Web Development

Lecture 15 JQuery 3 - UI Library

http://jquery.com/ http://jqueryui.com/home

jQuery User Interface Library

This is a different library that must be downloaded separately to the standard jQuery library.

It provides more sophisticated effects and widgets, which you can use on your webpage.

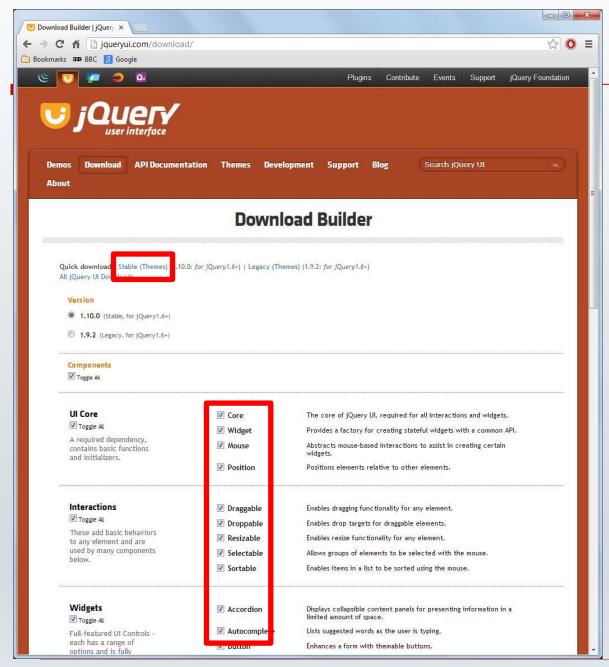
http://jquery.com



Click on UI tab on main website

http://jqueryui.com



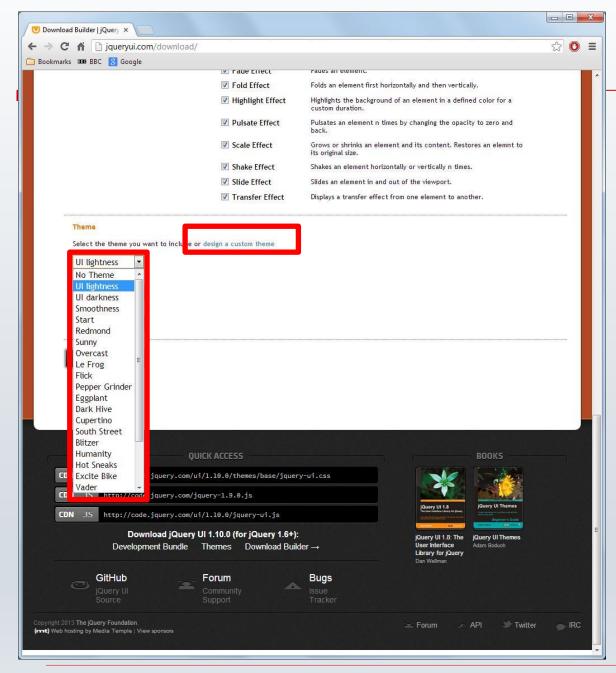


You can download the entire UI library.

Or

You can choose which of the effects and widgets you wish to include in your download.

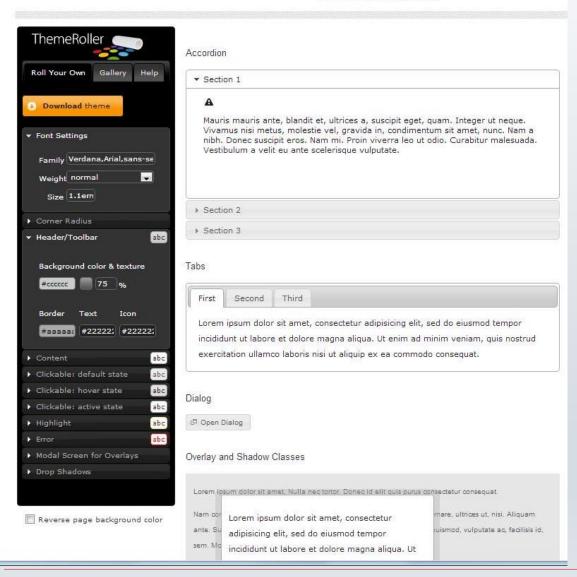
You can also choose a colour theme for the widgets.



There are a number of predefined themes that you can choose from.

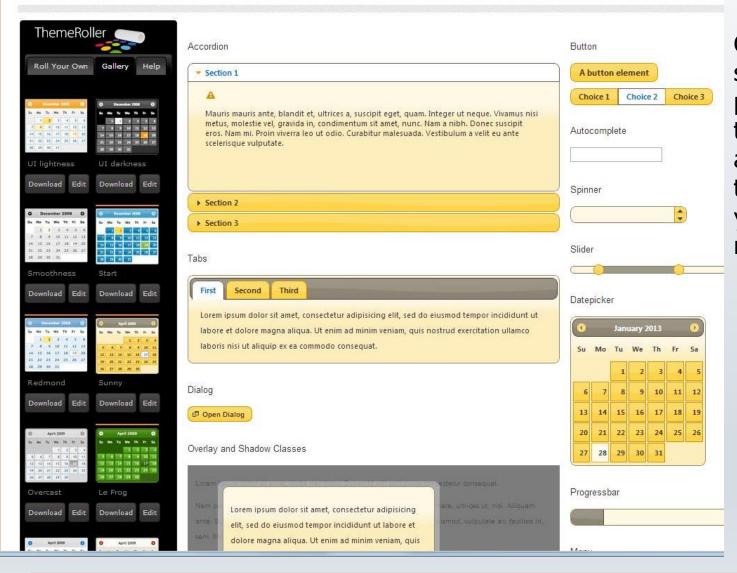
Or you can create your own customised theme.

ThemeRoller



The ThemeRoller allows you to customise each individual setting of the colour scheme, fonts – in short, any CSS type property.

ThemeRoller



Or you can see the predefined themes and then edit them to suit your own requirements.

The downloaded library

The library is downloaded as a zip file with a name like:

```
jquery-ui-1.11.4.custom.zip
```

You should unzip it into the folder which is going to contain your web pages.

It contains a demo page called:

```
index.html
```

and the following folders:

external images

Contents of the folders

external/jquery Contains a copy of the standard jquery library,

and also the core jquery UI library.

images Contains image files associated with your theme

Copy these folders and the other files into the folder which contains your web pages (or alternatively rename the folder that they are in as something like 'jquery' and add that to the path name in the html file.

How to use the library

```
<!DOCTYPE html>
<html>
  <head>
    <link type="text/css" href="jquery-ui-1.11.4/jquery-ui.css" rel="stylesheet" />
     <script type="text/javascript"</pre>
                    src="jquery-ui-1.11.4/external/jquery/jquery.js"></script>
     <script type="text/javascript" src="jquery-ui-1.11.4/jquery-ui.js"></script>
     <script type="text/javascript" src="Resize2.js"></script>
  </head>
<body>
    <div class="demo">
      <div id="maindiv" class="ui-widget-content">
          <h3 class="ui-widget-header">Resizable</h3>
                                                               Some of the more complex
      </div>
                                                               widgets have fairly specific
   </div>
                                                               requirements about how to
 </body>
                                                                  structure the content.
</html>
```

Resize2.js

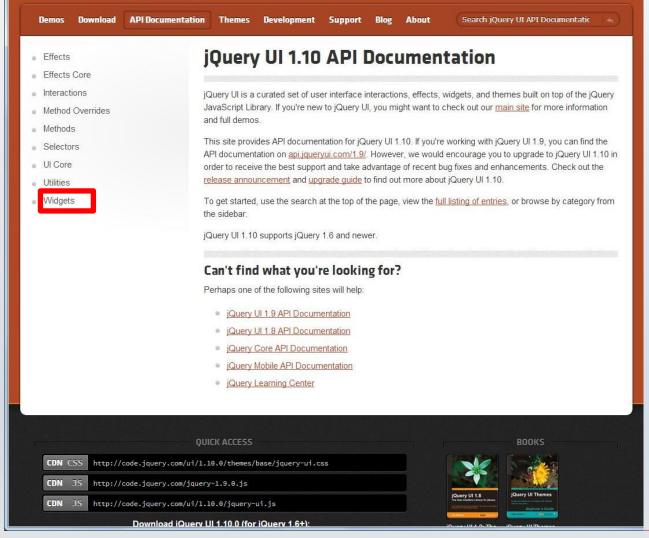
The UI doesn't seem to require the use of the

```
$ (document) . ready (
   // other jquery code
);
```

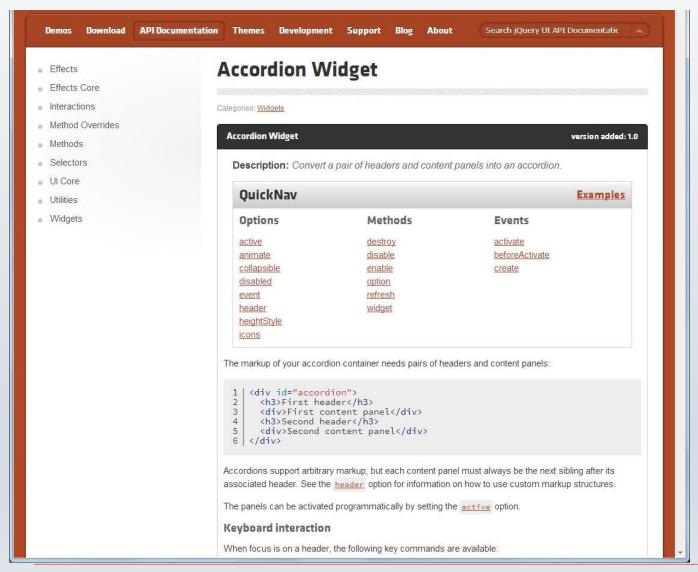
function.

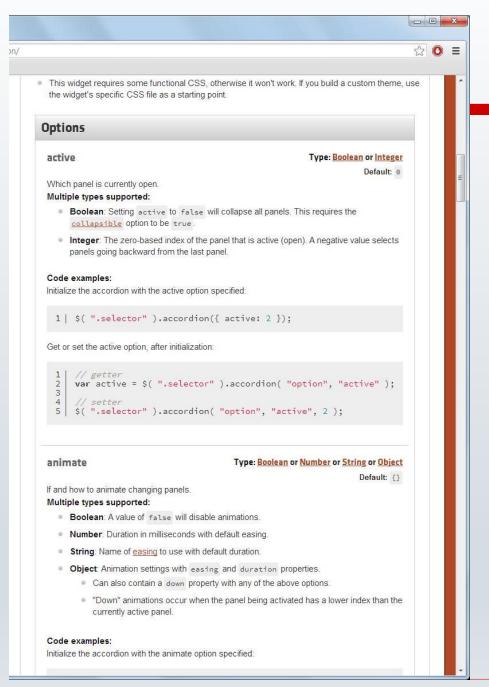
Making a particular element on the page clickable, and attaching an event handler function to it, seems to be handled inside the UI library, which means that programmer doesn't have to do it.

UI Documentation



Accordion widget

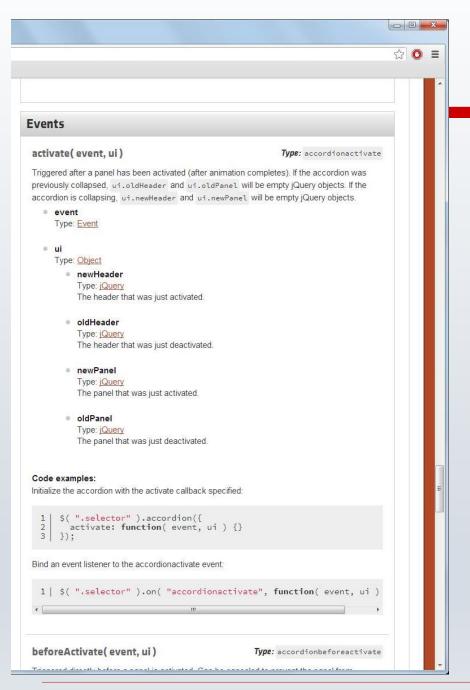




Options

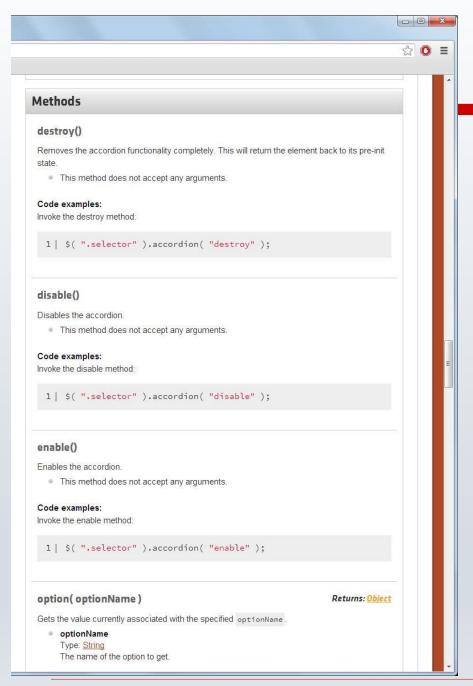
You can usually customise the behaviour of the widget by specifying certain options.

The documentation provides examples.



Events

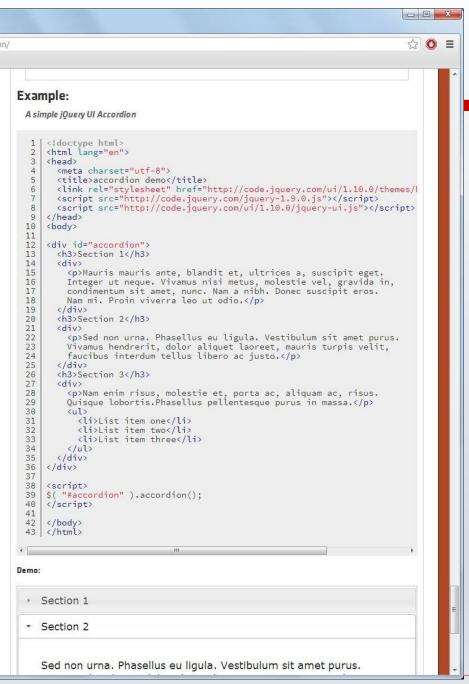
The widget will fire certain events. These can be used to trigger other effects if you so wish.



Methods

There will also be some methods associated with the widget.

These can be used to control the behaviour of the widget by means of javascript code.



Example