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EDUCATION

University of Waterloo

September 2023 - Present

Bachelor of Computer Science - GPA 4.0

Waterloo, ON

TECHNICAL SKILLS

Languages: Python, JavaScript, TypeScript, C++, SQL, Java, HTML/CSS

Technologies: Git, Bash, Unix, Next.js, React.js, MongoDB, Flask, Pandas, NumPy, SciPy, Google Cloud, Docker

EXPERIENCE

McMaster University

June 2022 - August 2022

Research and Product Development Intern

Hamilton, ON

- Created a data-driven athletics product for competitive swimmers to track metrics such as distance traveled underwater, strokes per length, breaths taken, working under Professor Zheng.
- Designed wearable hardware using MbientLab MetaSensors to collect 10+ types of data relevant to swim quality.
- Collected, analyzed, and processed sensor data (.csv) into 10,000+ data points per recorded swim using Python libaries NumPy, SciPy, Matplotlib to produce graphs and visualize underwater body movement.
- Using **Python**, analyzed and developed algorithms to compute data values into **7** unique metrics that swimmers can improve on.
- Used Jupyter Notebook and Agile methodologies to document progress and collaborate with others in the project.

PROJECTS

- **☐ EmailManager** | Python, Next.js, Tailwind CSS, Flask, SQL (Postgres)
 - Created Al-driven web app for email management with user authentication, spam detection, and drafting responses.
 - Integrated robust REST APIs for seamless email management automation with PostgreSQL, employing CRUD operations and efficient client-server interactions at API endpoints to ensure optimal POST/GET requests.
 - Utilized Google Cloud services to retrieve user email data, OpenAl's API to generate & store email replies as drafts.
 - Leveraged Next.js and Tailwind CSS styling to create smooth user experience while reducing CSS bundle size.

Spotify Discover Whenever | React, Tailwind CSS

- Produced web app to help users find up to 50 new recommendations at a time based on Spotify listening history.
- Utilized REST API principles and Fetch to generate recommendations & create playlists, using Spotify's API.
- Integrated React Hook fundamentals to dynamically manage data in components, improving render time by 33%.
- Applied React, Tailwind, and Figma design principles to load page faster & improve user experience with Spotify-themed display.

Memoir | React, Python (Flask), MongoDB

- Created Social Media app with account creation, user authentication, post creation, and data clustering.
- Utilized auth0 for user account management and MongoDB Atlas for data storage, enhancing user auth security.
- Employed Cohere for semantic analysis of user posts, to be processed with a BIRCH Clustering algorithm.
- Implemented a connected node graph feature using Scikit-learn and D3.js, visualizing clustered data points.

C-RPG | C++

- Developed interactive text-based RPG with a tutorial, story line, 3 playable classes, 25+ monsters, areas, and bosses.
- Implemented OOP principles (inheritance, polymorphism) to keep code reusable, with minimal boilerplate code in C++.

AWARDS & ACHIEVEMENTS

National Mathematics Scholarship - Value: \$15,000

April 2023

Entrance Scholarship

University of Waterloo

- Awarded for passion in the field of mathematics, notable contest scores, and high school/extracurricular achievements.
- Mathematic Achievements: Canadian Senior Mathematics Contest Top 2% of 10,000 : Euclid Mathematics Contest -Top 4% of 20,000; Hypatia Mathematics Contest - Top 1% of 4,600.
- High School Extracurriculars: Student Council Vice President, National-level Swimmer Top 20 17 Y.O. 200 Fly CAN