# **Kevin Tran**

## **Product Designer**

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## **Experience**

## National Football League — Product Design Intern

June 2019 - August 2019

Analyzed user behavior to increase engagement for the Insights feature in the NFL app, a feature intended to build narrative for a game. Contributed to the design system for NFL across TV. mobile, web platforms.

## UC San Diego Library — UX Assistant

Sep 2018 - June 2019

Synthesized user research to inform a real-time visualization of available seating and increase students' interaction with online help channels. Redesigned Web UI components for campus-wide visual update.

### UC San Diego — Instructional Assistant

Sep 2018 - Dec 2018

Constructed curriculum and facilitated critique for the upper divison course: Usability & Information Architecture, 70+ students. Provided additional guidance pertaining to the design process.

#### ResMed — UX Intern

June 2018 - September 2018

Created low/high fidelity prototypes to overhaul an internal app designed to facilitate work flow. Moderated usability testing protocol for an app designed to assist with beginning respiratory therapy.

## Leadership

#### Vietnamese Student Association — Culture Night Director

September 2017 - June 2018

Managed and planned a theatre/performing arts show for over 120 participants and 600 attendees,

## Vietnamese Student Association — Designer & Webmaster

September 2017 - June 2018

Maintained and designed mobile and web layouts for one of the largest cultural organizations at UC San Diego.

## **Education**

### University of California San Diego

B.S. Human Computer Interaction Class of 2019

#### Skills

Sketch, Figma, Adobe Suite, Axure, OmniGraffle, Abstract, Invision, HTML/CSS, Javascript, Interaction Design, Prototyping, Wireframing, User Research, Usability Testing, Information Architecture, Confluence/JIRA