

# KEVIN STEWART-MERCURIO

SOFTWARE ENGINEER

✉ [kevinstewartmercurio@gmail.com](mailto:kevinstewartmercurio@gmail.com)  
🌐 [www.kevinstewartmercurio.com](http://www.kevinstewartmercurio.com)

🔗 [kevinstewartmercurio](https://kevinstewartmercurio.com)  
in [kevin-stewart-mercurio](https://www.linkedin.com/in/kevin-stewart-mercurio)

## EDUCATION

**Swarthmore College, Swarthmore, PA**

**Sep 2018 - May 2022**

Bachelor of Arts, Double Major in Computer Science and Mathematics

**Relevant Coursework:** Data Structures and Algorithms, Algorithms, Theory of Computation, Software Engineering, Compilers, Natural Language Processing, Linear Algebra, Multivariable Calculus, Modern Algebra, Real Analysis, Differential Equations, Intro to Geographic Information Systems

## SKILLS

**Technical:** HTML, CSS, JavaScript, TypeScript, React, Next.js, Tailwind CSS, MongoDB, Redux, Node.js, Python, C, C++, Git, OCaml,  $\text{\LaTeX}$ , ArcGIS Pro

## WORK EXPERIENCE

**Freelance Software Developer**, ns.studio

**Mar 2023**

- Developed comprehensive documentation to facilitate user onboarding and improve overall user experience
- Designed a responsive front-end interface that improved site usability

**Barista**, Beehive Bake Shop & Bean2Bean Cafe

**Sep 2022 - present**

- Prepared coffee, pastries, and meals for customers quickly and effectively
- Multitasked to maintain high quality customer service and a clean and organized work environment
- Washed dishes, organized ingredient inventory, and prepared daily recipes

**Mathematics Research Assistant**, Swarthmore College

**Jun 2021 - Aug 2021**

- Worked to understand the algebraic structures within the card game SET
- Worked collaboratively to abstract the game of SET into higher dimensions

## PROJECTS

**FriendsPSL**, *personal project*

🔗 <https://friendspsl.com> **Jun 2023**

- Developed a website catering to over 500 participants in an Ultimate Frisbee league, offering them a convenient platform to view their scheduled games and connect with friends
  - Demonstrated strong understanding of user needs by identifying the frisbee league's scheduling challenges to ultimately provide a practical solution that streamlines communication and enhances the player experience
- Utilized:* Next.js, Tailwind CSS, TypeScript, Redux, Git, Vercel

**enigmachat.io**, *personal project*

🔗 <https://enigmachat.io> **Jan 2023**

- Leveraged WebSocket technology to enable instant messaging, providing a real-time chat experience for users
  - Implemented encryption and decryption processes using the Enigma machine's encryption algorithm
- Utilized:* MongoDB, Express, React, Node.js, JavaScript, Git, Heroku

**Bird Compiler**, *Compilers project*

**Feb 2022 - May 2022**

- Created the Bird language and implemented a compiler that would provide desired functionality
  - Routinely debugged Intel x86 Assembly code
- Utilized:* OCaml, Intel x86 Assembly, C, GDB, Git

**Word Embedding Bias Evaluation**, *NLP project*

**Sep 2020 - Dec 2020**

- Analyzed the RAN-Debiasing algorithm used to measure gender bias in word embeddings
  - Evaluated the effectiveness of a similar approach to measure racial and religious biases
- Utilized:* Python, Git