Pros & Cons of Java 8 Parallel Streams



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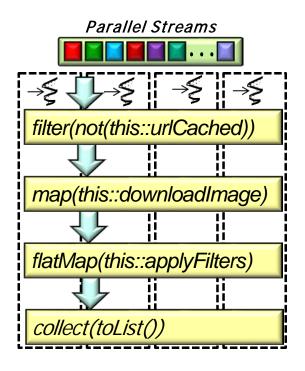
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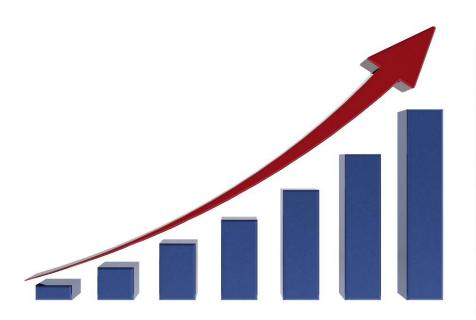
Learning Objectives in this Lesson

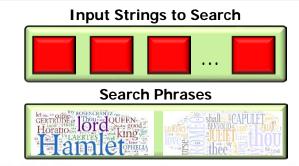
Evaluate the pros & cons of Java 8 parallel streams

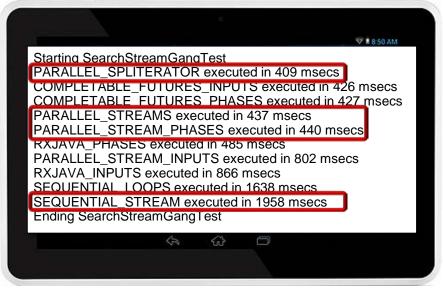




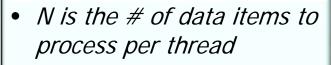
 The parallel stream implementations we analyzed are faster than the sequential stream implementations



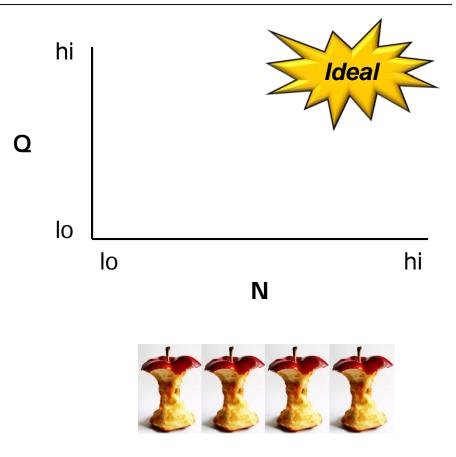




 The performance speedup is a largely a function of the partitioning strategy for the input (N), the amount of work performed (Q), & the # of cores

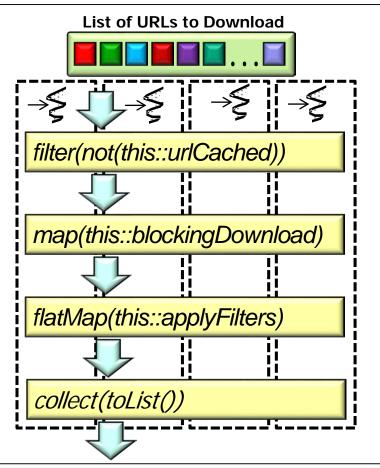


• *Q quantifies how CPU-intensive the processing is*

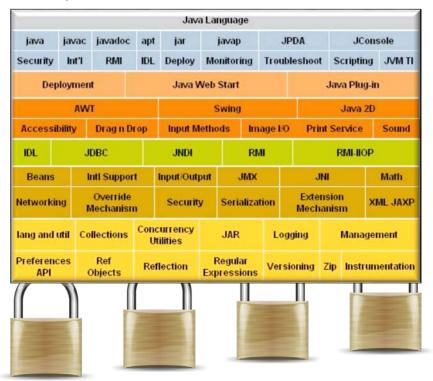


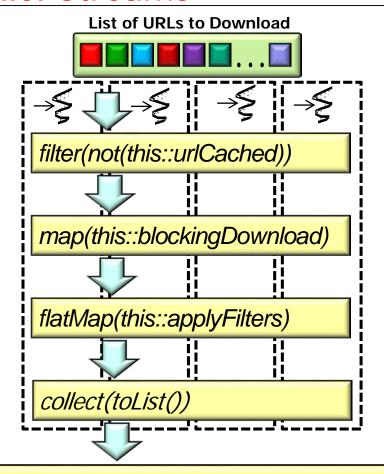
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Java libraries handle any locking needed to read/write to files & connections

Converting from sequential to parallel streams required minuscule changes!

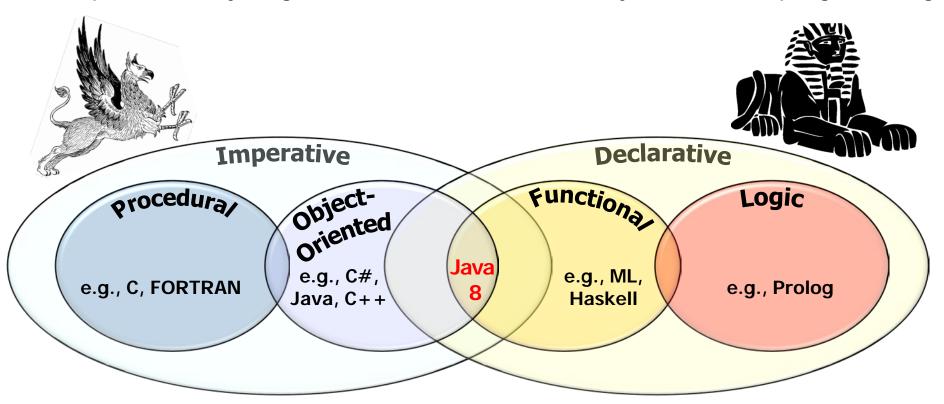
```
void processStream() {
                                   void processStream() {
  List<Image> filteredImages =
                                     List<Image> filteredImages =
    getInput()
                                       getInput()
    .stream()
                                       .parallelStream()
    .filter(not(this::urlCached))
                                       .filter(not(this::urlCached))
    .map(this::downloadImage)
                                       .map(this::downloadImage)
    .flatMap(this::applyFilters)
                                       .flatMap(this::applyFilters)
    .collect(toList());
                                       .collect(toList());
```

Converting from sequential to parallel streams required minuscule changes!

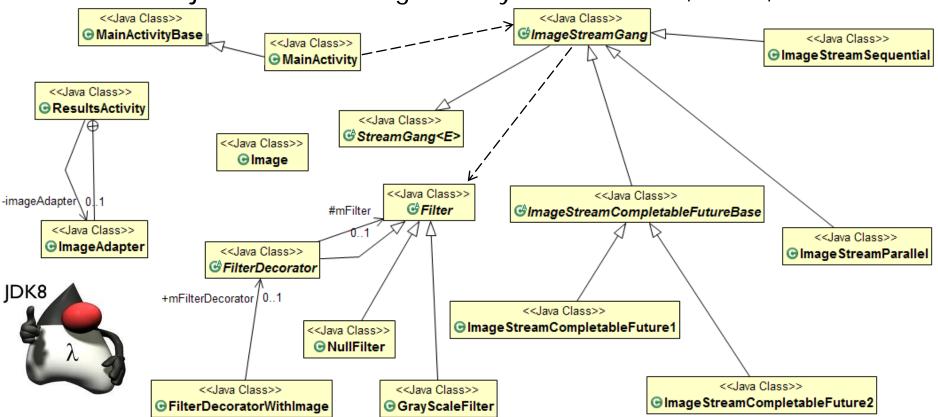
```
List<SearchResults> results = List<SearchResults> results =
 mPhrasesToFind
                                  mPhrasesToFind
    .parallelStream()
                                     .parallelStream()
    .map(phase ->
                                     .map(phase ->
         searchForPhrase(...,
                                          searchForPhrase(...,
                          false))
                                                          true))
    .filter(not(SearchResults
                                     .filter(not(SearchResults
                ::isEmpty))
                                                 ::isEmpty))
    .collect(toList());
                                     .collect(toList());
```

 The Java 8 streams framework shields **InputString** programmers from the details of splitting, processing, & joining results trySplit() InputString₁ InputString₂ trySplit() trySplit() InputString₁ InputString_{1.2} InputString₂ InputString_{2,2} **Process Process Process Process** sequentially sequentially sequentially sequentially join join

• Examples show synergies between functional & object-oriented programming



• The overall object-oriented design is easy to understand, reuse, & extend

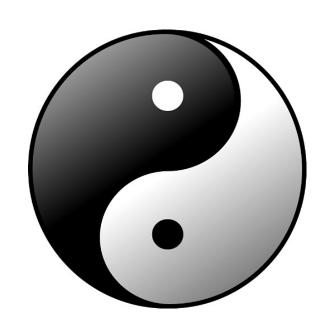


 Concrete hook methods helped close the gap between domain intent & computations performed



```
void processStream() {
  List<Image> filteredImages =
    getInput()
        .stream()
        .filter(not(this::urlCached))
        .map(this::downloadImage)
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        .collect(toList());
```

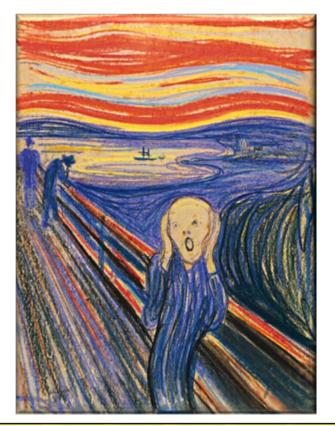
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...
```

There are some limitations with Java 8 parallel streams

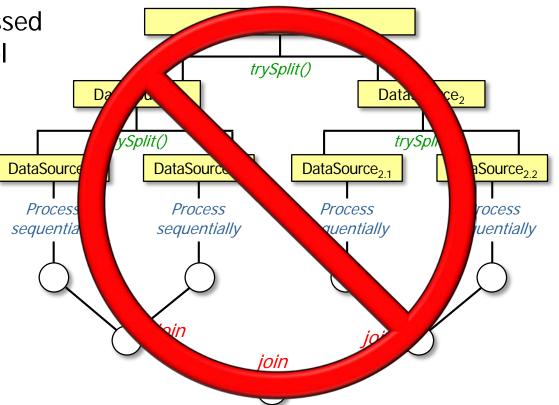




The Java 8 parallel streams framework is not all unicorns & rainbows!!

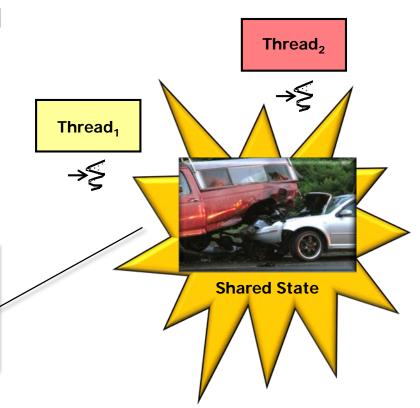
There are some limitations with Java 8 parallel streams, e.g.

 Some problems can't expressed using the map/reduce model



- There are some limitations with Java 8 parallel streams, e.g.
 - Some problems can't expressed using the map/reduce model
 - Race conditions may occur if behaviors called by aggregate operations aren't thread-safe

Race conditions occur when a program depends on the sequence or timing of threads for it to operate properly



See en.wikipedia.org/wiki/Race_condition#Software

- There are some limitations with Java 8 parallel streams, e.g.
 - Some problems can't expressed using the map/reduce model
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 - All parallel streams share a common fork-join pool



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 - All parallel streams share a common fork-join pool
 - Java 8 completable futures don't have this limitation



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 - All parallel streams share a common fork-join pool
 - The parallel streams framework incurs some overhead due to its use of the fork-join pool framework

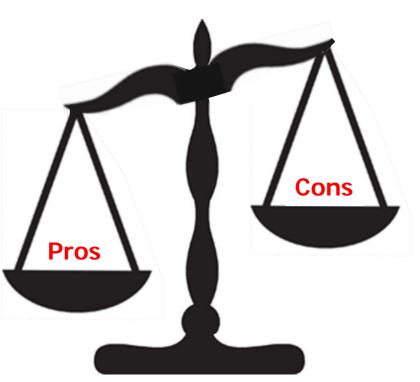


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 - The parallel streams framework incurs some overhead due to its use of the fork-join pool framework
 - Writing parallel spliterators can be tricky...

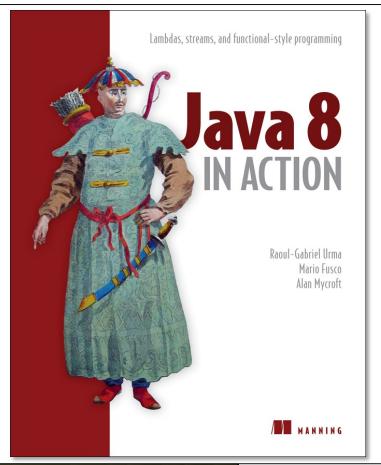


• In general, however, the pros of Java 8 parallel streams outweigh the cons in

many common use cases!!



 Additional material on Java 8 parallel streams appears in the book "Java 8 in Action"



See www.manning.com/books/java-8-in-action

End of Pros & Cons of Java 8 Parallel Streams