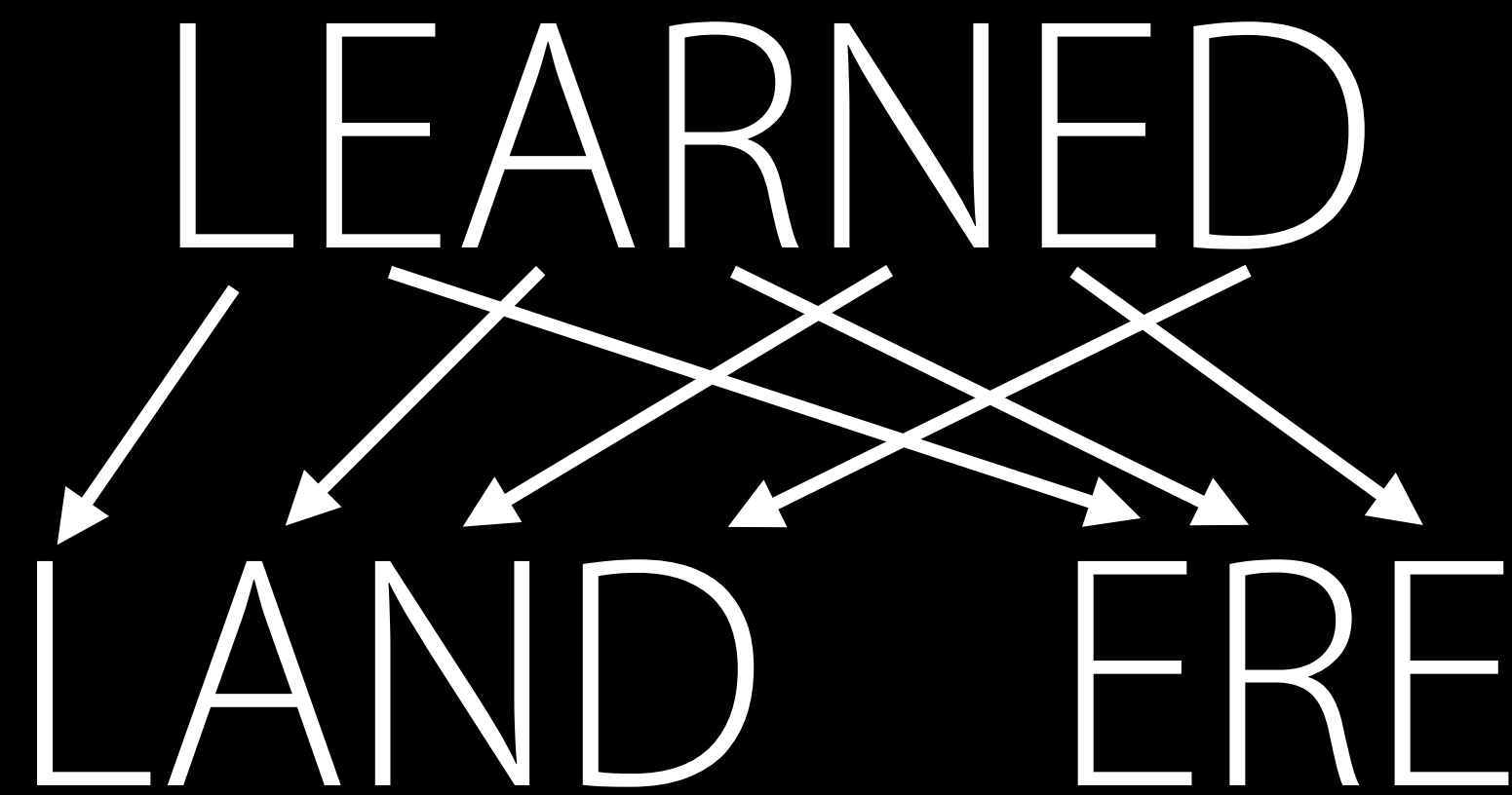
Soon: Functional Programming - push this to the extreme!

Your Turn

# Triad Phrases

LEARNED THEOREMS  
POOREST AGRARIANS  
WOODED ORIOLE

# Triad Phrase



Alternate letters spell out two words

# Surpassing Phrases

SUPERB SUBWAY

PORKY HOGS

TURNIP FIELDS

# Surpassing Phrase

SUPERB

SU / UP / PE / ER / RB

2 / 5 / 11 / 13 / 16

```
ord('a') # => 97  
chr(97) # => 'a'
```

Gaps between adjacent letters increase

## Triad Phrases

LEARNED  
LAND ERE

The diagram illustrates the mapping of letters from the word 'LEARNED' to the words 'LAND' and 'ERE'. Arrows point from 'L' to 'L', 'A' to 'A', 'R' to 'E', 'N' to 'R', 'E' to 'E', and 'D' to 'D'. There are also crosses between 'L' and 'E', 'A' and 'R', 'R' and 'A', and 'N' and 'L', indicating that these mappings are not valid.

## Surpassing Phrases

SUPERB

SU / UP / PE / ER / RB  
2 / 5 / 11 / 13 / 16

```
ord('a') # => 97  
chr(97) # => 'a'
```

/usr/share/dict/words or  
<http://stanfordpython.com/res/misc/words>

Next Time



# Next Time



Get Your Hands Dirty!

Explore Data Structures

Investigate Odd Behavior

