CPSC 532 - Homework 2

Xiaoxuan Liang - 48131163

1. Evaluation-based Sampling:

(a) Program 1): in 1000 samplings from this program, each return value is a numeric number estimating mean. Therefore, 1000 samplings return an array of length 1000 overall.

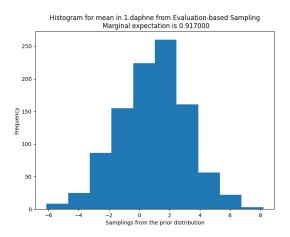
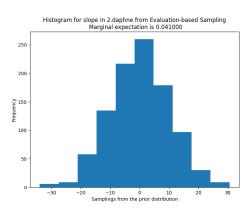
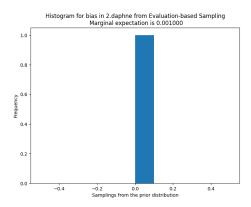


Figure 1: Histogram from the prior for mean for 1.daphne

(b) Program 2): in 1000 samplings from this program, each return value is an array of length 2, which incorporates the estimations for both slope and bias. Therefore, 1000 samplings return a 2-D array of size 1000×2 overall.



(a) Samples from the prior for slope



(b) Samples from the prior for bias

Figure 2: Histograms for 2.daphne

(c) Program 3): in 1000 samplings from this program, each return value is an array of length 17, which incorporates the estimations for 17 HMM time steps. Therefore, 1000 sampling returns a 2-D array of size 1000 × 17 overall.

It does not provide statistical meaning for calculating the marginal expectation of the categorical variable, instead, we can approximate the stationary distribution for the HMM by constructing a 3×3 matrix to record the transition times among all states and calculating the proportion of status of states, which is $\begin{bmatrix} 1506875 & 0.2224375, & 0.626875 \end{bmatrix}$.

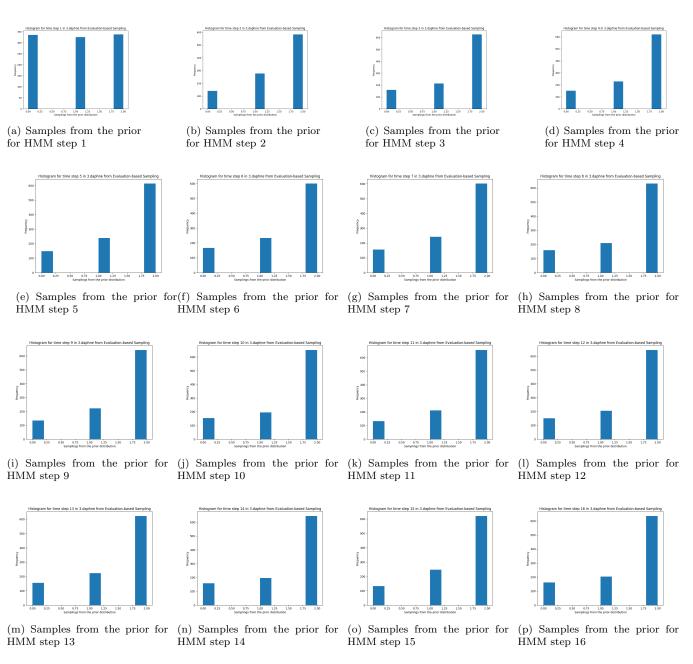
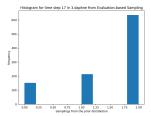


Figure 3: Partial Histograms for 3.daphne

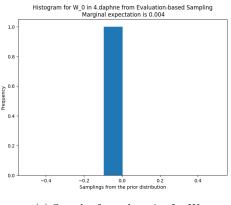


(a) Samples from the prior for HMM step 17

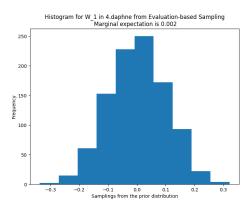
Figure 4: Histograms for 3.daphne

(d) Program 4): in 1000 samplings from this program, each return values is a 3-D array incorporating the estimations for W_0, b_0, W_1, b_1 . W_0 is a 2-D array of size 10×1 , b_0 is a 2-D array of size 10×1 , W_1 is a 2-D array of size 10×10 , and 01 is a 2-D array of size 10×10 .

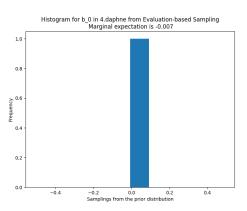
Since all W_0, b_0, W_1, b_1 are sampled from standard normal distribution, I took the mean across the sampled array from each sampling regarded as the resulted sampling, instead of plotting too many histograms.



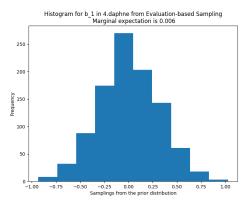
(a) Samples from the prior for W_0



(c) Samples from the prior for W_1



(b) Samples from the prior for b_0



(d) Samples from the prior for b_1

Figure 5: Histograms for 4.daphne

2. Graph-based Sampling:

(a) Program 1): in 1000 samplings from this program, each return value is a numeric number estimating mean. Therefore, 1000 samplings return an array of length 1000 overall.

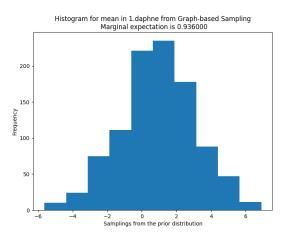
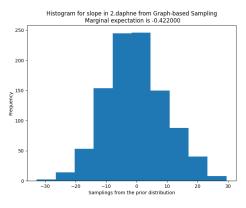
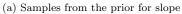
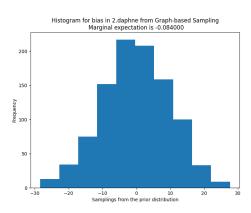


Figure 6: Histogram from the prior for mean for 1.daphne

(b) Program 2): in 1000 samplings from this program, each return value is an array of length 2, which incorporates the estimations for both slope and bias. Therefore, 1000 samplings return a 2-D array of size 1000×2 overall.







(b) Samples from the prior for bias

Figure 7: Histograms for 2.daphne

(c) Program 3): in 1000 samplings from this program, each return value is an array of length 17, which incorporates the estimations for 17 HMM time steps. Therefore, 1000 sampling returns a 2-D array of size 1000 × 17 overall.

It does not provide statistical meaning for calculating the marginal expectation of the categorical variable, instead, we can approximate the stationary distribution for the HMM by constructing a 3×3 matrix to record the transition times among all states and calculating the proportion of status of states, which is $\begin{bmatrix} 0.1550625 & 0.219625 & 0.6253125 \end{bmatrix}$.

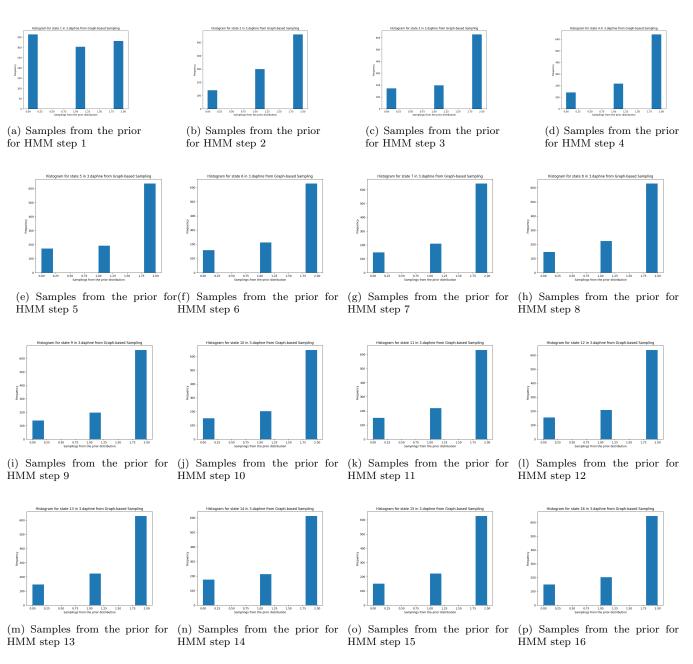
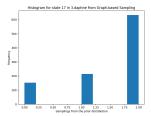


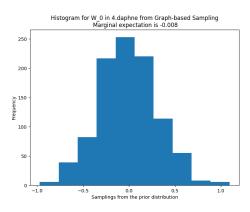
Figure 8: Partial Histograms for 3.daphne



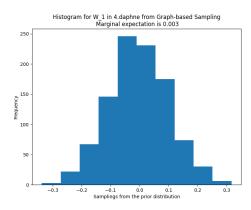
(a) Samples from the prior for HMM step 17

Figure 9: Histograms for 3.daphne

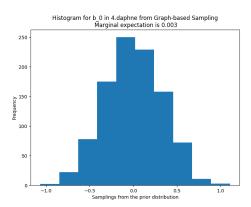
(d) Program 4): in 1000 samplings from this program, each return values is a 3-D array incorporating the estimations for W_0, b_0, W_1, b_1 . W_0 is a 2-D array of size 10×1 , b_0 is a 2-D array of size 10×1 , W_1 is a 2-D array of size 10×10 , and 10×10 array of size 10×10 .



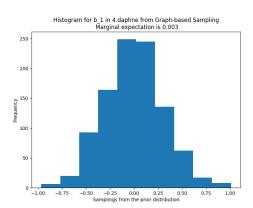
(a) Samples from the prior for W_0



(c) Samples from the prior for W_1



(b) Samples from the prior for b_0



(d) Samples from the prior for b_1

Figure 10: Histograms for 4.daphne

3. Tests in Evaluation-based sampling.py are passed:

```
/usr/local/bin/python3.8 "/Users/xiaoxuanliang/Desktop/CPSC 532W/HW/a2/evaluation_based_sampling.py"
Test passed
All deterministic tests passed
('normal', 5, 1.4142136)
p value 0.3508378292611998
Test passed
('beta', 2.0, 5.0)
p value 0.9153404165306447
Test passed
('exponential', 0.0, 5.0)
p value 0.12008347356762727
Test passed
('normal', 5.3, 3.2)
p value 0.29109421528517276
Test passed
('normalmix', 0.1, -1, 0.3, 0.9, 1, 0.3)
p value 0.3975385092697641
Test passed
('normal', 0, 1.44)
p value 0.9819723300694428
Test passed
All probabilistic tests passed
```

Tests in Graph-based sampling.py are passed:

```
/usr/local/bin/python3.8 "/Users/xiaoxuanliang/Desktop/CPSC 532W/HW/a2/graph_based_sampling.py"
Test passed
Test passed
Test passed
Test passed
Test passed
/Users/xiaoxuanliang/Desktop/CPSC 532W/HW/a2/primitives.py:101: UserWarning: To copy construct from a
  ast[i] = torch.tensor(ast[i])
Test passed
Test passed
/Users/xiaoxuanliang/Desktop/CPSC 532W/HW/a2/primitives.py:101: UserWarning: To copy construct from a
  ast[i] = torch.tensor(ast[i])
Test passed
Test passed
Test passed
/Users/xiaoxuanliang/Desktop/CPSC 532W/HW/a2/primitives.py:101: UserWarning: To copy construct from a
  ast[i] = torch.tensor(ast[i])
Test passed
Test passed
All deterministic tests passed
('normal', 5, 1.4142136)
p value 0.269506904271271
('beta', 2.0, 5.0)
p value 0.03478389512321067
('exponential', 0.0, 5.0)
p value 0.2535032616339814
('normal', 5.3, 3.2)
p value 0.6074611209109635
('normalmix', 0.1, -1, 0.3, 0.9, 1, 0.3)
p value 0.2127559950978155
('normal', 0, 1.44)
p value 0.3962568246398177
All probabilistic tests passed
```

4. Code snippets: Evaluation-based sampling.py:

Figure 11: Function evaluate program

```
def evaluate_variable(ast, variables_dict, functions_dict):
    if type(ast) is not list:
        if ast in primitives_operations:
            return ast
        elif type(ast) is torch.Tensor:
           return ast
        elif type(ast) is int:
           return torch.tensor(ast)
        elif type(ast) is float:
            return torch.tensor(ast)
        elif ast in distribution_types:
            return ast
        elif ast in variables_dict:
            return variables_dict[ast]
        elif ast in functions_dict:
            return functions_dict[ast]
        elif ast is None:
           return None
    elif type(ast) is list:
        if ast[0] in condition_types:
           return conditions_evaluation(ast, variables_dict, functions_dict)
        else:
            sub_ast = []
            for elem in ast:
                elem = evaluate_variable(elem, variables_dict, functions_dict)
                sub_ast.append(elem)
            if sub_ast[0] in primitives_operations:
                return primitives_evaluation(sub_ast)
            elif sub_ast[0] in distribution_types:
                return distributions_evaluation(sub_ast)
            elif type(sub_ast[0]) is list and sub_ast[0][0] in functions_dict:
                variables = sub_ast[0][1]
                values = sub_ast[1:]
                for i in range(len(variables)):
                    variables_dict[variables[i]] = values[i]
                return evaluate_variable(sub_ast[0][2], variables_dict, functions_dict)
```

Figure 12: Helper function for evaluation program

```
def conditions_evaluation(ast, variables_dict, functions_dict):
   if ast[0] == 'sample':
       object = evaluate_variable(ast[1], variables_dict, functions_dict)
       sample = object.sample()
       return sample
   elif ast[0] == 'let':
       variable_value = evaluate_variable(ast[1][1], variables_dict, functions_dict)
       variables_dict[ast[1][0]] = variable_value
       return evaluate_variable(ast[2], variables_dict, functions_dict)
   elif ast[0] == 'if':
       boolean = evaluate_variable(ast[1], variables_dict, functions_dict)
           variable_type = evaluate_variable(ast[2], variables_dict, functions_dict)
           return variable_type
           variable_type = evaluate_variable(ast[3], variables_dict, functions_dict)
           return variable_type
   elif ast[0] == 'observe':
       return evaluate_variable(None, variables_dict, functions_dict)
```

Figure 13: Helper function for evaluation program

Graph-based sampling.py:

```
env = {'normal': dist.Normal,
       'beta': dist.Beta,
       'exponential': dist.Exponential,
       'uniform': dist.Uniform,
       'discrete': dist.Categorical,
       '+': torch.sum,
       '*': torch.multiply,
       '-': primitives.minus,
       '/': primitives.divide,
       'sqrt': torch.sqrt,
       'vector': primitives.vector,
       'hash-map': primitives.hashmap,
       'get': primitives.get,
       'put': primitives.put,
       'first': primitives.first,
       'second': primitives.second,
       'rest': primitives.rest,
       'last': primitives.last,
       'append': primitives.append,
       '<': primitives.smaller,</pre>
       '>': primitives.larger,
       'mat-transpose': primitives.mat_transpose,
       'mat-tanh': primitives.mat_tanh,
       'mat-mul': primitives.mat_mul,
       'mad-add': primitives.mat_add,
       'if': primitives.iff
       }
def deterministic_eval(exp):
    "Evaluation function for the deterministic target language of the graph based represen
    if type(exp) is list:
        op = exp[0]
        args = exp[1:]
        return env[op](*map(deterministic_eval, args))
    elif type(exp) is int or type(exp) is float:
        # We use torch for all numerical objects in our evaluator
        return torch.tensor(float(exp))
    elif type(exp) is torch.Tensor:
        return exp
    else:
        raise("Expression type unknown.", exp)
```

Figure 14: function maps and function deterministic eval

```
def sample_from_joint(graph):
    "This function does ancestral sampling starting from the prior."
    vertices = graph[1]['V']
    edges = graph[1]['A']
    links = graph[1]['P']
    flows = graph[1]['Y']
    returnings = graph[2]
    variables_dict = {}
    unique_vertices = []
    degrees = {}
    for vertex in vertices:
        if vertex not in degrees:
            degrees[vertex] = 0
            unique_vertices.append(vertex)
    for vertex in unique_vertices:
        if vertex in edges:
            leaves = edges[vertex]
            for leave in leaves:
                degrees[leave] += 1
    ordering = []
    while len(ordering) != len(unique_vertices):
        for vertex in unique_vertices:
            degrees[vertex] -= 1
            if degrees[vertex] == -1:
                ordering.append(vertex)
```

Figure 15: Function sample from joint Part I

```
for vertex in ordering:
    link = links[vertex]
    if link[0] == 'sample*':
        record = evaluate(link[1], variables_dict)
        try:
            dist = deterministic_eval(record)
            value = dist.sample()
            variables_dict[vertex] = value
        except:
            ordering.append(vertex)
            pass

elif link[0] == 'observe*':
            continue

record = evaluate(returnings, variables_dict)
        return deterministic_eval(record)
```

Figure 16: Function sample from joint Part II

```
def evaluate(exp, variables_dict):

   if type(exp) is not list:
       if exp in variables_dict:
            return variables_dict[exp]
       else:
            return exp

   else:
       record = []
       for sub_exp in exp:
            value = evaluate(sub_exp, variables_dict)
            record.append(value)
            return record
```

Figure 17: Helper function for sample from joint

Primitives.py:

```
def distributions_evaluation(ast):
   if ast[0] == 'normal':
       dist = distributions.normal.Normal(float(ast[1]), float(ast[2]))
       return dist
   elif ast[0] == 'beta':
       dist = distributions.beta.Beta(float(ast[1]), float(ast[2]))
       return dist
   elif ast[0] == 'exponential':
       dist = distributions.exponential.Exponential(float(ast[1]))
       return dist
   elif ast[0] == 'uniform':
       dist = distributions.uniform.Uniform(float(ast[1]), float(ast[2]))
   elif ast[0] == 'discrete':
       for i in range(len(ast[1])):
           ast[1][i] = float(ast[1][i])
       dist = distributions.categorical.Categorical(ast[1])
       return dist
   else:
        print("need define distribution for: %s" % ast[0])
```

Figure 18: helper function

Primitives.py:

```
def primitives_evaluation(ast):
    if ast[0] == '+':
       return torch.sum(torch.tensor(ast[1:]))
    elif ast[0] == '-':
       return ast[1] - (torch.sum(torch.tensor(ast[2:])))
    elif ast[0] == '*':
       return torch.prod(torch.tensor(ast[1:]))
    elif ast[0] == '/':
       return ast[1] / torch.prod(torch.tensor(ast[2:]))
    elif ast[0] == 'vector':
       try:
           return torch.stack(ast[1:])
       except:
          return ast[1:]
    elif ast[0] == 'sqrt':
        return torch.sqrt(torch.tensor([ast[1]]))
    elif ast[0] == 'hash-map':
       ast = np.reshape(np.array(ast[1:]), (-1, 2))
        ast = dict((ast[i][0], torch.tensor(ast[i][1])) for i in range(ast.shape[0]))
       return ast
    elif ast[0] == 'get':
       try:
           return ast[1][ast[2].item()]
        except:
           return ast[1][int(ast[2])]
    elif ast[0] == 'put':
        (ast[1])[int(ast[2])] = ast[3]
        return ast[1]
```

Figure 19: helper function

```
elif ast[0] == 'first':
    return (ast[1])[0]
elif ast[0] == 'second':
   return (ast[1])[1]
elif ast[0] == 'rest':
    return (ast[1])[1:]
elif ast[0] == 'last':
    return (ast[1])[len(ast[1]) - 1]
elif ast[0] == 'append':
    return torch.cat((ast[1], torch.tensor([ast[2]])), dim=0)
elif ast[0] == '<':</pre>
    return ast[1] < ast[2]</pre>
elif ast[0] == '>':
    return ast[1] > ast[2]
elif ast[0] == 'mat-transpose':
    return ast[1].T
elif ast[0] == 'mat-tanh':
   return torch.tanh(ast[1])
elif ast[0] == 'mat-mul':
    ast[1] = ast[1].float()
    ast[2] = ast[2].float()
    return torch.matmul(ast[1], ast[2])
elif ast[0] == 'mat-add':
   return ast[1] + ast[2]
elif ast[0] == 'mat-repmat':
    return torch.tensor(ast[1]).repeat(int(ast[2]), int(ast[3]))
```

Figure 20: helper function