

EE213M

Digital Circuits

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L2: Number Systems - 2

Decimal to Binary

Decimal to Binary – Take powers of 2 from highest to lowest possible values, subtract each

$$(625)_{10} = (??)_2$$

How many bits are required?

4 → 0 to 15

8 → 0 to 255

n bits can represent values from 0 to $(2^n - 1)$

✓ 9 → 0 to 511

10 → 0 to 1023

2^9 512 2^8 256 2^7 128 2^6 64 2^5 32 2^4 16 2^3 8 2^2 4 2^1 2 2^0 1

1	0	0	1	1	1	0	0	0	1
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$$625 - 512 = 113$$

$$113 - 64 = 49$$

$$49 - 32 = 17$$

$$17 - 16 = 1$$

$$1 - 1 = 0$$

✓ 1001110001

0000 0
 1 2 3
 1 1 1 1 15
 $2^3 2^2 2^1 2^0$
 $8 + 4 + 2 + 1 = 15$

Another example

$$(167)_{10} = (??)_2$$

128	64	32	16	8	4	2	1
1	0	1	0	0	1	1	1

$$167 - 128 = 39$$

✓ 10100111

$$39 - 32 = 7$$

$$7 - 4 = 3$$

$$3 - 2 = 1$$

$$1 - 1 = 0$$

Octal System

- Base or Radix = $8 = 2^3$
- Every 3 bit binary number is represented by one octal number

$$\begin{array}{ccc}
 2^2 & 2^1 & 2^0 \\
 \backslash & / & / \\
 (101)_2 = 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0 = \underline{\underline{5}}
 \end{array}$$

$0.\underline{xxx}xx000$
 $\underline{0xxx}xxx$

Binary to Octal Conversion:

For the integer part, starting from LSB to MSB, make groups of 3 bits each (add leading zeros if necessary)

For the fraction part, starting from MSB to LSB, make groups of 3 bits each (add trailing zeros if necessary)

Octal	Binary
0	000
1	001
2	010
3	011
4	100
✓ 5	(101)
6	110
7	111

Octal System

$$(1111011001)_2 = \begin{array}{cccc} \underline{001} & \underline{111} & \underline{011} & \underline{001} \\ 1 & 7 & 3 & 1 \end{array} = (1731)_8$$

← Grouping Direction

$$(10.01111001)_2 = \begin{array}{cccc} \underline{010} & . & \underline{011} & \underline{110} & \underline{010} \\ 2 & & 3 & 6 & 2 \end{array} = (2.362)_8$$

← Grouping Direction

$(010.01111001)_2$

Octal to Binary Conversion: Represent each digit by its 3-bit binary value.

$$(721)_8 = (111 \ 010 \ 001)_2$$

$$(61.42)_8 = (110 \ 001 \ . \ 100 \ 010)_2$$

Hexadecimal System

- Base or Radix = $16 = 2^4$
- Every 4 bit binary number is represented by one hexadecimal number

Conversion to and from binary:

Similar to octal \leftrightarrow binary, but with groups of 4 bits.

(0010 1100 0110 1011 . 1111 0000 0110)₂

(2 C 6 B . F 0 6)₁₆

Hexa	Binary	Hexa	Binary
0	0000	8	1000
1	0001	9	1001
2	0010	A	1010
3	0011	B	1011
4	0100	C	1100
5	0101	D	1101
6	0110	E	1110
7	0111	F	1111

Some more examples

Binary \leftrightarrow Octal/Hex – Two approaches

- Binary \leftrightarrow Decimal \leftrightarrow Octal/Hex
- Partition the binary number into groups of three/four bits each, starting from the binary point, proceed to the left and to the right

$ijkl \overset{\leftarrow}{\cdot} \overset{\rightarrow}{lmno}$

$$100110011_2 = 100 \ 110 \ 011 = 463_8$$

$$11100110010_2 = 11 \ 100 \ 110 \ 010 = 3462_8$$

$$\underbrace{000}_{1000}100110011_2 = 1 \ 0011 \ 0011 = 133_{16}$$

$$11100110010_2 = 111 \ 0011 \ 0010 = 732_{16}$$

$$1100110011.011101101_2 = 1 \ 100 \ 110 \ 011 \ . \ 011 \ 101 \ 101 = 1463.355_8$$

$$1100110011.011101101_2 = 11 \ 0011 \ 0011 \ . \ 0111 \ 0110 \ 1000 = 333.768_{16}$$

Conversions

Octal to Hex (or vice-versa) – Use binary as intermediate

$$3541_8 = ??_{16}$$

$$\begin{array}{cccc} \overbrace{011}^3 & \overbrace{101}^5 & \overbrace{100}^4 & \overbrace{001}^1 = ??_{16} \\ 0111 & 0110 & 0001 & = 761_{16} \end{array}$$

$$5647.6711_8 = ??_{16}$$

$$\begin{array}{ccccccc} \overbrace{101}^5 & \overbrace{110}^6 & \overbrace{100}^4 & \overbrace{111}^7 & . & \overbrace{110}^6 & \overbrace{111}^7 & \overbrace{001}^1 & \overbrace{001}^1 = ??_{16} \\ 1011 & 1010 & 0111 & . & 1101 & 1100 & 1001 & = BA7.DC9_{16} \end{array}$$

$$1F0A.A8_{16} = ??_8$$

$$\begin{array}{ccccccc} \overbrace{0001}^1 & \overbrace{1111}^F & \overbrace{0000}^0 & \overbrace{1010}^A & . & \overbrace{1010}^A & \overbrace{1000}^8 = ??_8 \\ 0001 & 111 & 100 & 001 & 010 & . & 101 & 010 & 00 = 17412.52_8 \\ 1 & 7 & 4 & 1 & 2 & . & 5 & 2 & 0 \end{array}$$

Binary

Digital circuits – implemented with transistors acting as switches i.e., they have either on or off states

Binary - convenient and compatible

$$\begin{aligned}
 (625)_{10} &= (??)_2 & 625 - 512 &= 113 = N_1 & 512 &= 2^9 \\
 & & 113 - 64 &= 49 = N_2 & 64 &= 2^6 \\
 & & 49 - 32 &= 17 = N_3 & 32 &= 2^5 \\
 & & 17 - 16 &= 1 = N_4 & 16 &= 2^4 \\
 & & 1 - 1 &= 0 = N_5 & 1 &= 2^0
 \end{aligned}$$

No. of bits	Term
1	Bit
4	Nibble
8	Byte
16/32/64	Word

$$3 \text{ digits} \leftarrow (625)_{10} = 2^9 + 2^6 + 2^5 + 2^4 + 2^0 = (1001110001)_2 \rightarrow 10 \text{ binary digits (bits)}$$

- Large number of bits are required to represent numbers in binary than in decimal
- Main use of octal and hexadecimal systems: To represent binary numbers in a compact way
- Conversion from binary to octal and hexadecimal is straight forward (unlike from binary to decimal)

Ranges for Unsigned Numbers

For a computer processing 16 –bit unsigned integers?

n bits can represent values from 0 to $(2^n - 1)$ ✓ 16 → 0 to 65,535

For a computer processing 16 –bit unsigned fractions?

Maximum fraction value that can be represented = $0.\overset{-1}{\underbrace{1111111111111111}}_{2+2+2+2+2+2+2+2+2+2+2+2+2+2+2+2} \overset{-16}{1}$

$$S_n = \left(\frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{2^{n-1}} \right) + \frac{1}{2^n} \quad \leftarrow ? \quad 1 - \frac{1}{2^n}$$

$$2S_n = \frac{2}{2} + \frac{2}{4} + \frac{2}{8} + \dots + \frac{2}{2^{n-1}} + \frac{2}{2^n} = 1 + \left(\frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{n-1}} \right) = 1 + \left(S_n - \frac{1}{2^n} \right) \Rightarrow S_n = 1 - \frac{1}{2^n} \quad \left(\frac{2^n - 1}{2^n} \right)$$

n bits can represent fraction values from 0 to $(2^n - 1)/2^n$ ✓

16 → 0.0 to 65,535/65,536

✓ 16 → 0.0 to 0.9999847412

Arithmetic Operations

- Arithmetic operations with numbers in base b follow the same rules as for decimal numbers.
- However, when a base other than the familiar base 10 is used, one must be careful to use only b allowable digits and perform all computations with base b digits.
- The sum of two binary numbers is calculated following the same rules as for decimal numbers, except that the sum digit in any position can be only 1 or 0.
- Also, a carry in binary occurs if the sum in any bit position is greater than 1. (A carry in decimal occurs if the sum in any digit position is greater than 9.)
- Any carry obtained in a given position is added to the bits in the column one significant position higher.
- The rules for subtraction are the same as in decimal, except that a borrow into a given column adds 2 to the minuend bit. (A borrow in the decimal system adds 10 to the minuend digit.)

Binary Arithmetic Operations

Carries	00000	01100
Augend	01100	10110
Addend	+10001	+10111
Sum	11101	<u>101101</u>

10
11 10

4-9
-5

Borrows	00000	00110		00110
Minuend	10110	10110	10011 ✓	11110
Subtrahend	-10010	-10011	-11110 ✓	-10011
Difference	00100	00011	✓ - 01011	01011

0 1 0 → 10

0 1 0 → 10

Binary Arithmetic Operations

Multiplicand	(1011)	1101
Multiplier	× 101	× 101
	-----	-----
	1011	1000001
	0000	
	1011	

Product	110111	

Arithmetic Operations

- Arithmetic operations with octal, hexadecimal, or any other base b system will normally require the formulation of tables from which one obtains sums and products of two digits in that base.
- An easier alternative for adding two numbers in base b is to convert each pair of digits in a column to decimal, add the digits in decimal, and then convert the result to the corresponding sum and carry in the base b system.
- Since addition is done in decimal, we can rely on our memories for obtaining the entries from the familiar decimal addition table.
- In general, the multiplication of two base b numbers can be accomplished by doing all the arithmetic operations in decimal and converting intermediate results one at a time.

Hexadecimal Addition

Convert to decimal, perform addition, convert to hexadecimal

$$(59F)_{16} + (E46)_{16}$$

1 ←	1 ←
5	9 15
14	4 6
19 = 16 + 3	14 21 = 16 + 5
✓ (13E5) ₁₆	

Instead of adding $F + 6$ in hexadecimal, we add the equivalent decimals, $15 + 6 = 21$. We then convert back to hexadecimal by noting that $21 = 16 + 5$. This gives a sum digit of 5 and a carry of 1 to the next higher-order column of digits. The other two columns are added in a similar fashion.

Octal Multiplication

$$\begin{array}{r} 8 \overline{) 31} \\ 8 \underline{) 3} - 7 \\ 8 \underline{) 0} - 3 \end{array} \quad \begin{array}{l} (31)_{10} = (37)_8 \\ (24) \\ (12)_8 \end{array}$$

$$\begin{array}{r} 8 \overline{) 10} \\ 8 \underline{) 1} - 2 \\ 8 \underline{) 0} - 1 \end{array}$$

Perform operation in decimal, convert intermediate results one at a time

$$(762)_8 \times (45)_8$$

$$\begin{array}{r} 762 \\ 45 \\ \hline 14672 \\ 3710 \\ \hline \checkmark 43772 \\ 8+3 \end{array}$$

$$11 \rightarrow 8+3$$

$$\underline{\underline{13}}$$

Octal	Decimal	Octal
5×2	$= 10 = 8 + 2$	12
$5 \times 6 + 1$	$= 31 = 24 + 7$	37
$5 \times 7 + 3$	$= 38 = 32 + 6$	46
4×2	$= 8 = 8 + 0$	10
$4 \times 6 + 1$	$= 25 = 24 + 1$	31
$4 \times 7 + 3$	$= 31 = 24 + 7$	37

Binary Long Division

Quotient

1 0 1 1 0

Divisor

11001

Dividend

1000100110

Reminder

00000

Handwritten notes and calculations:

- 11011001 (with arrows pointing to bits 1, 0, 0, 1, 1, 0, 0, 1)
- 1011 (with 8, 2, 1 written below)
- 010100 (with 10 written above)
- 10011 (with 19 written above)
- 0101000 (with 1011 written below)
- 10011 (with 1011 written below)
- 1000 (with 8 written below)
- 11011001 (with 2⁷, 2⁶, 2⁵, 2⁴, 2³, 2², 2¹, 2⁰ written below)
- 217 ÷ 11 = 19, 8 (with 128, 64, 16, 8 written below)
- 010100 (with 1011 written below)
- 10011 (with 1011 written below)
- 1000 (with 8 written below)

Convert to decimal, divide, convert back to binary: $217 \div 11 \Rightarrow 19, 8$ i.e., 10011, 1000

Assignment



Perform long division for the following:

- i. Divide 1101111011 by 1111
- ii. Divide 1110011001 by 1101
- iii. Divide 1011110101 by 1011
- iv. Divide 1100111001 by 1001

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