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EDUCATION

UNIVERSITY OF WATERLOO

BCS IN COMPUTER SCIENCE Sep 2015 - Present | Waterloo, ON

CERTIFICATIONS

UDACITY

Self-Driving Car Nanodegree Jan 2019 - Present Machine Learning Nanodegree Mar 2018 - Sep 2018

PROJECTS

ADVANCED LANE DETECTION

Feb 2019 - Mar 2019 | Computer Vision Created a robust image processing pipeline using OpenCV for identifying highway lanes in an image or video

TRAFFIC SIGN RECOGNITION

Jul 2018 - Aug 2018 | Deep Learning Achieved 99.2% accuracy on the 62-class Belgium Traffic Sign Dataset.

DEEP HARMONY

Oct 2018 - Dec 2018 | Deep Learning Implemented a music generator using RNN encoder-decoder model that composes harmonies based on melodies.

CUSTOMER CLUSTERING

Jun 2018 | Machine Learning
Trained an unsupervised learning model
that clusters customers according to
shoppers spending pattern.

SKILLS

PROGRAMMING

LANGUAGE:

C • C++ • Python • Java • JavaScript C# • Matlab • R • Bash • LaTex

MACHINE LEARNING:

Tensorflow • Keras • PyTorch Sci-ki Learn • OpenCV

BACKEND

Node.js • Express.js • Flask • MySQL PostgreSQL • AWS • Git

FRONTEND

HTML • CSS • jQuery • React React Native • d3.js • phaser.js

PUBLICATION

C. Sun, L. Su, S. Gu, J. M. U. Vianney and D. Cao. Comparison of CNN based Methods for Affordance Learning in Autonomous Vehicles. Proceedings of the 2019 IEEE International Conference on Intelligent Transportation Systems(ITSC). IEEE, 2019. [Submitted]

RESEARCH

COGNITIVE AUTONOMOUS DRIVING LAB | RESEARCH ASSISTANT

Jan 2019 - Present | Waterloo, ON

- Research based on autonomous vehicle perception with focus in affordance learning approach using convolutional neural network.
- Designed algorithms that create affordance labels from ground truth.
- Constructed and trained neural network models on large-scale dataset using Tensorflow, Keras and Python.
- Constantly improved model accuracy by tuning parameters and applying adaptive learning technique.
- Conducted and reported performance comparison among multiple CNNs.

EXPERIENCE

WATONOMOUS | Incoming Perception Team Lead

May 2019 - Present | Waterloo

UDACITY | STUDENT MENTOR

Mar 2019 - Present | Remote

• Responsible for leading a group of students who enrolled in Machine Learning Nanodegree program toward graduation.

JOYND | FRONTEND DEVELOPER

Sep 2018 - March 2019 | Remote

- Working on a wide range of tasks, including frontend development using React Native, AWS management and Phaser HTML5 game design.
- Helped team release beta version app on Play Store and App Store.

TRU SIMULATION | System Software Specialist Intern

May 2018 - Aug 2018 | Montreal, QC

- Reduced client-side response time from 25s to 1s by completely redesigning display mechanism (C++/Cli.Net).
- Enriched starred project usability and user-friendliness by implementing command line support tool.
- Developed Python Flask server that supports company-wide concurrent library build, which successfully prevents previously-frequent version number error.

TRU SIMULATION | SOFTWARE ENGINEER INTERN

May 2017 - Aug 2017 | Montreal, QC

- Started company-scale search engine project from scratch.
- Consistently worked on Node.js server development with Rest API support, MySQL database design, and a multi-functional JavaScript web UI with embedding data visualization.
- My project was integrated into the main search engine as an important service, which significantly improved co-workers search efficiency.