KEVIN REBER

SOFTWARE ENGINEER

CONTACT

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EDUCATION

University of California, Berkeley
Bachelor of Arts in Architecture, Honors
2017

Team Treehouse Techdegree
Front End Web Development
Self-paced and intensive online training program that prepares students to become successful engineers by building portfolio worthy projects.
2019

Springboard
Software Engineering Bootcamp
Online coding bootcamp with over 800 hours of hands-on curriculum, mastering skills in full-stack technologies
2020 - current

SKILLS

DESIGN
Figma
Photoshop
Illustrator
After Effects

FRONT END
HTML
CSS | SASS
Javascript
jQuery

SERVER
Python | Flask
NodeJS
Express

DATA
SQL
PostgreSQL
MongoDB

ABOUT

Self-taught developer who enjoys problem solving and building things with a professional background in architecture and design. My experience in architecture has taught me how to build beautiful and simple designs focused on user experience.

Currently a student at Springboard's Software Engineering Bootcamp, learning more about full stack applications. I enjoy constantly being challenged and keeping up with the latest trends in technology.

PROJECTS

- **Dashboard App** - *www.bit.ly/kevinreber-code-dashapp*
  Interactive dashboard using advanced web techniques influding SVG graphics and Javascript-driven charts. Built with various UI components to promote interactivity and usability.

  Technologies Used: *Chart.js, CSS Grids & Flexbox, SASS*

- **Mastermind** - *http://bit.ly/kevinreber-code-mastermind*
  Game where player has 10 attempts to guess 4 randomly generated numbers. Relies heavily on event handling and manipulating various DOM elements with vanilla Javascript.

  Technologies Used: *Javascript, Axios, Random.org API*

- **Pokedex API** - *www.bit.ly/kevinreber-code-pokedex-api*
  Pokedex showcasing all original 151 Pokemon. All Pokemon data is requested from the PokeAPI database utilizing Javascript Promises.

  Technologies Used: *PokeAPI, AJAX*

- **TinDog** - *www.bit.ly/kevinreber-code-tindog*
  Static website of an online dating platform for dogs using semanticHTML and Twitter Bootstrap.

  Technologies Used: *HTML, Twitter Bootstrap*

EXPERIENCE

- **Code Reviewer**
  Team Treehouse   2019
  - Review and provide feedback on students coding projects.
  - Host office hours, sharing and discussing external resources to help improve students engineering skills.

- **Architectural Jr. Designer**
  Andrew Mann Architecture   2017-2019
  - Communicating clearly with clients to represent their visions.
  - Collaborate with team to construct a balance between practical and beautiful designs.
  - Liaising between team members to accurately execute plans before project deadlines.