Kevin Wilde

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Education

Northwestern University

B.S. in Computer Science Minor in Economics Sep 2014 - Dec 2017 GPA: 4.0

Skills

- Python
- Java
- SQL
- C#
- C++
- C
- JavaScript
- HTML
- CSS
- Git
- Functional Programming
- Lisp
- Racket
- Rust

Related Courses

- Algorithms
- Operating Systems
- Machine Learning
- Intro to Artificial Intelligence
- Computer Networking
- Database Systems
- Programming Languages
- Concurrent Programming in
- Computational Photography
- Computer Graphics
- Software Testing
- Data Structures
- Human Computer Interaction
- Intro to Computer Systems
- Computer Systems Software
- Discrete Mathematics
- Software Construction

Experience

Sprout Social, Inc. – Software Engineering Intern

Jun 2017 - Sep 2017

Current internship as a backend software engineer on Sprout Social's inbox squad.

Northwestern University – Teaching Assistant

Sep 2016 - Jun 2017

- Undergraduate TA for:
 - EECS 110: Intro to Computer Programming (for non-majors)
 - EECS 111: Fundamentals of Computer Programming
 - EECS 213: Introduction to Computer Systems

Ford Motor Company – Application Development Intern Jun 2016 - Sep 2016

- Implemented shortcuts on home page of Product Definition application to allow users to go directly to recently visited pages within the application.
- Developed feature that allows users to download a variety of Excel reports in order to analyze data from the Product Definition application offline.

AMPY – Software Engineering Intern

Jan 2016 - Apr 2016

- Implemented a new feature for the AMPY+ Android app that ranks the battery performance users get out of their phone.
- Fixed bugs in Android app, including one that reduced the size of their current database by over 99%.

Coilcraft, Inc. – Software Engineering Intern

Jun 2015 - Sep 2015

- Fully developed three web applications using ASP.NET (C#) and SQL on backend.
- Applications will be used at five locations around the country.

Projects

Parcheesi

Apr 2017 – June 2017

• Implemented the board game Parcheesi, including the game infrastructure, a GUI, multiple AI players, and networked game play to allow remote players to connect to a server that is administering a game.

WildeBot

June 2016 - Sep 2016

- Artificially Intelligent Bot for Facebook Messenger.
- Can play Mancala and Tic-Tac-Toe and react to insults/compliments.

Activities

- Institute for Electrical and Electronics Engineers (IEEE) Northwestern Student Branch **Executive Board Member**
 - Led group of underclassmen in learning about web development as part of Associate Executive program.
 - Helped plan and host events like "BadHacks" hackathon.
- Northwestern Associated Student Government Tech Services Committee
 - Worked with two other students to create a website to display the results of the annual ASG student survey.
 - Developed prototype of volunteering web application for students.
- Tau Beta Pi Engineering Honor Society
- Northwestern Men's Club Soccer Team