# Applying Foundational Java 8 Features to a Concurrent Program

Douglas C. Schmidt <u>d.schmidt@vanderbilt.edu</u> www.dre.vanderbilt.edu/~schmidt

Professor of Computer Science

Institute for Software Integrated Systems

Vanderbilt University Nashville, Tennessee, USA

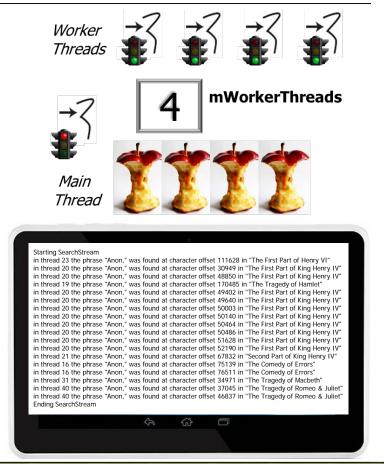




## Learning Objectives in this Lesson

 Understand how basic Java 8 functional programming features are applied in the updated ThreadJoinTest program



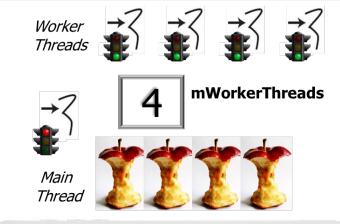


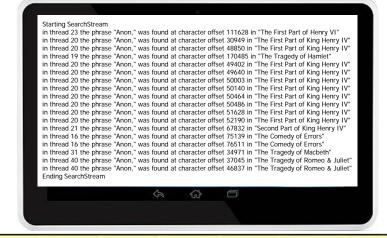
# Learning Objectives in this Lesson

- Understand how basic Java 8 functional programming features are applied in the updated ThreadJoinTest program
- Recognize the pros & cons of using Java 8 features in this example



 Use Java 8 features to start() & join() a group of threads to search for phrases in the works of William Shakespeare



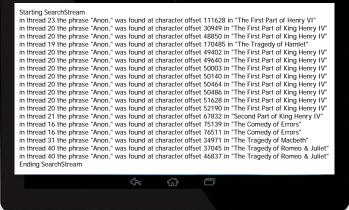


This program is "embarrassingly parallel"





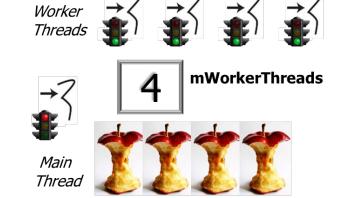
Thread

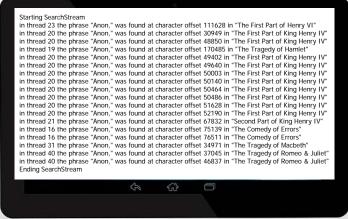


See en.wikipedia.org/wiki/Embarrassingly\_parallel

- This program is "embarrassingly parallel"
  - i.e., there are no data dependencies between worker threads

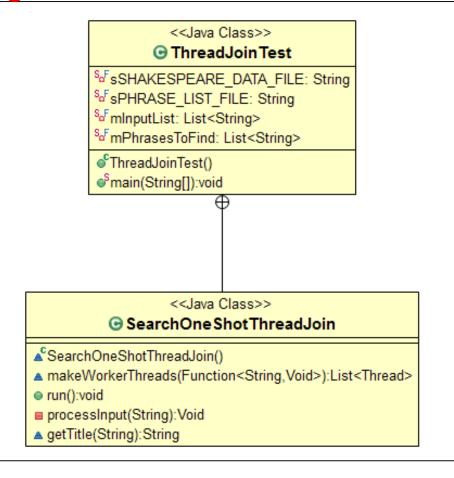






 There are several foundational Java 8 features to note





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  - Create/start worker threads via forEach() & a method reference

```
public void run() {
  List<Thread> workerThreads =
    makeWorkerThreads
      (this::processInput);
  workerThreads
    .forEach(Thread::start);
     forEach() & method reference
```

- There are several foundational Java 8 features to note, e.g.,
  - Create/start worker threads via forEach() & a method reference
  - Pass a method reference to a method expecting a functional interface

The use of a functional interface makes it easier to change that function is passed

```
public void run() {
  List<Thread> workerThreads =
    makeWorkerThreads
      (this::processInput);
List<Thread> makeWorkerThreads
  (Function<String, Void> task) {
Void processInput(String input) {
```

- There are several foundational Java 8 features to note, e.g.,
  - Create/start worker threads via forEach() & a method reference
  - Pass a method reference to a method expecting a functional interface
  - Apply a function lambda to create the runnable processed by a thread

```
List<Thread> makeWorkerThreads
  (Function<String, Void> task) {
  List<Thread> workerThreads =
    new ArrayList<>();
  mInputList.forEach(input ->
    workerThreads.add
      (new Thread(()
         -> task.apply(input))));
  return workerThreads;
```

- There are several foundational Java 8 features to note, e.g.,
  - Create/start worker threads via forEach() & a method reference
  - Pass a method reference to a method expecting a functional interface
  - Apply a function lambda to create the runnable processed by a thread
  - Wait for worker threads to finish

```
public void run() {
  List<Thread> workerThreads =
    makeWorkerThreads
      (this::processInput);
  workerThreads
    .forEach(Thread::start);
  workerThreads
    .forEach(thread -> {
       ... thread.join(); ...
      Uses forEach() & lambda expression
```

- There are several foundational Java 8 features to note, e.g.,
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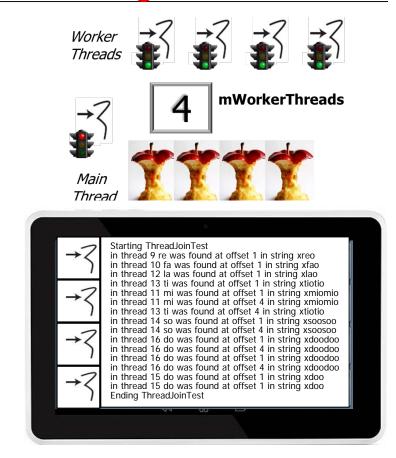
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 workerThreads
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       ... thread.join(); ...
```

Simple form of barrier synchronization

No other Java synchronization mechanisms are needed!

 Using foundational Java 8 features improves the program vis-à-vis original Java 7 version





- for (int i = 0; Using foundational Java 8 features i < mInput.size(); ++i) {</pre> improves the program vis-à-vis
  - original Java 7 version, e.g.
  - The Java 7 version has additional syntax & traditional for loops

Thread t = new Thread (makeTask(i));

mWorkerThreads.add(t);

Runnable makeTask(int i) { return new Runnable() { public void run() { String e = mInput.get(i); processInput(element);

- Using foundational Java 8 features improves the program vis-à-vis original Java 7 version, e.g.
  - The Java 7 version has additional syntax & traditional for loops
  - The Java 8 implementation is a bit more concise & extensible
    - Due to functional interfaces & basic declarative features

```
public void run() {
  List<Thread> workerThreads =
    makeWorkerThreads
        (this::processInput);
    ...
List<Thread> makeWorkerThreads
        (Function<String Void> task)
```

 There's still "accidental complexity" in the Java 8 version



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  - Manually creating/joining threads

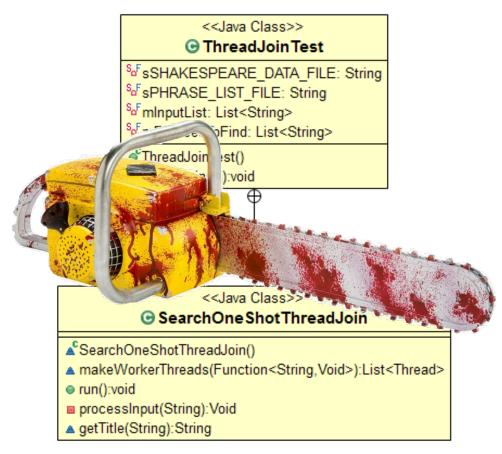
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    .forEach(thread -> {
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```

- There's still "accidental complexity" in the Java 8 version, e.g.
  - Manually creating/joining threads
  - Only one concurrency model supported
    - "thread-per-input" that hardcodes the # of threads to match the # of input strings

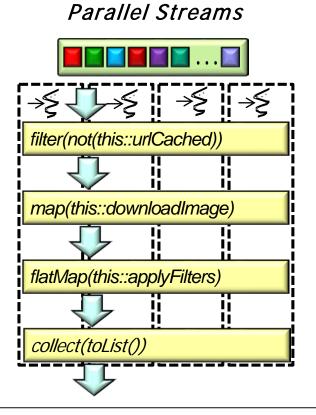
```
List<Thread> makeWorkerThreads
  (Function<String, Void> task){
  List<Thread> workerThreads =
    new ArrayList<>();
```

return workerThreads;
}

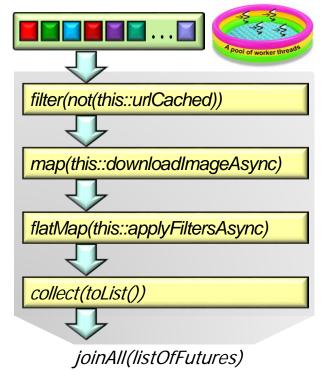
- There's still "accidental complexity" in the Java 8 version, e.g.
  - Manually creating/joining threads
  - Only one concurrency model supported
  - Not easily extensible without major changes to the code
    - e.g., insufficiently declarative



Solving these problems requires more than the foundational Java 8 features



#### Completable Futures



# End of Applying Foundational Java 8 Features