

Kevin(Jiayuan) Huang

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University of Southern California, Los Angeles, CA 90007

OBJECTIVE

An internship opportunity in Computer Science related field during summer 2016.

EDUCATION

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| University of Southern California(USC) – Los Angeles, CA | Aug. 2015 - May. 2017(Expected) |
| M.S. Computer Science, 2015 fall GPA: 3.7/4.0 | |
| Beijing Jiaotong University(BJTU) – Beijing, China | |
| B.Eng. Electrical Engineering, Overall GPA: 89/100 (Top 5%) | Sept. 2011-Jul. 2015 |

COMPUTER SKILLS

Programming: Java, C++
Operating System: Linux, Mac, Windows

PROGRAMMING PROJECTS

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| Hash Table Implementation, C++ | Dec. 2015 |
| <ul style="list-style-type: none">Designed a hash table class by using C++ linked list.Defined and implemented the interface of functions to do operations on a single linked list and the table.Tested table class by applying it to build another class called grade where can store the grade information for students. | |
| Socket Programming, C/C++ | Dec. 2015 |
| <ul style="list-style-type: none">Simulated a system that can run Dijkstra algorithm to build a map of the network topology.Implemented communication between clients and server by using TCP/UDP socket programming. | |
| Maze Search, Java | Oct. 2015 |
| <ul style="list-style-type: none">Developed a 2D Maze Search graphical class using incremental development.Implemented the maze data file-reading by using java I/O method.Designed a backtracking algorithm for efficiently searching the maze path. | |
| Bulgarian Solitaire card game, Java | Sept. 2015 |
| <ul style="list-style-type: none">Developed a card game java class according to the public interfaces given by client and using incremental development.Implemented and used a private sanity-check method to test the representation invariant of the card game class.Designed a simulation class for the card game. | |
| Mobility Model for Mobile Ad Hoc Network(MANET) Simulation, Matlab | May. 2014 |
| <ul style="list-style-type: none">Collaborated with group member to design a mobility model for MANET simulation based on human interest, social relationship, user schedule and human interaction.Used MATLAB to simulate the proposed model and the result successfully showed many mobility characteristics of the real world. | |

AWARDS

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| Excellent graduate of the class of 2015(top 5%) – BJTU | June. 2015 |
| National scholarship (top 1%) – Ministry of Education of China | Nov. 2014 |
| Three consecutive years of excellent learning scholarship (top 10%) – BJTU | 2012-2014 |

LEADERSHIP&TEAMWORK EXPERIENCE

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| Team leader in course project of electronic systems – BJTU | 2014 |
| Collaborated with other teammates and played in a core role in finishing a DC load system for every required function. | |
| Captain of Basketball Team of EE dept – BJTU | 2013-2014 |
| Organized training and competition, won the MVP & FMVP in the Collegiate Basketball League. | |