# CREDIT SCORE CUTOFFS AND PROFIT MAXIMIZATION Presented by:

Kevin Howell Charles Elena

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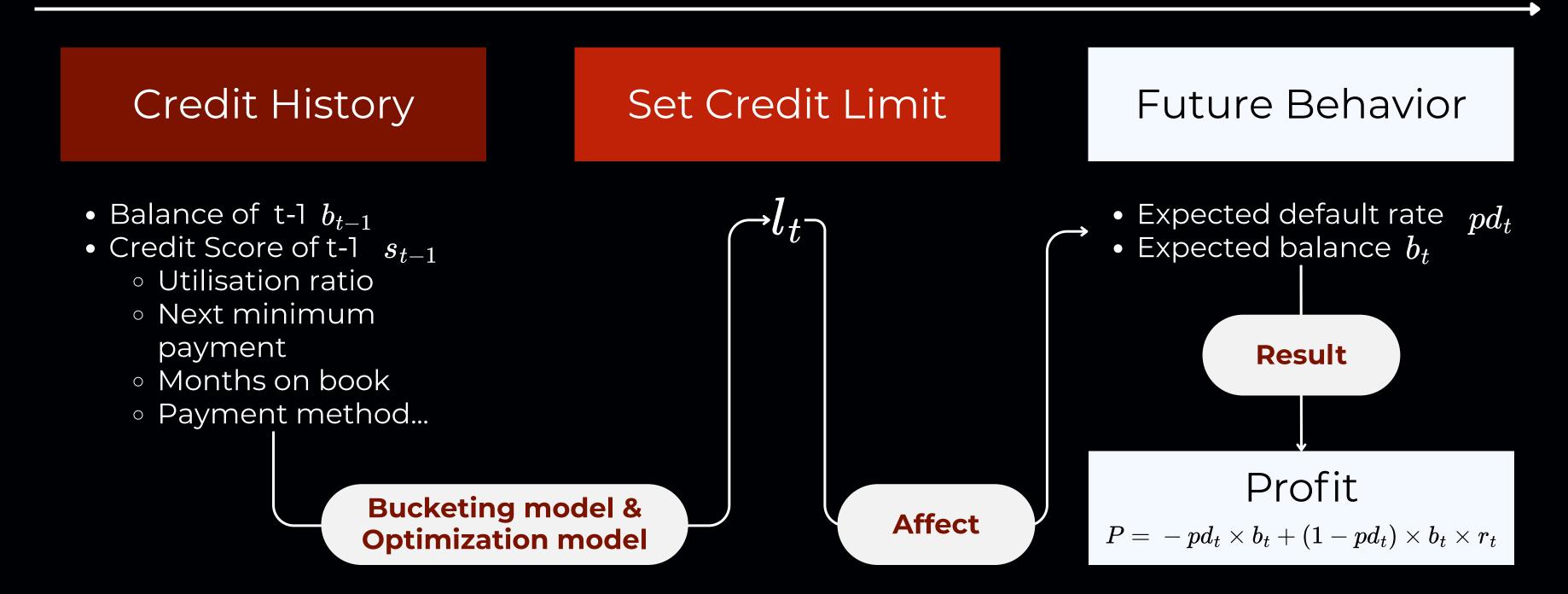
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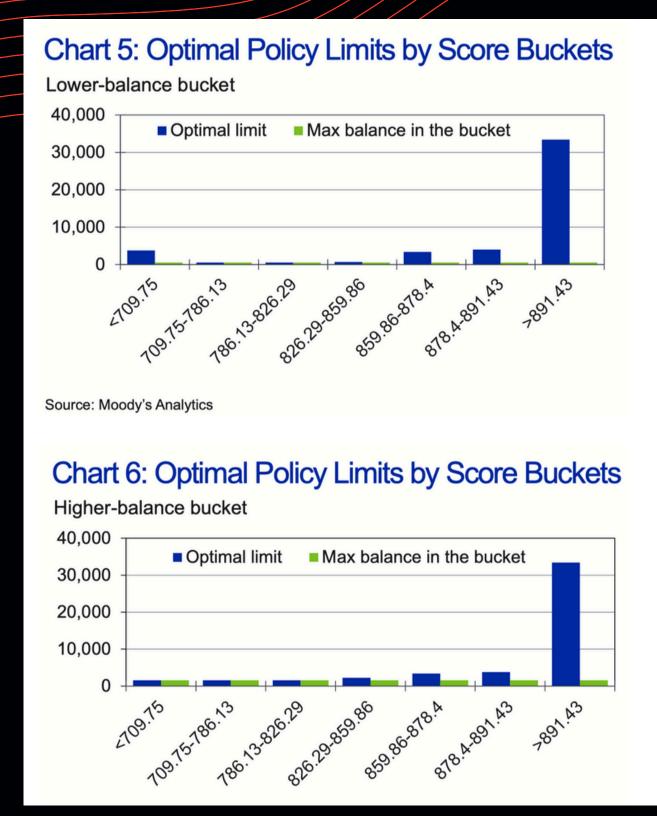
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# HOW DO BANKS DECIDE THE CREDIT LIMIT



Source: Moody's, Determining the Optimal Dynamic Credit Card Limit

# MOTIVATION FOR RDD



## Algorithm approach

- Logistic regression to generate credit score
- Bucketing algorithm to generate buckets and threshold
- Dynamic programming to generate credit limit for each bucket

## **RDD** as Validation

- Is the bucket really accurate?
  - Data source problem
  - Algorithm bias
- Use RDD to validate/optimize the threshold
  - Treatment's effect on default risks & balance
  - Treatment's effect on total profit

Source: Moody's, Determining the Optimal Dynamic Credit Card Limit

# RD DESIGN STRUCTURE

This design aims not only to estimate the impact of credit limit assignments on firm profit, through its components: default rate and customer spending, but also to assess whether the current credit score cutoffs are optimally placed.

#### **Running Variable**

Credit Score (at period t-1)

#### Cutoff

710, 786, 830, 860, 880, 890

Derived from bucketing algorithm based on data at period t-1

#### **Treatment**

Credit Limit A, B, C, D, E, F

Derived from DP Model

Increasing with credit score bucket

(at period t)

### **Response Variables**

Default Indicator:

$$D_i = egin{cases} 1 & ext{if default} \ 0 & ext{otherwise} \end{cases}$$

Spending (Balance):  $b_i$ 

Profit Equation:

$$Profit_i = (1-D_i) imes b_i imes r - D_i imes b_i$$
 where  $r$  is the profit margin

## LOCAL REGRESSION

( Default Indicator Estimation

$$\Pr(D=1\mid X) = \frac{1}{1+\exp(-\eta)}$$

where 
$$\eta = lpha_\ell + au T + eta_\ell (X-c) + (eta_r - eta_\ell) T(X-c)$$
 for  $c-h \leq X \leq c+h$ 

Spending & Profit Estimation

$$Y = lpha_\ell + au T + eta_\ell (X-c) + (eta_r - eta_\ell) T(X-c) + arepsilon, \ ext{for } c-h \leq X \leq c+h$$

where X is credit score, T is treatment c is the cutoff point, and  $au=lpha_r-lpha_l$ 

# BANDWIDTH SELECTION

A bandwidth that is too small leads to high variance and noisy estimates, while a bandwidth that is too large introduces bias by over-smoothing the data. Leave-One-Out Cross-Validation is used to optimize bandwidth selection, minimizing prediction error and providing robust model generalization.

#### Window

Only observations with values of X between the median value of X to the left and right of the cutoff could be used to perform the crossvalidation.

#### Leave-One-Out

Leave observation i out

 $ext{for } X_i < c, ext{estimate regression on} \ (X_i - h \leq X < X_i)$ 

 $i ext{ for } X_i > c, ext{ estimate regression on} \ (X_i < X \leq X_i + h)$ 

#### **Cross Validation**

$$ext{CV}_Y(h) \ = rac{1}{N} \sum_{i=1}^N (Y_i - \hat{Y}(X_i))^2$$

## **Optimal Threshold**

$$h_{ ext{CV}}^{ ext{opt}} = rg\min_h ext{CV}_Y(h)$$

# TREATMENT EXPECTATION

"Calculated Risk-Reward Tradeoff": Default vs Spending



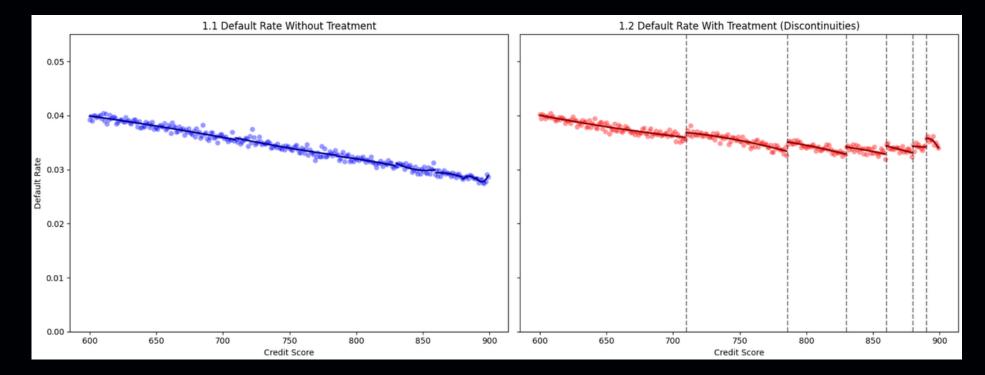
## **Default Rate**

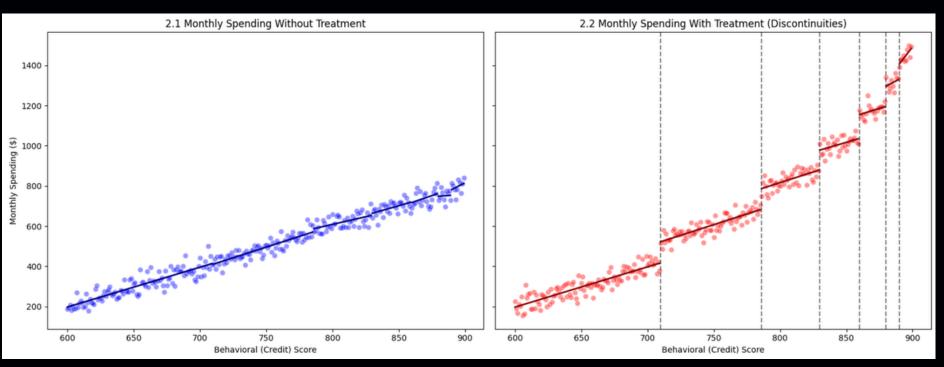
- **Untreated** default rate is expected to be monotonically downard
- **Treatment** of higher credit cap bumps up default rate



## Spending

- **Untreated** spending aligns with higher user credibility
- **Treatment** of higher credit cap encourages user spending





<sup>\*</sup>The results presented are based on simulated data for illustrative purposes only.

# PROFIT IMPLICATION

"Locating the perfect cutoff": Fine-tuning treatment cutoff

$$Profit = Spending imes [(1 - P_{default}) * r - P_{default}]$$

#### **Pre-cutoff Lift Off**

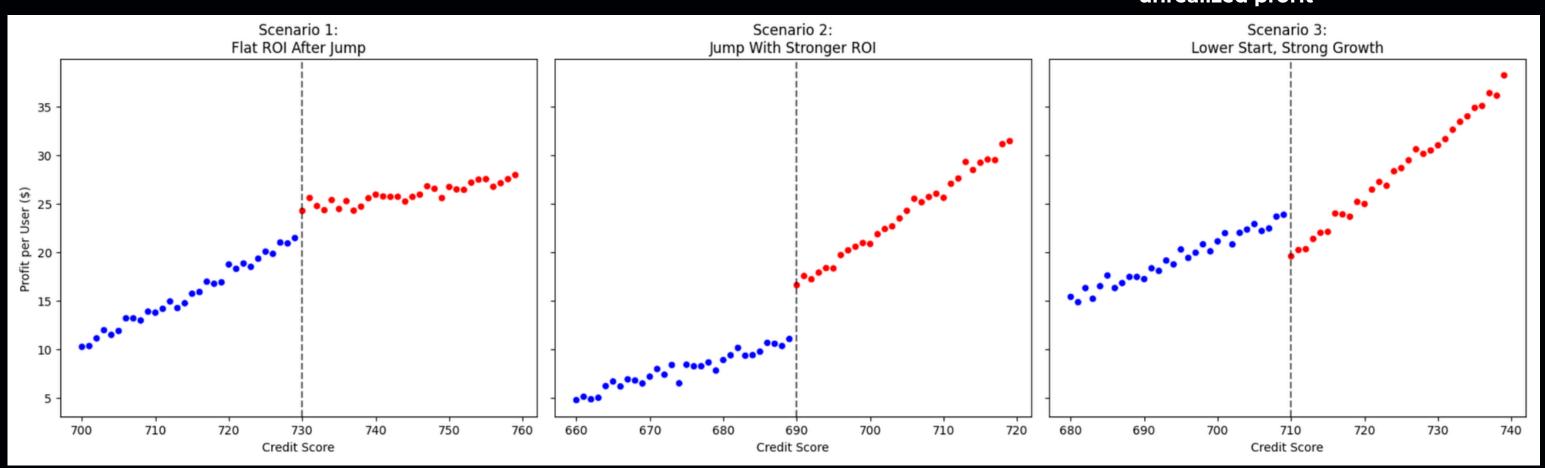
- Treatment effectively raises profit
- Apply partial lift to LHS to raise prior profit

## **Cutoff Early Adoption**

- Treatment effectively raises profit
- Move Cutoff backwards towards intersection

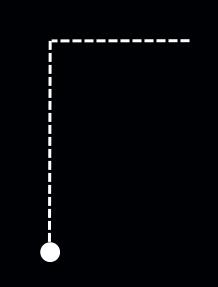
### **Cutoff Delay**

- Treatment effect shows a slow start at cutoff but strong growth at later stage
- Delay cutoff to further capture unrealized profit



<sup>\*</sup>The results presented are based on simulated data for illustrative purposes only.

# VALIDITY CHECK





No manipulation

Users cannot precisely control their credit score;

\*McCrary density test.

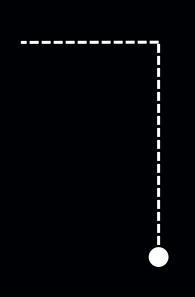






Default rate and spending change gradually with credit score;

Any jump at the threshold suggests treatment effect, not natural variation.



"As Good as Random"

Borrowers near the cutoff are similar in characteristics.

# BASELINE COVARIATES

## Behavioral

Current balance

Credit utilization ratio

Payment method

Months on book

History of missed or late payments

Previous monthly spending

## Demographic

Age

Income

Employment

status

Location

# APPENDIX

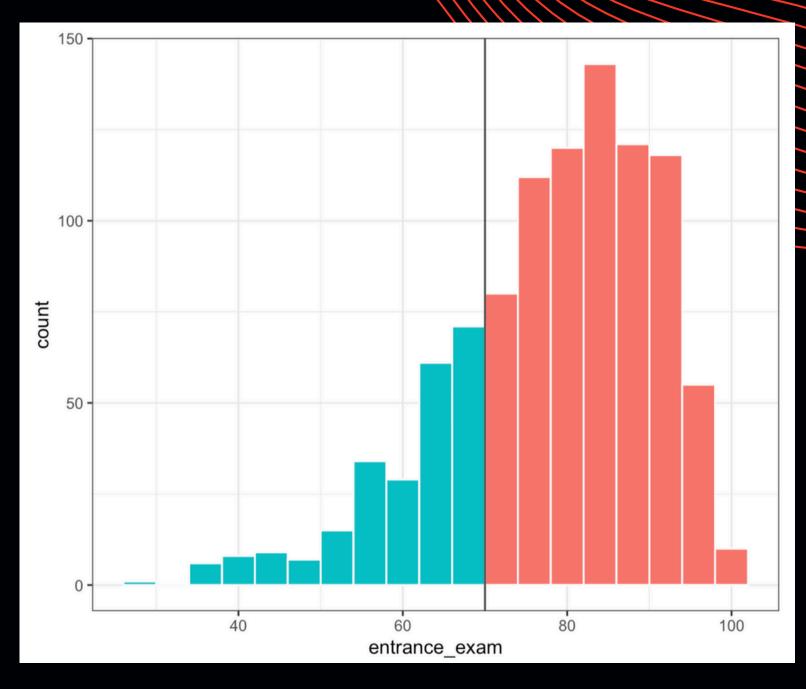
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- 7. Profit implication
- 8. <u>Validity check</u>
- 9. <u>Baseline covariates</u>
- 10. \*No manipulation
- 11. \*McCrary density test
- 12. \*Continuity

# NO MANIPULATION

- Credit scores are complex and algorithmic: They depend on multiple weighted factors (e.g., payment history, credit utilization, length of credit history), which are not fully transparent the model is a black box.
- Data is reported by lenders with delays: Reporting cycles are typically monthly, meaning recent actions may not reflect immediately.

# MCCRARY DENSITY TEST

- Checks for manipulation if distribution of credit scores is continuous at the cutoff.
- It estimates the frequency (density) of observations just below and just above the cutoff.
- No jump = Valid RD



# CONTINUITY

## Default Rate and Credit Score

- Source: Federal Reserve Bank of Kansas City (2015) Consumer Credit Risk and Pricing
- Finding: Default rates decline steadily as FICO scores increase; no sharp jumps, supporting a smooth relationship.
- Quote: "Higher FICO scores are associated with significantly lower default probabilities in a smooth and monotonic fashion."

## Spending and Credit Score

- Source: Chen, Konana, and Menon (2014) The Impact of Credit Scores on Consumer
   Spending Behavior
- Finding: As credit scores improve, consumers show gradual increases in discretionary spending and credit usage.
- Quote: "We find a continuous relationship between consumers' credit scores and their monthly credit card spending."