KEVIN SUSANTO

Sydney, New South Wales | +61 405919515 | 99kevin.wong99@gmail.com | https://github.com/kevinsus

Career Objective

Committed to continuous learning and innovation, I aim to join a dynamic team where I can apply my coding proficiency and collaborative mindset to develop cutting-edge solutions and foster technological advancement in the industry.

Experience

F&B outlets, Randwick – Crew Member   **(March 2022 - June 2022)**

- Responsible for inventory, performed manual tasks in the preparation of serving food.
- Assisted and supported co-workers in ensuring the products comply with the standard.
- Possessed strong teamwork dynamics and followed manager directions.

SPOT Therapy Hub, Randwick – Data Entry Clerk   **(March 2023 – May 2023)**

- Verified therapist timesheets with precision, ensuring accurate and complete records.
- Managed financial transactions for client appointments, including processing credit card charges and generating invoices.
- Ensured meticulous record-keeping and easy accessibility of critical data.

Junior Engineer, Sydney – Leading Instructor   **(July 2023 – Current)**

- Instructed and guided young learners in programming fundamentals, including languages such as Python, Scratch, Minecraft Education, and JavaScript.
- Developed engaging and interactive educational content to facilitate learning and foster a strong understanding of programming concepts.
- Played a key role in student assessment, tracking progress, and providing constructive feedback for improvement.

Education

University of New South Wales, Sydney   **(May 2022 – Current)**

- Bachelor of Computer Science | GPA: 3.2 / 4.0
- Develop problem-solving skills in programming and proficiency in using a high-level programming language.
- Gaining proficiency in designing and implementing Object Oriented Programming principles using Java.
- Developed a solid foundation in problem-solving and algorithmic thinking, focusing on Data Structures and Algorithms.

University Projects

UNSW Memes | Project Backend

- Collaborate with a team of two to build the backend JavaScript server for a communication platform called UNSW memes.
- UNSW memes is a communication tool which allows the user to share, communicate, and collaborate virtually.
- Effective use of static, dynamic, and user testing to validate and verify software systems
- Make the use version control and continuous integration to sustainably integrate code from multiple parties.

Dungeon-mania | Project Backend

- Collaborate with a team of two to work on an existing codebase game of Java called Dungeon-mania
- Dungeon-mania is a web application game in which a user can control a player. The aim of this game is to complete various goals within a series of dungeons to complete the game.
- Acclimatising the codebase, analysing the existing code, including Design Patterns present and smells;
- Implemented Object-Oriented Programming principles for the game design, enhancing maintainability and scalability.
- Extending on the existing codebase to provide new functionality.

Personal Projects

Personal Portfolio | Project Frontend

- Developed a personalized web application using React JS and CSS
- Designed the user interface using Figma ensuring an appealing user experience

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Awards

- **International Student Award:** Award 15% for tuition fee per term.
- **UNSW Global Scholarships:** Receiving AUD 7200 for tuition fee.
- **Top student Award:** Top student in International Cambridge school.

Skills

- English | Fluent, Indonesia | Native.
- HTML, CSS, JavaScript, TypeScript, C, MIPS, Python, Java, React JS, GIT, CI/CD, Unit testing.
- Creativity and Innovation, Teamwork, Communication, Willingness to Learn, Hard Working, Meticulous attention to detail.