

12.6 Cylinders and Quadratic surface.

6/28 (1)

If we start with the "graph" of $f(x, y, z) = 0$, then

- $f(ax, y, z) = 0$ shrinks the graph in the x -direction by a factor of a .
- $f(x, y/a, z) = 0$ stretches the graph in the y -direction by a factor of a .
- $f(x, y, z-a) = 0$ shifts in the y -direction by a .
- $f(x, y, -z) = 0$ reflects across the $z=0$ plane.

Ex

$x^2 + y^2 + z^2 = 1$ is a sphere of radius 1.

$\Rightarrow \frac{x^2}{2^2} + \frac{y^2}{3^2} + \frac{z^2}{4^2}$ is an ellipsoid. then is bounded by $x = \pm 2, y = \pm 3, z = \pm 4$.

Read the Table 1 of Chapter 12.6. \swarrow things are in standard form.

Defn

The standard form of a quadratic surface equation is an equation for the quadratic surface such that

- if a x^2 term appears then X does not. (1)
- the constant term is either 0 or 1. (2)
- group linear terms with constant term. (3)

ex

$z-2 = \frac{x^2}{5^2} + (y-1)^2$ elliptic paraboloid, with vertex $(0, 1, 2)$.

Tech
FM

2

How to put a equation into standard form?

~~lots of steps~~

- completing the square to handle (1)
 - dividing by constant term. to handle (2).
- Do (1) then (2).

~~lots of steps~~

ex

classify the quadric surface

$$x^2 + z^2 - 6x - y + 10 = 0$$

$$(x^2 - 6x) + \cancel{0} - y + z^2 + 10 = 0$$

$$\Rightarrow (x-3)^2 - 9 - y + z^2 + 10 = 0$$

$$\Rightarrow (x-3)^2 - y + z^2 + 1 = 0$$

$$\Rightarrow (x-3)^2 + z^2 = y - 1$$

elliptic paraboloid with vertex

$$(3, 1, 0)$$

~~where the z~~

there is ~~stretch~~ in the z direction.
stretch

Tech

Suppose a problem asks to determine the equation of a hyperboloid of one sheet that fits some description.

if we know it is centered at the origin then we know it is of the form

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1.$$

we have 3 variables a, b, c.
so we need 3 equations.

10.1, 13.1 Vector functions and space curves

Defn

A vector function is a function \mathbf{r}

$$\mathbf{r}: \mathbb{R} \rightarrow \mathbb{R}^n$$

$$\mathbf{r}(t) = \langle \underbrace{f(t)}_{\text{parameter}}, \underbrace{g(t)}_{\text{component functions}}, \underbrace{h(t)}_{\text{component functions}} \rangle.$$

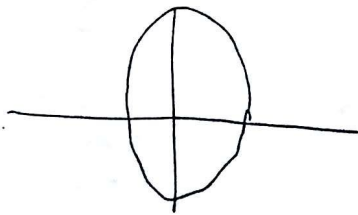
parameter component functions

The image of a vector function is a space curve.

the set of points in the range.

Example

$$\mathbf{r}(t) = \langle \cos(t), \sin(t) \rangle$$



same space curve as

$$\mathbf{s}(t) = \langle \cos(2t-1), \sin(2t-1) \rangle.$$

Defn

If $r(t) = \langle f(t), g(t), h(t) \rangle$. Then

~~Defn~~
 $\lim_{t \rightarrow a}$

$$\lim_{t \rightarrow a} r(t) = \left\langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \right\rangle$$

provided the limits of the component functions exist.

Defn

A vector function r is continuous at a if

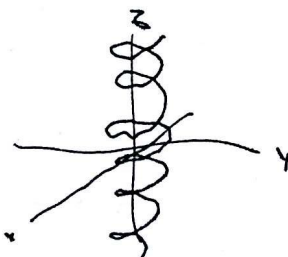
$$\lim_{t \rightarrow a} r(t) = r(a)$$

Example

~~What is a vector~~

Give a vector function whose space curve is a helix.

$$r(t) = \langle \sin(t), \cos(t), t \rangle.$$



Find the vector function that parameterizes the intersection of the cylinder $x^2 + y^2 = 1$ and the plane $y + z = 2$.

$$(1) \begin{cases} x = \cos t \\ y = \sin t \end{cases}$$

$$(2) \quad z = 2 - \sin t.$$