

KEVIN REBER

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TECHNICAL SKILLS

Languages: HTML5, CSS3, SASS, Javascript ES6, Python, SQL, PostgreSQL

Technologies: jQuery, React, Redux, Material-UI, Twitter Bootstrap, Flask, Node.js, Express, MongoDB, Google Firebase

Tools: Git, Github, AWS, Google Cloud Platform, VS Code, Wordpress, AJAX, Jest, Jasmine, Testing, WebSockets, Typescript, Styled Components, Figma, Adobe Suite

EXPERIENCE

Hack For L.A.

02/21 – Present

Software Engineer

Remote

- Identified project dependencies with other engineers and communicated requirements to designers/project managers.
- Debugged project issues and made changes to Hack for L.A.'s website using Jekyll, vanilla Javascript and SASS.

Mate @ U.C. Berkeley Skydeck Accelerator — mateapp.us

06/20 – Present

Co-Founder & Full Stack Software Engineer

Berkeley, CA

- Worked closely with Co-Founder's to understand product demand and user requirements.
- Collaborated with Mobile team on ways to implement design strategies with product development.
- Integrated real-time data synchronization for Mobile and Web using Google Cloud's Firebase.
- Built real-time chat features and user authentication using React Hooks and Redux.
- Designed and developed RESTful APIs to perform CRUD operations using Node.Js.
- Lead UI/UX designer responsible for creating pitch decks, product demos, wireframes/prototypes in Figma.

Team Treehouse

08/19 – 12/19

Code Mentor

Remote

- Mentored over 50+ students and helped troubleshoot their projects using HTML, CSS/SASS, vanilla Javascript and jQuery.

Andrew Mann Architecture

12/17 – 04/19

Architectural Jr. Designer

San Francisco, CA

- Designed a Buddhist temple from the ground up for San Jose's Cambodian community.
- Liaising between team members to accurately execute plans and meet project deadlines.
- Worked closely with clients to collect requirements and ensure project quality.

PROJECTS - SPRINGBOARD 2020

Networking Platform for College Students

[Source Code](#) | [Live Link](#)

An academic and social platform to help students discover campus resources and events.

- Taught myself how to integrate Typescript and real-time user-to-user chat features using Google Cloud's Firebase.
- Learned how to manage and query data through Google Firebase's Firestore/Storage using React Hooks and Redux.
- Implemented Google Places API to auto-fill locations for user events and custom components with Material-UI for styling.

Stock Footage Manager

[Source Code](#) | [Live Link](#)

Full-stack web application to help users manage and sell their stock footage to various stock footage agencies.

- Built and styled front end using jQuery, Jinja templates, SASS and Twitter Bootstrap.
- Built REST APIs using Flask/Flask-SQLAlchemy and used Pandas for data reading and generating CSV files.
- Taught myself how to integrate Google Cloud's Storage and Vision API to manage media files and return AI-powered keywords.

EDUCATION

Springboard *Software Engineering Immersive*

Graduated 08/20

9-month intensive course in Software Engineering methodologies and technologies.

Remote

University of California, Berkeley

Graduated 05/17

Bachelor's in Architecture (Honors)

Berkeley, CA