KEVIN REBER

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EDUCATION

Springboard Remote

Software Engineering Immersive Graduated Aug. 2020

9-month intensive course in Software Engineering methodologies and technologies.

University of California, Berkeley

Berkeley, CA Graduated May 2017

Bachelor's in Architecture
Organizations: Moffit Makers, Cal Boxing, Wrestling Club at Berkeley, Brazilian-Jiu-Jitsu at Berkeley

TECHNICAL SKILLS

Front End: HTML, CSS, SASS, Javascript, jQuery, React, Redux, Material-UI, Twitter Bootstrap

Back End: Python, Flask, Node.js

Database: SQL, PostgreSQL, MongoDB, Google Firebase

Tools: Git, AWS, Google Cloud Platform, VS Code, Wordpress, AJAX, Jest, Jasmine, Websockets

EXPERIENCE

Mate @ U.C. Berkeley Skydeck Accelerator Co-Founder & Full Stack Software Engineer June 2020 - Present

Berkeley, CA

- Worked closely with Co-Founder's to understand product demand and user requirements.
- Integrated real-time data synchronization for Mobile and Web using Google Cloud's Firebase.
- Built real-time chat features and user authentication using React Hooks and Redux.
- Designed and developed RESTful API to perform CRUD operations using NodeJs.
- Lead UI/UX designer responsible for creating product wireframes and prototypes in Figma.
- Collaborated with Mobile team on ways to implement design strategies with product development.

Team TreehouseAug. 2019 – Dec. 2019

Code Mentor

Remote

• Mentored students and helped troubleshoot their projects using HTML, CSS/SASS, vanilla Javascript and jQuery.

Andrew Mann Architecture

Dec. 2017 – April 2019 San Francisco, CA

- Designed a Buddhist temple from the ground up for San Jose's Cambodian community.
- Liaising between team members to accurately execute plans and meet project deadlines.
- Worked closely with clients to collect requirements and ensure project quality.
- Collaborated with team members to construct a balance between practical and beautiful designs.

PROJECTS

Networking Platform for College Students

Source Code | Live Link

An academic and social platform to help students discover campus resources and events.

- Taught myself how to integrate real-time user-to-user chat features using Google Cloud's Firebase.
- Learned how to manage and query data through Google Firebase's Firestore/Storage using React Hooks and Redux.
- Implemented Google Places API to autofill locations for user events.
- Built and styled sleek design using custom components and Material UI.

Stock Footage Manager

Architectural Jr. Designer

Source Code | Live Link

Full-stack web application to help users manage and sell their stock footage to various stock footage agencies.

- Built and styled front end using jQuery, Jinja templates, SASS and Twitter Bootstrap.
- Built REST API using Flask and Flask-SQLAlchemy.
- Handled data reading and generating CSV files with Python's Pandas library.
- Taught myself how to integrate Google Cloud's Storage and Vision API to manage media files and return auto-generated keywords.