

HPC & Parallel Programming

Start from An Example

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An example of HPC & Parallel Programming: Matrix Multiplication

$$\begin{array}{c} \vec{a_1} \rightarrow \\ \vec{a_2} \rightarrow \end{array} \begin{array}{c} \vec{b_1} \quad \vec{b_2} \\ \downarrow \quad \downarrow \end{array} \begin{array}{c} \left[\begin{array}{cc} 1 & 7 \\ 2 & 4 \end{array} \right] \cdot \left[\begin{array}{cc} 3 & 3 \\ 5 & 2 \end{array} \right] = \left[\begin{array}{cc} \vec{a_1} \cdot \vec{b_1} & \vec{a_1} \cdot \vec{b_2} \\ \vec{a_2} \cdot \vec{b_1} & \vec{a_2} \cdot \vec{b_2} \end{array} \right] \end{array}$$

$A \qquad B \qquad C$



Matrix multiply

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
int main()
{
    initMatrix();

    double time_spent = 0.0;
    clock_t begin = clock();

    matrixMultiply();

    clock_t end = clock();
    time_spent += (double)(end - begin) / CLOCKS_PER_SEC;
    printf("Time elapsed is %f seconds", time_spent);

    return 0;
}
```



Matrix multiply

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
#include <stdio.h>
#include <time.h>
#include <stdlib.h>
#define N 1000

double A[N][N], B[N][N], C[N][N];

void initMatrix()
{
    int i, j = 0;
    for (i = 0; i < N; i++) {
        for (j = 0; j < N; j++) {
            A[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
            B[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
        }
    }
}
```

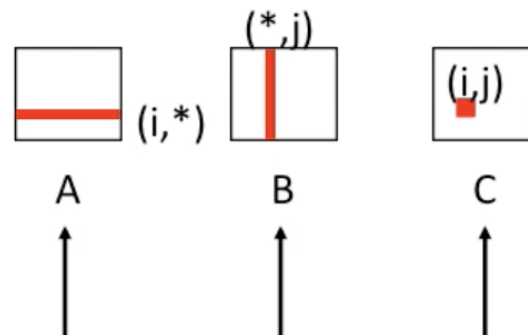


Matrix multiply

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
void matrixMultiply() {  
    int i, j, k = 0;  
    for (i = 0; i < N; i++) {  
        for (j = 0; j < N; j++) {  
            for (k = 0; k < N; k++) {  
                C[i][j] += A[i][k] * B[k][j];  
            }  
        }  
    }  
}
```

Inner loop:



$$\Theta(n^3)$$



Matrix multiply

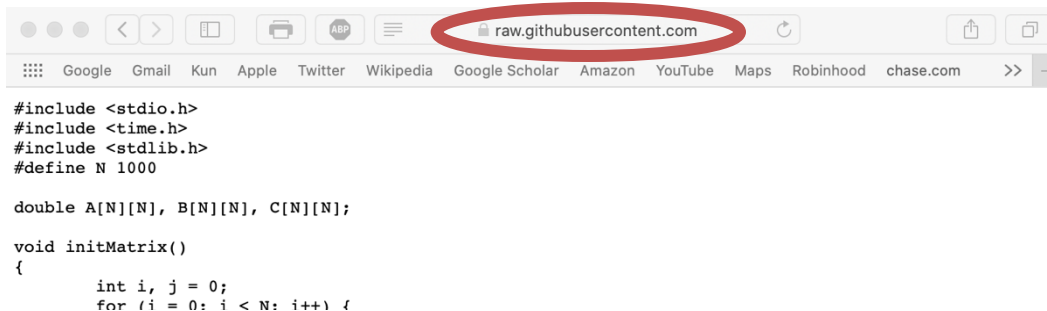
<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>



1. **Raw**

```
46 lines (36 sloc) | 775 Bytes
1 #include <stdio.h>
2 #include <time.h>
3 #include <stdlib.h>
4 #define N 1000
5
6 double A[N][N], B[N][N], C[N][N];
7
8 void initMatrix()
9 {
10     int i, j = 0;
11     for (i = 0; i < N; i++) {
12         for (j = 0; j < N; j++) {
13             A[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
14             B[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
15         }
16     }
17 }
18
```

2. Copy the URL



[raw.githubusercontent.com](https://raw.githubusercontent.com/kevinsuo/CS7172/master/matrix.c)

```
#include <stdio.h>
#include <time.h>
#include <stdlib.h>
#define N 1000

double A[N][N], B[N][N], C[N][N];

void initMatrix()
{
    int i, j = 0;
    for (i = 0; i < N; i++) {
```



3.

\$ wget URL

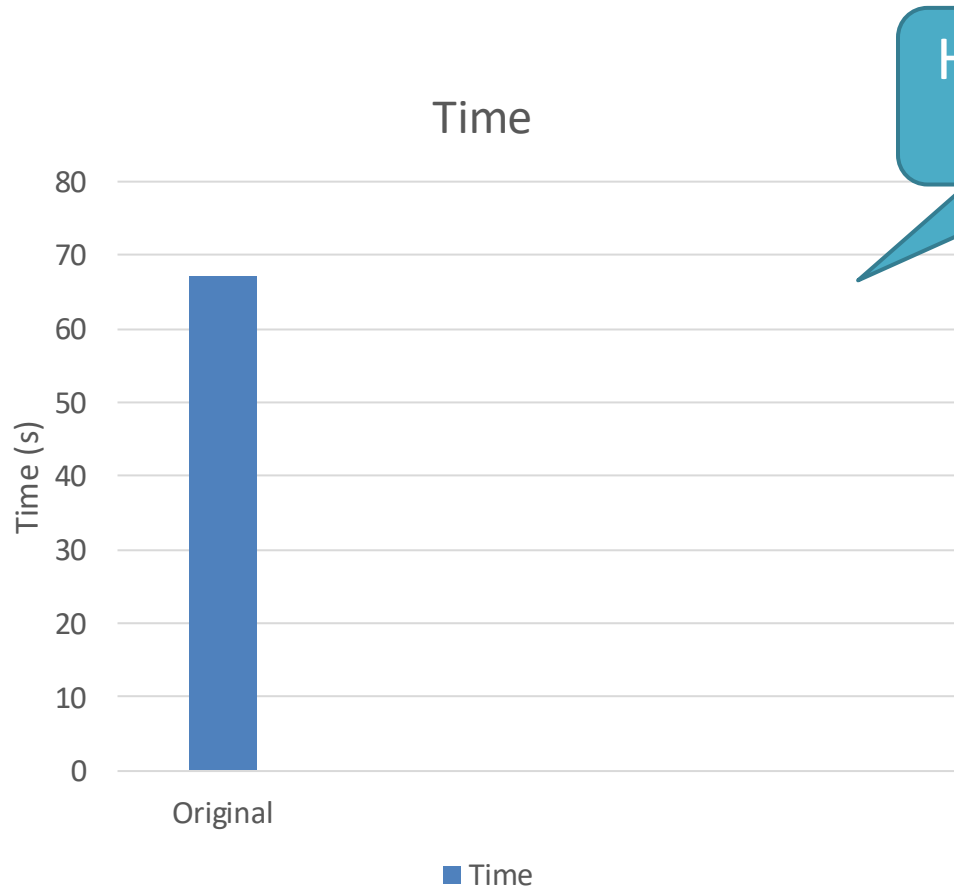
\$ gcc filename.c -o filename.o

\$./filename.o

(if no wget/gcc,
\$ sudo apt install wget, gcc)



Matrix multiply



How to run it faster?

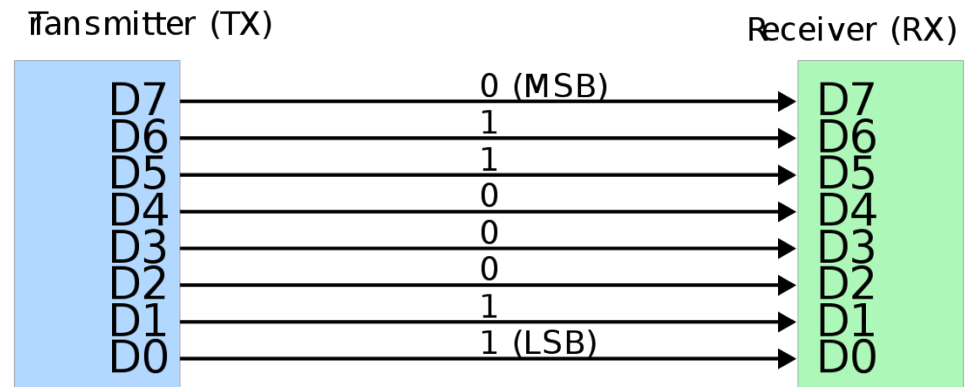
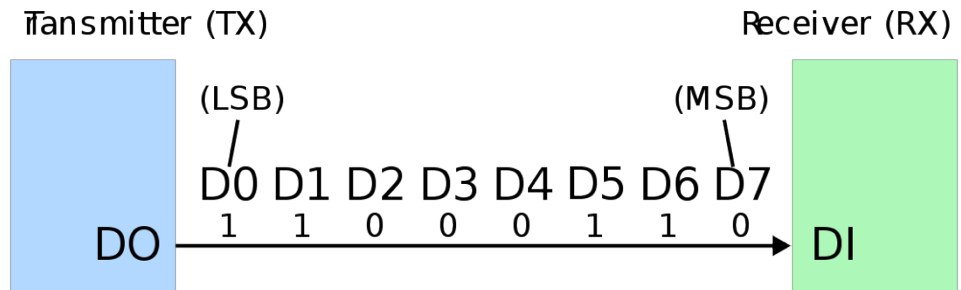
1. Accelerate serial execution
2. Accelerate in parallel



How to run it faster?

1. Accelerate serial execution
Reduce unnecessary steps

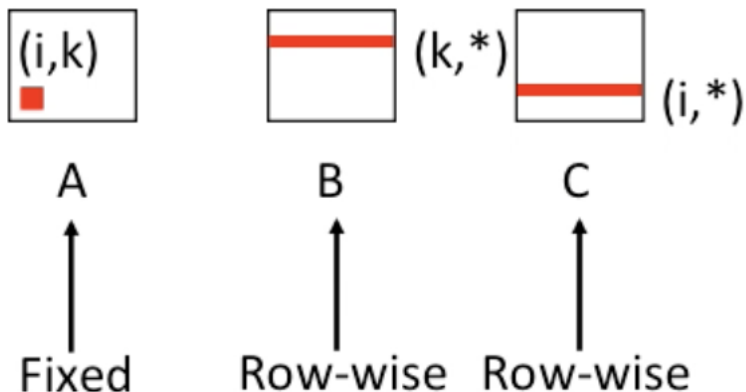
2. Accelerate in parallel



Option 1: Optimization using locality

```
void matrixMultiply() {  
    int i, j, k = 0;  
    for (k = 0; k < N; k++) {  
        for (i = 0; i < N; i++) {  
            for (j = 0; j < N; j++) {  
                C[i][j] += A[i][k] * B[k][j];  
            }  
        }  
    }  
}
```

Inner loop:



<https://github.com/kevinsuo/CS7172/blob/master/matrix-opt.c>

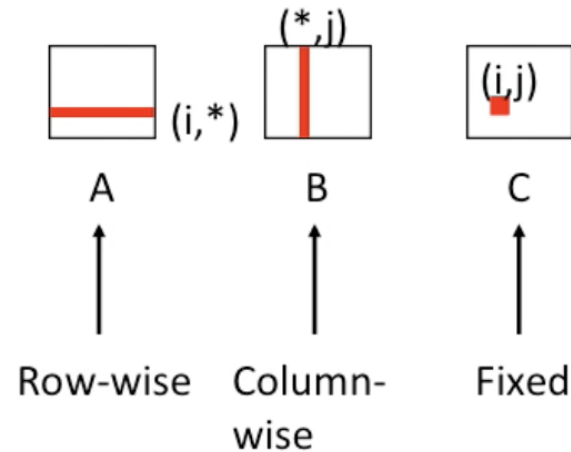
Option 1: Optimization using locality

```
ksuo@ksuo-VirtualBox ~/cs7172> ./a.o
Time elapsed is 67.452589 seconds↵
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172> ./a2.o
Time elapsed is 18.149353 seconds↵
```

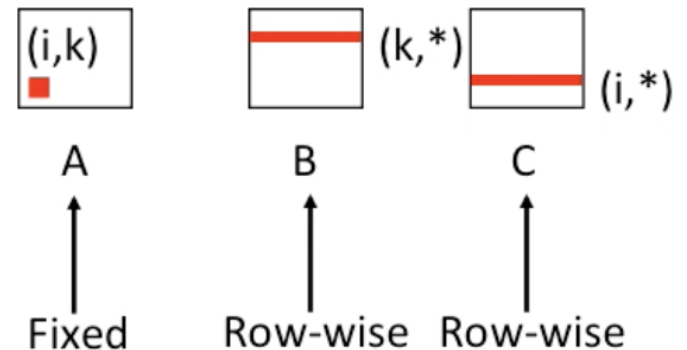
N=2000

3.7x

Inner loop:

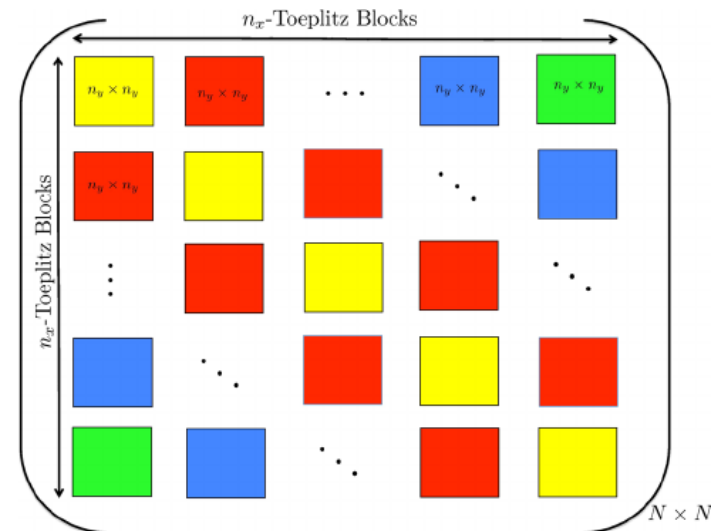
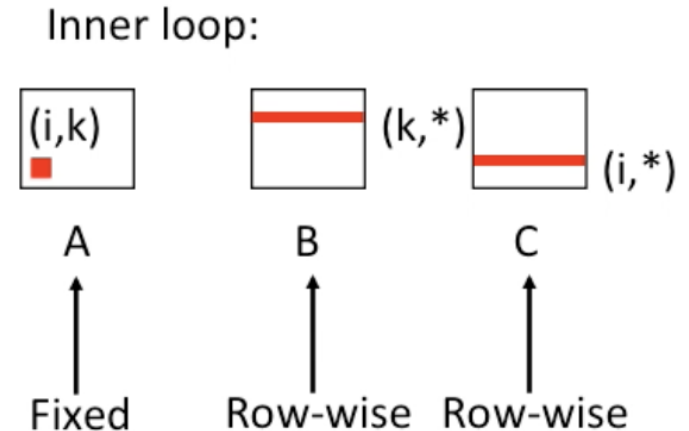


Inner loop:



Option 1: Optimization using locality

- Temporal locality
 - Every inner loop reuse the value of $A[i, k]$
- Spatial locality
 - Divide the large matrix into smaller ones and put it inside the cache during calculation



Option 1: Optimization using locality

```
void matrixMultiply() {  
    int i, j, k = 0;  
    int i2, j2, k2 = 0;  
  
    for (k2 = 0; k2 < N; k2+=BLOCK_SIZE) {  
        for (i2 = 0; i2 < N; i2+=BLOCK_SIZE) {  
            for (j2 = 0; j2 < N; j2+=BLOCK_SIZE) {  
                //inside each block  
                for (k = k2; k < k2+BLOCK_SIZE; k++) {  
                    for (i = i2; i < i2+BLOCK_SIZE; i++) {  
                        for (j = j2; j < j2+BLOCK_SIZE; j++) {  
                            C[i][j] += A[i][k] * B[k][j];  
                        }  
                    }  
                }  
            }  
        }  
    }  
}
```

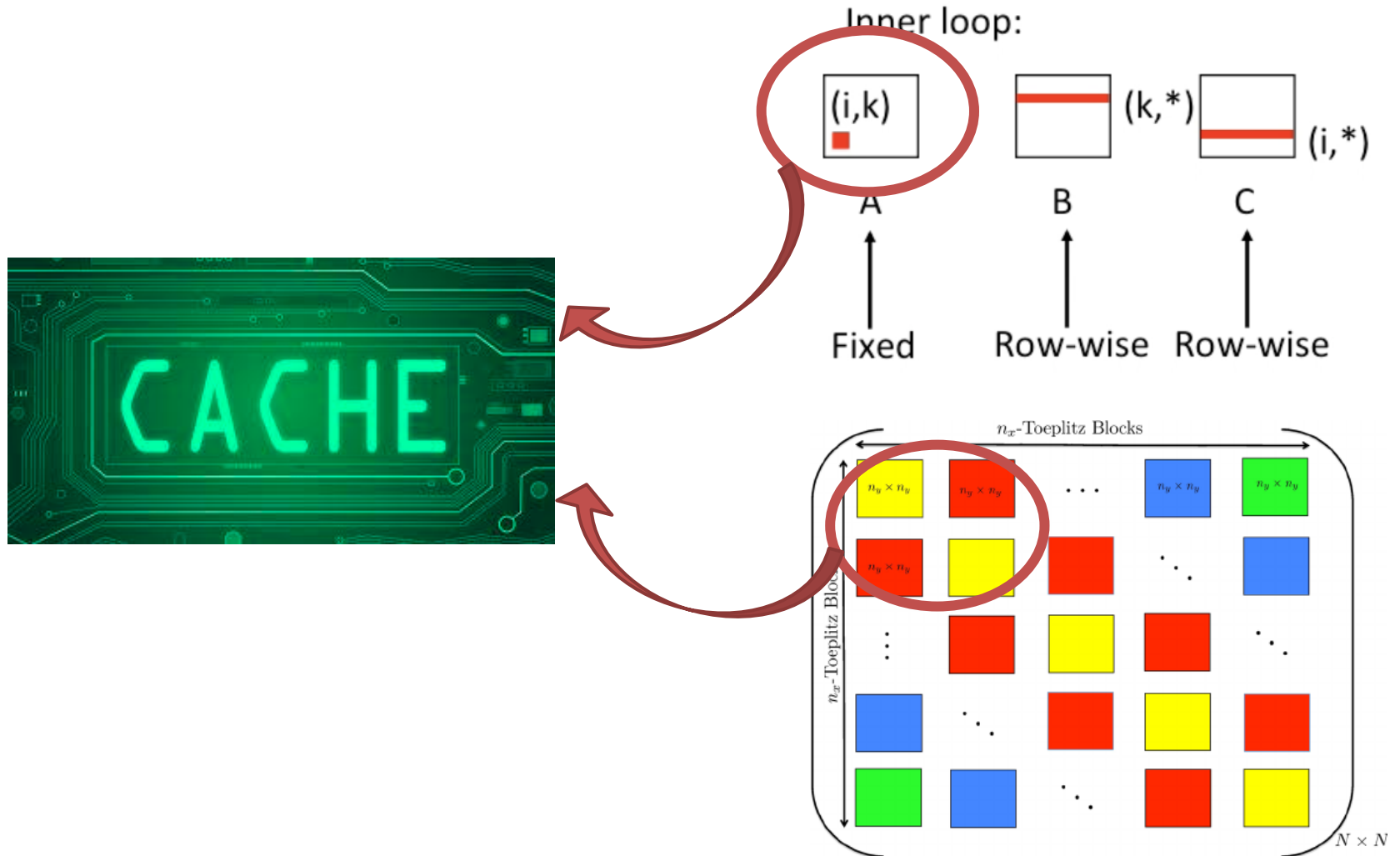
<https://github.com/kevinsuo/CS7172/blob/master/matrix-opt2.c>

N = 2000

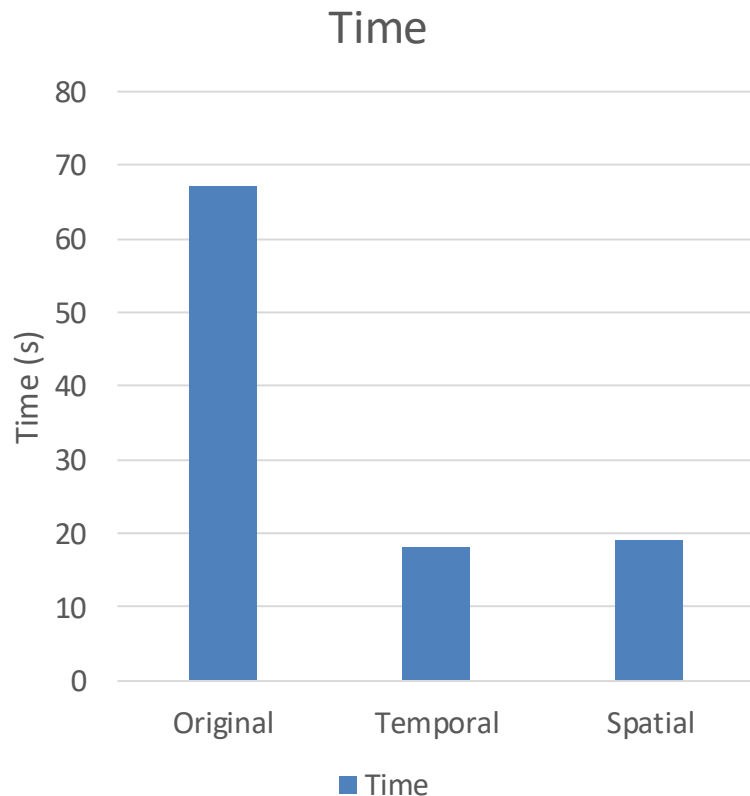
$$\begin{pmatrix} J_1 & 0 & 0 & 0 & 0 \\ & 0 & 0 & 0 & 0 \\ 0 & 0 & J_2 & 0 & 0 \\ 0 & 0 & & 0 & 0 \\ 0 & 0 & 0 & 0 & J_3 \\ 0 & 0 & 0 & 0 & \end{pmatrix}$$



Option 1: Optimization using locality



Option 1: Optimization using locality



```
ksuo@ksuo-VirtualBox ~/cs7172> ./a.o
Time elapsed is 67.845517 seconds
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172> ./a3.o
Time elapsed is 19.115410 seconds
```



Optimal 2: Optimization using parallel

- The algorithm uses a divide-and-conquer approach. When the matrix order is very large, a recursive formula is used for calculation. The relevant recursive formula is described as follows:

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} \rightarrow \begin{pmatrix} C_{1,1} & C_{1,2} \\ C_{2,1} & C_{2,2} \end{pmatrix}$$

Strassen algorithm

$$\text{Task 1: } C_{1,1} = A_{1,1}B_{1,1} + A_{1,2}B_{2,1}$$

$$\text{Task 2: } C_{1,2} = A_{1,1}B_{1,2} + A_{1,2}B_{2,2}$$

$$\text{Task 3: } C_{2,1} = A_{2,1}B_{1,1} + A_{2,2}B_{2,1}$$

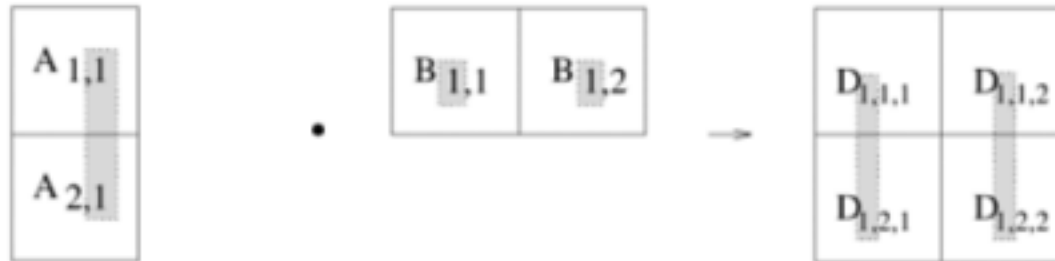
$$\text{Task 4: } C_{2,2} = A_{2,1}B_{1,2} + A_{2,2}B_{2,2}$$

$$\Theta(n^{\lg 7}) \approx \Theta(n^{2.81})$$

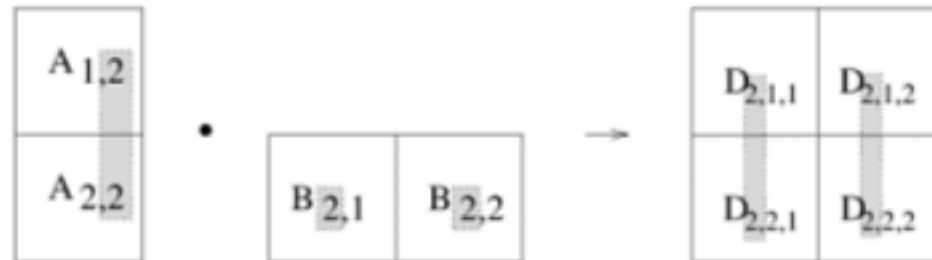


Optimal 2: Optimization using parallel

Thread 1:

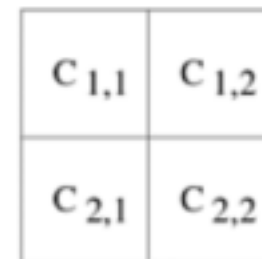


Thread 2:



+

↓



Optimization and Speedup

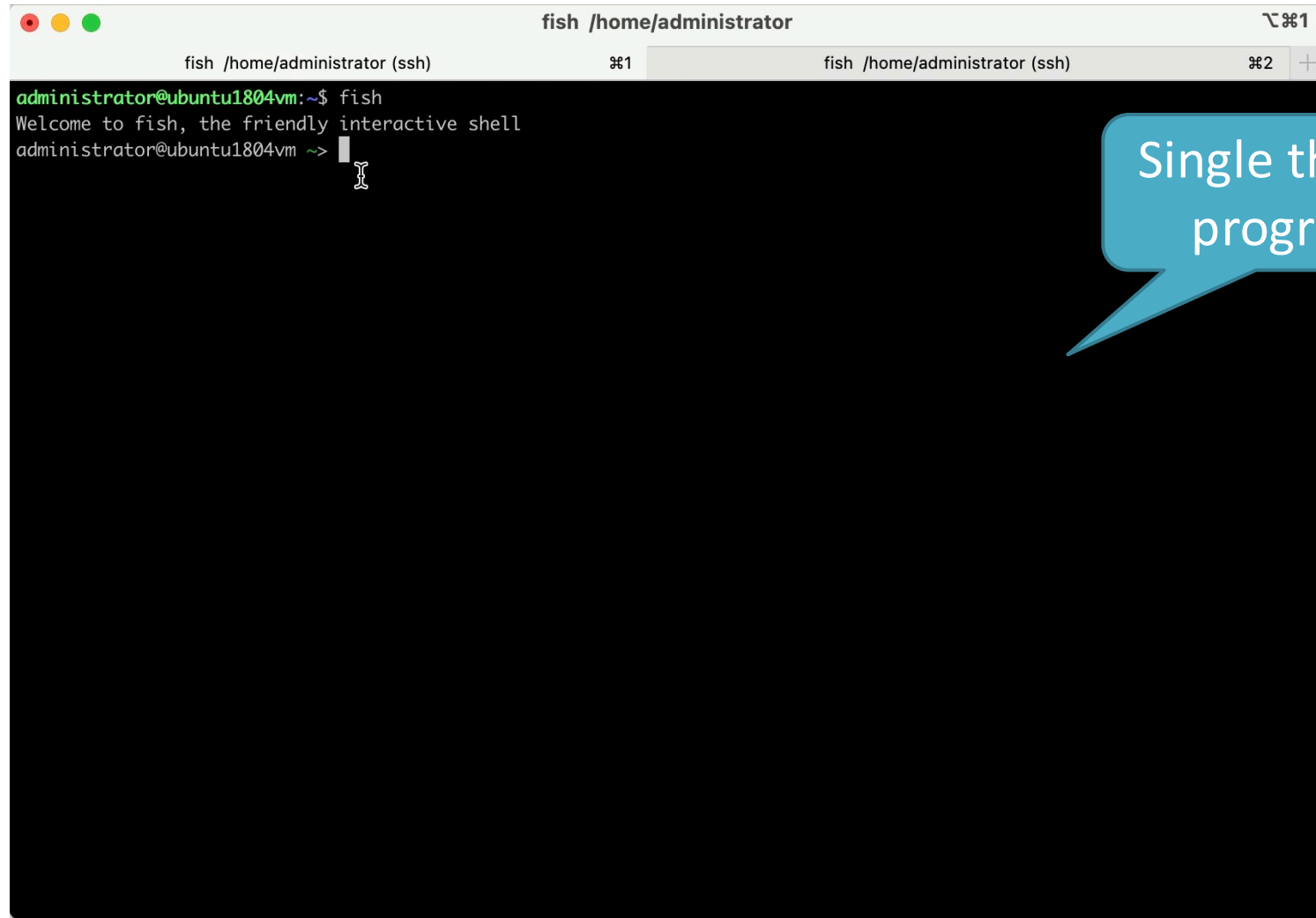
	N=200	N=400	N=800	N=1600
matrix				
matrix-opt1				
matrix-opt2				

	N=200	N=400	N=800	N=1600
matrix				
matrix-opt1				
matrix-opt2				



Single thread app demo

<https://youtu.be/dlsBhvhQ9mA>



A terminal window titled "fish /home/administrator" with a tab labeled "fish /home/administrator (ssh)". The terminal shows the command "fish" being executed, resulting in the message "Welcome to fish, the friendly interactive shell" and the prompt "administrator@ubuntu1804vm ~->". A blue speech bubble points to the terminal with the text "Single thread program".

```
fish /home/administrator (ssh) %1
administrator@ubuntu1804vm:~$ fish
Welcome to fish, the friendly interactive shell
administrator@ubuntu1804vm ~->
```

Single thread
program



Multi-thread app demo

<https://youtu.be/ubLB2fb8cdc>

```
fish /home/administrator
fish /home/administrator/Downloads (ssh) %1
fish /home/administrator (ssh) %2 +

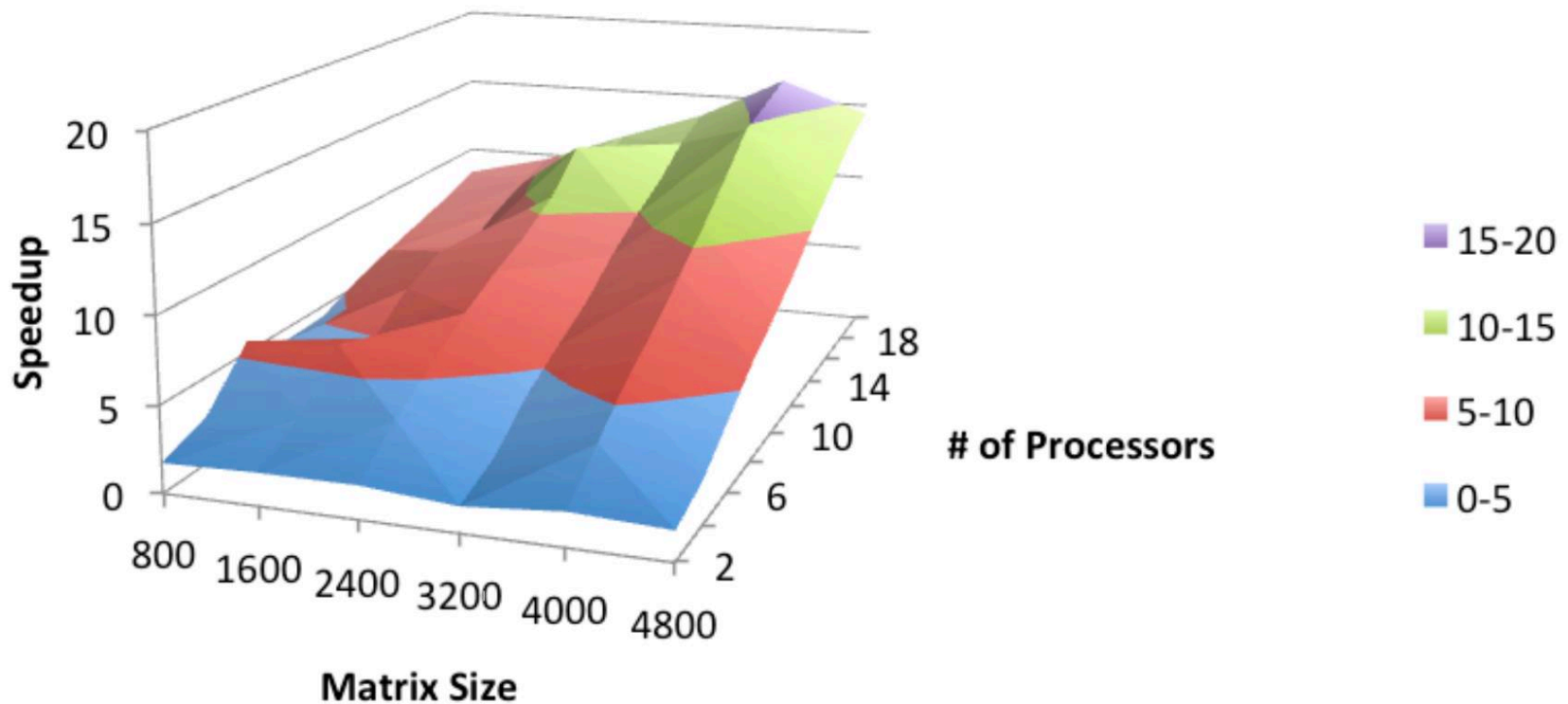
See 'snap info htop' for additional versions.

administrator@ubuntu1804vm ~-> sudo apt install htop -y
[sudo] password for administrator:
No logon servers
Reading package lists... Done
Building dependency tree
Reading state information... Done
The following packages were automatically installed and are no longer required:
  efibootmgr libegl1-mesa libfwpup1 libllvm9 linux-hwe-5.4-headers-5.4.0-42 linux-hwe-5.4-headers-5.4.0-45
  linux-hwe-5.4-headers-5.4.0-47 linux-hwe-5.4-headers-5.4.0-48 linux-hwe-5.4-headers-5.4.0-51
  linux-hwe-5.4-headers-5.4.0-52
Use 'sudo apt autoremove' to remove them.
The following NEW packages will be installed:
  htop
0 upgraded, 1 newly installed, 0 to remove and 88 not upgraded.
Need to get 80.0 kB of archives.
After this operation, 221 kB of additional disk space will be used.
Get:1 http://us.archive.ubuntu.com/ubuntu bionic/main amd64 htop amd64 2.1.0-3 [80.0 kB]
Fetched 80.0 kB in 0s (554 kB/s)
Selecting previously unselected package htop.
(Reading database ... 288356 files and directories currently installed.)
Preparing to unpack .../htop_2.1.0-3_amd64.deb ...
Unpacking htop (2.1.0-3) ...
Setting up htop (2.1.0-3) ...
Processing triggers for desktop-file-utils (0.23-1ubuntu3.18.04.2) ...
Processing triggers for man-db (2.8.3-2ubuntu0.1) ...
Processing triggers for gnome-menus (3.13.3-11ubuntu1.1) ...
Processing triggers for mime-support (3.60ubuntu1) ...
administrator@ubuntu1804vm ~-> htop
administrator@ubuntu1804vm ~-> █
```

Multi-thread
program



Optimal 2: Optimization using parallel



https://www.cse.unr.edu/~fredh/class/415/Nolan/matrix_multiplication/writeup.pdf



Reading Materials

- Strassen algorithm



- In 1969, Volker Strassen proposed a matrix multiplication algorithm with a complexity of $O(n^{2.807})$: [Link](#). This was the first time in history that computational complexity of matrix multiplication was reduced below $O(n^3)$.



- Coppersmith–Winograd algorithm

- In 1990, Don Coppersmith and Shmuel Winograd made a groundbreaking achievement by reducing the complexity to $O(n^{2.3727})$. Paper: [Link](#)



Without Strassen algorithm

$$\begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix} = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

$$C_{11} = A_{11}B_{11} + A_{12}B_{21}$$

$$C_{12} = A_{11}B_{12} + A_{12}B_{22}$$

$$C_{21} = A_{21}B_{11} + A_{22}B_{21}$$

$$C_{22} = A_{21}B_{12} + A_{22}B_{22}$$

8 submatrix
multiplication

4 matrix additions

Each equation requires **two** matrix multiplications and **one** matrix addition. Using $T(n)$ to represent the multiplication between two matrices, the above equation can be expressed as the following recursive formula:

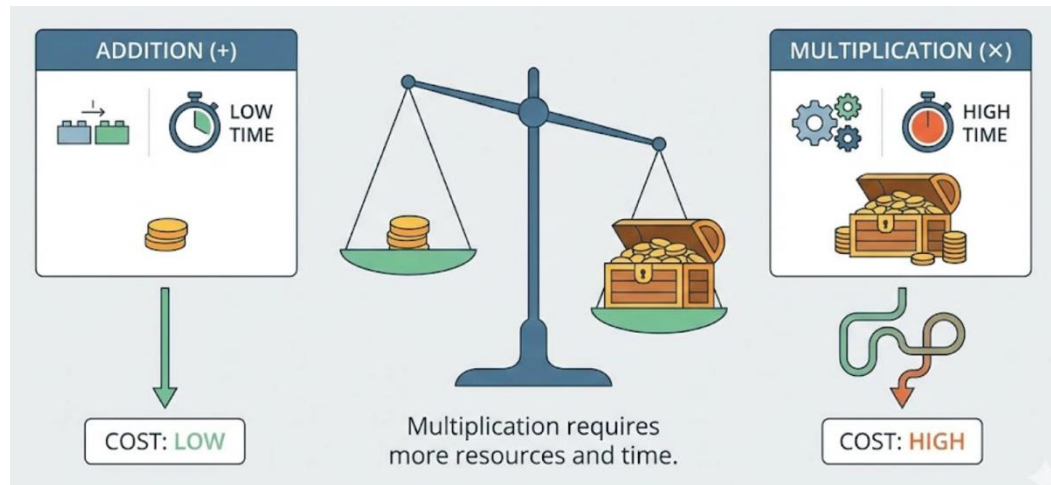
$$T(n) = 8T(n/2) + \Theta(n^2) \quad \longrightarrow \quad T(n) = \Theta(n^3)$$

8 submatrix
multiplication

4 matrix additions,
with submatrices of
size $n/2 \times n/2$.

Strassen algorithm basic idea

- Multiplication is expensive than additions



- Reduce the number of matrix multiplications by adding the cost of more matrix additions



Strassen algorithm basic idea

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \cdot \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} \rightarrow \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$$

$$S_1 = B_{12} - B_{22}$$

$$S_2 = A_{11} + A_{12}$$

$$S_3 = A_{21} + A_{22}$$

$$S_4 = B_{21} - B_{11}$$

$$S_5 = A_{11} + A_{22}$$

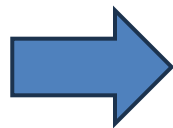
$$S_6 = B_{11} + B_{22}$$

$$S_7 = A_{12} - A_{22}$$

$$S_8 = B_{21} + B_{22}$$

$$S_9 = A_{11} - A_{21}$$

$$S_{10} = B_{11} + B_{12}$$



$$P_1 = A_{11} \times S_1$$

$$P_2 = S_2 \times B_{22}$$

$$P_3 = S_3 \times B_{11}$$

$$P_4 = A_{22} \times S_4$$

$$P_5 = S_5 \times S_6$$

$$P_6 = S_7 \times S_8$$

$$P_7 = S_9 \times S_{10}$$

7 submatrix
multiplication

$$C_{11} = P_5 + P_4 - P_2 + P_6$$

$$C_{12} = P_1 + P_2$$

$$C_{21} = P_3 + P_4$$

$$C_{22} = P_5 + P_1 - P_3 - P_7$$

18 matrix additions

10 intermediate
matrices

Com

Strassen algorithm time complexity

$$\begin{aligned}P_1 &= A_{11} \times S_1 \\P_2 &= S_2 \times B_{22} \\P_3 &= S_3 \times B_{11} \\P_4 &= A_{22} \times S_4 \\P_5 &= S_5 \times S_6 \\P_6 &= S_7 \times S_8 \\P_7 &= S_9 \times S_{10}\end{aligned}$$

7 submatrix
multiplication

$$\begin{aligned}C_{11} &= P_5 + P_4 - P_2 + P_6 \\C_{12} &= P_1 + P_2 \\C_{21} &= P_3 + P_4 \\C_{22} &= P_5 + P_1 - P_3 - P_7\end{aligned}$$

18 matrix additions

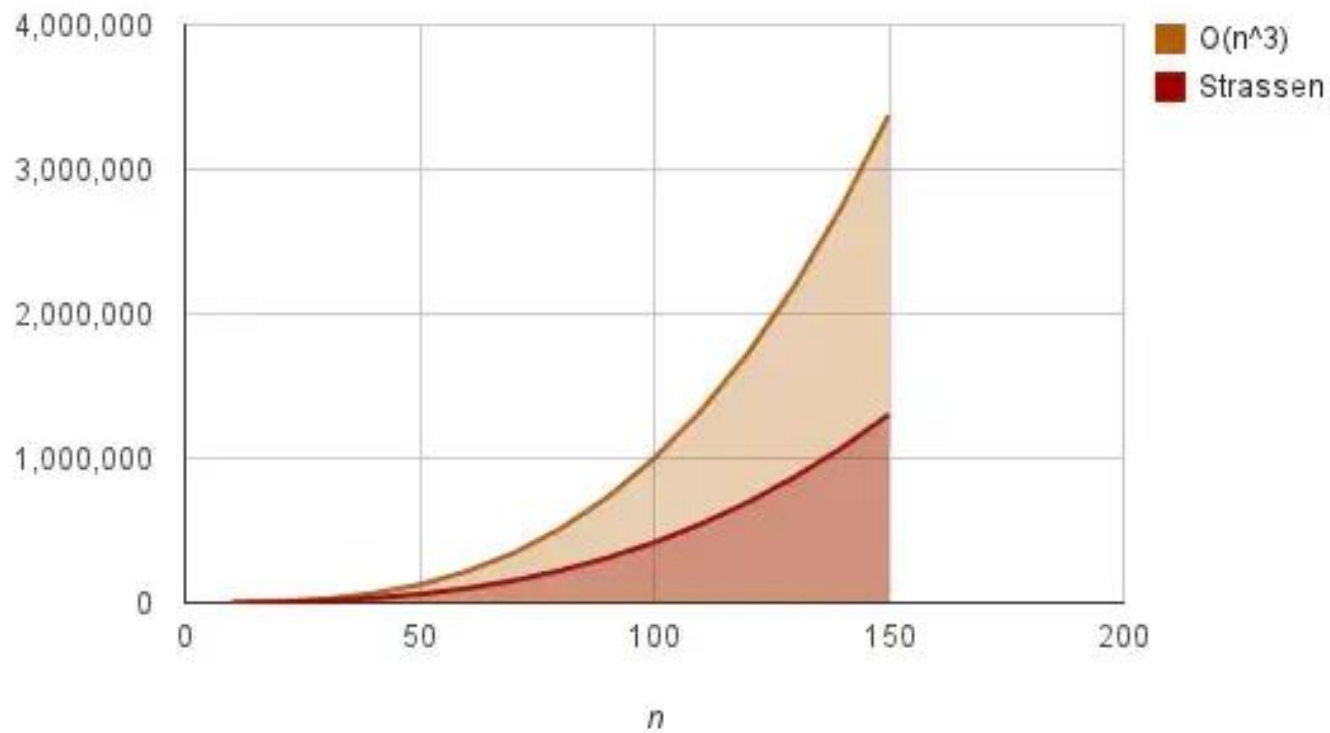
$$T(n) = 7T(n/2) + \Theta(n^2) = \Theta(n^{\lg 7}) \approx \Theta(n^{2.81})$$

7 submatrix
multiplication

18 matrix additions,
with submatrices of
size $n/2 \times n/2$.



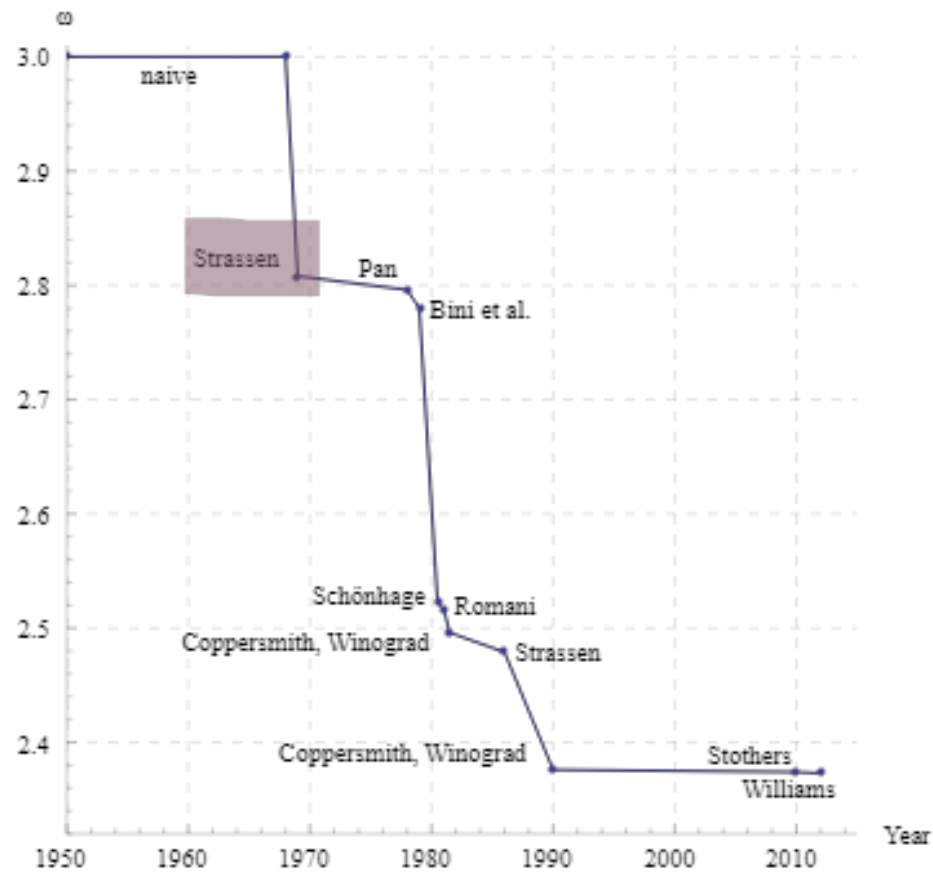
Strassen algorithm time complexity



The larger the value of n , the more time the Strassen algorithm saves.



Strassen algorithm time complexity



Strassen algorithm

$$p1 = a(f-h)$$

$$p3 = (c+d)e$$

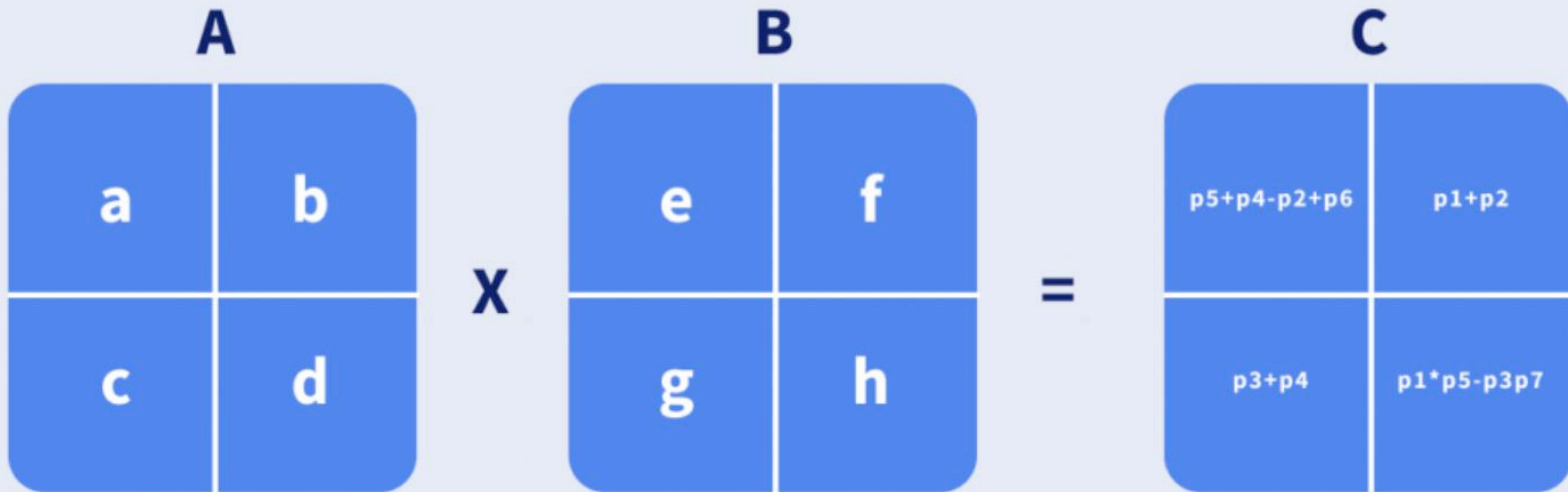
$$p5 = (a+d)(e+h)$$

$$p7 = (a-c)(e+f)$$

$$p2 = (a+b)h$$

$$p4 = d(g-e)$$

$$p6 = (b-d)(g+h)$$



Coppersmith–Winograd algorithm basic idea

The mathematician Carl Friedrich Gauss (1777–1855) once noticed that although the product of two complex numbers

$$(a + bi)(c + di) = ac - bd + (bc + ad)i$$

seems to involve *four* real-number multiplications, it can in fact be done with just *three*: ac , bd , and $(a + b)(c + d)$, since

$$bc + ad = (a + b)(c + d) - ac - bd.$$

- Winograd extended this principle to matrix multiplication.
- By decomposing matrix multiplication into smaller-scale computations, the number of multiplications is further reduced by increasing the number of additions

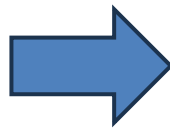


Coppersmith–Winograd algorithm basic idea

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \cdot \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} \rightarrow \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$$

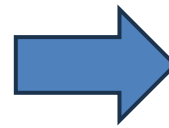
$$\begin{aligned} S1 &= A21 + A22 \\ S2 &= S1 - A11 \\ S3 &= A11 - A21 \\ S4 &= A12 - S2 \end{aligned}$$

$$\begin{aligned} T1 &= B21 - B11 \\ T2 &= B22 - T1 \\ T3 &= B22 - B12 \\ T4 &= T2 - B21 \end{aligned}$$



$$\begin{aligned} M1 &= A11 * B11 \\ M2 &= A12 * B21 \\ M3 &= S4 * B22 \\ M4 &= A22 * T4 \\ M5 &= S1 * T1 \\ M6 &= S2 * T2 \\ M7 &= S3 * T3 \end{aligned}$$

7 smaller size multiplication



$$\begin{aligned} C11 &= U1 \\ C12 &= U5 \\ C21 &= U6 \\ C22 &= U7 \end{aligned}$$

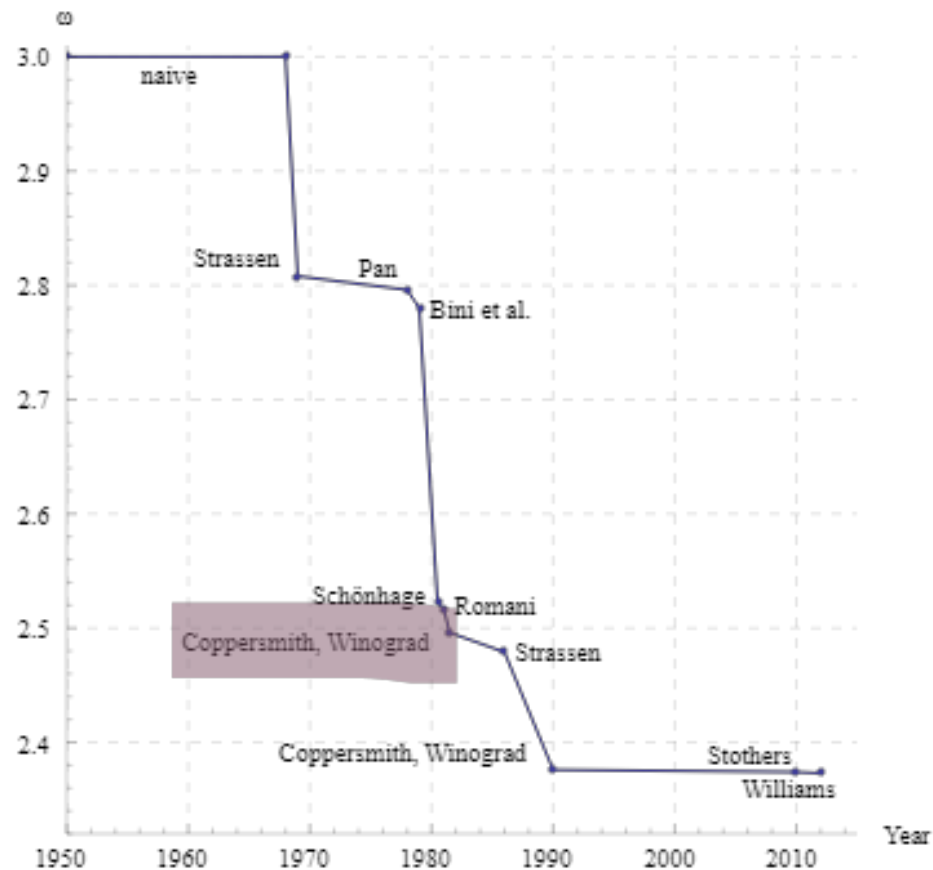
$$\begin{aligned} U1 &= M1 + M2 \\ U2 &= M1 + M6 \\ U3 &= U2 + M7 \\ U4 &= U2 + M5 \\ U5 &= U4 + M3 \\ U6 &= U3 - M4 \\ U7 &= U3 + M5 \end{aligned}$$

more matrix additions

$$O(n^{2.376})$$



Strassen algorithm time complexity



Summary Comparison Table

Feature	Strassen Algorithm	Coppersmith–Winograd (CW) Algorithm
Theoretical Complexity	$\approx O(n^{2.81})$	$\approx O(n^{2.37})$
Practicality	Widely used for large-scale matrices	Extremely low (Mainly used for theoretical research)
Constant Factors	Relatively small	Enormously large
Hardware Optimization	Easier to adapt for GPU/Parallel computing	Extremely difficult
Main Contribution	Proved matrix multiplication can be $< O(n^3)$	Pushed the theoretical lower bound of complexity



Example of distributed system: sorting

- Sorting on a single machine, e.g., Database

```
select field_a from table_b order by field_a limit 100, 10;
```

```
db.collection_b  
.find()  
.sort({"field_a":1})  
.skip(100)  
.limit(10);
```

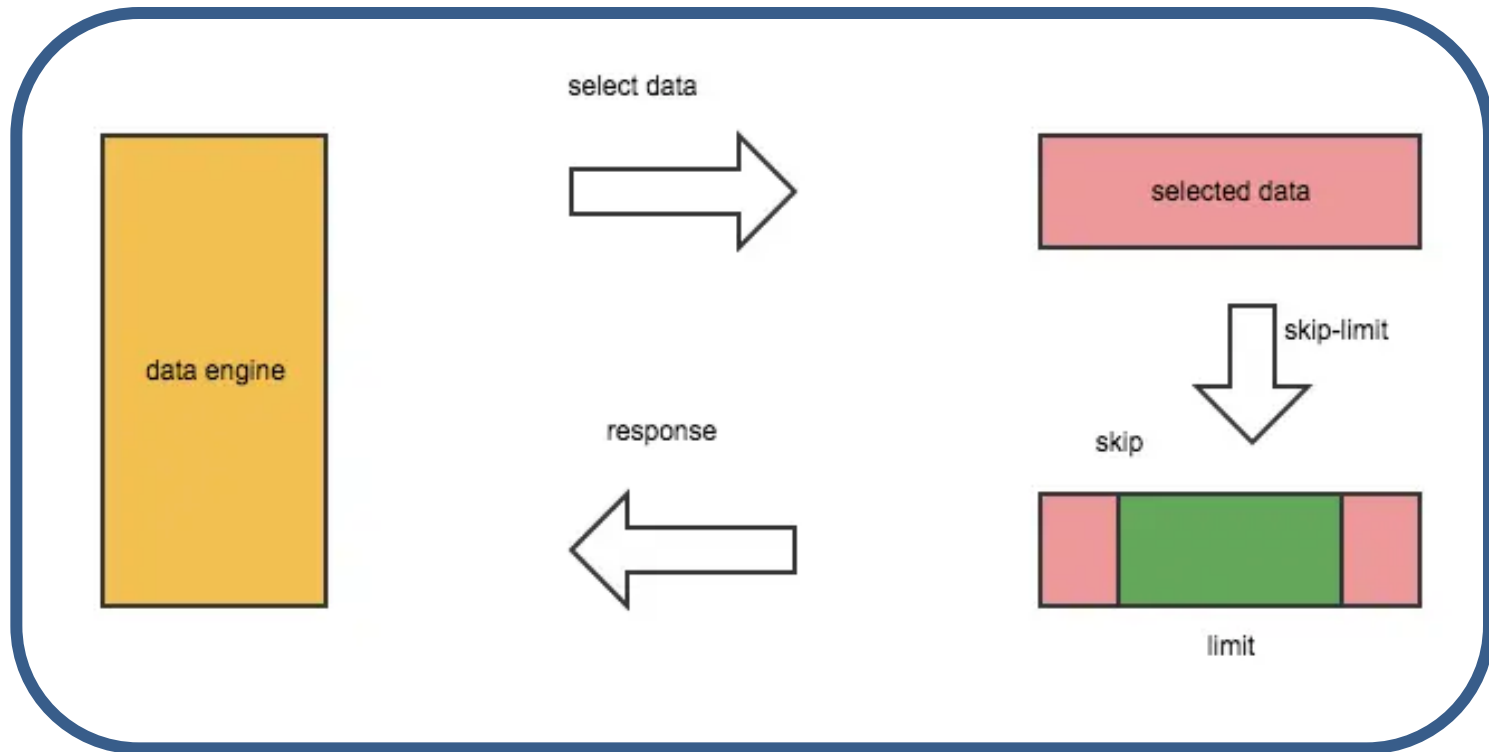
	field_a	field_b	field_c
100			
...			
...			
110			

From line 100
to the next 10
lines of data

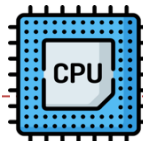


Example of distributed system: sorting

- Workflow on a single node

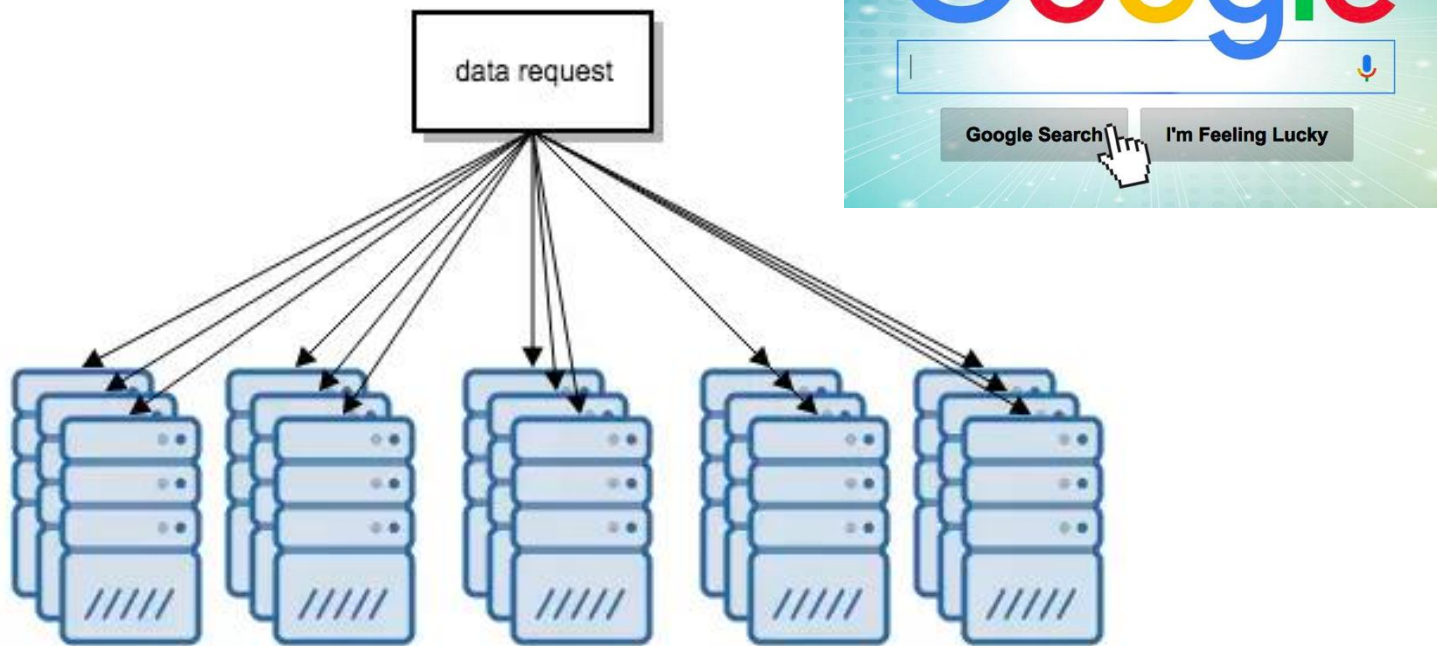


One server



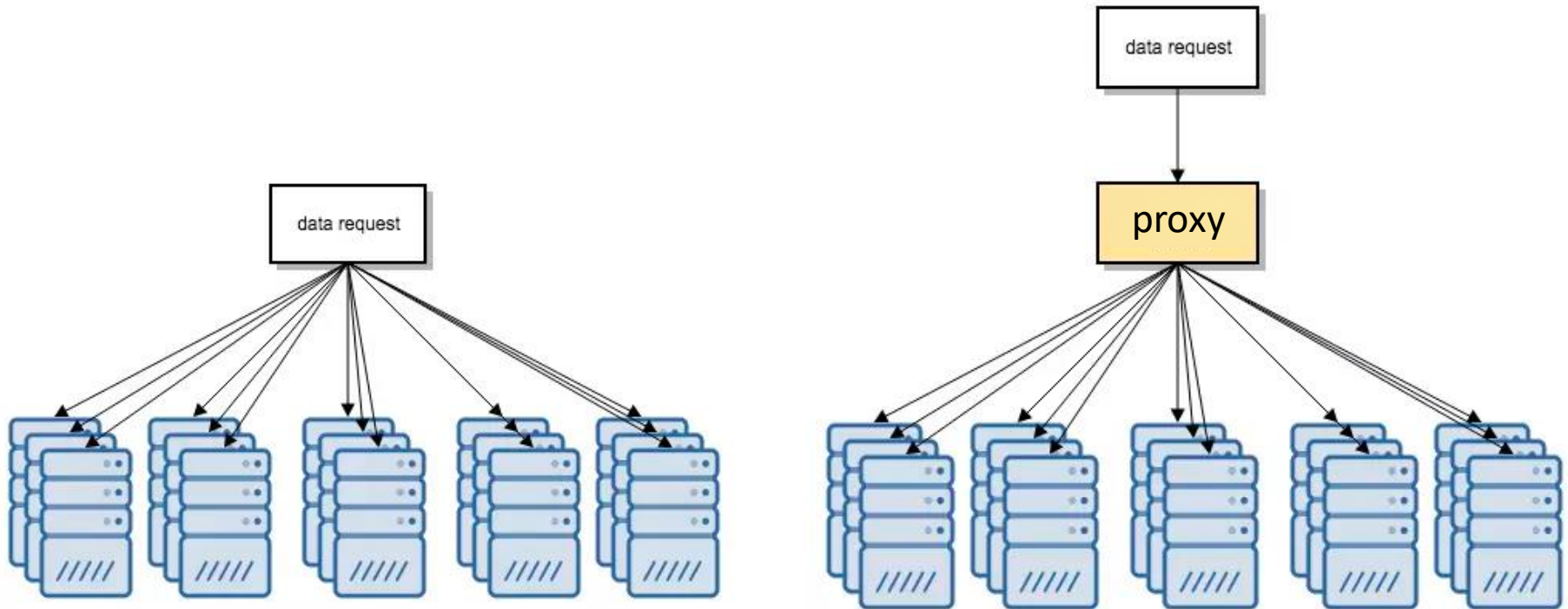
Example of distributed system: sorting

- If the data is too much and single node cannot hold



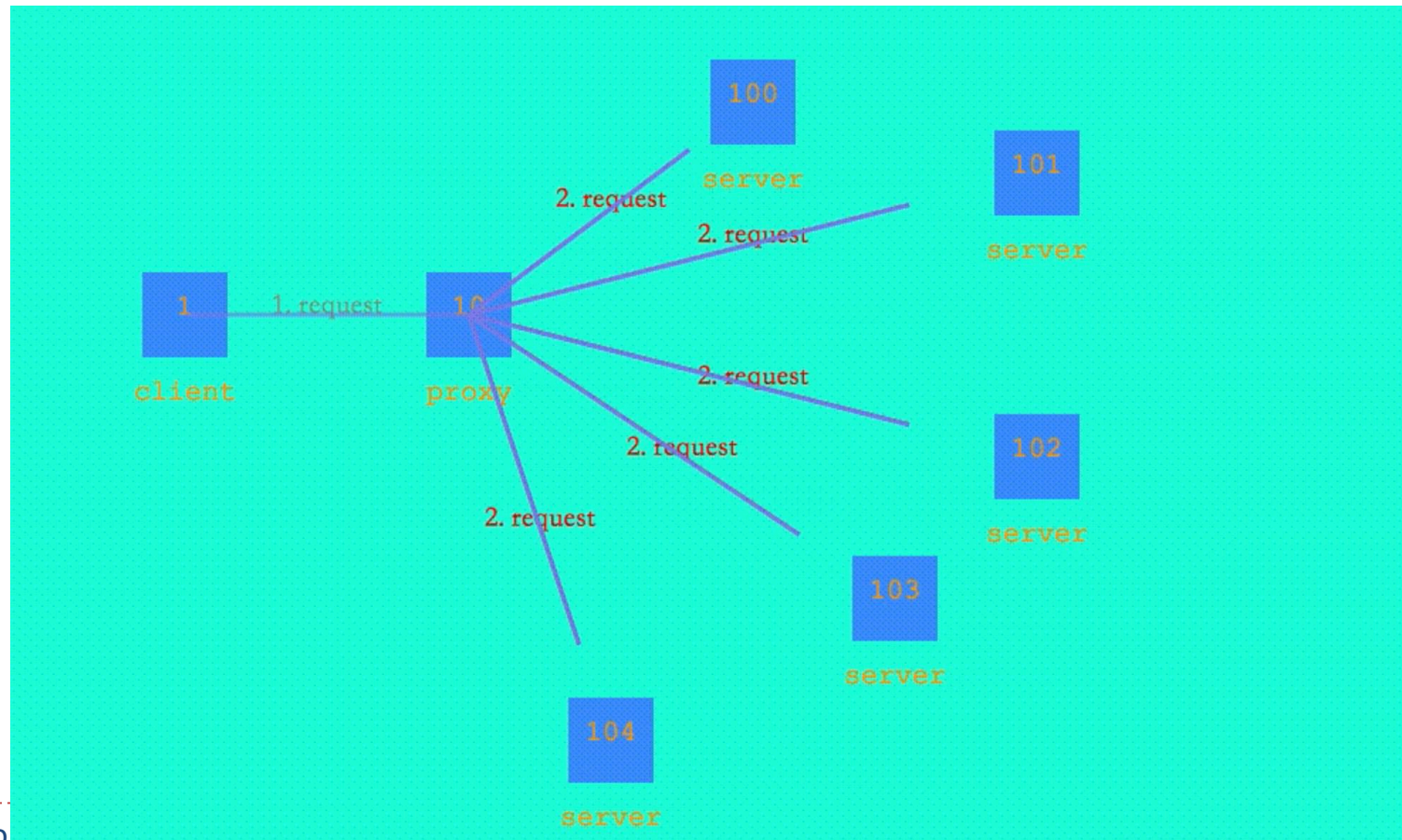
Example of distributed system: sorting

- Choose a node for merge processing



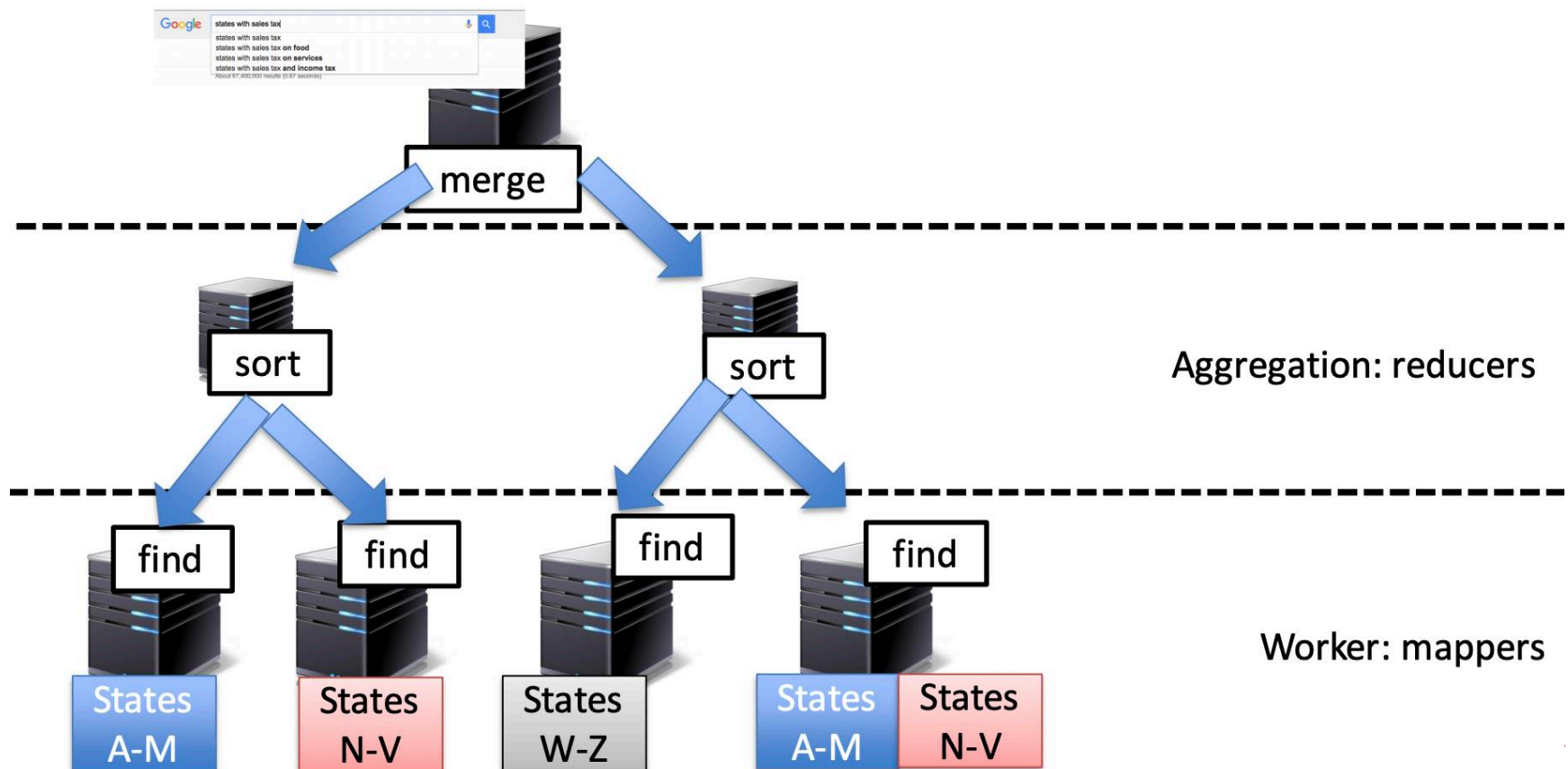
Example of distributed system: sorting

- Workflow



Example of distributed system: sorting

- How Do Request Get Processed in a Data Center



Example of distributed system: sorting

- How Google Search Works
- <https://www.youtube.com/watch?v=0eKVizvYSUQ>



Conclusion

- Why study HPC & parallel programming?
- What to learn?
- Course structure
- Course policy
- An example of HPC & parallel programming

