

EDUCATION

University of Waterloo

September 2023 - Present

Bachelor of Computer Science - GPA 4.0

Waterloo, ON

TECHNICAL SKILLS

Languages: Python, JavaScript, TypeScript, C++, SQL, Java, HTML/CSS

Technologies: Git, Bash, Unix, Next.js, React.js, MongoDB, Flask, Pandas, NumPy, SciPy, Google Cloud, Docker

EXPERIENCE

McMaster University

June 2022 - August 2022

Research and Product Development Intern

Hamilton, ON

- Created a **data-driven athletics product** for competitive swimmers to track metrics such as distance traveled underwater, strokes per length, breaths taken, working under Professor Zheng.
- Designed wearable hardware using MbientLab MetaSensors to collect 10+ types of data relevant to swim quality.
- Collected, analyzed, and processed sensor data (.csv) into 10,000+ data points per recorded swim using Python libaries NumPy, SciPy, Matplotlib to produce graphs and visualize underwater body movement.
- Used Python to analyze and develop algorithms to compute data into 7 unique, improvable metrics for swimmers.
- Used **Jupyter Notebook** and **Agile methodologies** to document progress and collaborate with others in the project.

PROJECTS

EmailManager (7) | Python, Next.js, Tailwind CSS, Flask, SQL (Postgres)

- Created Al-driven web app for email management with user authentication, spam detection, and drafting responses.
- Integrated robust REST APIs for seamless email management automation with PostgreSQL, employing CRUD
 operations and efficient client-server interactions at API endpoints to ensure optimal POST/GET requests.
- Utilized Google Cloud services to retrieve user email data, OpenAl's API to generate & store email replies as drafts.
- Leveraged Next.js and Tailwind CSS styling to create smooth user experience while reducing CSS bundle size.

Spotify Discover Whenever () | React, Tailwind CSS

- Produced web app to help users find up to 50 new recommendations at a time based on Spotify listening history.
- Utilized REST API principles and Fetch to generate recommendations & create playlists, using Spotify's API.
- Integrated React Hook fundamentals to dynamically manage data in components, improving render time by 33%.
- Applied React, Tailwind, and Figma design principles to load page faster & improve user experience with Spotify-themed display.

Memoir (7) | React, Python (Flask), MongoDB

- · Created Social Media app with account creation, user authentication, post creation, and data clustering.
- Utilized auth0 for user account management and MongoDB Atlas for data storage, enhancing user auth security.
- Employed Cohere for semantic analysis of user posts, to be processed with a BIRCH Clustering algorithm.
- Implemented a connected node graph feature using Scikit-learn and D3.js, visualizing clustered data points.

C-RPG ○ | *C*++

- Developed interactive text-based RPG with a tutorial, story line, 3 playable classes, 25+ monsters, areas, and bosses.
- Implemented OOP principles (inheritance, polymorphism) to keep code reusable, with minimal boilerplate code in C++.

AWARDS & ACHIEVEMENTS

National Mathematics Scholarship - Value: \$15,000

April 2023

Entrance Scholarship

University of Waterloo

- Awarded for passion in the field of mathematics, notable contest scores, and high school/extracurricular achievements.
- Mathematic Achievements: Canadian Senior Mathematics Contest Top **2% of 10,000**; Euclid Mathematics Contest Top **4% of 20,000**; Hypatia Mathematics Contest Top **1% of 4,600**.
- High School Extracurriculars: Student Council Vice President, National-level Swimmer Top 20 17 Y.O. 200 Fly CAN