

Equation of sphere.

Derive from distance formula.

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①

direction



magnitude.



$$a = \frac{a}{|a|} \cdot |a|$$

12.3 Dot Product

The dot product takes 2 vectors and returns a number related to

Defn If $a = \langle a_1, a_2, a_3 \rangle$ and $b = \langle b_1, b_2, b_3 \rangle$, then the dot product is ^{then} angle of a and b is

$$a \cdot b = a_1 b_1 + a_2 b_2 + a_3 b_3.$$

(~~the~~ compute ~~each~~ component-wise multiplication then add them up.)

Properties.

If a, b, c are vectors and r is a scalar, then

1) $a \cdot a = |a|^2$

2) $a \cdot b = b \cdot a$

3) $a \cdot (b + c) = a \cdot b + a \cdot c$

4) $(ra) \cdot b = r(a \cdot b) = a \cdot (rb)$

5) $0 \cdot a = 0$.

Dot product as information about angles.

Thm If θ is the angle between a and b , then

$$a \cdot b = |a| \cdot |b| \cos \theta.$$

$$\Leftrightarrow \theta = \cos^{-1} \left(\frac{a \cdot b}{|a| \cdot |b|} \right) = \cos^{-1} \left(\left(\frac{a}{|a|} \right) \cdot \left(\frac{b}{|b|} \right) \right)$$

so angle \Leftrightarrow dot product.

\Leftrightarrow

When are 2 vectors orthogonal?

↑
perpendicular

Thm

~~defn~~
 a and b are orthogonal iff $a \cdot b = 0$.

Examples

Find angle between $a = \langle 2, 2, -1 \rangle$ and

~~$b = \langle 2, 2, 2 \rangle$~~

$b = \langle 4, -4, 2 \rangle$

Find a unit vector orthogonal to both

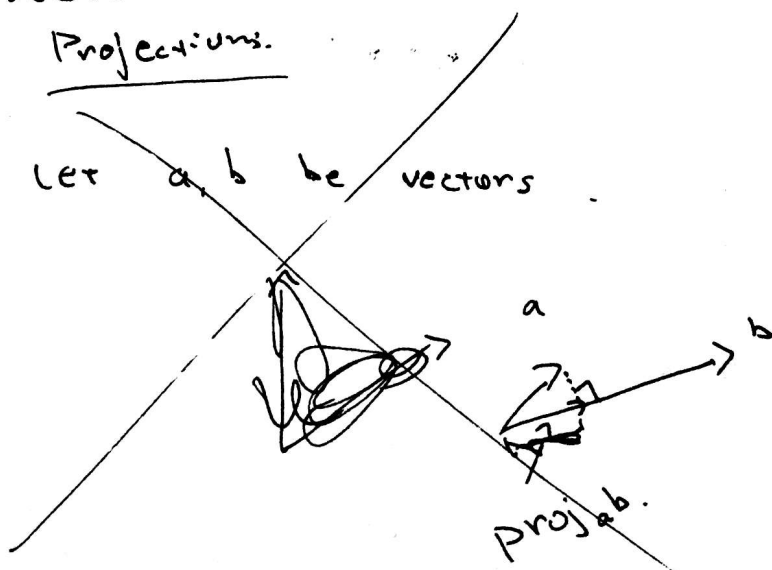
$a = \langle 3, 4, 5 \rangle$ and $b = \langle -1, 6, 7 \rangle$.

just set up.

~~vector~~

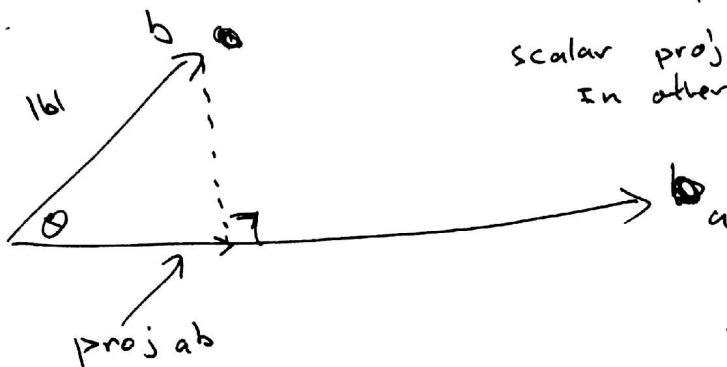
Projections.

let a, b be vectors

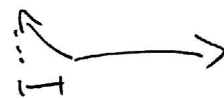


Defn Let a, b be vectors. Define $\text{proj}_a b$ to be the vector projection of b onto a .
 Define $\text{comp}_a b$ to be the scalar projection of b onto a .
 In other words,

also show negative.



$\text{comp}_a b = |\text{proj}_a b|$
 only if angle is acute



only works if angle is acute

magnitude: $|\text{proj}_a b| = \cos \theta \cdot |b| = \frac{a \cdot b}{|a|}$

direction: $\frac{a}{|a|}$

$$\Rightarrow \text{proj}_a b = \frac{a \cdot b}{|a|} \cdot \frac{a}{|a|} = \frac{(a \cdot b)}{|a|^2} \cdot a$$

Does not depend on the length of a , only the direction.

ex. $\text{proj}_a b = \text{proj}_{2a} b$

Work

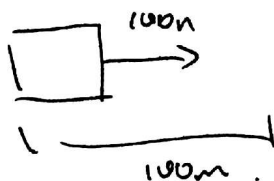
what is $\text{proj}_i \langle 4, 6 \rangle$?

$\text{comp}_{i+j} \langle 3, 4, 0 \rangle$?

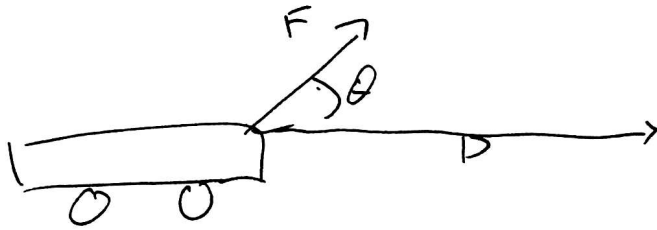
Let $v = \langle 3, 4 \rangle$, be
 your velocity vector
 How fast are you going east?
 How fast are you going along $\langle 1, 1 \rangle$?

work is force \cdot distance. This only works

when the force vector is in the same direction as displacement vector.



Then work is $100^2 \text{ N} \cdot \text{m}$.



Here work is defined to be the component of ~~force~~ F along ~~the displacement~~ D , times the magnitude of D .

$$W = | \text{comp}_D F | \cdot |D|$$

$$= \frac{F \cdot D}{|D|} \cdot |D|$$

Cross product and determinants.

Finding orthogonal vectors.

12.4 Crossed product

The crossed product takes 2 vectors and returns an orthogonal vector.

Defn

If $a = \langle a_1, a_2, a_3 \rangle$ and $b = \langle b_1, b_2, b_3 \rangle$, then the crossed product of ~~the~~ a and b is

$$a \times b = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle.$$

~~2d plane~~
review 2d determinants
matrix 3d determinants